



Software Testing Methodologies

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Module 3: Agenda

Module 3: Specification Based Testing – (1/2)

Topic 3.1

Specification Based Testing – Overview

Topic 3.2

Equivalence Class

Topic 3.3

Boundary Value Analysis

Topic 3.4

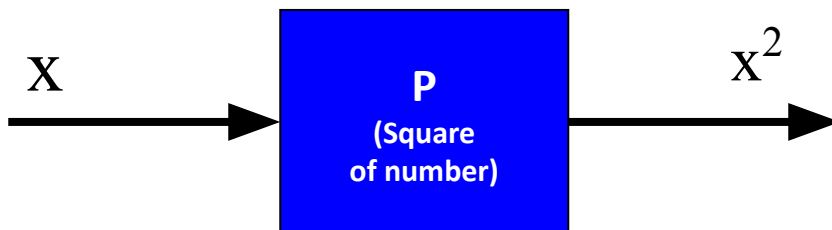
Examples & Case Study



Topic 3.1: Specification Based Testing – Overview

The Concept

- A black box test technique
- Based on specifications
- Independent of implementation
- Focus
 - Functional testing
 - Behaviour
 - Input & corresponding output



Implementation may be,

- A. Multiplication ($x * x$)
- B. successive addition ($x + x \dots x$ *times*)

Approaches & “View”

- Purpose is to uncover defects
- Demonstrate the system works (Treat this as a by-product!)
- Validate that it functions per specifications
- Works as specified – always!

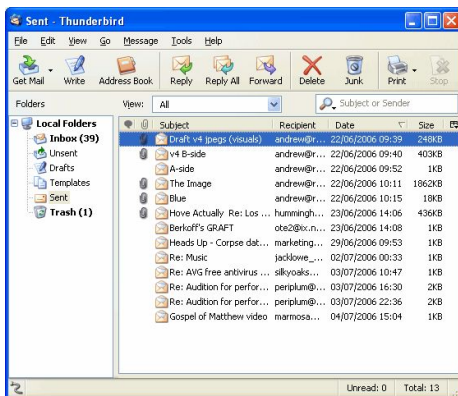
Perspectives

- Customer/Client
- Alpha/Beta User
- End User/Consumer
- Development Engineer
- Architect
- Product Manager
- Maintenance Engineer
- ...

Examples



- Automated Teller Machine
- Tea/Coffee Vending Machine
- Washing Machine
- Contacts – Mobile Phone Application
- Messaging – Mobile Phone Application
- Email – Webmail/App/Client
- ...





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Topic 3.2: Equivalence Class Partitioning

Examples

Problem 1

- Design Test Cases for a Software Program that takes in an input of up to 1000 numbers, finds the maximum and output is the max number

Problem 2

- Design and Discuss test cases for a function returns the max of 3 numbers. The numbers must be integer, else it returns an error

Equivalence Class

- What is an equivalence class?
- How is it useful to us as test designers?

Equivalence Class

- EC forms a partition of a set (input domain), where partition refers to a collection of mutually disjoint subsets (subdomains) when the union is an entire set
- Two important implications
 - The fact that the entire set is represented provides a form of completeness
 - The disjointedness ensures a form of non-redundancy

Equivalence Class

Reduces the potential redundancy

- The subsets are determined by an Equivalence relation, the elements have something in common
- Idea of EC is to identify (at least) one test case from each EC

Choice of EC is a challenge!

EC Types

- **Equivalence Classes (EC) - Types**
- Weak Normal (WN)
- Strong Normal (SN)
- Weak Robust (WR)
- Strong Robust (SR)

Types which ensure that we choose the “correct” set of test cases from the ECs we come up with

