
Project 2: Handwriting Comparison

Nishi Mehta
Graduate student, Computer Science
#Person 50291671
nishimeh@buffalo.edu

Abstract

This project aims to solve a handwriting comparison problem. Multiple images of different writers are taken and they are compared to check whether they are coming from the same writer or a pair of different writers. To solve this problem, Linear Regression, Logistic Regression and Neural Networks approach is used. Through this project, we compare the results of all these approaches and arrive on an optimal result.

1 Introduction

This project aims to perform handwriting comparison on a given dataset of images. The task at hand is to find the similarity between the samples. Later, we make a prediction whether the sample is from the same writer or different writer based on the similarity. In this project, we use a supervised learning model. We train our model through the data and then predict values for other data.

We use three approaches: Linear regression using stochastic gradient descent, logistic regression and neural networks to build the model for this problem. We then tune the hyperparameters and observe the results obtained by each approach.

1.1 Pairwise approach

In our dataset we have over 1000 images. To form the dataset, we make pairs of each image with the rest of the images. We then find the similarity between each of these pairs.

2 Dataset

Our dataset uses “AND” images samples extracted from CEDAR Letter dataset. Image snippets of the word “AND” were extracted from each of the manuscript using transcript-mapping function of CEDAR-FOX.

Example of Dataset Image



The above images example shows the images from the same writer.

As we can see the dataset images are not normalized. Some are tilted, the sizes of the images are not same and basically, they are not normalized. Hence, we need to generate some features

out of these images. If we use the images directly, we won't be able to get good results because of the irregularity between images of the same writer.

2.1 Types of Feature Datasets

From the images, certain features are extracted using two methods. We obtain two different datasets.

2.1.1 Human Observed Dataset

The Human Observed dataset shows only the cursive samples in the data set, where for each image the features are entered by the human document examiner. There are total of 18 features for a pair of handwritten "AND" sample (9 features for each sample).

Sample of two image pairs of the Human Observed Dataset:

img_id_A	img_id_B	f _{A1}	f _{A2}	f _{A3}	f _{A4}	f _{A5}	f _{A6}	f _{A7}	f _{A8}	f _{A9}	f _{B1}	f _{B2}	f _{B3}	f _{B4}	f _{B5}	f _{B6}	f _{B7}	f _{B8}	f _{B9}	t
1121a_num1	1121b_num2	2	1	1	3	2	2	0	1	2	2	1	1	0	2	2	0	3	2	1
1121a_num1	1386b_num1	2	1	1	3	2	2	0	1	2	3	1	1	0	2	2	0	1	2	0

2.1.2 GSC dataset using feature engineering

Gradient Structural Concavity algorithm generates 512 sized feature vector for an input handwritten "AND" image. The entire dataset consists of 71,531 same writer pairs and 762,557 different writer pairs(rows).

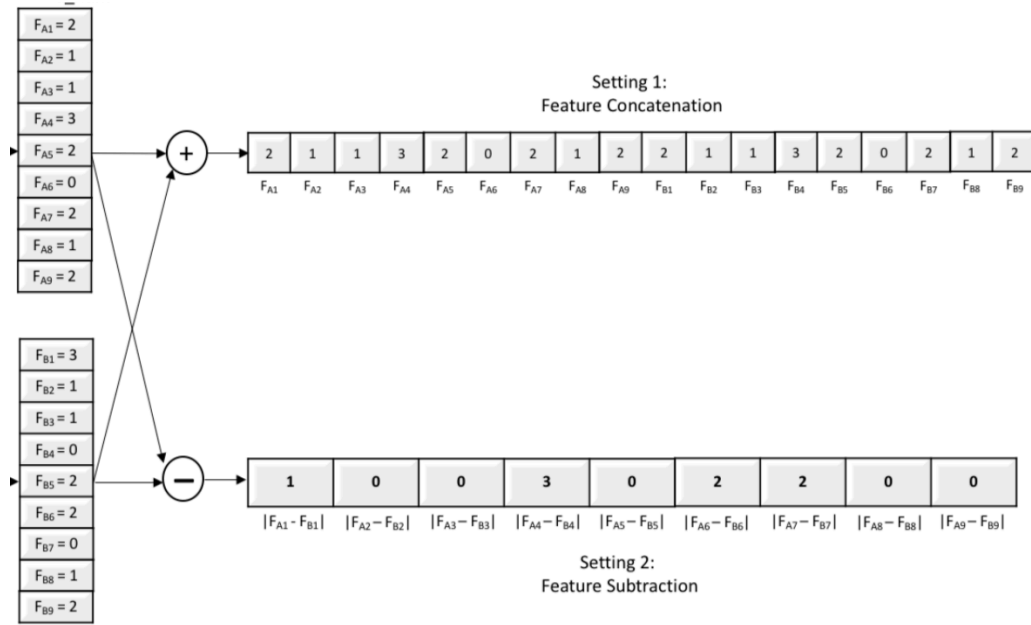
Sample of two image pairs of the GSC Dataset:

