NEWS HEADLINES

INTRODUCTION

1.1 OVERVIEW

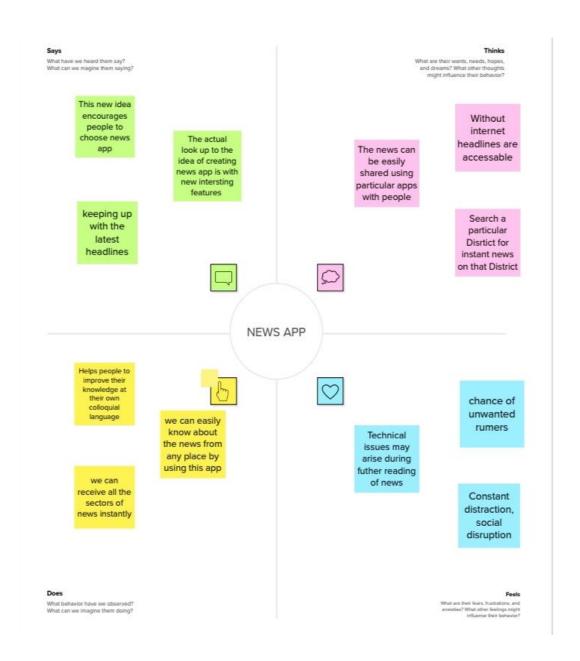
The app's main feature is displaying a list of news articles, each with a title, image, and brief description. Users can scroll through the list of articles and tap on an article to view more details. The app uses the Jetpack Compose UI toolkit to build the UI and it uses the coil library to load images. The app fetches data from a remote server using Retrofit library and demonstrates how to use the Jetpack Compose UI toolkit for Android development.

1.2 PURPOSE

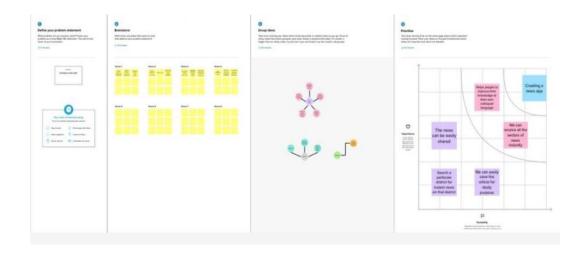
A news application is a big interactive database that tells a news story. Think of it like you would any other piece of journalism. It just uses software instead of words and pictures.