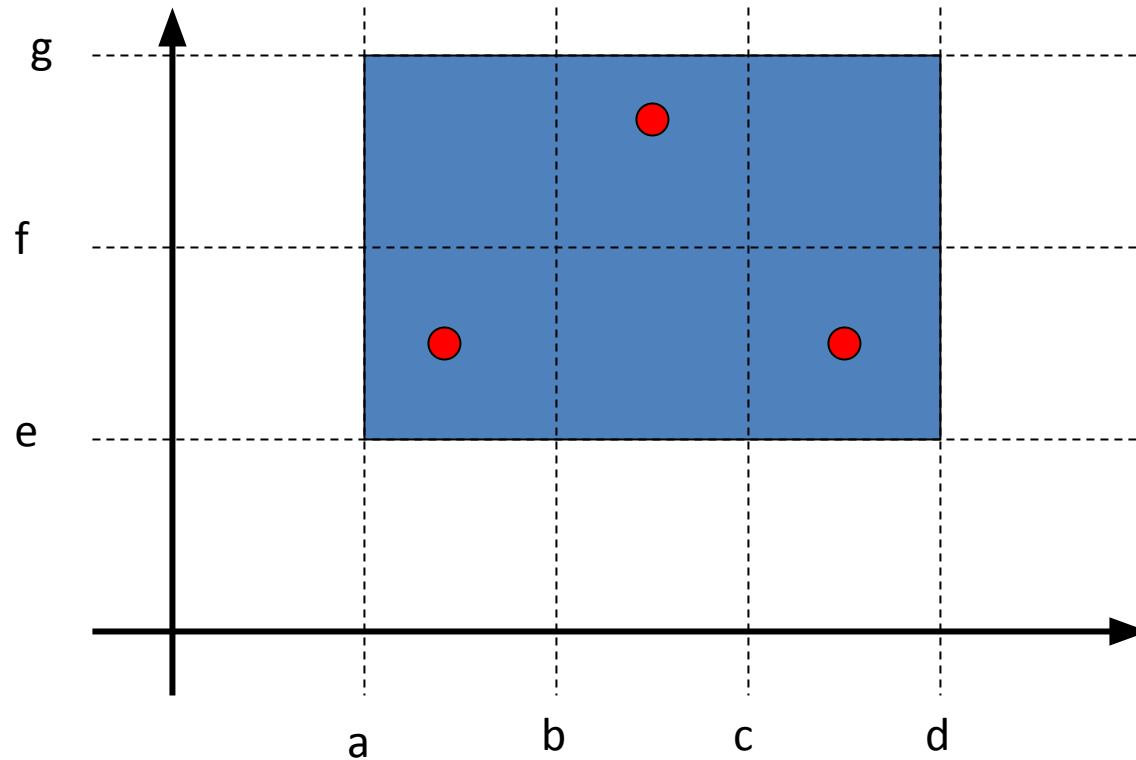
EC - Example

- A program takes 2 inputs x_1 and x_2
 - $a \leq x_1 \leq d$
 - $e \leq x_2 \leq g$
- We have the intervals
 - $[a, b), [b, c), [c, d] \subseteq x_1$
 - $[e, f), [f, g] \subseteq x_2$
 - $[$ \square closed interval endpoint
 - $($ \square open interval endpoint
 - $< >$ \square Ordered pair
 - $()$ \square Unordered pair

EC – Weak Normal

- One variable from each EC
- A systematic way of deriving the EC
- Same number of weak EC test cases as classes in the partition with the largest number of subsets
- Based on a single fault assumption
- Testing valid subdomains
- Assumption
 - Input variables are independent
 - One dimensional valid subdomains
- Selects tests from one dimensional (one variable) subdomains