img_id_A	img_id_B	f _{A1}	f _{A2}	f _{A3}	f _{A4}	f _{A5}	f _{A6}	...	f _{A512}	f _{B1}	f _{B2}	f _{B3}	f _{B4}	f _{B5}	f _{B6}	...	f _{B512}	t
1121a_num1	1121b_num2	0	1	1	0	1	0	...	0	0	1	1	0	0	1	...	1	1
1121a_num1	1386b_num1	0	1	1	0	1	0	...	0	1	1	1	0	1	0	...	0	0

2.2 Pairing Images

The task for pairing two image feature vectors can be done in two ways. One is by concatenation and the second way is by subtraction of the two features.

A figure depicting the same is shown below:



Hence, by using both settings and two datasets, we get 4 unique datasets.

1. Human Observed Dataset with concatenated features
2. Human Observed Dataset with subtracted features
3. GSC Dataset with concatenated features
4. GSC Dataset with subtracted features

We use all four datasets to evaluate our model.

2.3 Nature of the dataset

When we pair images, we have very few images with the same writer as we have on an average 10 images per writer for the Human Observed Dataset. However, the image pairs for different writers is very large. This makes the dataset skewed and close to the target value 0. Hence, we take equal pairs of same writer features and different writer features. For example, we have 791 same writer pairs in the Human-observed dataset, then we randomly take 791 different writer pairs from the different pairs to make 1592 pairs in total.

Another thing we can try is upscaling the data by generating synthetic data points. However, the model works the same way through the upscaled model also. There is not much difference in the accuracy observed.

Batching of the dataset is done for linear regression and logistic regression for faster performance.

3 Linear Regression (Stochastic Gradient Descent)

In statistics, linear regression is a linear approach to modelling the relationship between a scalar response (or dependent variable) and one or more explanatory variables (or independent variables).

For performing Linear Regression, we use stochastic gradient descent approach.

As we have a huge number of features that is $512+512 = 1024$ features for the GSC dataset concatenation, we use a radial basis function. We use 10 clusters and compute the design matrix and use it for gradient descent.

3.1 Design Matrix

To compute the design matrix, we take a radial basis function. The reason we use a design matrix and a basis function is because there is non-linearity in the data and without using a basis function it is not possible to obtain an optimal result.

We use the gaussian radial basis function which is defined as:

$$\phi_1(x_1) = e^{\frac{-(x_1 - \mu_1)^2}{2\sigma^2}}$$

As our input data is in the form of vectors, we convert the above formula and use it as:

$$\phi_1(x_1) = e^{\frac{-(x_1 - \mu_1)^T \Sigma^{-1} (x_1 - \mu_1)}{2}}$$

Φ is the design matrix and $\phi_1(x_1)$ is the value of the first basis function for x_1 .

Here, x_1 is the feature vector for the 1st data-point.

