



# NAVISTAR

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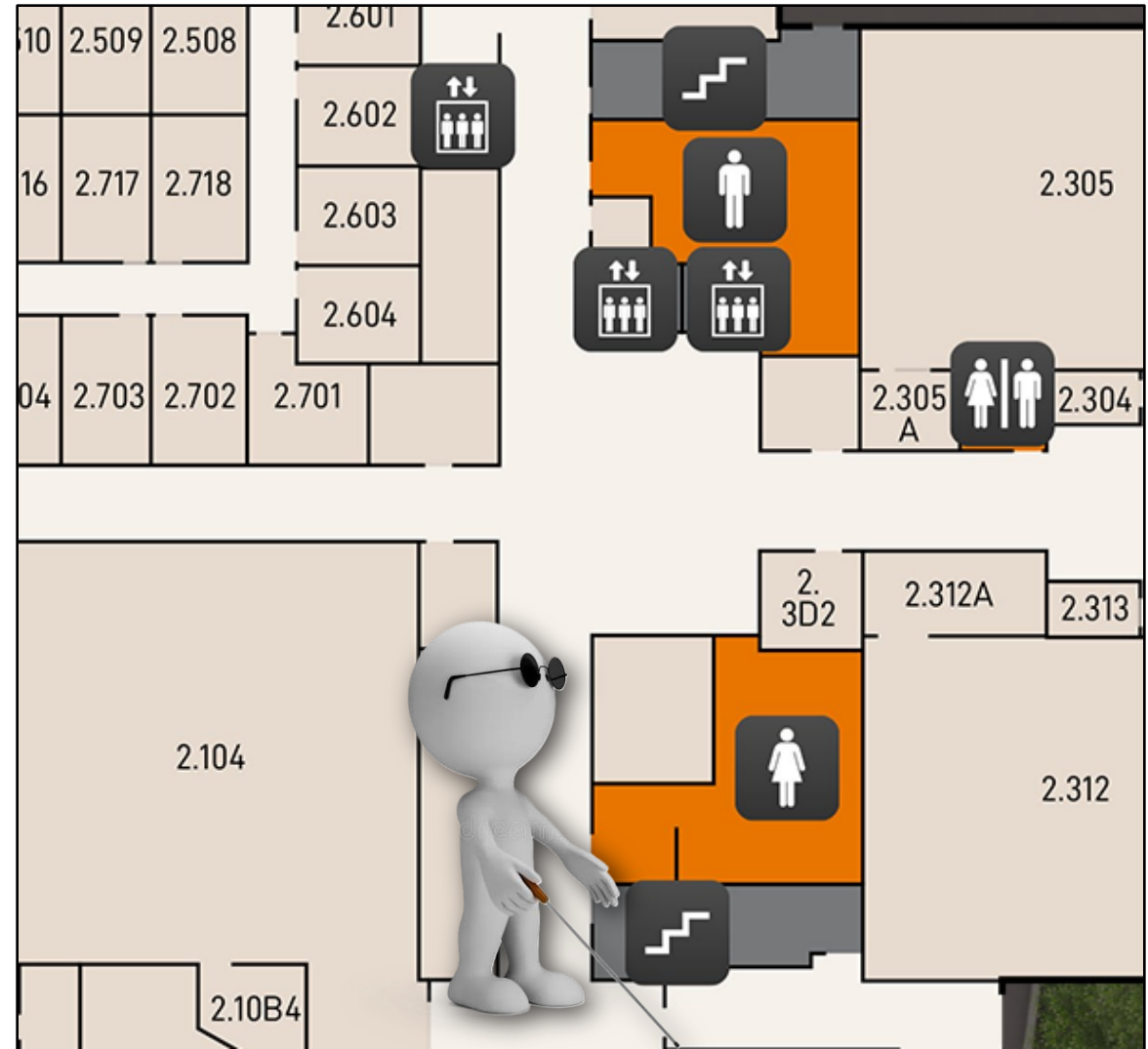
Team Members: Nidhi Prakuzhy, Nishil Poudel, Alex Ma, Debra Samia, JC Garza,  
Brandon Bailey, Melvin Sajeev, Pranjal Ghimire, Waseef Kabir

# REVISION HISTORY

Revision #	Revisions Made
Revision 1	Requirements edited in WRS and in slides to start with "The system shall" by Nidhi.
Revision 2	Stakeholders edited in WRS and in slides by Nidhi to include of the people, by the people, and for the people and reflect class discussion.
Revision 3	Additional AS-IS and TO-BE scenario added by Alex.

