

# Lecture - 3

17 August 2017

Puzzles : The Online Hiring/ Dating Problem

## 1 Some interesting math jokes and to be thought about questions

These paradoxes have not been discussed in detail in the class. They will be covered in the tutorial session.

1. A mathematician was caught hiding a bomb in his bag while boarding onto the flight from England to Canada. When asked why he has done so, he says - "The probability of a man carrying a bomb in a flight =  $\frac{1}{1000}$ , which is still very high. So I could not have my peace of mind on the journey. But the probability of two people carrying a bomb in the flight =  $\frac{1}{1000} \times \frac{1}{1000} = \frac{1}{1000000}$ , which is very less. So if I carry a bomb, the probability of another bomb being present in this flight reduces by a very big extent."

*To think:* What is wrong about these reasoning.

2. Imagine a very old building standing intact from millions of years. Let  $P(today)$  = The probability that this building will fall today and  $P(tomorrow)$  = The probability that this building will fall tomorrow.

*To think:* Whether  $P(today) < P(tomorrow)$ , or  $P(today) > P(tomorrow)$  or  $P(today) = P(tomorrow)$  ?

3. Consider a multiple choice exam conducted countrywide. There are two students-  $A$  and  $B$ .  $A$  and  $B$  both have got equal marks. But  $A$  knew the answers correctly of the questions he answered, while  $B$  answered the questions randomly and was lucky enough to get the same marks as  $A$ .

*To think:* By looking at their OMR<sup>1</sup> sheets, can you tell, which is the sheet of  $A$  and which is the sheet of  $B$ .

## 2 Online Hiring/ Dating Problem

**Problem Statement:** You are searching for a match for marriage. There are 1000 boys standing in a row, and you have to choose one out of them. According to the rules of the game, you can interview the boys only in a sequence one by one. If the sequence is :

$B_1 B_2 B_3 B_4 B_5 \dots B_{1000}$ , you will first see  $B_i$ , only then  $B_{i+1}$ . You have a choice to accept or reject a boy. If you accept one, the game gets over and you tie a knot with the selected individual. If you reject a boy, you can not return back to him. He is gone forever. What should be the optimal strategy to choose as best person as possible?

**Solution:**

*Intuition:* Check out on some people. This will give you an idea of what the crowd is like. After

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<sup>1</sup> Optical Mark Reading- One where we darken the bubbles corresponding to the correct answer- A/B/C/D.

getting the idea of the crowd, it will be easier to choose the best person.

Look for the first  $k$  boys. Let  $B_k$  be the best among these. Reject all of these  $k$  boys and keep a note of  $B_k$ . After  $k$  boys, as soon as you see a boy better than  $B_k$ , you accept. This has been shown in Figure ??.

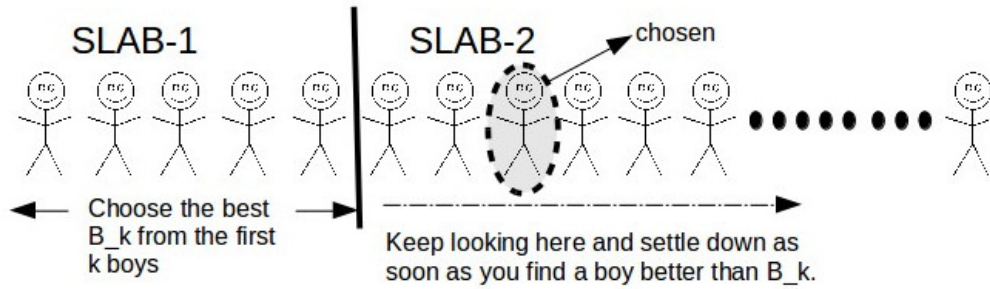


Fig. 1: The technique to choose as best boy as possible

As an intelligent reader can make out, the value of  $k$  plays a significant role here. If the value of  $k$  is very small, you will end up choosing an inferior quality boy, since you have not seen enough samples. If  $k$  is very big, not enough boys will be left in slab 2 to take a proper decision. So, now we look at the question - What should be the value of  $k$ .

Let  $f(k)$  denote the quality of the selected boy when the first  $k$  boys are employed as the sample of the entire population of available choices. We can plot a curve with  $k$  on the X axis and  $f(k)$  on the Y axis<sup>2</sup>. The roots of the equation  $f'(k) = 0$  give us the value of  $k$  for which  $f(k)$  is maximum, or in other words, we get the highest quality boy. This has been explained in detail in Algorithm 1.

## 2.1 Probability that Algorithm 1 fetches you the best boy

The algorithm fails to fetch the best boy when one of the following two events occur.

- When the best boy is in the first  $k$  boys (Our sample of the crowd). It is because, according to the algorithm the first  $k$  boys are rejected and hence the best boy will also be rejected.
- When we pick a boy after the first  $k$  boys and he is non-best. This is shown in Figure ??. Here, we end up picking a suboptimal boy which is sandwiched between the  $k + 1_{th}$  location boy and the best boy.

$Pr(\text{Best boy is in the first } k \text{ locations}) = \frac{k}{n}$ , since there are  $k$  ways in which the best boy can be present at any of the first  $k$  locations and the total number of locations to be present at are  $n$ .

