Nisha Ramprasath – Game Project Finals
Extensions Chosen: 1. Add Sounds
                   2.Platform
                   3. Enemies
 What I Found Difficult:

1.Adding sounds
I initially had trouble adding sound and I was quite clueless It took me a while on how to add the sound properly. My major issues with sound format Also the music played continuously and there was no way stopping the music e.g. falling down the canyon
 2.Platform
I had no problem creating the simple platform but my major issue was standing on top of the platform .
3.Adding lives
I was able to draw the life token but I wasn't able to reduce lives when the game character fall in to the canyon, etc.

Skills Learnt/Practiced by implementing it:
To solve the above problem. I tried debugging by asking my friends ,refereeing GitHub and watching YouTube videos. For the sound I then realised that my filles were not linked to my game project file .The platform had some problem with gc_y. It took a while to find what went wrong Implanting it I had to refer into YouTube and my friends.

Things I did not know how to do:

My game project major flaw is implementing lives. I asked my friends and also tried to refer GitHub and you tube to debugging it but I couldn't . So I think my major flaw is adding lives

Additional Notes:
I Initially changed the colours and kept in simple .But since we had time so I tried to add some graphics like stars. It looked nice and well in my game so I kept it as it . I was also never found of the idea to keep the platform and the enemies as shown in the tutorial video which were uploaded in coursera .But somehow I got the idea to use text function and upload a emoji which I think it is pretty nice.