We calculate the centroids of the data and all the centroids are represented by μ . Here, μ_1 is the centroid for the first cluster of the data.

Σ^{-1} is the covariance matrix which represents the variance of a particular feature.

Suppose, we have ten basis functions. Then we need to calculate 10 centroids for the data. Hence, we divide the data into 10 clusters. For generating these clusters, we use the simple k-means algorithm. We use k-means because it is a fast converging and simple algorithm.

The dimensions of the design matrix: the number of rows is equal to the number of data points and the number of columns is equal to the number of basis functions. In this case we use 10 basis functions.

The design matrix can be represented by:

$$\Phi = \begin{bmatrix} \phi_0(\mathbf{x}_1) & \phi_1(\mathbf{x}_1) & \phi_2(\mathbf{x}_1) & \cdots & \phi_{M-1}(\mathbf{x}_1) \\ \phi_0(\mathbf{x}_2) & \phi_1(\mathbf{x}_2) & \phi_2(\mathbf{x}_2) & \cdots & \phi_{M-1}(\mathbf{x}_2) \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \phi_0(\mathbf{x}_N) & \phi_1(\mathbf{x}_N) & \phi_2(\mathbf{x}_N) & \cdots & \phi_{M-1}(\mathbf{x}_N) \end{bmatrix}$$

152 As we can see, we calculate various basis function outputs for each data point.
 153 The covariance matrix of D dimensions can be represented as:

$$\Sigma = \begin{pmatrix} \sigma_1^2 & & & \\ & \sigma_2^2 & & \\ & & \ddots & \\ & & & \sigma_D^2 \end{pmatrix}$$

154 Here, σ_1^2 signifies the variance of the 1st feature. We keep all the other values in the matrix as
 155 0. This is because we don't need the variances between different feature vectors. Also, a bigger
 156 variance acts as a general classifier whereas a smaller variance acts as a local classifier. In order
 157 to make it a general classifier we do a dot product of the covariance matrix with a random large
 158 value.
 159

160

161 3.2 Computation of weights

162

163 Stochastic gradient descent (often shortened to SGD), also known as incremental gradient
 164 descent, is an iterative method for optimizing an objective function.
 165

166 In this method, we update the weights through multiple iterations to decrease the error of the
 167 model. We update the weights based on a parameter known as learning rate.
 168

168

169 Hence, this can be represented through the below equation,

170

$$w_{i+1} = w_i + \eta \Delta w$$

171

172 Suppose we take the case of one such weight w_1 ,

173

$$(w_1)^{i+1} = (w_1)^i + \eta \Delta w_1$$

174

Where,

175

$$\Delta w_1 = \frac{\partial}{\partial w_1} E$$

176

$$\Delta w_1 = \frac{\partial}{\partial w_1} \frac{1}{2} (t_n - \hat{t}_n)^2$$

177

$$\Delta w_1 = \frac{\partial}{\partial w_1} \frac{1}{2} (t_n - w^T \phi(x))^2$$

178

179

$$\Delta w_1 = \frac{1}{2} * -2(t_n - w^T \phi(x)) \frac{\partial}{\partial w_1} w^T \phi(x)$$

180

$$\Delta w_1 = -(t_n - w^T \phi(x)) \frac{\partial}{\partial w_1} (w_1 \phi_1(x) + w_2 \phi_2(x) + \dots + w_n \phi_n(x))$$

181

Hence,

182

$$\Delta w_1 = -(t_n - w^T \phi(x)) (\phi_1(x))$$

183

Therefore,

184

$$(w_1)^{i+1} = (w_1)^i - \eta (t_n - w^T \phi(x)) (\phi_1(x))$$

185

186

The above formula is the one we use for updating the weights.

