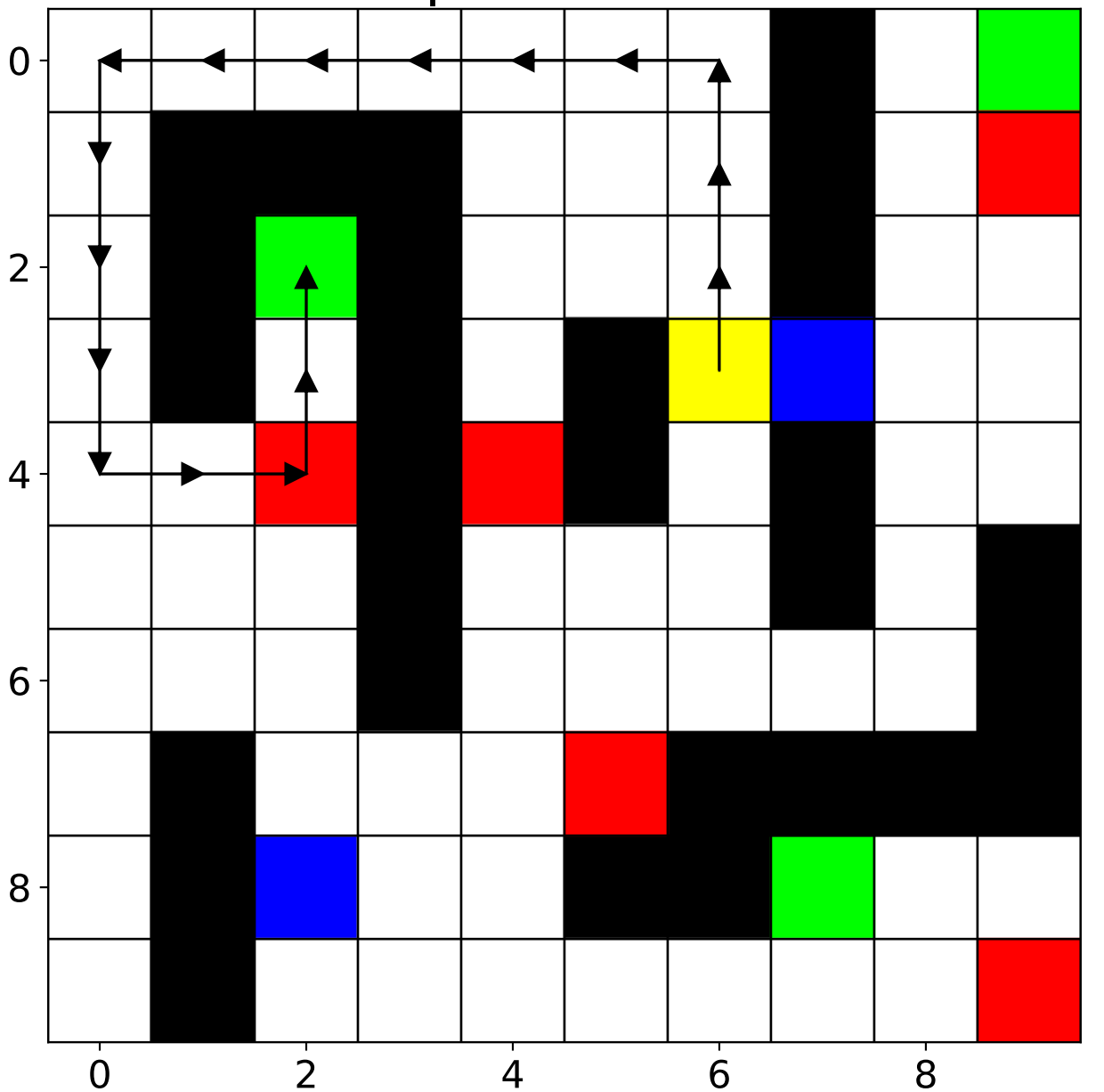


Optimal Path



- | | | |
|--------------|-----------------|---------------|
| ■ Obstructed | ■ Restart State | ■ Start State |
| ■ Bad State | ■ Goal State | |