Tribhuvan University Institute of Science and Technology

Course Title: Software Engineering Full Marks: 60+20+20 Course No.: CSC-351 Pass Marks: 24+8+8

Credit hours: 3

Nature of course: Theory (3 Hrs.) + Lab (3 Hrs.)

Course Synopsis: Discussion on types of software, developing process and maintaining the

software.

 $\textbf{Goal:} \ This \ course \ introduces \ concept \ of \ software \ development \ paradigm \ and \ implementing$

these in real world.

Course Contents:

S.N.	Chapter	Description	Hours
1.	1.1 Introduction to Software Engineering 1.2 System Engineering	-Definition of software (Characteristics & types) -Software Engineering -Comparing between other engineering and software engineering -Introduction to system -System properties -System and their environment	2 hrs. 2 hrs.
	1.3 Software Process	-System modeling (system component)	4 hrs.
	1.3 Software Frocess	-Software Process Model -Process Iteration -Software Specification -Software design and implementation -Software validation -Software evolution	4 III S.
	1.4 Project Management	-Introduction -Management activities -Project planning -Project scheduling (WBS, inter-task dependency, pert chart, CPM)	3 hrs.
2.	2.1 Software Requirements	-Introduction -Types of requirements (functional & non- functional) -Requirements engineering process (Feasibility study, requirements elicitation and analysis, requirement validation, requirement management)	6 hrs.
	2.2 Software Prototyping	-Introduction -Prototyping in the software process -Rapid prototyping techniques -User interface prototyping	3 hrs.

Collection By: www.csitprogram.blogspot.com

	2.3 Formal Specification	-Introduction -Formal specification in software process -Interface specification -Behavioral specification	3 hrs.
3.	3.1 Architectural Design	-Introduction -System structuring (repository, client-server, abstract with advantages & disadvantages) -Control models -Modular decomposition (object oriented: class diagram, structured: DFD) -Domain specific architecture	3 hrs.
	3.2 Object Oriented Design	-Introduction -Features of object oriented design -Design model (Use case, class diagram, Sequence diagram, Activity)	3 hrs.
4.	4.1 Verification & Validation	-Introduction -Verification and validation planning -Software inspection -Cleanroom software development (process component)	4 hrs.
	4.2 Software Testing	-Introduction -Types of Testing -Testing approaches: white box, black box -Types: unit, system, integration, validation -Testing work benches	4 hrs.
	4.3 Critical System Validation	-Introduction -Formal methods and critical systems -Reliability validation -Safety assurance -Security assessment	4 hrs.
	4.4 Software Cost Estimation	-Introduction -Productivity -Estimation techniques (Expert judgment, COCOMO 2 nd , Functional Point, KLOC)	2 hrs.
	4.5 Software Reengineering	-Introduction -Source code translation -Reverse engineering	2 hrs.

Tribhuvan University Institute of Science and Technology

Bachelor of Computer Science and Information Technology

Semester: Sixth

Course: Software Engineering Course No.: CSC-351

Model Question Paper

Full Marks: 60 Pass Marks: 24

Attempt 10 questions only.

- 1. What is software engineering? Justify its importance.
- 2. Describe spiral model with its advantages?
- 3. What is risk in software development? List out the steps of risk management?
- 4. What is requirement engineering? Describe about requirement engineering process?
- 5. What is rapid prototyping technique?
- 6. Define repository model with example?
- 7. Prepare Use CASE diagram for ATM system?
- 8. Define V (Validation) and V (Verification) model for software testing?
- 9. Compare and contrast about white box and black box testing?
- 10. What is cost estimation? How cost can be estimated using COCOMO model?
- 11. Differentiate between forward and reverse engineering?
- 12. Write sort notes on any two:
 - a) System Engineering
 - b) Reliability Validation
 - c) Functional Vs. Non-Functional Requirements

Collection By: www.csitprogram.blogspot.com