187

3.3 Actual output values and E_{RMS}

After computing the design matrix and the weights, we compute the actual target values through this equation.

$$t = w^T \phi(x)$$

Next, we calculate the root mean square error to judge how well the model is performing.

$$E_{RMS} = \sqrt{2E(w^*)/N_v}$$

Where,

$$E(w^*) = \frac{1}{2} (t_n - \hat{t}_n)^2$$

And

$$\hat{t}_n = w^T \phi(x)$$

Hence,

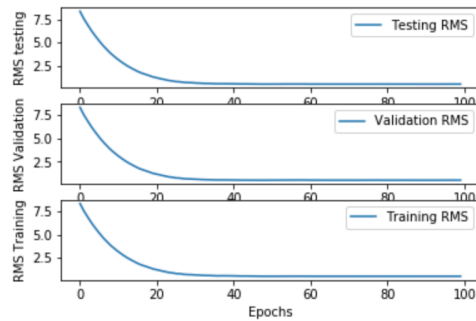
$$E_{RMS} = \sqrt{(t_n - w^T \phi(x))^2 / N_v}$$

We calculate E_{RMS} for the training, testing and the validation data.

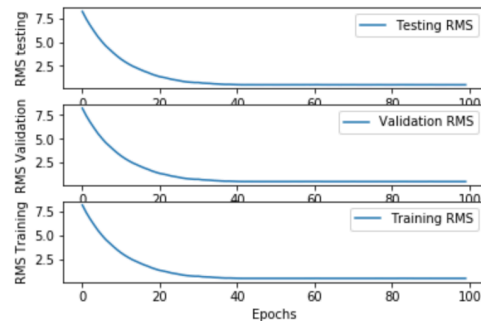
3.4 Performance

The performance of the data on the linear regression model is given below:

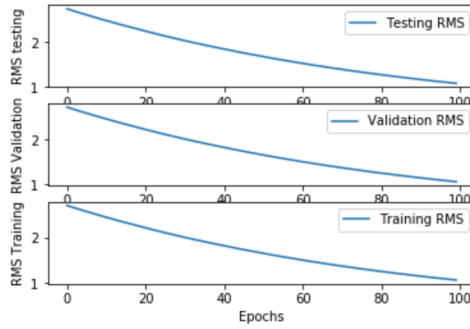
Dataset	Feature Type	ERMS Training	ERMS Validation	ERMS Testing	Accuracy
Human Observed	Concatenated	0.49951	0.49776	0.49849	59.23567
Human Observed	Subtracted	0.49964	0.49607	0.49891	61.78344
GSC	Concatenated	0.59679	0.5997	0.60067	51.15023
GSC	Subtracted	0.48195	0.48591	0.48826	61.57231



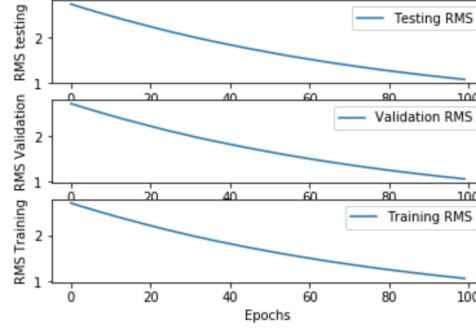
Human Observed Concatenated



Human Observed Subtracted



GSC Concatenated



GSC Subtracted

Through these results we can observe that subtracting the data-points gives more accurate output than concatenation in the case of linear regression.

4 Logistic Regression

Logistic regression is the appropriate regression analysis to conduct when the dependent variable is dichotomous (binary). Logistic regression is used to describe data and to explain the relationship between one dependent binary variable and one or more independent variables.

In this case, we have at most 1024 features which we need to map to a binary output.

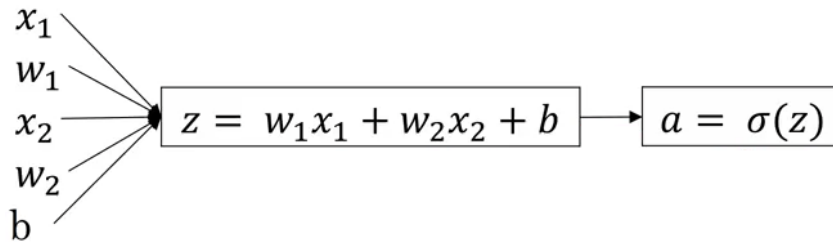
4.1 Genesis Equation and Computational Graph

$$\hat{y} = \sigma(w^T x)$$

Here ' σ ' represents the sigmoid activation function.

