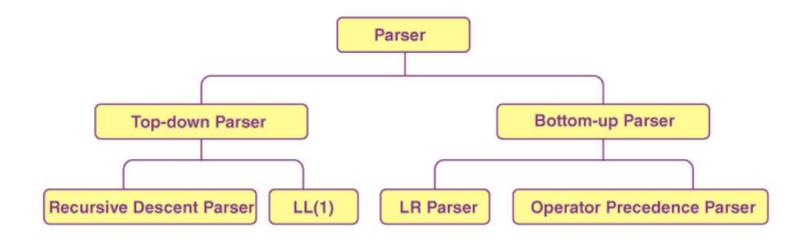
# Compiler Design

BoTtOm-Up PaRsInG

#### InTrO...



- Bottom-UP-Parsing
  - Construct a parse tree for an input string beginning at leaves and going towards root
     OR
  - Reduce a string W of input to start symbol of grammar S

#### BoTtOm-Up PaRsInG

- Bottom-up parsing is more general than top-down parsing
  - And just as efficient
  - Builds on ideas in top-down parsing
  - Preferred method in practice
- Also called LR parsing
  - L means that tokens are read left to right
  - R means that it constructs a rightmost derivation!

#### An Introductory Example

- LR parsers don't need left-factored grammars and can also handle left-recursive grammars
- Consider the following grammar:  $E \rightarrow E + (E)$  | int
  - Why is this not LL(1)?

An expression (E) can be: Another expression followed by + (E), or Just an int.

Here,  $E \rightarrow E + (E)$  is **left-recursive**, so LL(1) fails.

#### Consider the string:

An LL(1) parser would face difficulty when it sees the first int:

- Should it expand  $E \rightarrow int or try E \rightarrow E + (E)$ ?
- With only 1 symbol lookahead, it cannot decide.

An LR parser doesn't guess.

- It shifts int, then reduces it to E,
- then when it sees + (int) ..., it recognizes the pattern E + (E) and reduces correctly.
- Finally, it parses the whole input without problems.

#### Contd.,

Consider a grammar

$$S \rightarrow aABe$$
 $A \rightarrow Abc \mid b$ 
 $B \rightarrow d$ 

Input string : abbcde

aAbcde

aAde

aABe

S

The sentential forms happen to be a right most derivation in the reverse order

Right Most Derivation  $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$ 

 $S \rightarrow a A \underline{B} e$ 

→ a A d e

→ a A b c d e

→ abbcde

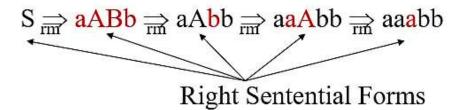
#### Contd.,

$$S \rightarrow aABb$$
 input string: aaabb 
$$A \rightarrow aA \mid \underline{a}$$

$$B \rightarrow bB \mid b$$

$$aAbb \quad \downarrow \text{ reduction}$$

$$aABb \quad S$$



#### ThE iDeA

- LR parsing reduces a string to the start symbol by inverting (reversing) productions.
  - str w input string of terminals
  - Repeat
    - Identify  $\beta$  in str such that  $A \rightarrow \beta$  is a production (i.e., str =  $\alpha\beta\gamma$ )
    - Replace  $\beta$  by A in str (i.e., str  $w = \alpha A \gamma$ )
    - until str = S (the start symbol)

OR all possibilities are exhausted

## A Bottom-up Parse in Detail (1)

## A Bottom-up Parse in Detail (2)

```
int + (int) + (int)
E + (int) + (int)
```

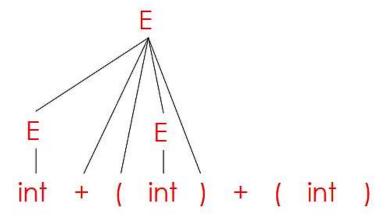
```
E
|
int + ( int ) + ( int )
```

#### A Bottom-up Parse in Detail (3)

```
int + (int) + (int)
E + (int) + (int)
E + (E) + (int)
```

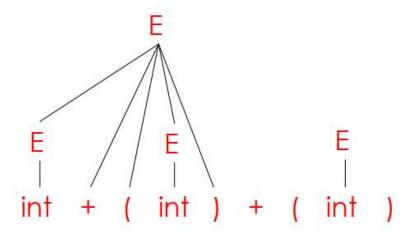
## A Bottom-up Parse in Detail (4)

```
int + (int) + (int)
E + (int) + (int)
E + (E) + (int)
E + (int)
```



