



List In C++ STL | C++ Tutorials for Beginners #72



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Before this tutorial, we covered templates, STL, and the last video was an efficient introduction to the vectors. Today, we'll learn about Lists in C++ STL.

A List is a bi-directional linear storage of elements. Few key features as to why a list should be used is,

1. It gives faster insertion and deletion operations.
2. Its access to random elements is slow.

What makes a list different from an array?

An array stores the elements in a contiguous manner in which inserting some element calls for a shift of other elements, which is time taking. But in a list, we can simply change the address the pointer is pointing to. I'll

show you how these work via an illustration.

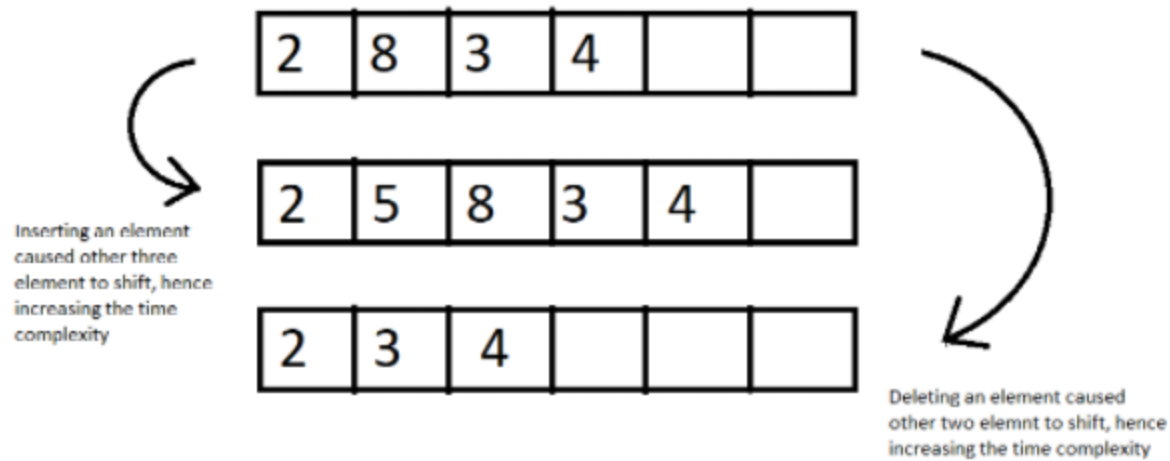


Figure 1: Inserting and deleting in an array

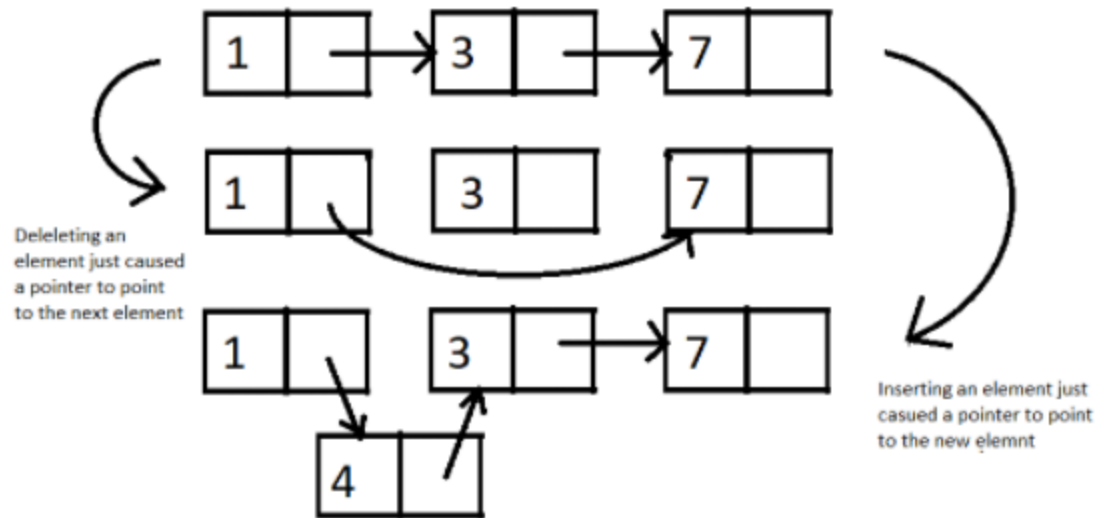


Figure 2: Insertion and deletion in a list

Let's move on to our editors and write some code using lists and its methods.