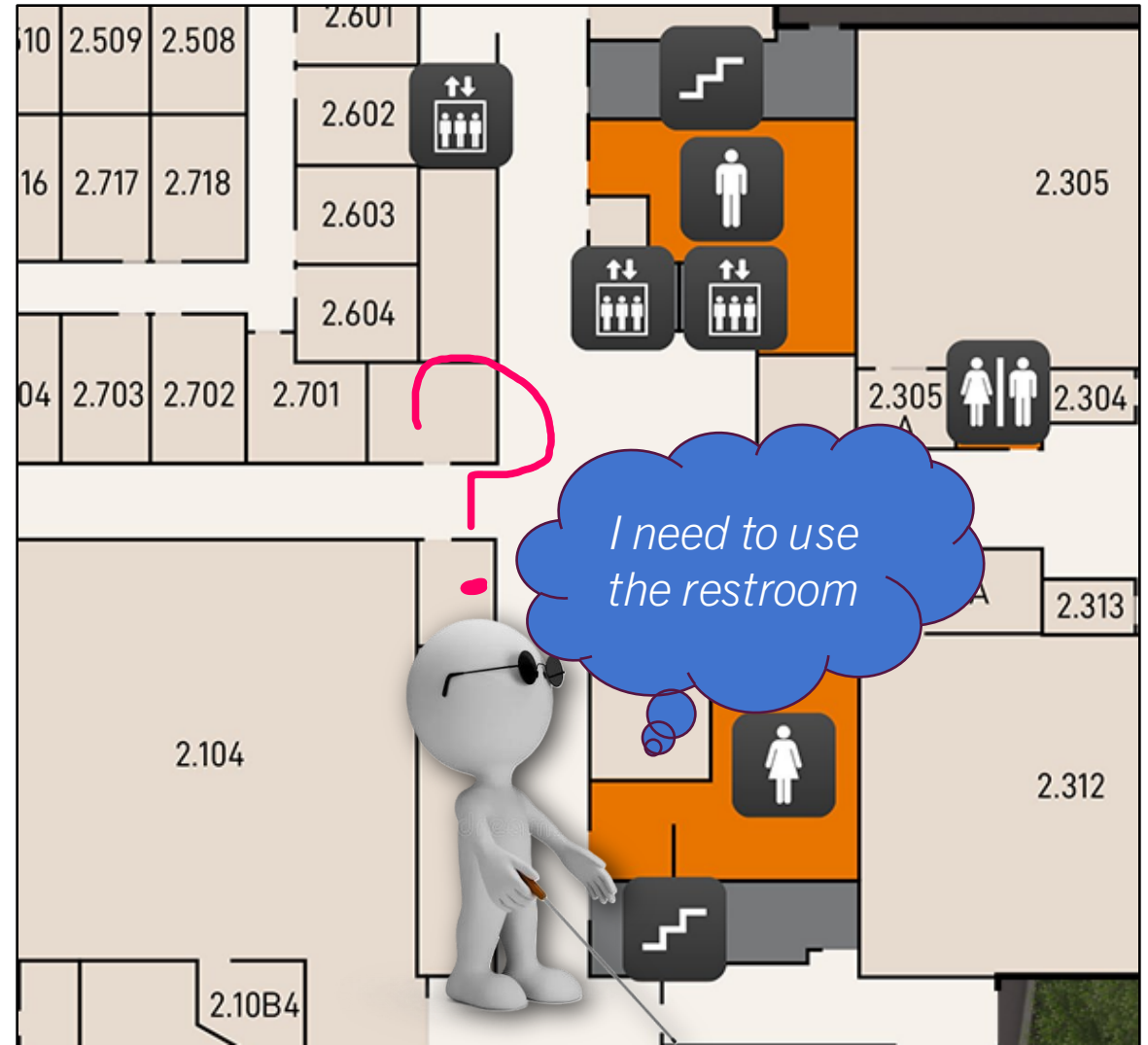
# SCENARIO

John Doe is a UTD Student who is visually impaired.  
He doesn't have access to service dog to help in his daily life because his insurance wouldn't cover the costs.