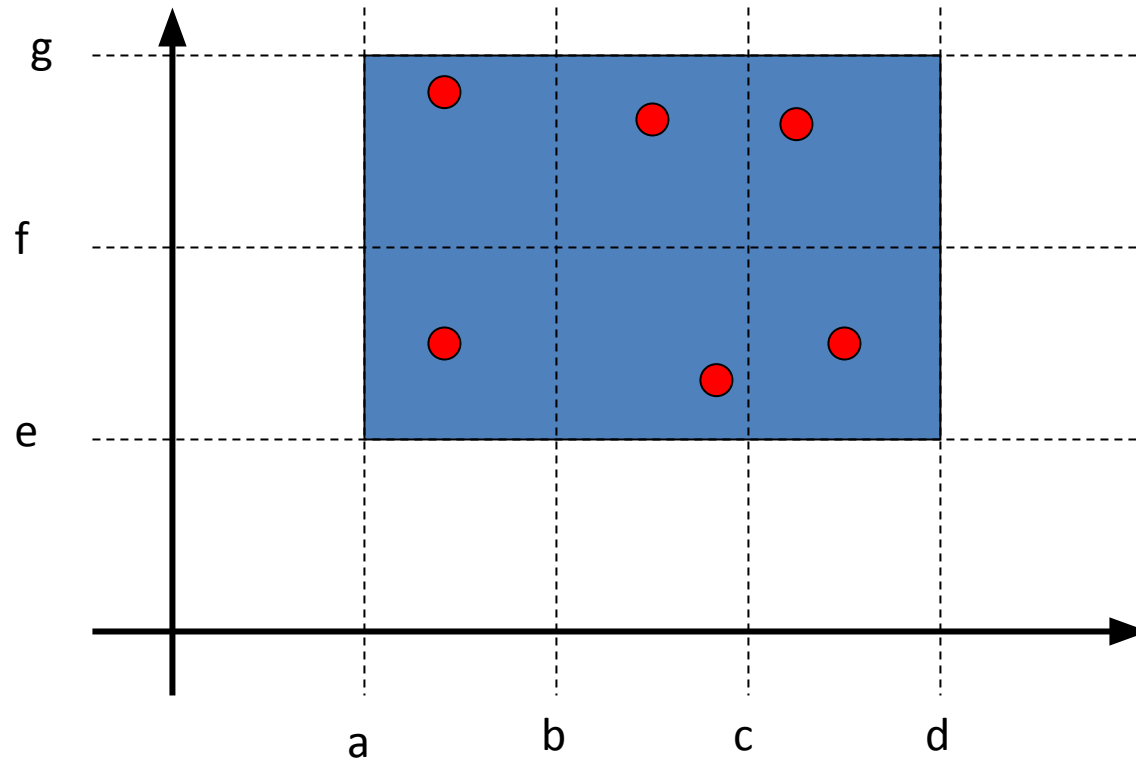
EC – Weak Normal



EC – Strong Normal

- Based on a multiple fault assumption
- We derive test cases out of the Cartesian product of equivalence classes
- Notion of “completeness”
- Testing valid subdomains
- Assumption
 - Input variables are related
 - Multidimensional subdomains. (Example)
- Test selection: Select at least one test from each of the multidimensional sub domain

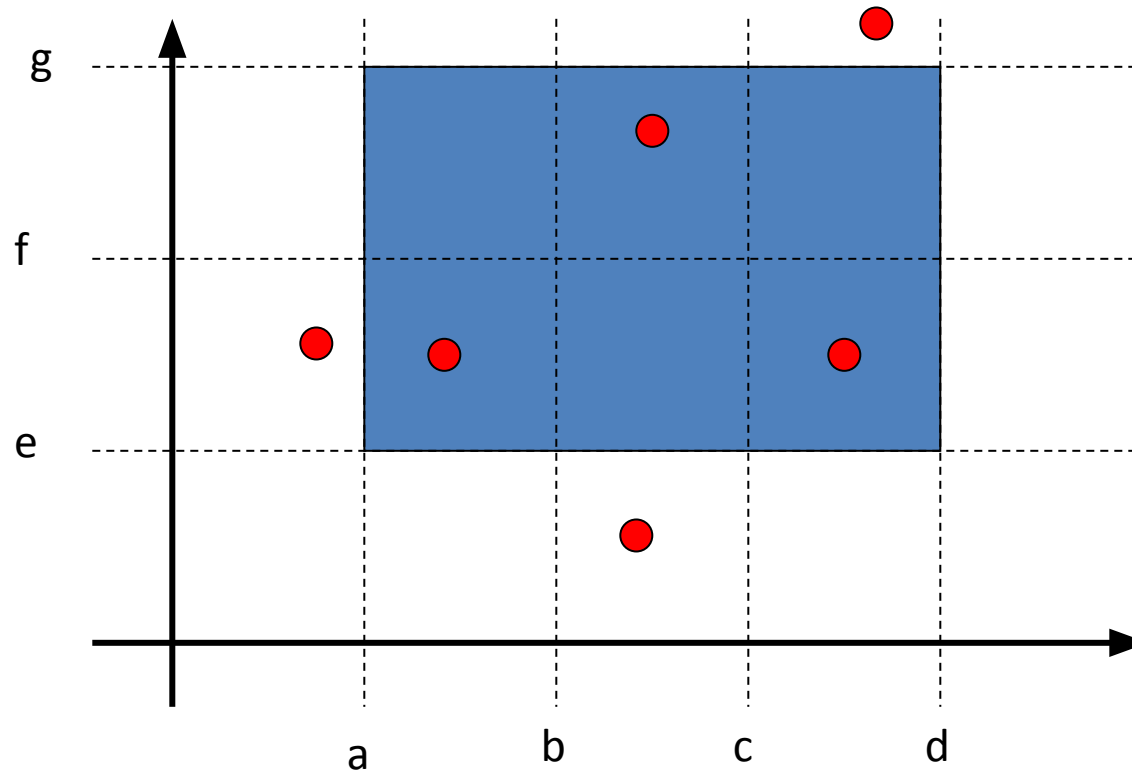
EC – Strong Normal



EC – Weak Robust

- Weak Robust is counter-intuitive.
- Robust comes from the consideration of invalid values
- Weak refers to the single fault assumption
- A test case should have one invalid value and the remaining values should be valid
- One dimensional invalid subdomains