#### A Bottom-up Parse in Detail (5)

```
int + (int) + (int)
E + (int) + (int)
E + (E) + (int)
E + (int)
E + (E)
```



#### A Bottom-up Parse in Detail (6)

```
int + (int) + (int)

E + (int) + (int)

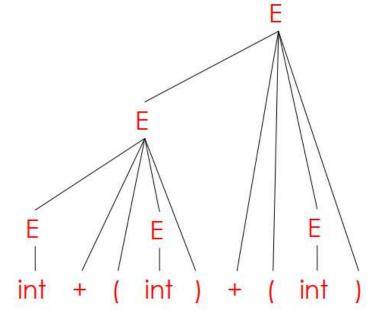
E + (E) + (int)

E + (int)

E + (E)

E
```

A rightmost derivation in reverse



#### Important Fact #1

Important Fact #1 about bottom-up parsing:

An LR parser traces a rightmost derivation in reverse

#### Where Do Reductions Happen

- Important Fact #1 has an interesting consequence:
  - Let  $\alpha\beta\gamma$  be a step of a bottom-up parse
  - Assume the next reduction is by using  $A \rightarrow \beta$
  - Then γ is a string of terminals
- Why? Because  $\alpha A \gamma \rightarrow \alpha \beta \gamma$  is a step in a rightmost derivation

#### Idea: Notation

- Split string into two substrings
  - Right substring is as yet unexamined by parsing (a string of terminals)
  - Left substring has terminals and non-terminals
- The dividing point is marked by a I
  - The I is not part of the string
- Initially, all input is unexamined: <a href="https://example.com/linearing-new-normalization.com/">Ix1, x2, ... xn</a>

#### Shift-Reduce Parsing

Bottom-up parsing uses only two kinds of actions: Shift and Reduce

#### Shift: Move I one place to the right

- Shifts a terminal to the left string

$$E + (I int) \Rightarrow E + (int I)$$

Shift  $\leftarrow\leftarrow\leftarrow\leftarrow\leftarrow\leftarrow$ 

#### In general:

$$ABC \mid xyz \Rightarrow ABCx \mid yz$$

Reduce: Apply an inverse production at the right end of the left string

- If 
$$E \rightarrow E + (E)$$
 is a production, then

$$E + (\underline{E + (E)}) \Rightarrow E + (\underline{E})$$

In general, given  $A \rightarrow xy$ , then:

$$E \rightarrow E + (E) \mid int$$

```
I int + (int) + (int)$ shift
int I + (int) + (int)$ reduce E \rightarrow int
```

$$E \rightarrow E + (E) \mid int$$

```
I int + (int) + (int)\$ shift
int I + (int) + (int)\$ reduce E \rightarrow int
E I + (int) + (int)<math>\$ shift 3 times
```

$$E \rightarrow E + (E) \mid int$$

```
I int + (int) + (int) \$ shift
int I + (int) + (int) \$ reduce E \rightarrow int
E I + (int) + (int) \$ shift 3 times
E + (int I) + (int) \$ reduce E \rightarrow int
```

$$E \rightarrow E + (E) \mid int$$

```
I int + (int) + (int)\$ shift

int I + (int) + (int)\$ reduce E \rightarrow int

E \mid + (int) + (int)\$ shift 3 times

E + (int I) + (int)\$ reduce E \rightarrow int

E + (E \mid ) + (int)\$ shift
```

$$E \rightarrow E + (E) \mid int$$

```
I int + (int) + (int) \$ shift

int I + (int) + (int) \$ reduce E \rightarrow int

E \mid + (int) + (int) \$ shift 3 times

E + (int I) + (int) \$ reduce E \rightarrow int

E + (E \mid ) + (int) \$ shift

E + (E \mid ) + (int) \$ reduce E \rightarrow E + (E \mid )
```

