

Q Currency Exchange

Indian currency :-

1 2 5 10 20 50 100 200 500 2000

Cash: 5548 Rs. : Min no. of coins/notes for this amount.

	Notes/Coins	amount left
2000	2	$5548 - 4000 = 1548$
500	3	$1548 - 1500 = 48$
20	2	$48 - 40 = \underline{8}$
5	1	$8 - 5 = 3$
2	1	$3 - 2 = 1$
1	1	$1 - 1 = 0$
<hr/>		
10		
<u>10</u>		

\Rightarrow Every denomination is atleast 2 times greater than the previous denomination.

\Rightarrow n Rs

$\hookrightarrow n > 500, 200$ but $n < 2000$

\hookrightarrow i) $n - 500 \Rightarrow 1$ notes.

ii) $n - 2 \times 200 \Rightarrow 2$ notes

Currency : 1, 10, 18

$n = 20$ rs.

$$20 - 18 \times 1 - 1 \times 2 = 0$$

\Rightarrow # of notes / coins = 3.

$$20 - 10 \times 2 = 0$$

} Greedy
X

Q:

Food items	Proteint content	Protein/kg
Tomato: 20 kg	200	10
Apple: 15 kg	180	12
Onion: 50 kg	250	5
Chicken: 10 kg	150	15
Potato: 25 kg	200	8
Mango: 12 kg	132	11
Seafood: 5 kg	100	20

- \rightarrow We can pick max of 70 kg
- \rightarrow We can pick ~~at most~~ 1 kg from each item.
- \rightarrow Pick the items s.t we get max protein.

1) Pick the items based on the total max protein:-

$$\begin{array}{l} 50 \text{ kg} \\ \text{Onion} \\ P: 250 \end{array} + \begin{array}{l} 20 \text{ kg} \\ \text{Tomato} \\ P: 200 \end{array} \rightarrow \begin{array}{l} 70 \text{ kg} \\ P: 450 \end{array} \quad X$$

2) Protein/kg. 70kg of food item

	Seafood	Chicken	Apple	Mango	Tomato	Potato
Wt.	5	10	15	12	20	8kg
Protein	100	150	180	132	200	64

Total protein = 826.

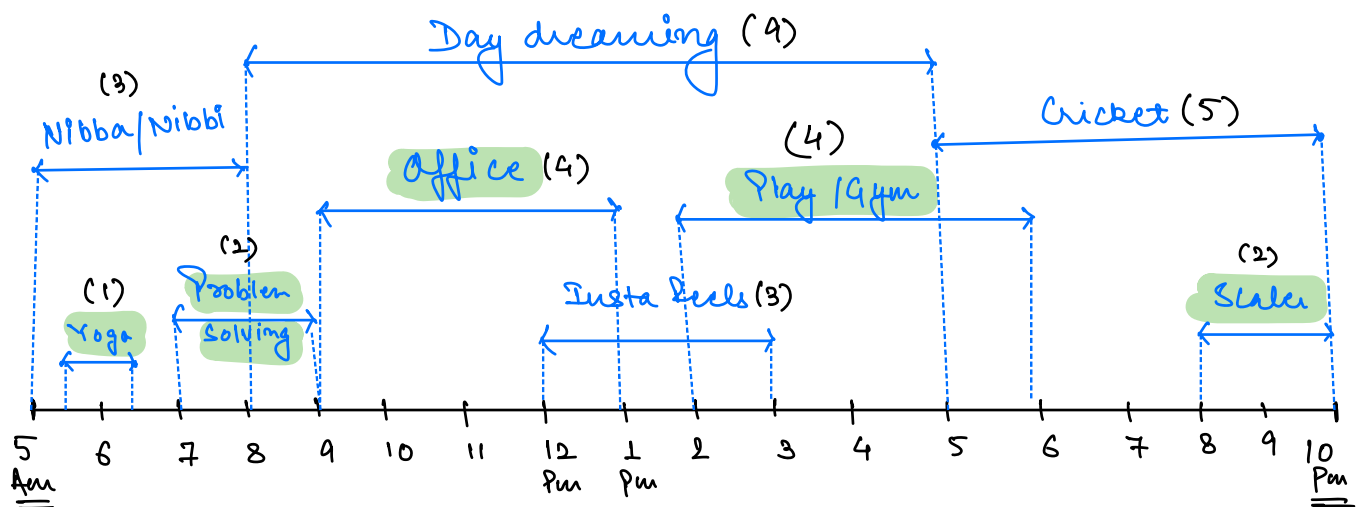
Greedy Properties:-

- 1) for optimisation related problem.
↳ min / max (Cost / Profit / Coins - - -)
- 2) Based on what parameters we want to apply Greedy.
- 3) Check for any counter examples where Greedy won't work.