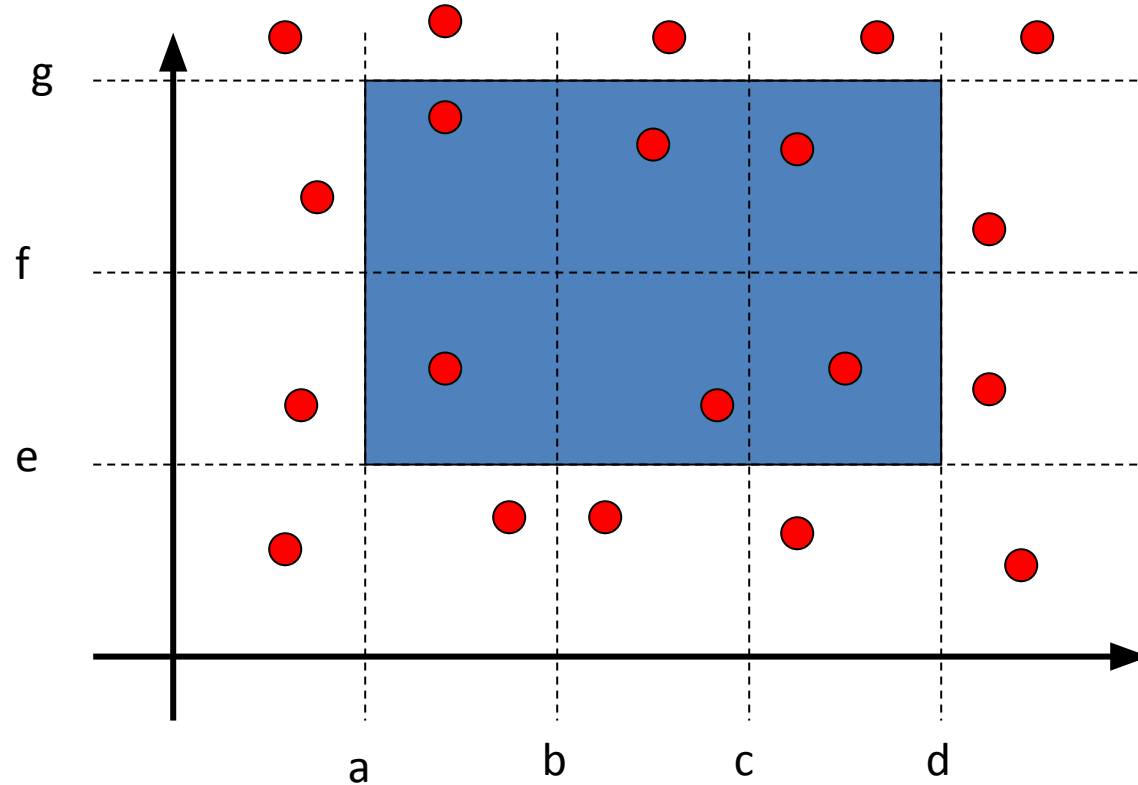
EC – Weak Robust



EC – Strong Robust

- Robust comes from consideration of invalid values for inputs
- Strong refers to the multiple fault assumption

EC – Strong Robust



EC - Characteristics

- A group forms a EC if
 - They all test the same thing
 - If one test case catches a defect, the others probably will too
 - If one test case doesn't catch a defect, the others probably won't either
- What makes us consider them as equivalent
 - They involve the same input variable
 - They result in similar operations in the program
 - They affect the same output variable
 - None force the program to do error handling or all of them do

Recommendations for Identifications of EC



- Equivalence class for invalid inputs
- Looks for Range in numbers
- Look for membership in a group
- Analyse responses to lists and menus
- Looks for variables that must be equal
- Create time-determined equivalence classes
- Look for equivalent output events
- Look for variable groups that must calculate to a certain value or range
- Look for equivalent operating environments

Ref: Testing Computer Software, Kaner, Falk and Nguyen, Chapter 7



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Topic 3.3: Boundary Value Analysis

Boundary Value Analysis

- Boundary Value Analysis focuses on the boundary of the input space to identify test cases
 - Rationale is, errors tend to occur near the extreme value of the input variable
- Examples
 - Loop counters off by 1
 - Inputs at the boundary of ranges. $10 < x < 100$

