

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 2\_COD\_Question 1

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

***Input Format***

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

### ***Output Format***

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: a b c -

Output: Forward Playlist: a b c

Backward Playlist: c b a

### ***Answer***

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    char item;  
    struct Node* next;  
    struct Node* prev;  
};
```

```
void insertAtEnd(Node** playlist, char item) {  
    Node* newNode = (Node*)malloc(sizeof(Node));  
    newNode->item = item;  
    newNode->next = NULL;  
    newNode->prev = NULL;
```

```
    if (*playlist == NULL) {  
        *playlist = newNode;  
    } else {  
        Node* temp = *playlist;
```

```
        while (temp->next != NULL) {
            temp = temp->next;
        }
        temp->next = newNode;
        newNode->prev = temp;
    }
}
```

```
void displayForward(Node* playlist) {
    Node* temp = playlist;
    while (temp != NULL) {
        printf("%c ", temp->item);
        temp = temp->next;
    }
    printf("\n");
}
```

```
void displayBackward(Node* tail) {
    Node* temp = tail;
    while (temp != NULL) {
        printf("%c ", temp->item);
        temp = temp->prev;
    }
    printf("\n");
}
```

```
void freePlaylist(Node* playlist) {
    Node* temp;
    while (playlist != NULL) {
        temp = playlist;
        playlist = playlist->next;
        free(temp);
    }
}
```

```
int main() {
    struct Node* playlist = NULL;
    char item;
```

```
    while (1) {
        scanf(" %c", &item);
        if (item == '-') {
            break;
```

```
    }  
    insertAtEnd(&playlist, item);  
}  
  
struct Node* tail = playlist;  
while (tail->next != NULL) {  
    tail = tail->next;  
}  
  
printf("Forward Playlist: ");  
displayForward(playlist);  
  
printf("Backward Playlist: ");  
displayBackward(tail);  
freePlaylist(playlist);  
  
return 0;  
}
```

**Status :** Correct

**Marks : 10/10**