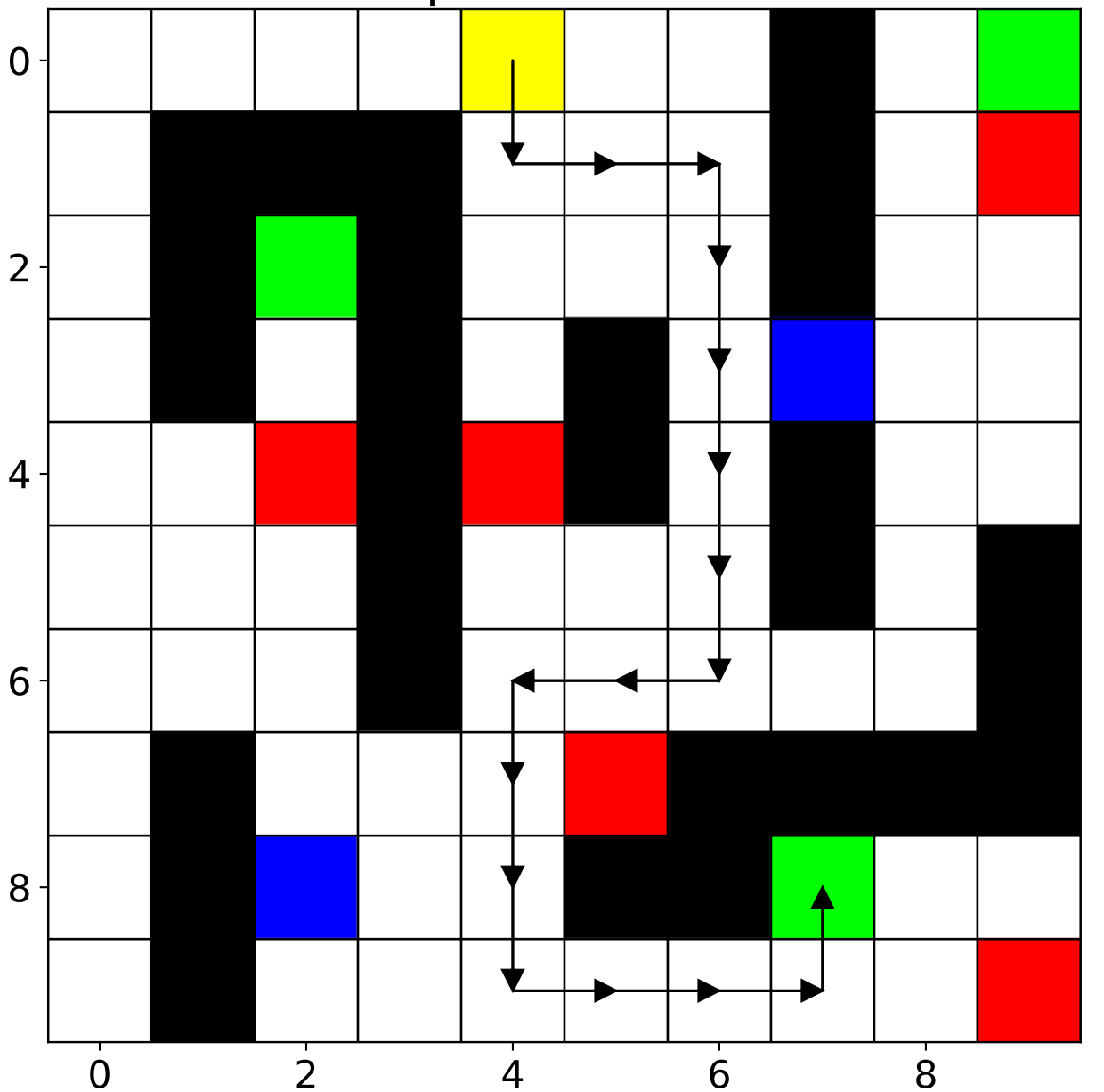


Optimal Path



- | | | |
|--|---|---|
|  Obstructed |  Restart State |  Start State |
|  Bad State |  Goal State | |