' w ' is the weight vector and ' x ' is the feature vector.

Suppose we have two features x_1 and x_2 , then we initialize two weights and a bias b .



Similarly, we can perform the same for multiple features.

245 4.2 Loss function

246

247 We use the cross-entropy loss function.

248 Cross-entropy loss, or log loss, measures the performance of a classification model whose
249 output is a probability value between 0 and 1. Cross-entropy loss increases as the predicted
250 probability diverges from the actual label. A perfect model would have a log loss of 0.

251

$$252 L = -(y \log a + (1 - y) \log (1 - a))$$

253

254 Where $a = \sigma(w^T x)$ and y = actual target value.

255

256 4.3 Computation of weights

257

258 In order to optimize the logistic regression model, we need to use gradient descent approach.

259 We take gradient of the loss function with respect to the weight and change weights according
260 to the gradient value to reach a minima.

261

262 In order to find the gradient $\frac{\partial L}{\partial w}$, we need to apply chain rule.

263

264 First, we find $\frac{\partial L}{\partial a}$

265

$$266 \frac{\partial L}{\partial a} = -\frac{y}{a} + \frac{1 - y}{1 - a}$$

267 Where $a = \sigma(w^T x)$

$$268 \frac{\partial a}{\partial Z} = a(1 - a)$$

269 Because derivative of $\sigma = \sigma(1 - \sigma)$

$$270 \frac{\partial Z}{\partial W_i} = x_i$$

271 Therefore,

$$272 \frac{\partial L}{\partial W_i} = \frac{\partial L}{\partial a} * \frac{\partial a}{\partial Z} * \frac{\partial Z}{\partial W_i}$$
$$273 = \left(-\frac{y}{a} + \frac{1 - y}{1 - a}\right) * a(1 - a) * x_i$$
$$274 = x_i(a - y)$$