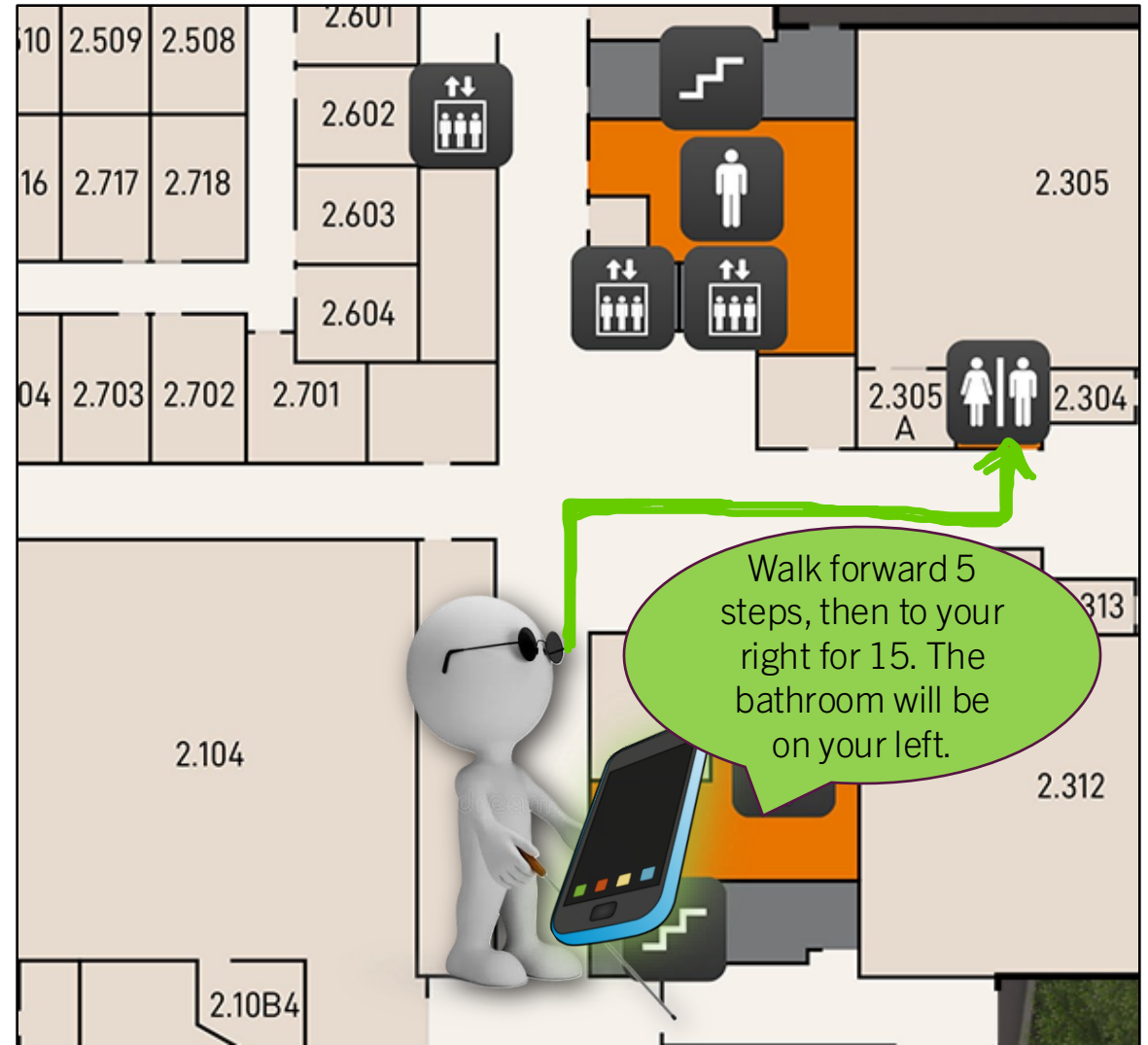
# AS-IS

John Doe wants to go to the one-person bathroom between 2.305 A and 2.304, but he has no idea where it is or where he could find it.