Boundary Value Analysis

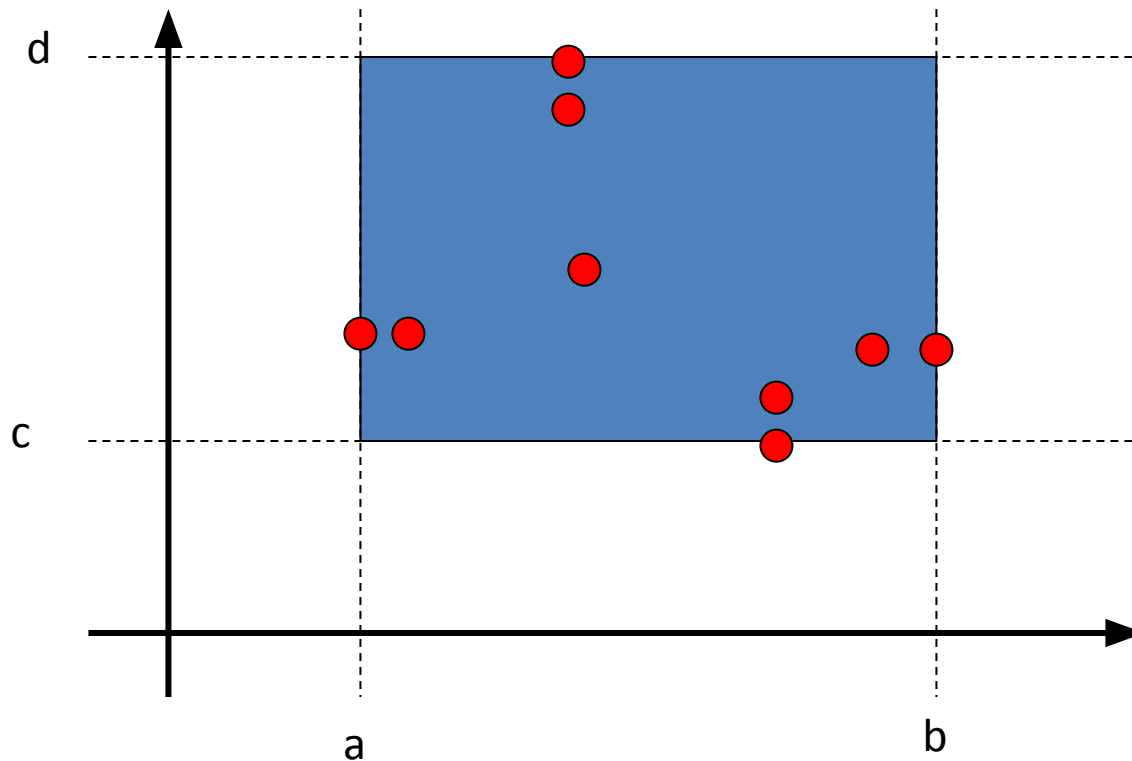
- Idea of BVA is to use input variable values at
 - Their minimum
 - Just above the minimum
 - A nominal value
 - Just below their maximum
 - At their maximum

BVA – Explore the types

Example

- A program takes 2 inputs x1 and x2
 - $a \leq x1 \leq b$
 - $c \leq x2 \leq d$
- We have the intervals
 - $[a, b] \sqsubseteq x1$
 - $[c, d] \sqsubseteq x2$