PROBLEM DEFINITION & DESIGN THINKING

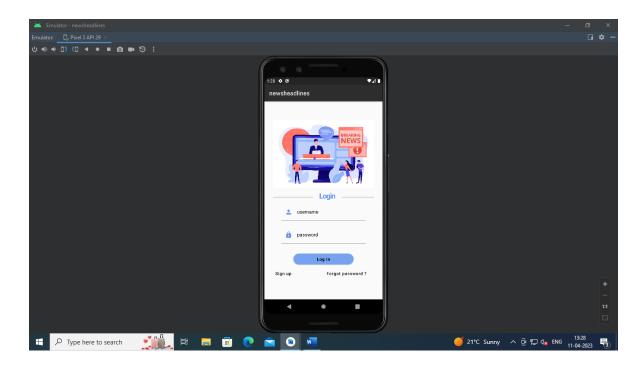
2.1 EMPATHY MAP

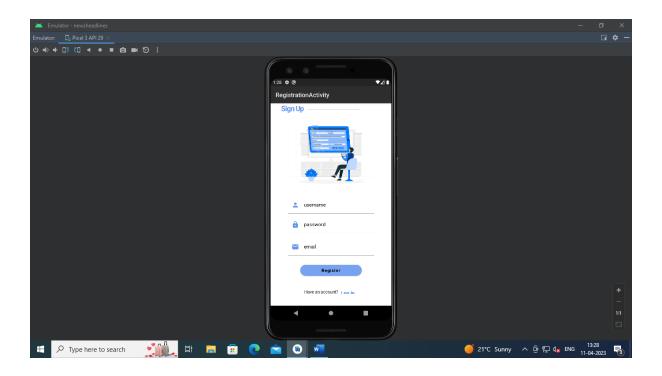


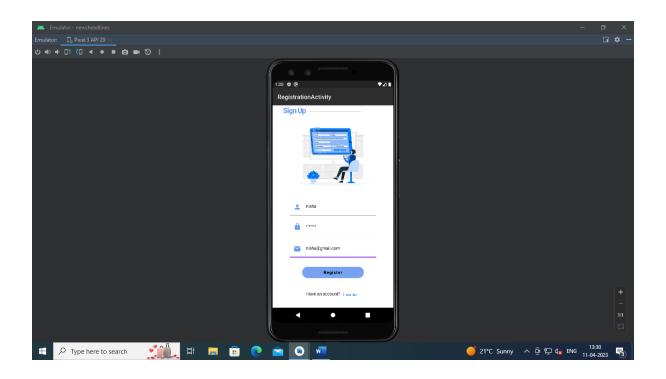
2.2 IDEATION & BRAINSTROMING MAP

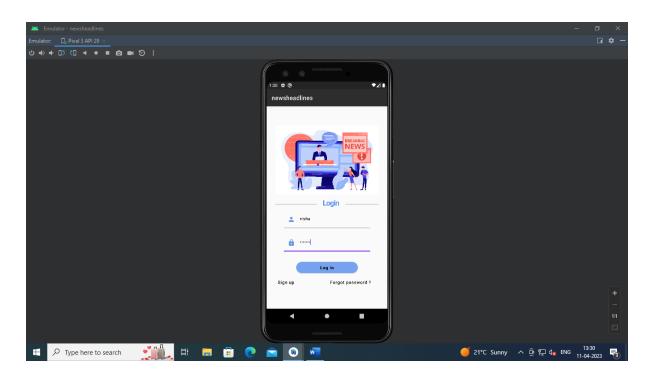


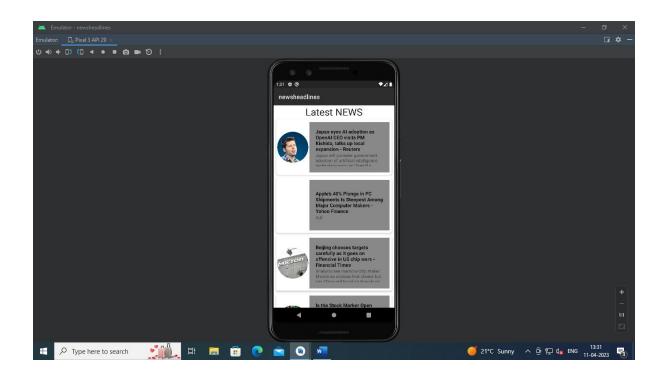
RESULT

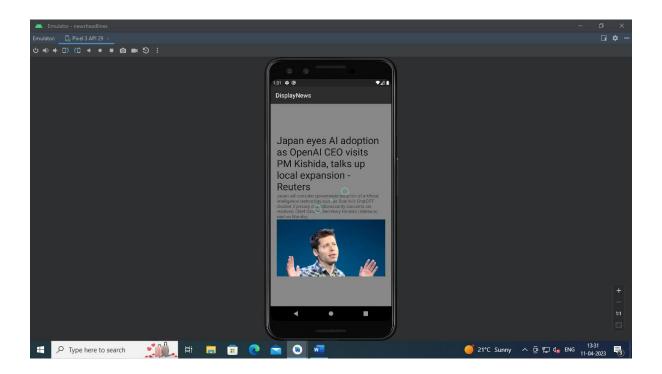












ADVANTAGES & DISADVANTAGES

ADVANTAGES

- 1. we can easily know about the news for many places by using this app
- 2. Helps people to improve their knowledge at their own colloquial language
- 3. we can receive all the sectors of news instantly
- 4. Without internet headlines are accessible
- 5. Search a particular district for instant news on that district

