



1. Virtual Machines



Virtual Machines

- A virtualization layer is interposed between the hardware and the operating systems
 - Multiple operating systems can run on the same hardware simultaneously
 - They can be the same o/s or different
 - Each is isolated from the others and unaware of their existence
 - A Virtual Machine Monitor is needed to accomplish this: The VMM or Hypervisor
 - The overhead must be reasonably small – this has driven changes to chip design to support virtualization
- ([Intel VT](#) (codenamed Vanderpool) and [AMD's](#) is referred to as [AMD-V](#) (codenamed Pacifica)



The idea has caught on

- **An old idea in fact IBM 370 in 1972! Xen is far more flexible**
- **Sun's VirtualBox**
- **Vmware ESX Server**
- **Microsoft just released Hyper-V**
- **Xen is the most widely used by far – available as open source but now owned by Citrix Inc.**
- **Developed at Cambridge University**



Why only use 1 machine?

- Hypervisors can cooperate across a cluster or farm of servers
- Hypervisors can move a virtual environment from machine to machine
- This can be done in say 200mS – the user does not notice a delay!
- Why is this a brilliant idea?



Scalability and Robustness

- One can load balance the machines
- One can add more machines to the cluster easily offering more performance
- Trees of clusters are possible for really high performance
- A busy machine can offload some processes to a less busy one
- An unreliable machine or one suffering power failure can migrate its processes