Understanding code snippet 2:

- Before using lists, we must include the header file `<list>`.
- Using a simple program, we'll iterate through the list and display its contents.
- As we did for vectors, first define a list `list1`.
- And `push_back` a few elements, and pass the list to a display function via reference.
- Due to the fact that a list element cannot be directly accessed by its index, we must traverse through each element and print them.
- We define a list iterator using this syntax:

```
list<int> :: iterator it;
```

Code Snippet 1: Syntax for defining a list iterator

- We use two methods, **`begin()`** and **`end()`** to define the starting and the end of the loop. **`end()`** returns the pointer next to the last element.
- We dereference the list iterator, using `*` to print the element at that index.

```
#include<iostream>
```

```
#include<list>
```

```
using namespace std;
```

```
void display(list<int> &lst){
```

```
    list<int> :: iterator it;
```

```
    for (it = lst.begin(); it != lst.end(); it++)
```

```
    {  
        cout<<*it<<" ";  
    }  
  
}  
  
int main(){  
  
    list<int> list1; //empty list of 0 length  
  
    list1.push_back(5);  
    list1.push_back(7);  
    list1.push_back(1);  
    list1.push_back(9);  
    list1.push_back(12);  
  
    display(list1);  
  
    return 0;  
}
```

Code Snippet 2: A program using list

5 7 1 9 12

PS D:\MyData\Business\code playground\C++ course>

Figure 3: Output of the above program

We can also enter elements in a list using the iterator and its dereferencer. See the snippet below.

```
int main(){

    list<int> list2(3); //empty list of length 3
    list<int> :: iterator it = list2.begin();
    *it = 45;
    it++;
    *it = 6;
    it++;
    *it = 9;
    it++;

    display(list2);

    return 0;
}
```

Code Snippet 3: Inserting in list using its iterator

```
45 6 9
PS D:\MyData\Business\code playground\C++ course>
```

Figure 4: Output of the above program

- Using `pop_back()` and `pop_front()`:

We can use `pop_back()` to delete one element from the back of the list everytime we call this method and `pop_front()` to delete elements from the front. These commands decrease the size of the list by 1. Let me show you how these work by using them for `list1` we made.

```
list1.pop_back();  
display(list1);  
list1.pop_front();  
display(list1);
```

Code Snippet 4: Using `pop_back` and `pop_front` in list

The output of the above program is:

```
5 7 1 9
```

```
7 1 9
```

```
PS D:\MyData\Business\code playground\C++ course>
```

Figure 5: Output of the above program

- **Using `remove()`:**

We can remove an element from a list by passing it in the list `remove` method. It will delete all the occurrences of that element. The `remove` method receives one value as a parameter and removes all the elements which match this parameter. Refer to the use of `remove` in the below snippet.

```
int main(){  
  
    list<int> list1; //empty list of 0 length
```

```
list1.push_back(5);  
list1.push_back(7);  
list1.push_back(1);  
list1.push_back(9);  
list1.push_back(9);  
list1.push_back(12);  
  
list1.remove(9);  
display(list1);  
  
return 0;  
}
```

Code Snippet 5: Deleting elements in list using remove()

The output of the above program is:

5 7 1 12

PS D:\MyData\Business\code playground\C++ course>

Figure 6: Output of the above program

- **Using sort():**

We can sort a list in ascending order using its sort method. Look for the demo below.

```
display(list1);  
list1.sort();  
display(list1);
```

Code Snippet 6: Sorting elements in list using sort()

```
5 7 1 9 12  
1 5 7 9 12
```

```
PS D:\MyData\Business\code playground\C++ course>
```

Figure 7: Output of the above program

I consider this much to be enough for lists. There are still a lot of them, but you will require no more, and even if you feel like exploring more, move onto [std::list - C++ Reference](#) and read about all the lists methods. This was all from my side. For more information on linked lists, visit my DSA playlist, [Data Structures and Algorithms Course in Hindi](#).

Thank you, for being with me throughout, hope you liked the tutorial. If you haven't checked out the whole playlist yet, move on to [codewithharry.com](https://www.codewithharry.com) or my YouTube channel to access it. I hope you enjoy them all. See you all in the next tutorial where we'll learn about Maps in C++ STL. Till then keep coding.

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