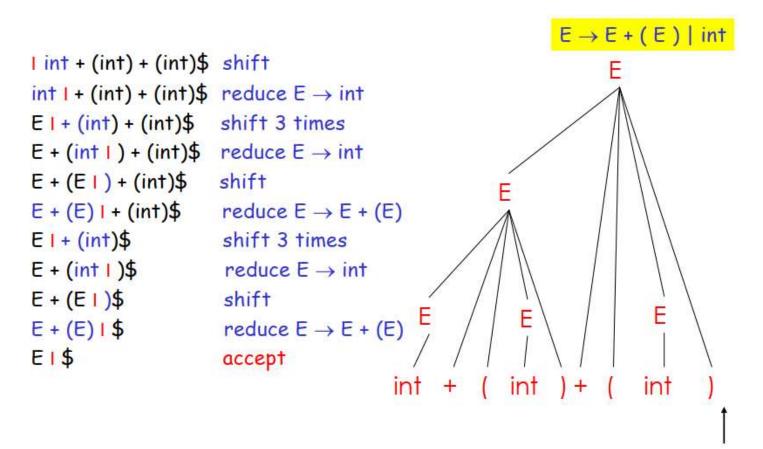
$$E \rightarrow E + (E) \mid int$$

```
E \rightarrow E + (E) \mid int
I int + (int) + (int)$ shift
int I + (int) + (int)$ reduce E \rightarrow int
E | + (int) + (int)$ shift 3 times
E + (int I) + (int)$ reduce E \rightarrow int
E + (E | ) + (int)$
                      shift
E + (E) I + (int)$ reduce E \rightarrow E + (E)
E | + (int)$
                shift 3 times
                                                         int ) + (
```

```
I int + (int) + (int)$ shift int I + (int) + (int)$ reduce E \rightarrow int E \mid + (int) + (int)$ shift 3 times E + (int I) + (int)$ reduce E \rightarrow int E + (E I) + (int)$ shift E + (E) I + (int)$ reduce E \rightarrow E + (E) E \mid + (int)$ shift 3 times E \mid + (int I)$ reduce E \rightarrow int E \mid + (int I)$
```

```
E \rightarrow E + (E) \mid int
I int + (int) + (int)$ shift
int I + (int) + (int)$ reduce E \rightarrow int
E | + (int) + (int)$
                     shift 3 times
E + (int I) + (int)$ reduce E \rightarrow int
E+(E1)+(int)$
                      shift
                       reduce E \rightarrow E + (E)
E + (E) I + (int)$
E | + (int)$
                       shift 3 times
E + (int 1 )$
                       reduce E \rightarrow int
E+(E1)$
                       shift
                                                           E
                                                     (int) + (
                                           int +
```

```
E \rightarrow E + (E) \mid int
I int + (int) + (int)$ shift
int I + (int) + (int)$ reduce E \rightarrow int
EI + (int) + (int)$ shift 3 times
E + (int I) + (int)$ reduce E \rightarrow int
E + (E | ) + (int)$
                      shift
                    reduce E \rightarrow E + (E)
E + (E) I + (int)$
E | + (int)$
                   shift 3 times
E + (int 1 )$
                   reduce E \rightarrow int
E + (E | )$
                       shift
                       reduce E \rightarrow E + (E)
E + (E) | $
                                                          int ) + (
                                            int + (
                                                                          int
```



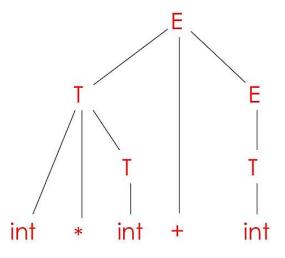
#### A Bottom-up Parse... Example (2)

 $E \rightarrow T + E \mid T$  $T \rightarrow int * T \mid int \mid (E)$ 

Bottom-up parsing reduces a string to the start symbol by inverting productions:

 $\begin{array}{lll} & \text{int * int + int} & & T \rightarrow \text{int} \\ & \text{int * T + int} & & T \rightarrow \text{int * T} \\ & T + \text{int} & & T \rightarrow \text{int} \\ & T + T & & E \rightarrow T \\ & T + E & & E \rightarrow T + E \\ & E & & \end{array}$ 

int \* int + int
int \* T + int
T + int
T + T
T + E
E



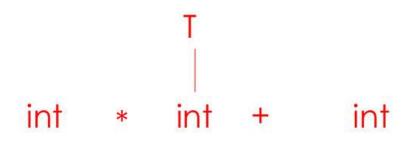
## A Bottom-up Parse Ex 2 in Detail (1)

int \* int + int

int \* int + int

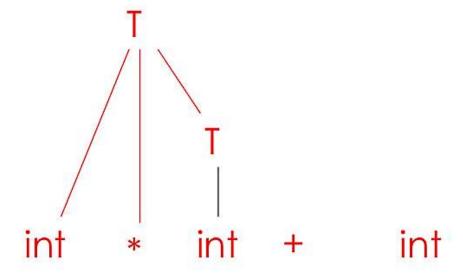
## A Bottom-up Parse Ex 2 in Detail (2)

```
int * int + int
int * T + int
```