DISADVANTAGES

- 1. chance of unwanted roomers
- 2. Constant distraction, social disruption
- 3. Technical issues may arise during further reading of news constant

APPLICATION

- 1. General public
- 2. Marketing team

CONCLUSION

The headline tells them what to expect, the introduction eases them into the content, the subheadings help fill out their understanding of the content, and the conclusion wraps up the piece. In many cases, they can learn most of what they want to know from the introduction and conclusion alone.

FUTURE SCOPE

A news app needs to be steered with precision. Today's digital marketing tools allow publishers to select multiple parameters monitoring the use of an application: They can measure how long the app is used, when, for how long, why and where people tend to drop it, what kind of news they like, if they hit a paywall and give up, and why they do so

APPENDIX

SOURCE CODE

Gradle Scripts

```
defaultConfig {
buildFeatures {
```

```
implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.3.1'
   implementation 'androidx.activity:activity-compose:1.3.1'
   implementation "androidx.compose.ui:ui:$compose_ui_version"
   implementation "androidx.compose.ui:ui-tooling-

preview:$compose_ui_version"
   implementation 'androidx.compose.material:material:1.2.0'
   testImplementation 'junit:junit:4.13.2'
   androidTestImplementation 'androidx.test.ext:junit:1.1.5'
   androidTestImplementation 'androidx.compose.ui:ui-test-
   junit4:$compose_ui_version"
    debugImplementation "androidx.compose.ui:ui-

tooling:$compose_ui_version"
   debugImplementation "androidx.compose.ui:ui-test-
manifest:$compose_ui_version"
   implementation 'androidx.room:room-common:2.5.0'

implementation 'androidx.room:room-ktx:2.5.0'
   implementation 'androidx.room:room-ktx:2.5.0'
   implementation "com.squareup.retrofit2:retrofit:2.9.0'

implementation "com.squareup.okhttp3:okhttp:5.0.0-alpha.2"
   implementation 'com.squareup.retrofit2:converter-gson:2.9.0'
   implementation 'com.squareup.retrofit2:converter-gson:2.9.0'
   implementation ("io.coil-kt:coil-compose:1.4.0")
}
```

Data base class User Dao

```
import androidx.room.*

@Dao
interface UserDao {

    @Query("SELECT * FROM user_table WHERE email = :email")
    suspend fun getUserByEmail(email: String): User?

    @Insert(onConflict = OnConflictStrategy.REPLACE)
    suspend fun insertUser(user: User)

    @Update
    suspend fun updateUser(user: User)

    @Delete
    suspend fun deleteUser(user: User)
}
```

User Database

```
package com.example.newsheadlines
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase
```

User Database helper

```
override fun onUpgrade (db: SQLiteDatabase?, oldVersion: Int,
       db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
       db.close()
    fun getUserByUsername(username: String): User? {
        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE
cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
       cursor.close()
       db.close()
    fun getUserById(id: Int): User? {
        val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE
cursor.getString(cursor.getColumnIndex(COLUMN FIRST NAME)),
cursor.getString(cursor.getColumnIndex(COLUMN LAST NAME)),
cursor.getString(cursor.getColumnIndex(COLUMN EMAIL)),
cursor.getString(cursor.getColumnIndex(COLUMN PASSWORD)),
```

Creating API services

Creating Main view model

```
import android.util.Log
import androidx.compose.runtime.getValue
import androidx.compose.runtime.mutableStateOf
import androidx.compose.runtime.setValue
import androidx.lifecycle.ViewModel
import androidx.lifecycle.ViewModelScope
import com.example.newsheadlines.Articles
import kotlinx.coroutines.launch

class MainViewModel: ViewModel() {
    var movieListResponse:List<Articles> by mutableStateOf(!!")
    fun getMovieList() {
        viewModelScope.launch {
            val apiService = ApiService.getInstance()
            try {
                val movieListResponse = movieList.articles
            }
            catch (e: Exception) {
                errorMessage = e.message.toString()
            }
        }
    }
}
```