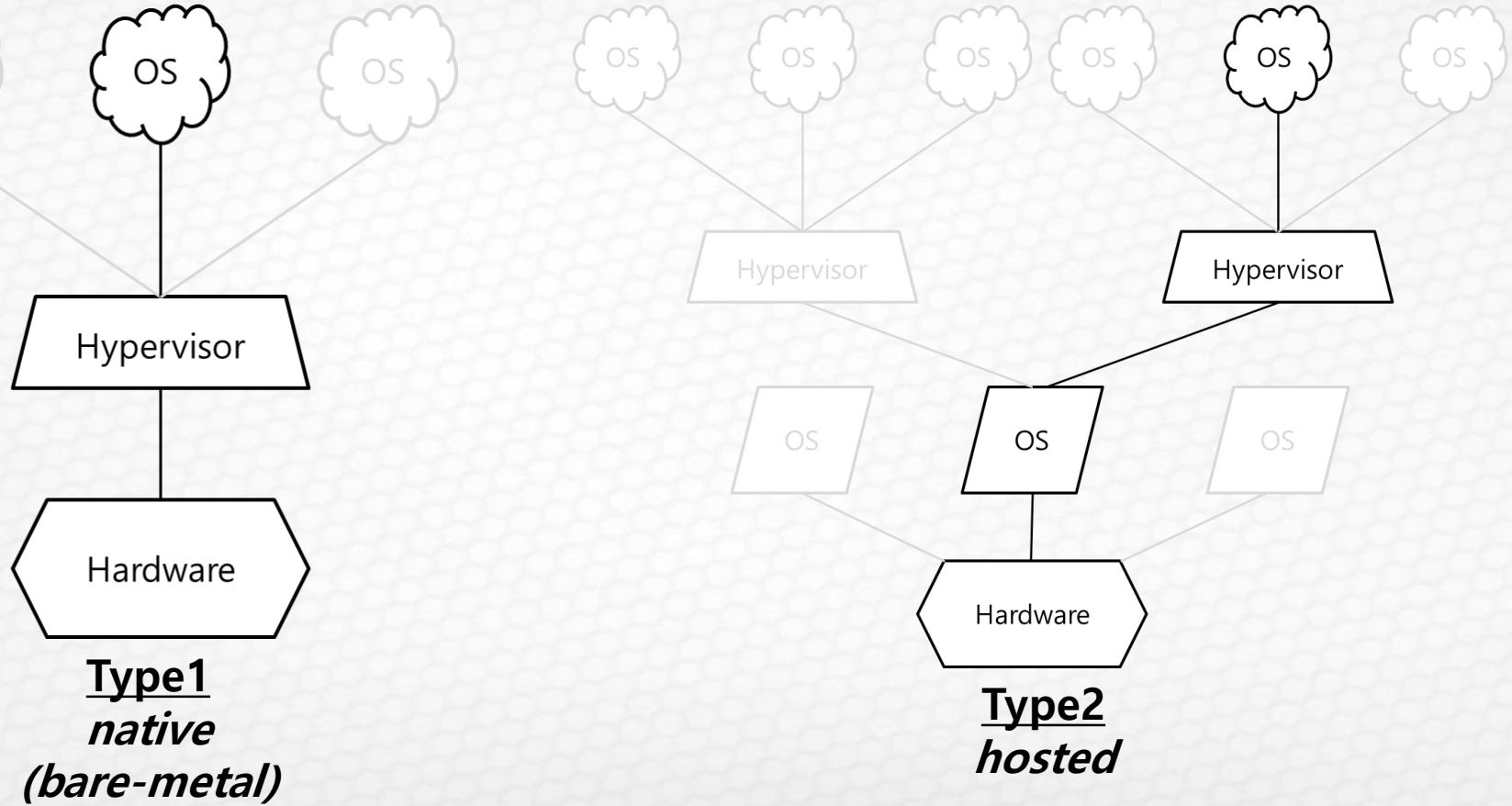
2. Introduction of Hypervisor



What is Hypervisor?

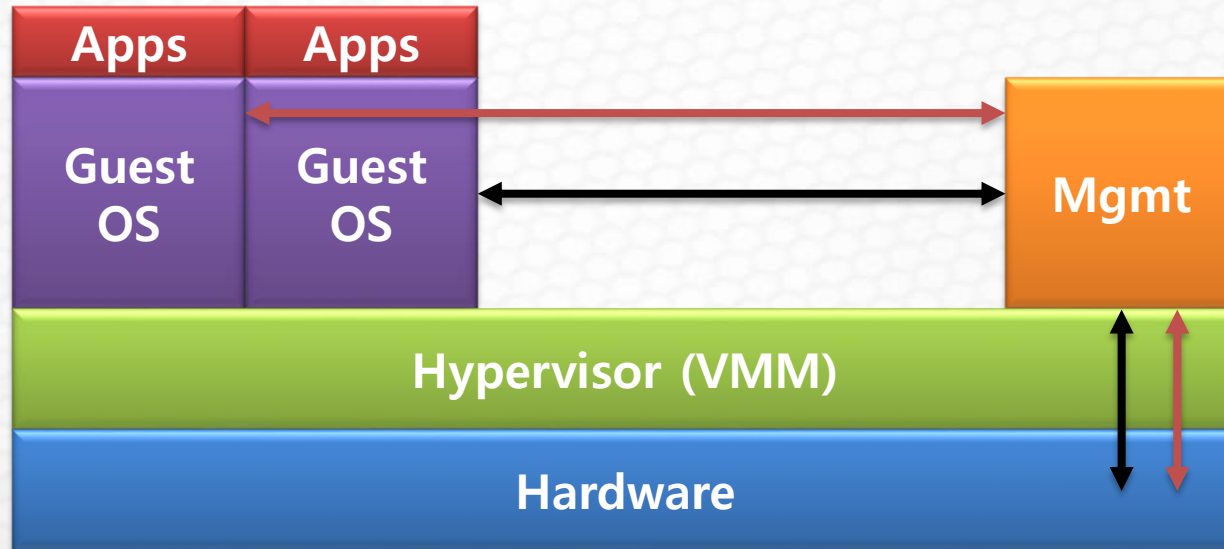
- **H/W virtualization techniques allowing OS termed guests, to run concurrently on a host computer**
- **Type 1 Hypervisor (Native or Bare Metal)**
 - **Run directly on the host's H/W to control the H/W and manage guest OS**
 - **Citrix XenServer, VMware ESX/ESXi, Microsoft Hyper-V**
- **Type 2 Hypervisor (Hosted)**
 - **Hypervisor run within a conventional OS environment**
 - **Hypervisor level as a distinct second S/W level, guest OS run at third level above the H/W**
 - **KVM, VirtualBox**