BVA test cases for a function of two variables – single fault assumption



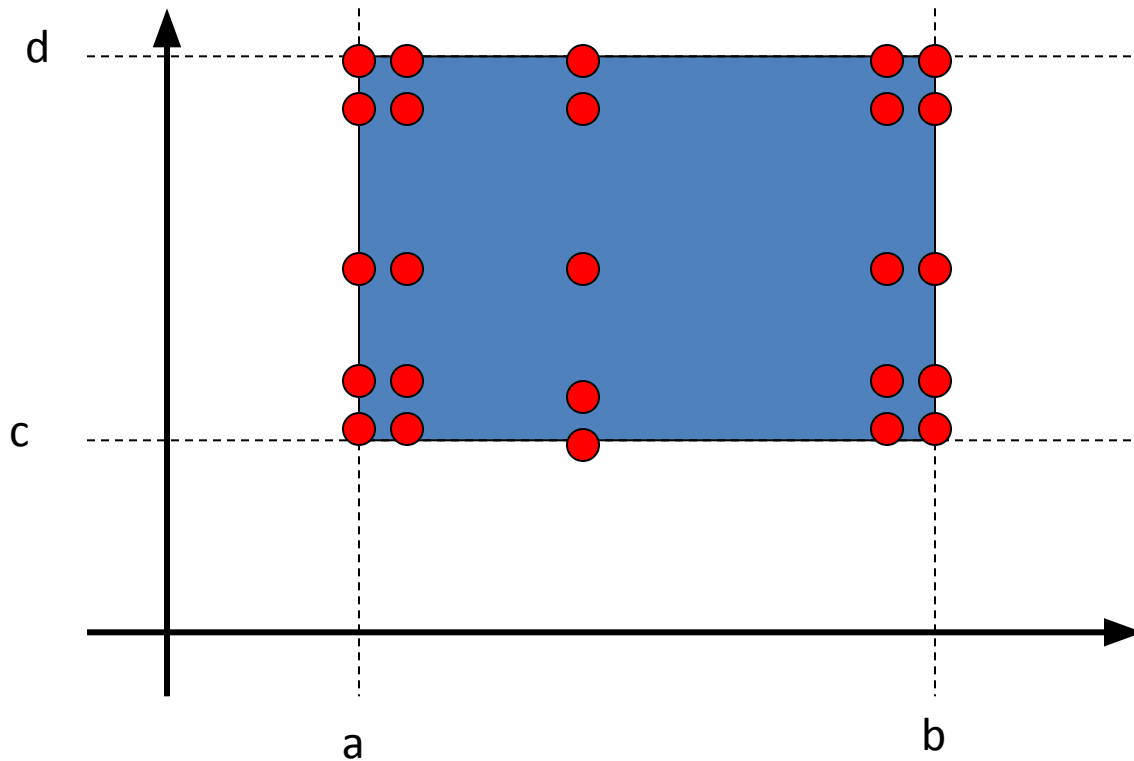
Generalising BVA

- **Two ways**
 - Number of input variables
 - Ranges
- **Variable generalization**
 - Hold one at the nominal value and let the other variable assume min, min+, nom, max- and max. i.e. $4n+1$ test cases

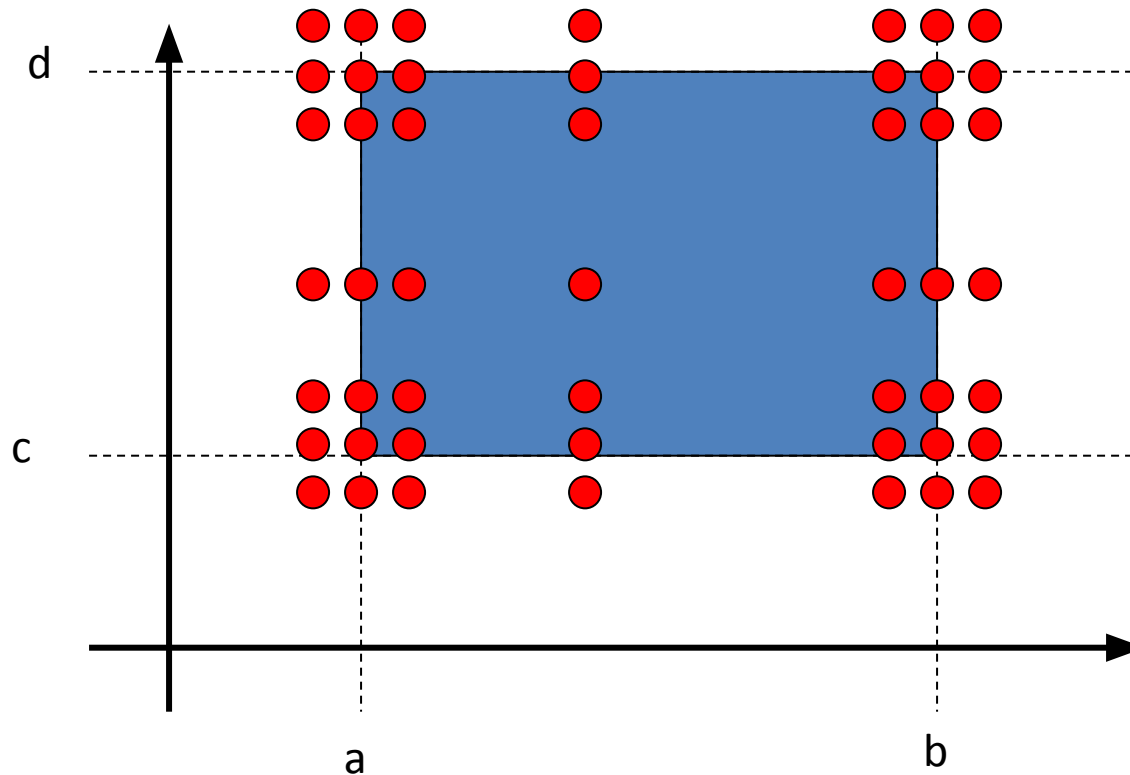
BVA Limitations

- BVA works well when the program to be tested is a function of several independent variables that represent bounded physical quantities
- No consideration to the functionality or semantic meaning of variables