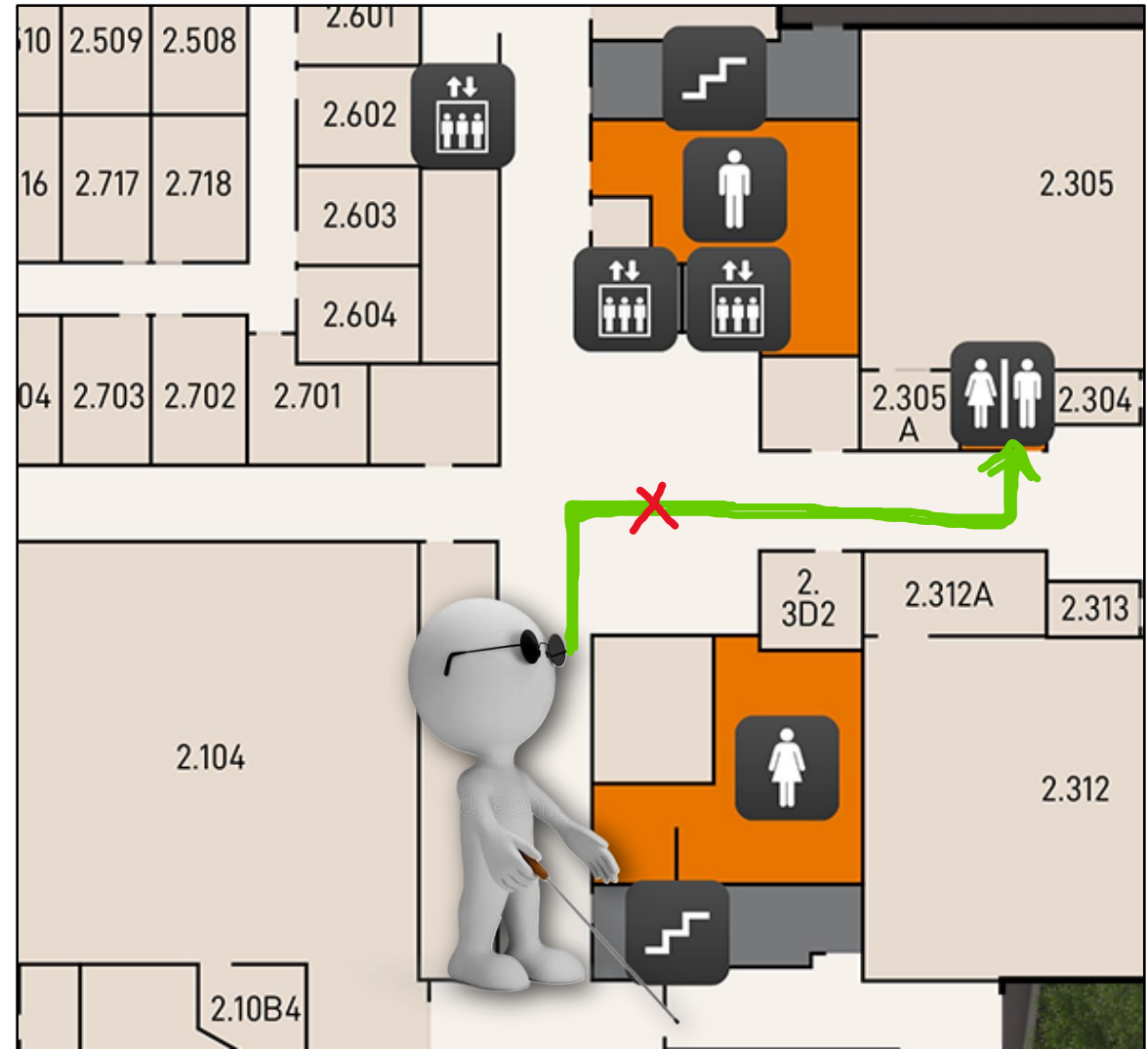
# TO - B E

The Navistar would tell the John Doe the route, so that the he now knows the correct route to get to the bathroom.