Types of Hypervisor



Full virtualization

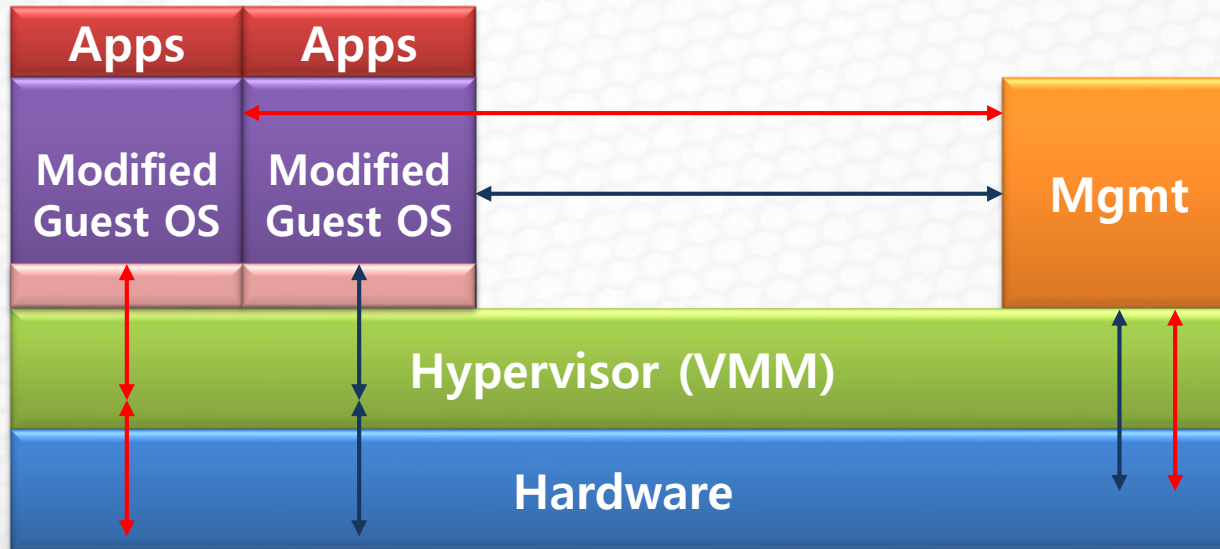
- Uses VM to *mediate* between Guest OS and H/W
- Fully virtualizes H/W, can support any type of OS with no configuration
- Certain Instruction Sets must be handled and trapped by hypervisor
- Low performance



Paravirtualization

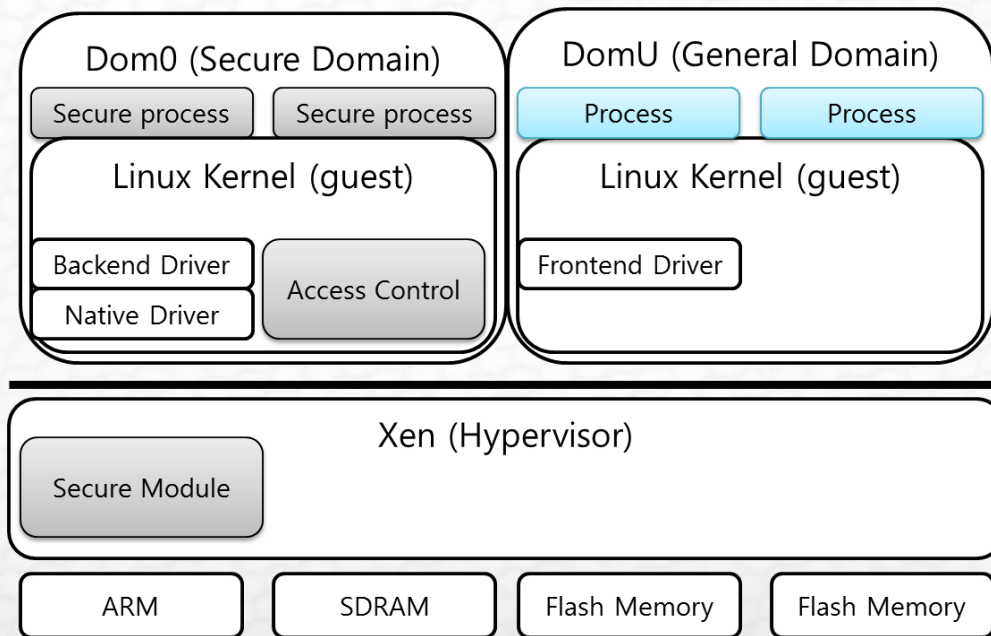
- Guest OS interacts with Hypervisor directly using *Hypercall*
- OS must be reconfigured with the corresponding Hypervisor
- Provides near native performance:

