## fping

fping is a small command line tool to send ICMP (Internet Control Message Protocol) echo request to network hosts, like ping, but much higher performing when pinging multiple hosts. fping totally differs from ping in that you can define any number of hosts on the command line or specify a file with the list of IP addresses or hosts to ping.

For example, using fping, we can specify the complete network range (192.168.0.1/24). It will send Fping request to host and move to another target host in a round-robin fashion. Unlike ping, Fping is meant for basically scripting.

Unlike the standard ping command, fping can send ICMP echo requests to multiple hosts in parallel, making it useful for checking the status of multiple hosts at once. It's often used in network monitoring, troubleshooting, and automation scripts.

## Flags:-

- **-h or --help:** Displays a help message showing all available options.
- -v or --version: Displays the version of fping.
- -a: Show targets that are alive.
- -u: Show targets that are unreachable.
- -e: Show elapsed times of responses.
- -q: Quiet mode. Only display errors.
- **-g:** Generate target list from a given IP address range.
- -s: Print summary statistics.
- -c <count>: Specify the number of ICMP echo requests to send to each target (default is one).
- **-t <timeout>:** Set the timeout for waiting for a response (in milliseconds).
- -i <interval>: Set the interval between sending ICMP echo requests (in milliseconds).
- -r <retry>: Set the number of retries for a failed request (default is 3).
- -l: Continuous loop mode. Send ICMP echo requests continuously to targets.

## **Usage: -**

 To have a insight of fping manual page type fping along with -help.

```
Usage: fping [options] [targets...]

Probing options:

-4, —ipv4 only ping IPv6 addresses
-5, —size=BYTES amount of ping data to send, in bytes (default: 56)
-8, —backoffsN set exponential backoff factor to N (default: 1.5)
-7, —c, —count=N count mode: send N pings to each target
-7, —file=FILE read list of targets from a file ( — means stdin)
-8, —generate generate target list (only if no —f specified)
(give start and end IP in the target list, or a CIDR address)
(give start and end IP in the target list, or a CIDR address)
-1, —iface=IFACE bind to a particular interface
-1, —loop loop mode: send pings forever
-m, —all set lie Don't Fragment flag
-0, —tos=N set the Upen of service (tos) flag on the ICMP packets
-p, —period=MSEC interval between ping packets to one target (in ms)
(in loop and count modes, default: 1000 ms)
-r, —retry=N number of retries (default: 3)
-R, —random random packet data (to foil link data compression)
-s, —src=IP set source address
-t, —timeout=MSEC individual target initial timeout (default: 500 ms, except with —l/-c/-c, where it's the —p period up to 2000 ms)

Output options:
-a, —alive show targets that are alive
-A, —addr show targets by address
-d, —rdns show targets by ande (fore reverse-OMS lookup)
-D, —timestamp print timestamp before each output line
```

To check the target is alive or not use fping command along with the target domain.

```
(root@kali)-[/home/kali]
# fping google.com
google.com is alive
```

3. Here we use -I to run the ping command in a loop until the user interrupts it.

```
(root@ kali) - [/home/kali]
# fping -l google.com
google.com : [0], 64 bytes, 15.4 ms (15.4 avg, 0% loss)
google.com : [1], 64 bytes, 25.9 ms (20.7 avg, 0% loss)
google.com : [2], 64 bytes, 14.1 ms (18.5 avg, 0% loss)
google.com : [3], 64 bytes, 22.4 ms (19.5 avg, 0% loss)
google.com : [4], 64 bytes, 15.6 ms (18.7 avg, 0% loss)
google.com : [5], 64 bytes, 20.5 ms (19.0 avg, 0% loss)
google.com : [6], 64 bytes, 24.4 ms (19.8 avg, 0% loss)
google.com : [7], timed out (19.8 avg, 12% loss)
google.com : [8], 64 bytes, 14.3 ms (19.1 avg, 11% loss)
google.com : [9], 64 bytes, 19.3 ms (19.1 avg, 10% loss)
google.com : [10], 64 bytes, 16.8 ms (18.9 avg, 9% loss)
google.com : [11], 64 bytes, 18.0 ms (18.8 avg, 8% loss)
google.com : [12], 64 bytes, 18.5 ms (18.8 avg, 7% loss)
google.com : [14], 64 bytes, 18.1 ms (19.0 avg, 7% loss)
google.com : [14], 64 bytes, 18.1 ms (18.9 avg, 6% loss)
^C
google.com : xmt/rcv/%loss = 15/14/6%, min/avg/max = 14.1/18.9/25.9
```

4. Here we use <a href="#">-p</a> to define the timestamp of the ping which is 10 milliseconds in our case and to demonstrate the timestamp we use <a href="#">-d</a> so that prints the timestamp of each packet sent.

5. In order to check the host within the subnet we will use -g command.

```
fping -g 10......
         is alive
         is alive
10
         is alive
         is alive
10.
ICMP Host Unreachable from 10.0.
                                     for ICMP Echo sent to 10.0
ICMP Host Unreachable from 10.0.
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ICMP Host Unreachable from 10.0..
                                     for ICMP Echo sent
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