## A Bottom-up Parse Ex 2 in Detail (3)

```
int * int + int
```



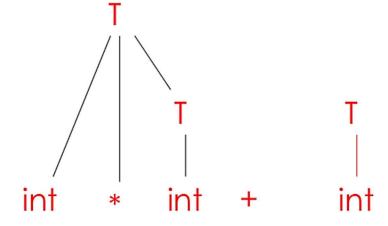
#### A Bottom-up Parse Ex 2 in Detail (4)

int \* int + int

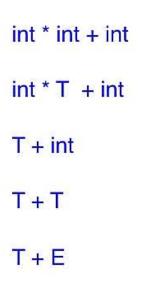
int \* T + int

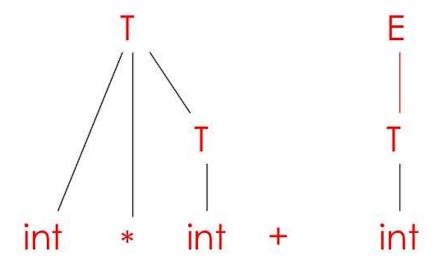
T + int

T + T

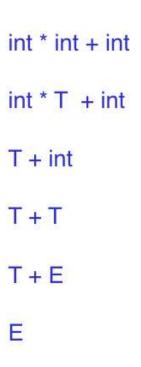


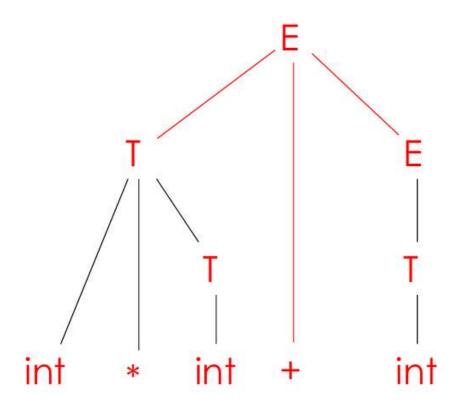
## A Bottom-up Parse Ex 2 in Detail (5)





## A Bottom-up Parse Ex 2 in Detail (6)





#### The Example with Shift-Reduce Parsing

l int \* int + int shift

int | \* int + int shift

int \* I int + int shift

int \* int I + int reduce  $T \rightarrow int$ 

int \* T I + int reduce T → int \* T

TI + int shift

T + I int shift

T + int I reduce  $T \rightarrow int$ 

T + TI reduce  $E \rightarrow T$ 

T + EI reduce  $E \rightarrow T + E$ 

ΕI

# A Shift-Reduce Parse in Detail (1)

I int \* int + int

# A Shift-Reduce Parse in Detail (2)

```
I int * int + int
int I * int + int
```

# A Shift-Reduce Parse in Detail (3)

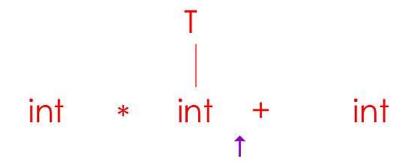
```
l int * int + int
int l * int + int
int * l int + int
```

## A Shift-Reduce Parse in Detail (4)

```
l int * int + int
int l * int + int
int * l int + int
int * int l + int
```

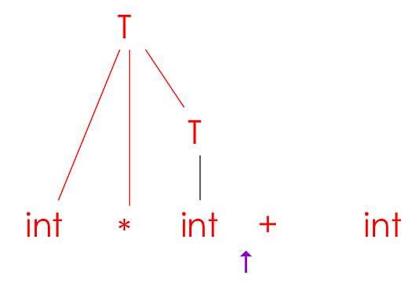
## A Shift-Reduce Parse in Detail (5)

```
l int * int + int
int l * int + int
int * l int + int
int * int l + int
int * T l + int
```