Full virtualization < Paravirtualization

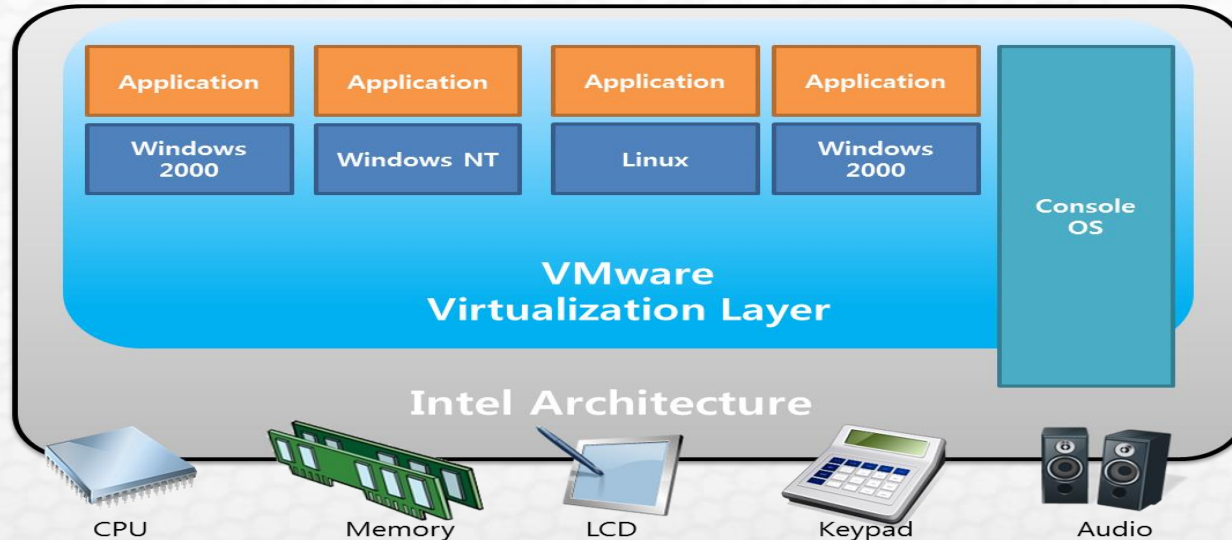


Xen Hypervisor

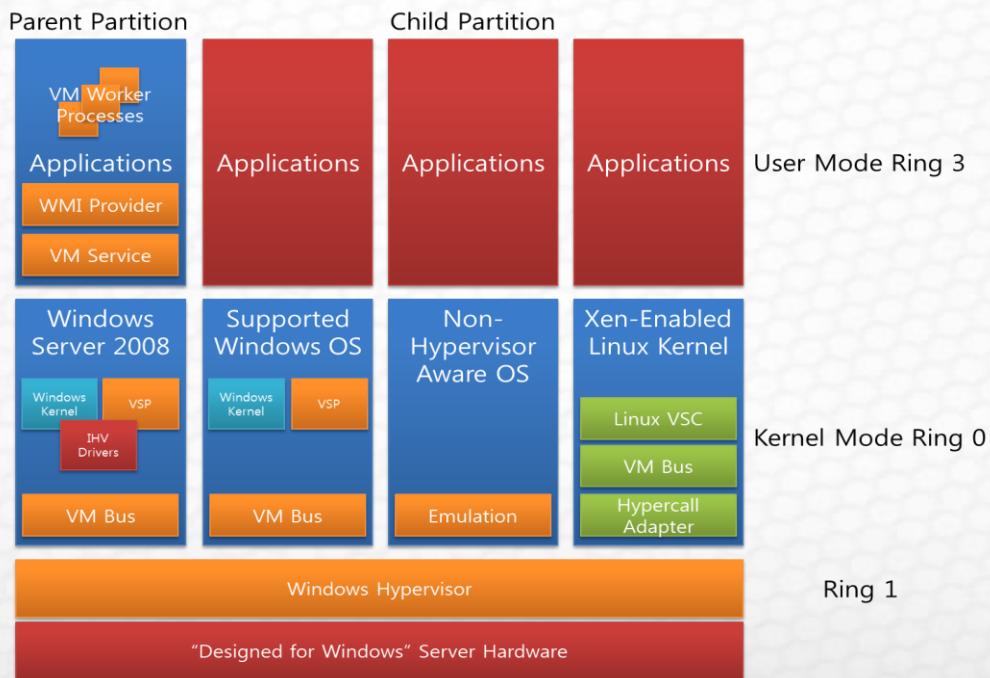
- **Paravirtualization**
- **Dom0 is a privileged domain that can touch all hardware in the system**
- **Supports x86, x86-64, ia64 and PPC in varying degrees of maturity**
- **Supports live migration VMs**