# AS-IS

The path to the bathroom is obstructed by some object or person, which may cause John Doe to trip or hurt themselves on their way to the bathroom.



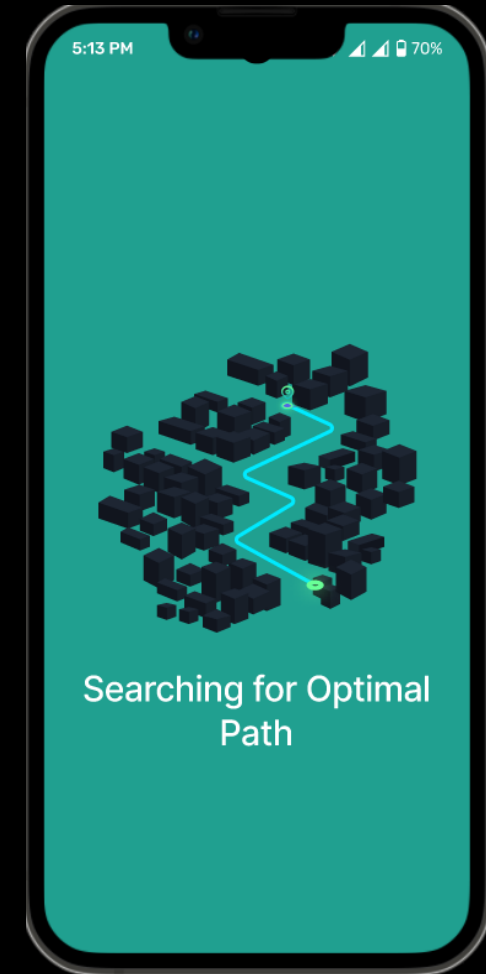
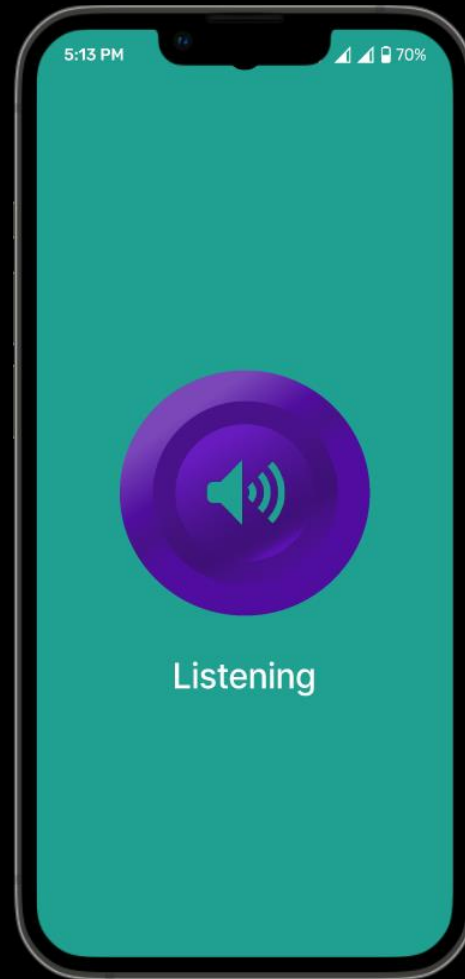
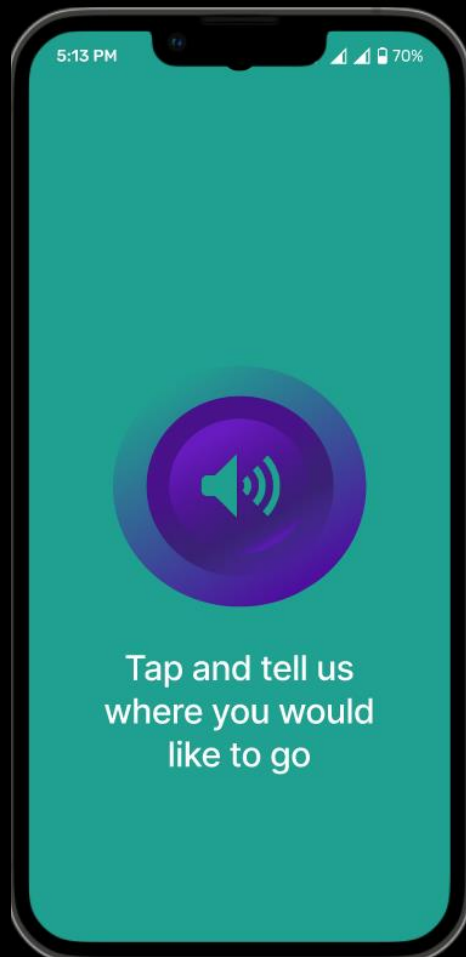
# T O - B E