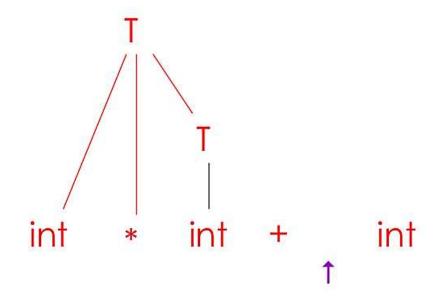
## A Shift-Reduce Parse in Detail (6)

```
l int * int + int
int l * int + int
int * l int + int
int * l int + int
int * int l + int
int * T l + int
T l + int
```



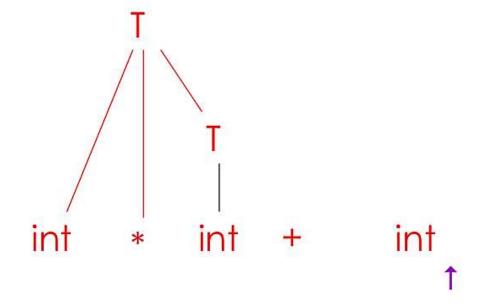
### A Shift-Reduce Parse in Detail (7)

```
I int * int + int
int I * int + int
int * I int + int
int * I int + int
int * int I + int
int * T I + int
T + int
T + I int
```



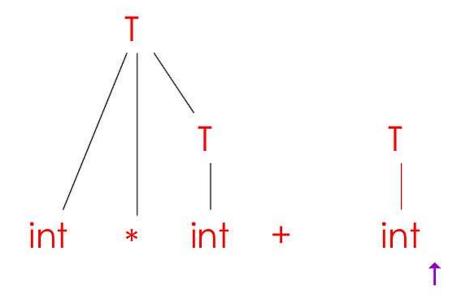
# A Shift-Reduce Parse in Detail (8)

```
I int * int + int
int I * int + int
int * I int + int
int * I int + int
int * int I + int
int * T I + int
T + int
T + int
T + int I
```



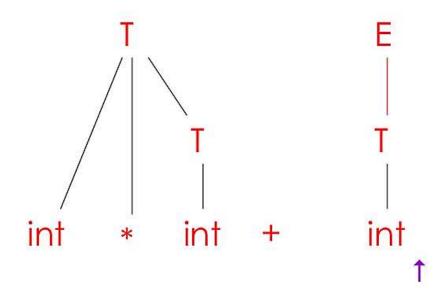
## A Shift-Reduce Parse in Detail (9)

```
l int * int + int
int l * int + int
int * l int + int
int * l int + int
int * int l + int
int * T l + int
T + int
T + l int
T + I int
T + T l
```



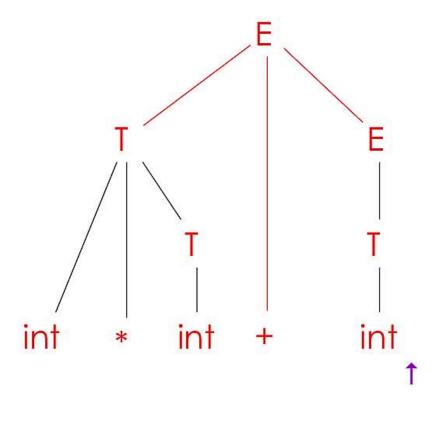
# A Shift-Reduce Parse in Detail (10)

```
I int * int + int
int | * int + int
int * | int + int
int * int | + int
int * T I + int
TI+int
T + I int
T + int I
T + TI
T + EI
```



# A Shift-Reduce Parse in Detail (11)

```
I int * int + int
int | * int + int
int * | int + int
int * int | + int
int * T | + int
TI + int
T + I int
T + int I
T + TI
T + EI
ΕI
```



#### A Stack Implementation of a Shift-Reduce Parser

- There are four possible actions of a shift-parser action:
  - Shift: The next input symbol is shifted onto the top of the stack.
  - Reduce: Replace the handle on the top of the stack by the non-terminal.
  - Accept: Successful completion of parsing.
  - Error: Parser discovers a syntax error, and calls an error recovery routine.
- Initial stack just contains only the end-marker \$.
- The end of the input string is marked by the end-marker \$