- Full Virtualization
- Relies on Linux OS called service console(Console OS) to perform some management functions including executing scripts and installing third-party agents for hardware monitoring, backup or systems management



- Full Virtualization
- Stand-alone product by Windows Server 2008 R2
- Supports Live Migration





3. Xen Hypervisor

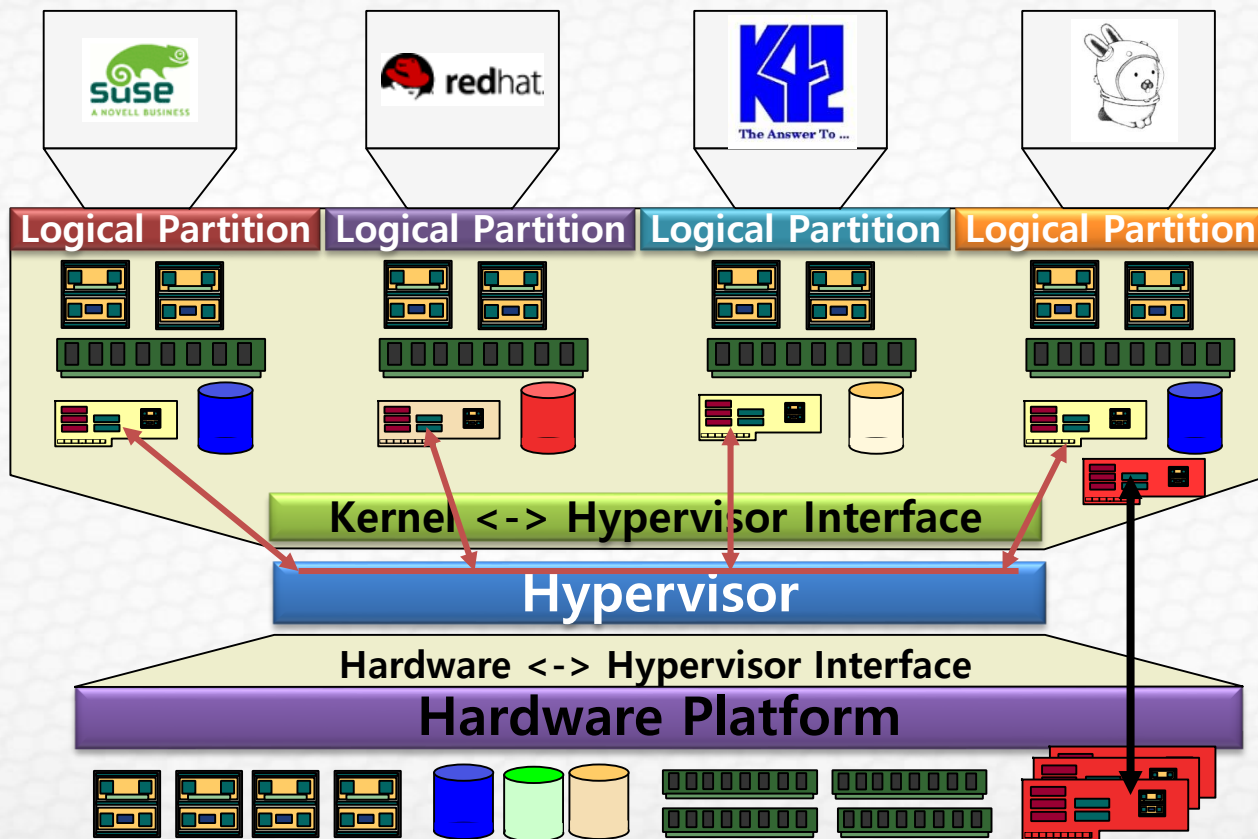


Xen Hypervisor

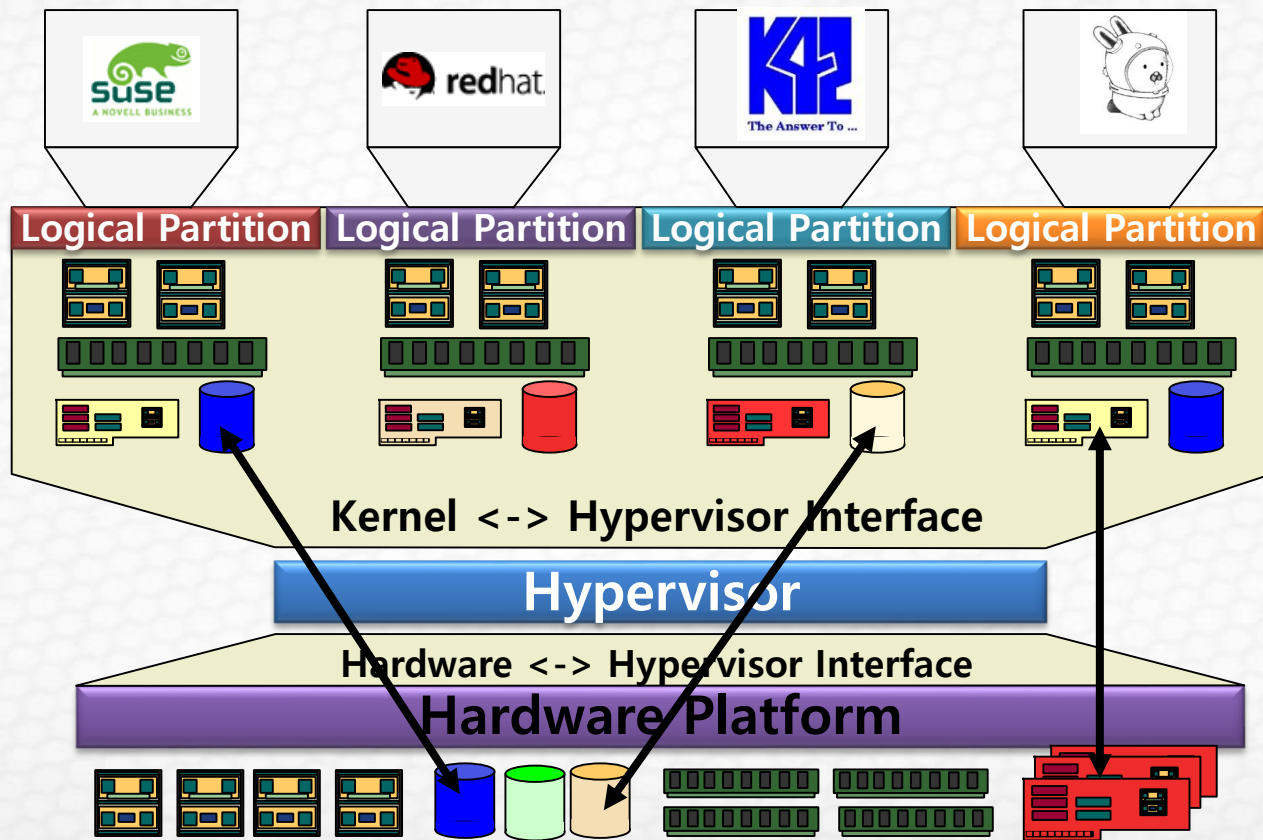
First and best support
for hardware assisted
virtualization