Building Application UI Login Activity

```
import android.content.Context
import android.content.Intent
import android.os.Bundle
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.compose.foundation.Image
import androidx.compose.foundation.background
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.shape.RoundedCornerShape
```

```
private lateinit var databaseHelper: UserDatabaseHelper
           setContent {
           Modifier
                 .fillMaxHeight()
                 .fillMaxWidth()
                 .padding(28.dp),
Modifier
                       .padding(top = 20.dp, end = 20.dp))
                 fontWeight = FontWeight.Bold,
   fontSize = 24.sp, style = MaterialTheme.typography.h1)
Divider(color = Color.LightGray, thickness = 2.dp, modifi
```

```
Modifier
                .padding(top = 20.dp, start = 20.dp))
        TextField(
           placeholder = { Text(text = "password", color = Color.Black) },
        if (error.isNotEmpty()) {
               modifier = Modifier.padding(vertical = 16.dp)
```

```
if (username.isNotEmpty() && password.isNotEmpty()) {
        val user = databaseHelper.getUserByUsername(username)
) }
) }
```

```
override fun onCreate(savedInstanceState: Bundle?) {
             super.onCreate(savedInstanceState)
            databaseHelper = UserDatabaseHelper(this)
            setContent {
 fun RegistrationScreen(context: Context, databaseHelper:
UserDatabaseHelper) {
    var username by remember { mutableStateOf("") }
    var password by remember { mutableStateOf("") }
    var email by remember { mutableStateOf("") }
    var error by remember { mutableStateOf("") }
             Modifier
                   .background(Color.White)
```

```
Modifier
                    .padding(top = 20.dp, start = 10.dp, end = 70.dp)
        TextField(
        TextField(
```

```
databaseHelper.insertUser(user)
```

Main page

```
import android.content.Context
import android.content.Intent
import android.content.Intent
import android.content.Intent.FLAG_ACTIVITY_NEW_TASK
import android.os.Bundle
import android.will.Log
import android.widget.TextView
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
import androidx.activity.viewModels
import androidx.compose.foundation.Image
import androidx.compose.foundation.clickable
import androidx.compose.foundation.clickable
import androidx.compose.foundation.layout.*
import androidx.compose.foundation.lazy.LazyColumn
import androidx.compose.foundation.lazy.itemsIndexed
import androidx.compose.foundation.selection.selectable
import androidx.compose.foundation.selection.selectable
import androidx.compose.foundation.shape.RoundedCornerShape
import androidx.compose.material.Card
import androidx.compose.material.MaterialTheme
```

```
import androidx.compose.runtime.*
import androidx.compose.ui.Modifier
class MainPage : ComponentActivity() {
mainViewModel.movieListResponse)
     LazyColumn {
```

```
MaterialTheme.colors.primary else MaterialTheme.colors.background
                Modifier
                    .padding(4.dp)
                    .fillMaxSize()
                    painter = rememberImagePainter(
                            scale(Scale.FILL)
```

```
.padding(20.dp)
                                 context.startActivity(
movie.description.toString())
movie.urlToImage)
                             })
                .fillMaxSize()
```

Display news

```
package com.example.newsheadlines

import android.content.Intent
import android.os.Bundle
import android.util.Log
import android.widget.TextView
import androidx.activity.ComponentActivity
import androidx.activity.compose.setContent
```

```
class DisplayNews : ComponentActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        setContent {
            NewsHeadlinesTheme {
                    modifier = Modifier.fillMaxSize(),
                    Column (Modifier.background (Color.Gray).padding (20.dp),
Arrangement.Center) {
                        HtmlText(html = desk.toString())
```

Android Manifest