$$275 \Delta w_1 = \frac{\partial L}{\partial W_i} = x_i(\hat{y} - y)$$

276 Therefore,

$$277 (w_i)^{t+1} = (w_i)^t - \eta(x_i(\hat{y} - y))$$

278

279

280

281

282

283

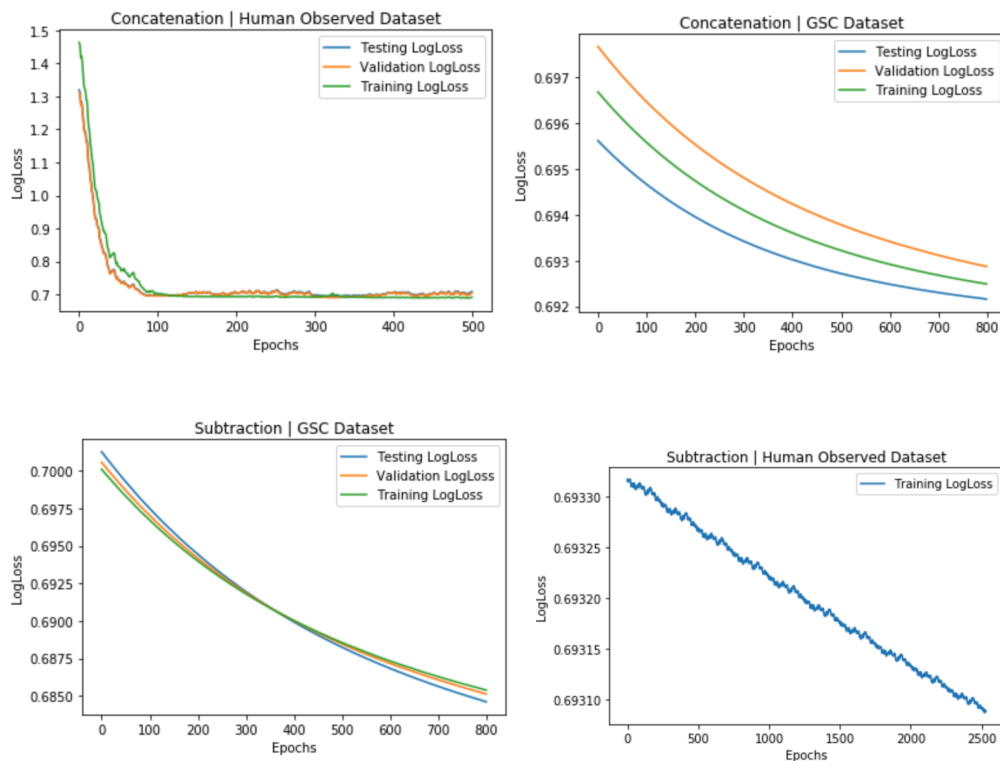
284

285

4.4 Performance

The performance of the data on the logistic regression model is given below:

Dataset	Feature Type	Log Loss Training	Log Loss Validation	Log Loss Testing	Accuracy
Human Observed	Concatenated	0.68474	0.68434	0.69288	57.324
Human Observed	Subtracted	0.69309	0.69265	0.69331	53.797
GSC	Concatenated	0.69249	0.69287	0.69216	50.890
GSC	Subtracted	0.68539	0.68513	0.68461	61.752



Through this we can observe that we get the best accuracy for the GSC dataset using feature subtraction setting.

303 5 Neural Network

304

305 An Artificial Neural Network (ANN) is an information processing paradigm that is inspired by
306 the way biological nervous systems, such as the brain, process information. It is composed of
307 a large number of highly interconnected processing elements (neurons) working in unison to
308 solve specific problems. ANNs, like people, learn by example.

309

310 5.1 Hyperparameters

311 We discuss some hyperparameters for the neural network and how they affect the performance
312 of the model.

313

314 5.1.1 Learning Rate

315

316 The learning rate determines how gradually or quickly the weight of the neural network are
317 updated. A high learning rate might not be able to finetune the network, however a low learning
318 rate might become very slow for the parameters to adapt.

319

320 5.1.2 Dropout Rate

321 The dropout rate is defined as the fraction rate of input that is made 0 after each training
322 iteration. This is done to prevent overfitting of data.

323

324 5.1.3 Hidden Layers and number of nodes

325 When a neural network has too few hidden neurons (<64), the network does not have the
326 capacity to learn enough. On increasing the number of nodes to 128 the accuracy increases
327 greatly. However, afterwards even if we increase the nodes by a value of 512, the accuracy
328 increases by only 2%. Hence, we can say that after a point the hidden layer of nodes do not
329 make much difference to the accuracy.

330

331 5.1.4 Epochs

332 One epoch is when an entire dataset is passed forward and backward through the neural network
333 only once. As the number of epochs increases, more the number of times the weights are
334 changed in the neural network and the curve goes
335 from underfitting to optimal to overfitting curve.

336

337 5.1.5 Activation Function

338 An activation function is the output of that node, given an input or set of inputs. The output is
339 usually between $[-1, 1]$, depending on the activation function. It decides if the information at
340 the node is relevant or should be ignored.

341 Relu function: $A(x) = \max(0, x)$

342 As we can observe, the relu function works best on this data. The reason is that all the activation
343 functions: tanh, sigmoid and others still keep the data sparse. However, relu does not activate
344 around half of the nodes because of its nature.

345

346 5.1.6 Loss Function

347 The loss function is used to measure the inconsistency between actual and predicted output. It
348 is a non-negative value, where the robustness of model increases along with the decrease of the
349 value of loss function.

