# **Chapter - 13 Algebra - System of Linear equations**

# **Objective:**

Using GeoGebra, the students will be able

- -to identify and use the required tools to input the equations
- -to identify and use the required tools to find the intersecting point
- -to understand the solution of the system of linear equations

**Skills to be attained:** Draw a straight line using GeoGebra tools.

Tools/website/Resources: GeoGebra

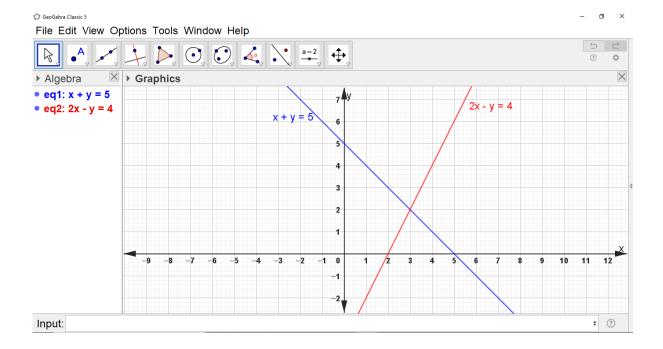
#### **Teacher-led instruction:**

Open Graphics View → Input Equations → Point of intersection → Solution

**Open:** Start GeoGebra on your computer or use the web version at <u>geogebra.org</u>.

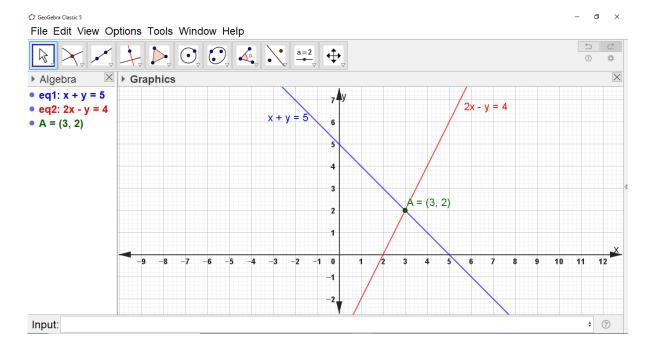
## **Step 1: Input Equations:**

- Type the first equation x + y = 5 using the input bar and press Enter.
- A line representing equation x + y = 5 will appear on the Graphics View.
- Again, Enter the second equation 2x y = 4
- A second line will appear on the Graphics View.



## **Step 2: Find Intersection:**

- Go to Point tools and select Intersect tool.
- Click on each of the two lines successively.
- The intersection point A will appear.
- Right-click on the intersecting point A, then enable Name and Value.
- The inters ecting point is A (3, 2) will appear.



# **Step 3: Solution:**

• The solution is point A (3, 2) which is common to both the lines.

# **Student Activity:**

- 1. Students open GeoGebra and Create this applet
- 2. Solve the following system of x + y = 7; x y = 3 by using equations GeoGebra and verify the answer.

### **Conclusion:**

- Recap all the tools learned in the class.
- Encourage students to create real-life situations involving linear equations.