Greedy Algorithms:-

- 1) Prim's / Kruskal's Algo.
- 2) Dijkstra's Algo.
- 3) Huffman coding.

Q. Activities Selection



- 1) Once we start a task, we need to complete it.
- 2) At any given time, we can only perform a single task.
- 3) No. of max tasks we can do in a day.

⇒ Tasks

1) Yoga

2) Problem Solving

3) Office

4) Playing

5) Scale.

⇒ 5

Greedy :-

1) Pick the tasks with min duration

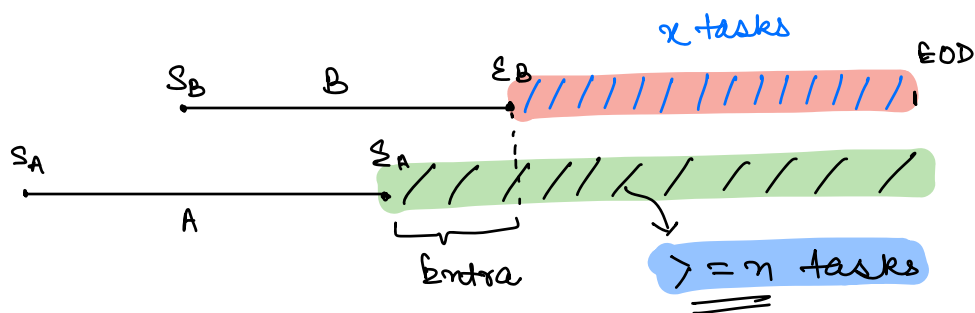
- Yoga : 1 hr
 - Problem Solving : 2 hr
 - Scaler : 2 hrs
 - Insta reels : 3 hrs.
- } 4 tasks X

2) Pick the tasks with min start time.
(starting early)

- Nibba/Nibbi
 - Day dreaming
 - cricket
- } 3 tasks X

3) Pick tasks with min end time
(Ending early)

- 1) Yoga
 - 2) Problem Solving
 - 3) Office
 - 4) Playing
 - 5) Scaler.
- } 5



* By picking the tasks that ends first we are leaving more slots/time for upcoming tasks.

Q

Job Scheduling

- 1) Given N tasks to complete.
- 2) Deadline assigned for each task, day on or before we can do the task.
- 3) Payment is assigned to each task.
- 4) On any given day we can perform only ① task & each task takes 1 day.
- 5) Find max payment we can get.

<u>fn</u>	<u>Jobs</u>	<u>Deadline</u>	<u>Payment</u>
	a	③	100
	b	1	19
	c	2	27
	d	1	25
	e	3	30

finish on or before Day 3.

Days

<u>d</u>	<u>c</u>	<u>a</u>
1	2	3

$$25 + 27 + 100 = \underline{\underline{152}} \quad \times$$

↓

<u>c</u>	<u>e</u>	<u>a</u>
1	2	3

$$27 + 30 + 100 = \underline{\underline{157}} \quad \checkmark$$

ans.

<u>a</u>	<u>c</u>	<u>e</u>
1	2	3

$$\underline{\underline{157}}$$

Ex: Based on the deadline.

b	d	c	a	e
1	1	2	3	3
19	25	27	100	30

19	25	27
<u>100</u>	30	

$$\Rightarrow \underline{\underline{157}}$$

<u>Ex</u>	<u>Jobs</u>	<u>Deadline</u>	<u>Payment</u>
	a	3	5
	b	1	1
	c	3	6
	d	2	3
	e	3	9

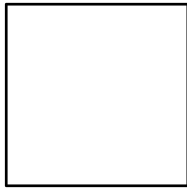
Sort Based on the deadline.

b	d	a	c	e
1	2	3	3	3
1	3	5	6	9

1 , 2 , 5
6, 9

→ 5 + 6 + 9

20 rs.



→ insert()
→ size()
→ getMin()
→ deleteMin()

Min Heap.

Q.7

b	d	c	f	a	e
1	2	2	2	3	3
1	3	2	20	5	9

1 , 2 , 2
20, 5, 9

ans = 34

HW

Try to implement. ⇒ 10-15 mins.

- sort based on the deadline.
- List <Pair<int, int>> data

_____ * _____