Intel VT &
AMD-V
Technologies

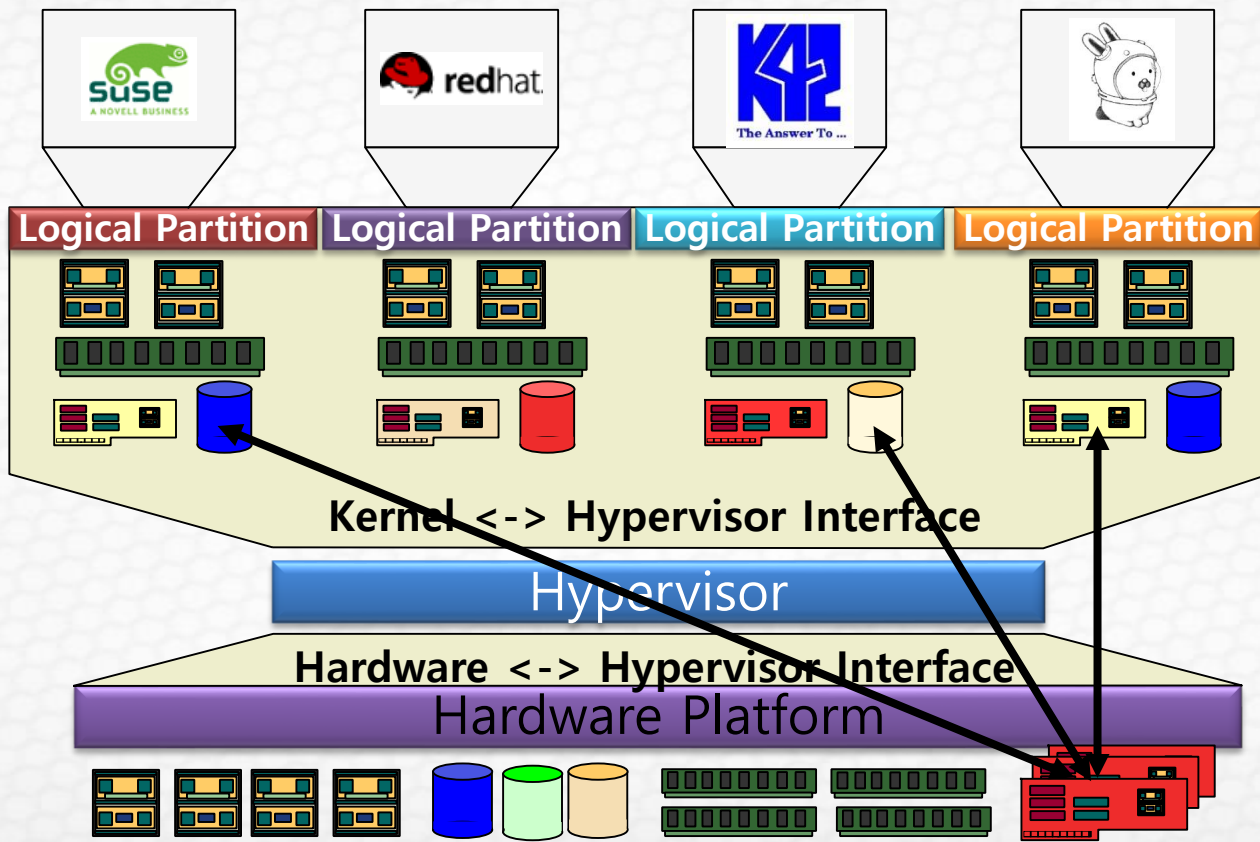
IO hosting



Device Partitioning with IOMMU



Self virtualizing devices





What we need to do

- Xen is the obvious choice.
- We need to help drive definition of hypervisor before it becomes too mature.
 - Investigate costs of their design decisions, and fix
- Need to drive definition of I/O virtualization and self-virtualizing devices.
- Determine set features we can use in common, e.g.:
 - One implementations of
 - checkpoint/restart/migration,...
 - Gang scheduling of partitions.
- Hypervisor as a base is close to ready, making it first class platform for HEC will take investments..