Navistar will scan the route that John Doe is taking to ensure there are no obstructions.  
If it finds one, it will alert John and re-route them on a safer path.



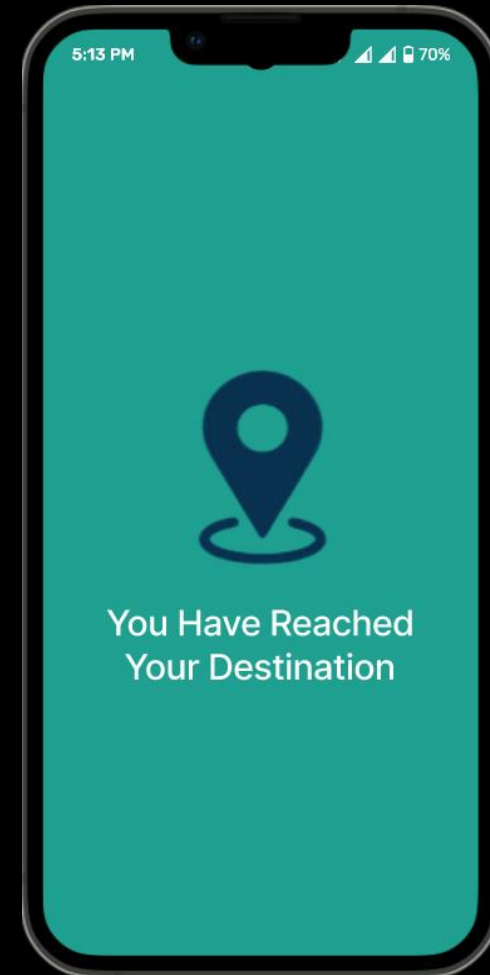
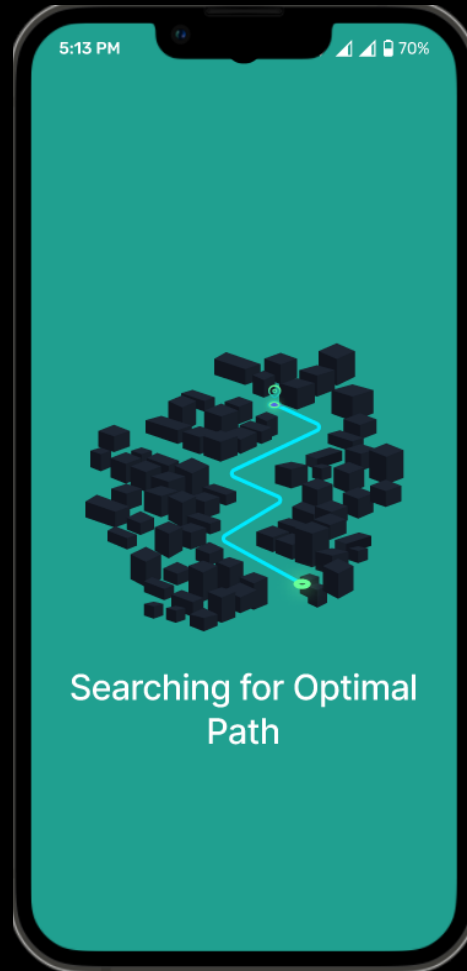
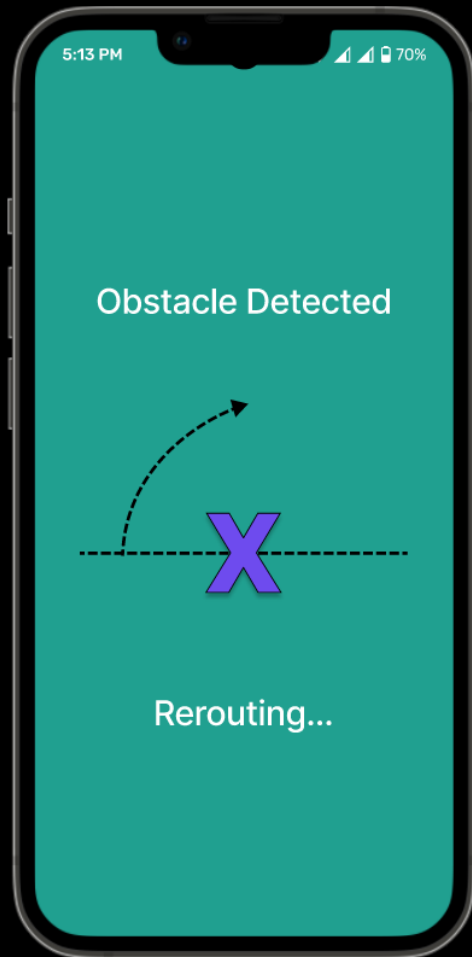


