NISHANT BALAJI

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EDUCATION

University of California San Diego

3.74 GPA

M.S. Computer Engineering

Sep 2024 - Jun 2025

B.S. Computer Engineering - CSE & ECE Student Service Award, ECE Student Excellence Award

Oct 2020 - Jun 2024

EXPERIENCE

Roblox

Jun 2023 - Sep 2023

Software Engineering Intern - Creator Services, Data

San Mateo, CA

- Developed OpenCloud API routes for Memory Store services allowing developers to access data outside Roblox Studio via REST APIs.
- Created API routes using protocol buffers, C# and Lua, establishing open access standards for future Roblox services on OpenCloud.
- Launched HTTP protocols for Roblox's developer community of 10,000+, granting access to short-term game data cached via Redis.

NVIDIA

Mar 2023 - Jun 2023

Software Engineering Intern - Hardware Infrastructure, Security Santa Clara, CA

- Used Python, Django, Grafana, and Open Telemetry to develop a security platform that audits data from Slack, Jira, Confluence, etc. • Designed **Python decorators** to make platform easily maintainable for new data sources, protecting against company-wide data leaks.
- Created Grafana dashboards to improve observability for key services, displaying service health and request latency in real-time.

NVIDIA

Jun 2022 - Sep 2022

Software Engineering Intern - Hardware Infrastructure, Test Automation

Santa Clara, CA

- Utilized React, Python, Websockets and Redis to create application for hardware architects to view load tests on CPUs and GPUs.
- Ingested terrabytes of test data from NVIDIA's test generation platform using Redis and Python to display on the Batch Status app.
- Established CI/CD pipelines for the Batch Status platform using Docker and Kubernetes, halving time to test and deploy application.

NASA Goddard Space Flight Center

Aug 2021 - Dec 2021

Machine Learning / Software Engineering Intern - Earth Observing System Data and Information System

Greenbelt, MD

- Utilized Python to develop Natural Language Processing tools to classify Earth Observation articles by topics to display similar papers.
- Benchmarked 7 models to classify 6000+ articles into generalized categories by content, resulting in over 85% testing accuracy.
- Leveraged sentiment analysis to recommend related articles from NASA's research database based on topics and search keywords.

UC San Diego Computer Science and Engineering Department

Jan 2023 - Jun 2024

Instructional Assistant

La Jolla, CA

- Taught Programming Tools to 650+ students and Advanced Data Structures to 600+ students, with a 95% student approval rating.
- Hosted weekly labs guiding 100+ students through interactive labs working with Linux, Bash, Git, Vim, Nano, JUnit and other tools.
- Aided 30+ students per week with technical guidance and concept explanations on C++ programming assignments in 1:1 office hours.

LEADERSHIP

Association for Computing Machinery (ACM) at UC San Diego

May 2021 - Jun 2024

President

La Jolla, CA

- Managed board of 130+ in organizing technical workshops, projects, outreach, and socials for largest computing community at UCSD.
- Coordinated event logistics for 230+ yearly workshops and social events, ACM's hackathon, and career fair reaching 2000+ students.
- Founded ACM's outreach program, introducing hundreds of underrepresented students in the San Diego area to computer science.

PROJECTS

Protolab LLM Co-Generation Platform- Vite, Flask, OpenAI, TipTap, DailyAPI

- Conducting research with UCSD Design Lab on collaborative ideation with conversational cues generated by Large Language Models.
- Using OpenAI, Tiptap, and DailyAPI to create an ideation platform with AI generated conversational cues for research participants.
- Leveraged Firebase Firestore to store session cue data and run multiple research trials in parallel, allowing for faster data collection.

Acoustic Species Identification - React, Flask, Docker, Electron, Next. is

- Collaborated with conservation researchers at the **San Diego Zoo** to train a **classification model** to identify species vocalizations.
- Utilized React and Flask, and Docker to develop a platform to visualize 1500+ hours of audio for experts to label vocalizations.
- Developed desktop application with Electron and Next.js in order for researchers to validate classified audio data from the model.

SKILLS

Languages **Tools**

Python, JavaScript, Typescript, Java, C, C++, C#, SQL, Go, Rust, Bash, Haskell, Lua, Ruby, Assembly, YAML, HTML, CSS Technologies React, Node.js, Flask, FastAPI, Redis, PostgreSQL, MongoDB, Next.js, Vite, Django, Express, PyTorch, NumPy, .NET, Figma AWS, Google Cloud Platform, Docker, Unix/Linux, Git/Github, OpenAI, Heroku, Netlify, Valgrind, Postman, Vercel, Android