350

351

352

5.1.7 Hyperparameters used

354

355 To train the model, we used the following hyperparameters and found that this
356 combination gives the best output.

357

Hyperparameter	Value
Learning Rate	0.001
Dropout Rate	0.2
Epochs	10000
Number of nodes	1024
Activation function	Relu
Loss function	Categorical_Crossentropy

358

359

5.2 Performance

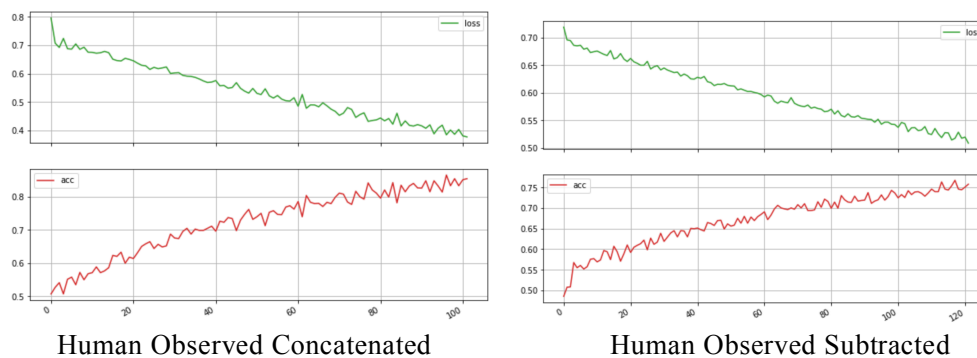
361

362 The performance of the neural network on the dataset is given below.

363

Dataset	Feature Type	Accuracy
Human Observed	Concatenated	82.743
Human Observed	Subtracted	73.514
GSC	Concatenated	80.044
GSC	Subtracted	86.904

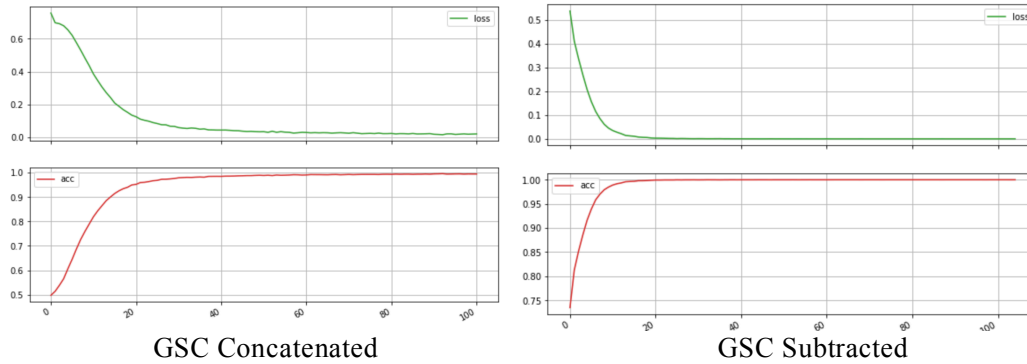
364



365

366

367



6 Conclusion

Through this project, we tried to solve the handwriting comparison problem using the CEDAR dataset. We compared the results using Linear regression, Logistic regression and Neural Networks. We found that generally the dataset with the subtracted features did better than the concatenated features. This can be because the dimensions of the feature vectors increase highly when we concatenate the features and it becomes difficult for the model to fit the high dimension data. We achieved better results in neural networks than the regression models. The GSC dataset performed better generally than human observed dataset.

References

- [1] http://scikit-learn.org/stable/modules/generated/sklearn.metrics.log_loss.html
- [2] <https://medium.com/@pushkarmandot/build-your-first-deep-learning-neural-network-model-using-keras-in-python-a90b5864116d>
- [3] <https://docs.scipy.org/doc/numpy-1.15.1/index.html>
- [4] https://www.doc.ic.ac.uk/~nd/surprise_96/journal/vol4/cs11/report.html