# FIGMA DESIGNS





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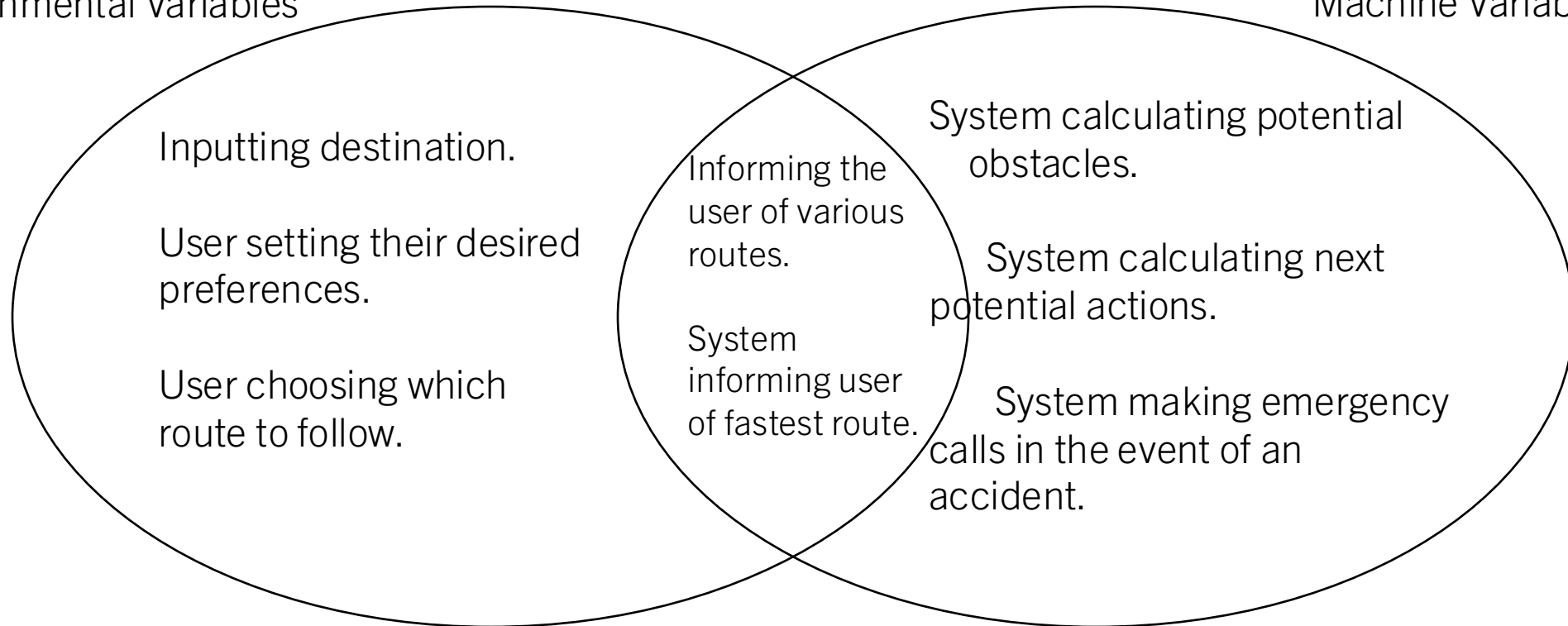
# DOMAIN, STAKEHOLDERS, OBJECTIVES