BVA – Worst Case Analysis



BVA – Robust Worst Case

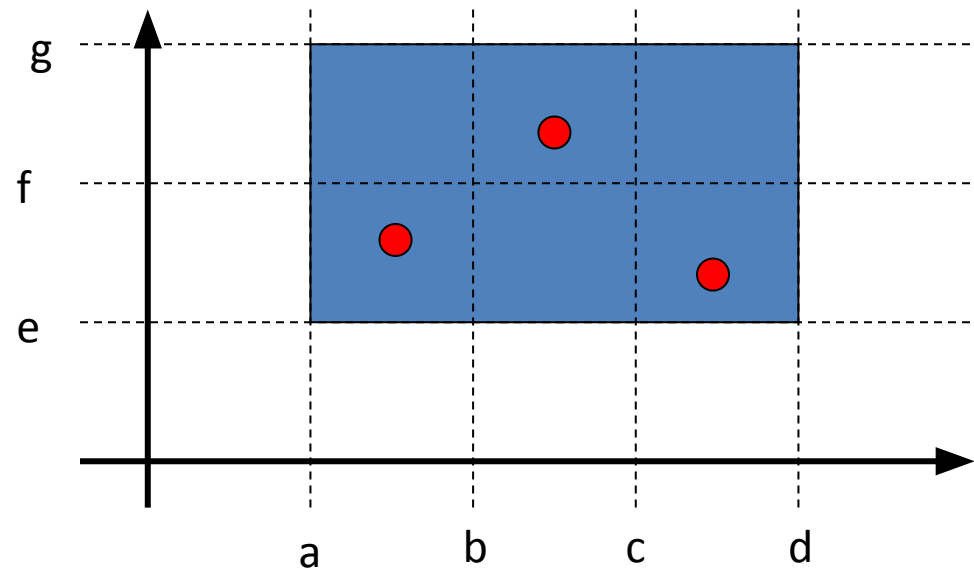


BVA – Special Value Testing

- Practiced form of functional testing
- Most intuitive and least uniform
- Use of Test Engineer's domain knowledge
 - *Gut feel*
 - Ad hoc testing

Edge Testing

- ISTQB Advanced Level Syllabus (ISTQB, 2012) describes a hybrid of BVA and EC
- Edge Testing
- Faults near the boundaries of the classes
- Normal & Robust for Edge Testing





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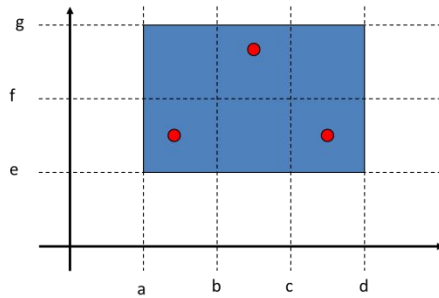
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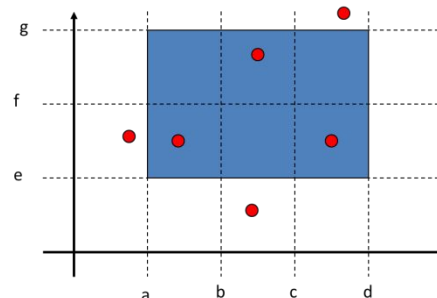


