

# DLMS/COSEM Interface Classes and Data Structures Reference

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## Introduction

This document provides a comprehensive reference for the DLMS/COSEM Interface Classes (ICs) and data structures implemented in our smart meter simulator. It follows the DLMS/COSEM standard specifications.

## OBIS Codes

### OBIS Code Structure

OBIS codes are 6-byte identifiers with the format: A-B:C.D.E.F

- A: Media (0=abstract, 1=electricity, 6=heat, 7=gas)
- B: Channel (0=no channel, 1-64=channel number)
- C: Physical value (current, voltage, energy)
- D: Measurement type (total, rate 1, rate 2)
- E: Tariff (0=total, 1-63=tariff rate)
- F: Billing period (0=current, 1-63=historical values)

### Common OBIS Codes

Clock:	0.0.1.0.0.255
Active Power +:	1.0.1.7.0.255
Active Power -:	1.0.2.7.0.255
Reactive Power +:	1.0.3.7.0.255
Reactive Power -:	1.0.4.7.0.255
Active Energy +:	1.0.1.8.0.255
Active Energy -:	1.0.2.8.0.255
Reactive Energy +:	1.0.3.8.0.255
Reactive Energy -:	1.0.4.8.0.255
Voltage L1:	1.0.32.7.0.255
Voltage L2:	1.0.52.7.0.255
Voltage L3:	1.0.72.7.0.255
Current L1:	1.0.31.7.0.255
Current L2:	1.0.51.7.0.255
Current L3:	1.0.71.7.0.255

## Interface Classes

### 1. Data (IC: 1)

Basic class for storing simple data values.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. value (any type, read-write)

### 2. Register (IC: 3)

Stores numeric values with scaling and units.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. value (numeric, read-write)
  3. scaler\_unit (structure, read-only)
  4. status (unsigned, read-write)
- Methods:
  1. reset()

### 3. Extended Register (IC: 4)

Extends Register with capture time.

- Additional Attributes:
  5. capture\_time (date-time, read-write)
  6. status\_valid (boolean, read-only)
- Additional Methods:
  2. capture()

### 4. Clock (IC: 8)

Manages device time and calendar.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. time (date-time, read-write)
  3. time\_zone (int16, read-write)
  4. status (unsigned8, read-write)
  5. daylight\_savings\_begin (date-time, read-write)
  6. daylight\_savings\_end (date-time, read-write)
  7. daylight\_savings\_deviation (int8, read-write)
  8. daylight\_savings\_enabled (boolean, read-write)
  9. clock\_base (enum, read-only)

## 5. Script Table (IC: 9)

Stores and executes scripts.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. scripts (array, read-write)
- Methods:
  1. execute\_script()

## 6. Activity Calendar (IC: 20)

Manages tariff schedules and seasons.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. calendar\_name (string, read-write)
  3. season\_profile (array, read-write)
  4. week\_profile\_table (array, read-write)
  5. day\_profile\_table (array, read-write)
  6. active\_season\_profile (array, read-only)
  7. active\_week\_profile\_table (array, read-only)
  8. active\_day\_profile\_table (array, read-only)

## 7. Association LN (IC: 15)

Manages logical name referencing association.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. object\_list (array, read-only)
  3. associated\_partners\_id (structure, read-only)
  4. application\_context\_name (octet-string, read-only)
  5. xdlms\_context\_info (structure, read-only)
  6. authentication\_mechanism\_name (octet-string, read-only)
  7. secret (octet-string, read-write)
  8. association\_status (enum, read-only)
  9. security\_setup\_reference (octet-string, read-only)
- Methods:
  1. reply\_to\_HLS\_authentication()
  2. change\_HLS\_secret()

## 8. Security Setup (IC: 64)

Manages security features and settings.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. security\_policy (enum, read-write)
  3. security\_suite (enum, read-write)
  4. client\_system\_title (octet-string, read-only)
  5. server\_system\_title (octet-string, read-only)
- Methods:
  1. security\_activate()
  2. key\_transfer()
  3. key\_agreement()
  4. generate\_key\_pair()

## 9. Push Setup (IC: 40)

Configures and manages push operations.

- Attributes:
  1. logical\_name (octet-string, read-only)
  2. push\_object\_list (array, read-write)
  3. send\_destination\_and\_method (structure, read-write)
  4. communication\_window (array, read-write)

5. randomisation\_start\_interval (unsigned16, read-write)
6. number\_of\_retries (unsigned8, read-write)
7. repetition\_delay (unsigned16, read-write)

- Methods:

1. push()

## Data Types

### Basic Types

- null-data
- boolean
- bit-string
- double-long
- double-long-unsigned
- octet-string
- visible-string
- utf8-string
- bcd
- integer
- long
- unsigned
- long-unsigned
- long64
- long64-unsigned
- enum
- float32
- float64
- date-time
- date
- time

### Complex Types

- array
- structure
- compact-array

### Access Rights

- no-access
- read-only
- write-only
- read-write

## Security

### Security Levels

```
enum SecurityLevel {  
    NONE = 0,  
    LOW = 1,  
    HIGH = 2,  
    HIGH_GMAC = 3,  
    HIGH_SHA256 = 4,  
    HIGH_ECDSA = 5  
}
```

### Authentication Types

```
enum AuthenticationType {  
    NONE = 0,  
    LOW = 1,  
    HIGH = 2,  
    HIGH_MD5 = 3,  
    HIGH_SHA1 = 4,  
    HIGH_GMAC = 5,  
    HIGH_SHA256 = 6,  
    HIGH_ECDSA = 7  
}
```

### Security Policies

1. Nothing (No security)
2. All messages authenticated
3. All messages encrypted
4. All messages authenticated and encrypted

### Security Suites

- AES-GCM-128 for encryption
- GMAC for authentication
- ECDH for key agreement

### Key Management

- Master key
- Authentication key
- Encryption key
- Key transfer and update mechanisms