- Domain:
  - Used in indoor settings such homes, offices, or schools.
  - These settings can consist of multiple floors, each floor possibly hosting classrooms, offices, washrooms, lounges, elevators, etc.
- Stakeholders:
  - Of the people: Navistar team
  - By the People: developers, requirements engineers, test engineers, system engineers
  - For the People:
    - Primary – Visually impaired people who need to navigate indoors across multiple floors.
    - Secondary – Caretakers and assistive people to the visually impaired person. Also includes people in the accessibility department and first responders in the event of an emergency.
- Objectives:
  - Functional objectives would include foremost navigating indoors, primarily going from one location to another in the same or different buildings connected to each other.
  - Non-functional objectives would include safe navigation, fast navigation, and comfortable navigation.

# REFERENCE MODEL

Environmental Variables

Machine Variables



# FUNCTIONAL REQUIREMENTS

- **FR1:** The system shall use input to determine the destination location to go to. The system may suggest or confirm a possible destination location, utilizing the user's routine schedule or habit.
- **FR2:** The system shall figure out and tell the user which routes can reach the destination location and accepting the user's preferred route.
- **FR3:** The system shall tell the user to walk a specific distance (e.g., 2 minutes to reach a turning point, 30 steps to take).
- **FR4:** The system shall tell the user to stop at the right place to turn.
- **FR5:** The system shall identify obstacles and tell the user what to do to avoid collision.
- **FR6:** The system shall make emergency calls and messages after detecting a fall or when the system cannot figure out the current location.
- **FR7:** The system shall identify what may be the next action(s), based on the user's schedule or habit, and suggesting and accepting the user's choice.

# NON-FUNCTIONAL REQUIREMENTS

- **NFR1:** The system shall provide route suggestions within a maximum delay of 3 seconds, ensuring that the user receives the fastest route promptly.
- **NFR2:** The system shall ensure consistent and accurate guidance throughout the user's selected route
- **NFR3:** The system shall possess an intuitive interface, ensuring ease of use for the user
- **NFR4:** The system shall be customizable to its user (e.g., the volume, the interval at which the system says something, the order whereby different things the system says, etc.).
- **NFR5:** The system shall be easily extensible to accommodate the following typical variations: variations in interface, language, definitive needs of the user, new features, new sensors and hardware.

# QUESTIONNAIRE

## 1. User Background Information

1.1. How familiar are you with smartphone apps that provide navigation assistance?

- Very Familiar
- Somewhat Familiar
- Not Familiar

1.2. Do you or someone you know live with vision impairment?

- Yes
- No

1.3. Have you ever used any assistive technology for navigation before?

- Yes
- No

If yes, which ones?

1.4. How often do you require assistance navigating indoor spaces?

- Very Often
- Often
- Not Often
- Never

1.5. What type of indoor environments do you find the most difficult to navigate (e.g. crowded areas, tight hallways)?

# REQUIREMENTS CREEPING RATE

- The requirements creeping rate for this project is 25%.
- Keep the rate relatively low to have:
  - Well-defined scope
  - Backward and forward traceability





# WHY NAVISTAR IS THE BEST

- Our app will use all available features of modern smartphone devices to provide the best service to users.
- This includes utilizing the internal gyroscope, location, Bluetooth, microphone, camera, Wi-Fi access, and vibration motor.
- Put ourselves in the shoes of the visually impaired, caretakers, and first responders to ensure an unrivaled experience for anyone on the app