Topic 3.4: Examples & Case Study

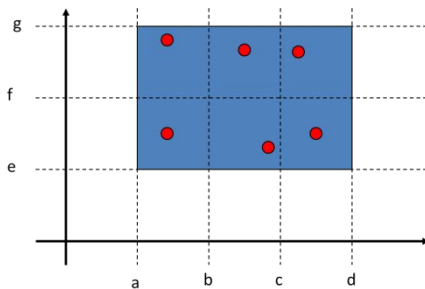
EC & BVA



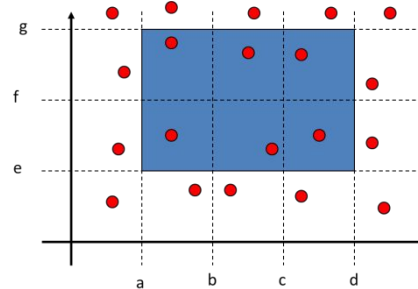
Weak Normal



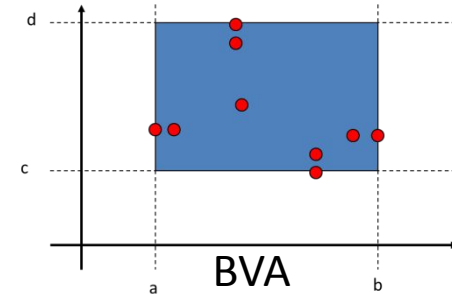
Weak Robust



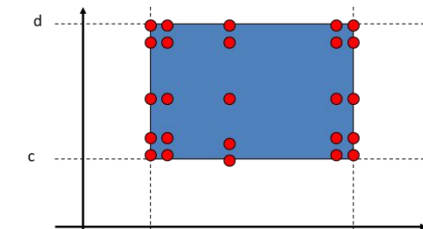
Strong Normal



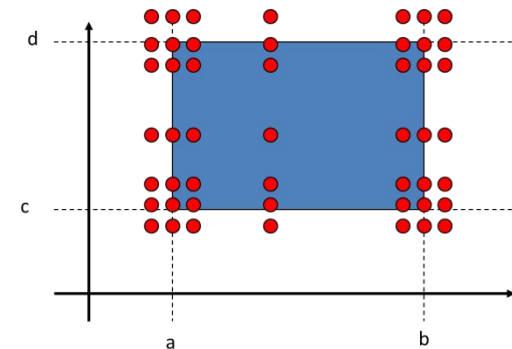
Strong Robust



BVA



Worst Case Analysis



Examples

Problem 1

- Design Test Cases for a Software Program that takes in an input of up to 1000 numbers, finds the maximum and output is the max number

Problem 2

- Design and Discuss test cases for a function returns the max of 3 numbers. The numbers must be integer, else it returns an error

Example – Max of 3 numbers



#	Input Condition	Valid Sub-domain		Invalid Sub-domain	
1	Number a	$0 \leq a \ll 100$	(1)	$a < 0$ $a > 100$	(2) (3)
2	Number b	$0 \leq b \ll 100$	(4)	$b < 0$ $b > 100$	(5) (6)
3	Number c	$0 \leq c \ll 100$	(7)	$c < 0$ $c > 100$	(8) (9)

- Choose the subdomains to satisfy for a specific type of EC or BVA
- Choose an input to form the test case

Process for Test Case Creation




- Create a table with valid and in-valid subdomains
- Number the rows
- Based on the focus (WN, SN, WR, SR of EC) pick the combination of the rows (valid and in-valid subdomains)
- Choose a value and outcome which will form a test case

Repeat any or all steps to arrive at coverage and completeness as required for the problem at hand

Example – Max of 3 numbers



#	Input Condition	Valid Sub-domain		Invalid Sub-domain	
1	Number a	$0 \leq a \ll 100$	(1)	$a < 0$ $a > 100$	(2) (3)
2	Number b	$0 \leq b \ll 100$	(4)	$b < 0$ $b > 100$	(5) (6)
3	Number c	$0 \leq c \ll 100$	(7)	$c < 0$ $c > 100$	(8) (9)
4	Max	a b c	(10) (11) (12)		
5	Two equal	a & b b & c c & a	(13) (14) (15)		
6	All three equal	a, b & c	(16)		

Examples - discuss

- Discuss various test cases and design approaches
- What types of faults are anticipated?
- Are the requirements sufficient?
- Any assumptions made? How were the assumptions made?
- It is recommended that code should be written for both to understand the problem better.

The Triangle Example

Problem Statement

- A program takes an input of a, b and c, which are three sides of a triangle. Based on the length of the three sides the following output is generated,
 1. Not a Triangle
 2. Equilateral triangle
 3. Isosceles Triangle
 4. Scalene Triangle

Variants (a) Type of triangle (b) Which side is the hypotenuse?
(c) Area of the triangle

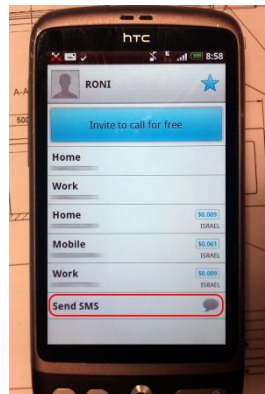
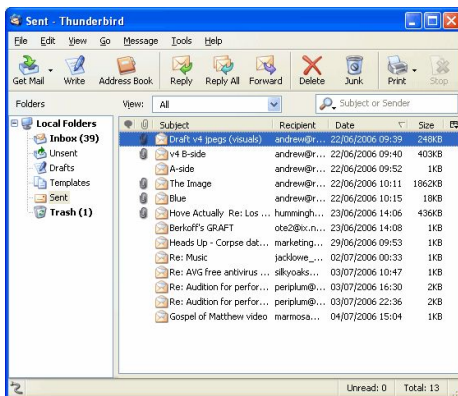
Examples

innovate

achieve

lead

- Automated Teller Machine
- Tea/Coffee Vending Machine
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