<sup>2</sup> Try writing a piece of code and observe how this plot looks like

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**Algorithm 1** The Dating Algorithm
 

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1: procedure DATING
2:   Input:- Array of the quality of  $n$  boys  $A[1, 2, \dots, n]$ ,  $A[i]$  represents the quality of the  $i_{th}$  boy,  $k$ 
3:   Output:-  $A[Best]$ - The quality of the solution,  $Best$ - The index of the selected boy.
4:    $Best \leftarrow 0$ 
5:   for  $i = 1$  to  $k$  do
6:     if  $A[Best] < A[i]$  then
7:        $Best \leftarrow i$ 
8:     end if
9:   end for
10:  for  $i = k + 1$  to  $n$  do
11:    if  $A[Best] < A[i]$  then
12:       $Best \leftarrow i$ 
13:      break
14:    end if
15:  end for
16:  return  $Best, A[Best]$ 
17: end procedure
  
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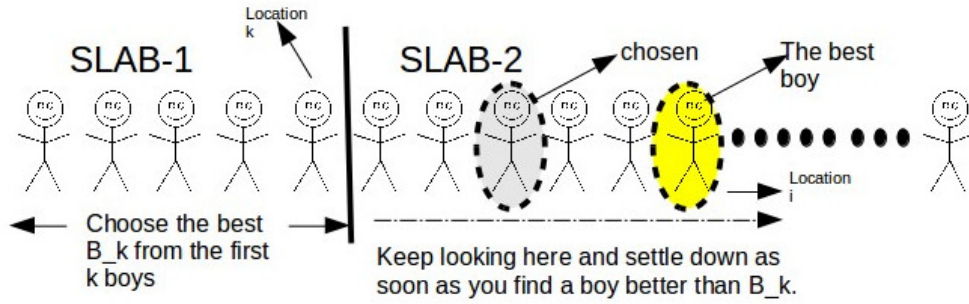


Fig. 2: Choosing someone who is not the best

We call a boy to be the pseudo-best if its quality is greater than  $B_k$  and lesser than the quality of the best boy.

For the algorithm to fetch the best boy

1. The best boy should be present after the first  $k$  locations.
2. If the location of the best boy is  $i$ , no pseudo-best boy should be picked from the locations  $[k + 1, i - 1]$ .

Hence,  $Pr(\text{We get the best boy}) = Pr(\text{Best boy is at the location } i \text{ and no pseudo-best boy is present in the location } [k + 1, i - 1])$ .

Given a location  $i$ ,  $Pr(\text{Best boy is present at this location}) = 1/n$ . ....(1)

$Pr(\text{Pseudo-best boy is not there at locations } [k + 1, i - 1]) = \frac{k}{i-1}$ . ....(2)

Why? Let us see.

We now, divide the queue of boys in three slabs as shown in Figure ??.

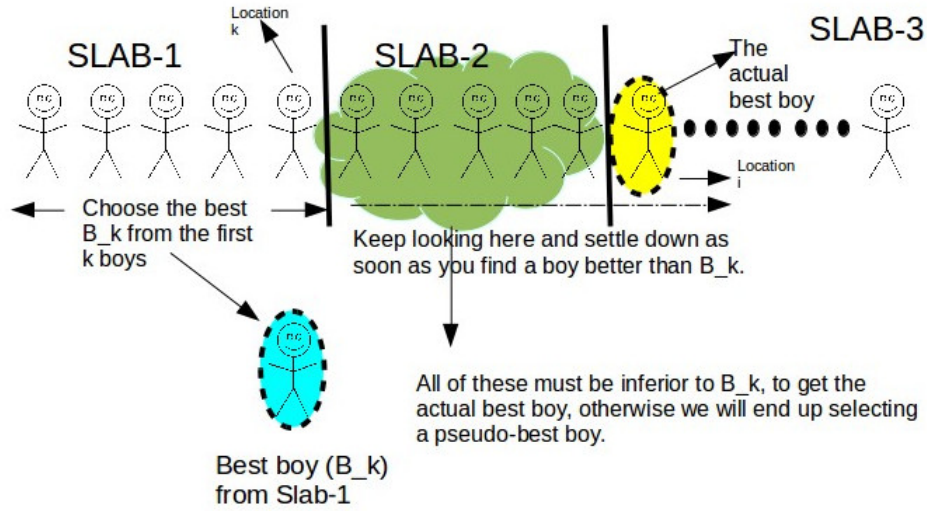


Fig. 3: Choosing the best

$$Pr(\text{The best boy from locations } 1 \text{ to } i-1 \text{ is present before the location } k+1) = \frac{k}{i-1}$$

From (1) and (2),

$$pr(\text{winning when the best boy is at the location } i) = \frac{1}{n} \times \frac{k}{i-1}$$

Now the location of the best boy can vary from  $k+1$  to  $n$ . We have to take all these cases in account.

$$Pr(\text{We end up choosing the best boy}) = \sum_{i=k+1}^n \frac{1}{n} \times \frac{k}{i-1}$$

$$= \frac{k}{n} \sum_{i=k+1}^n \frac{1}{i-1}$$

$$= \frac{k}{n} \sum_{i=k}^{n-1} \frac{1}{i}$$

$$= \frac{k}{n} \int_k^n \frac{1}{i} di \text{ (we replaced } n-1 \text{ by } n \text{ assuming } n \text{ is a very large number)}$$

$$= \frac{k}{n} |\log i|_k^n$$

$$= \frac{k}{n} (\log n - \log k)$$

$$f(k) = \frac{k}{n}(\log n - \log k)$$

Differentiating

$$f'(k) = \frac{1}{n}(\log n - \log k) + \frac{k}{n} \times \frac{-1}{k}$$

Equate to 0.

$$\frac{1}{n}(\log n - \log k) + \frac{k}{n} \times \frac{-1}{k} = 0$$

$$(\log n - \log k - 1 = 0)$$

$$\text{or, } \log n - \log_e e = \log k$$

$$\text{or, } \log \frac{n}{e} = \log k$$

or,

$$k = \frac{n}{e}$$