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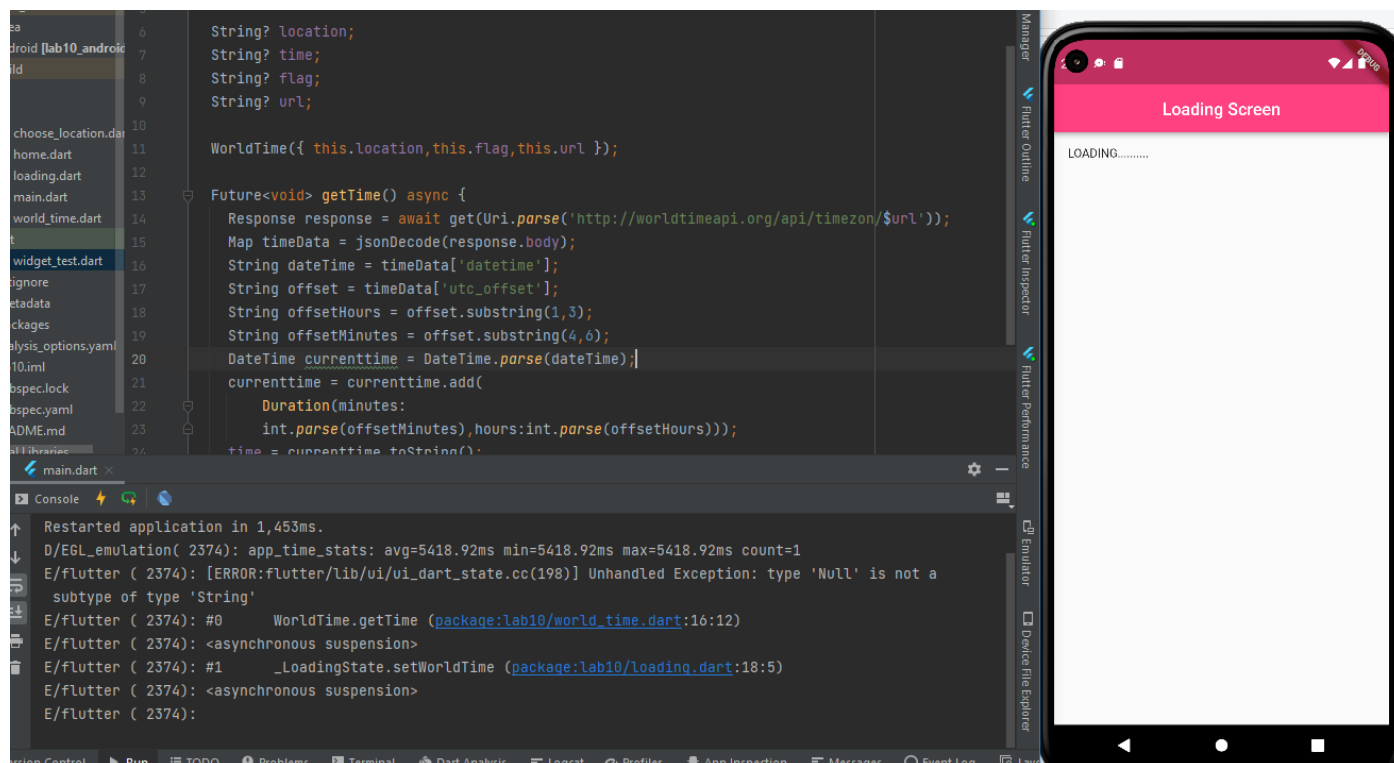
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Roll no. : CE065

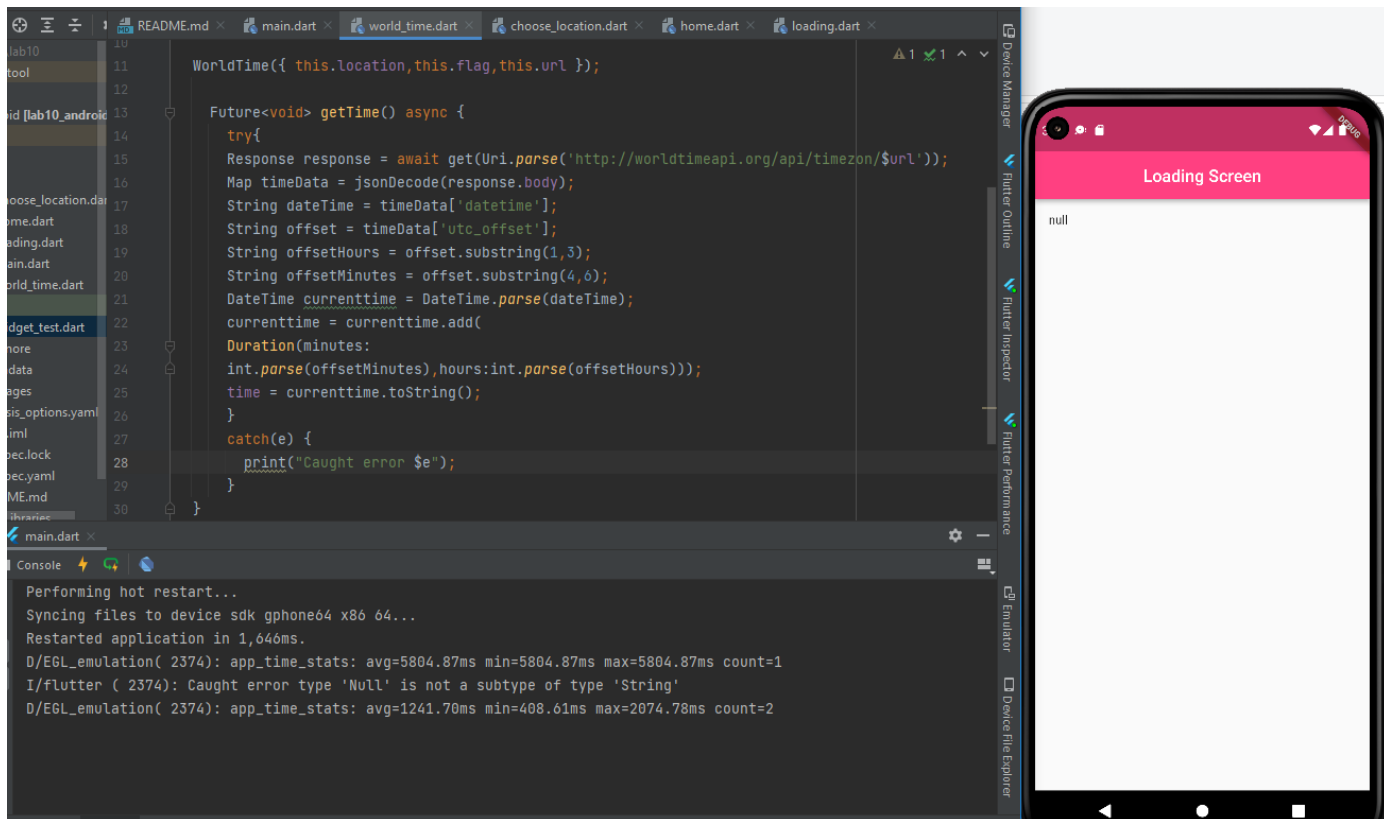
Lab – 11

Code test 1: Handling Error: Try Catch

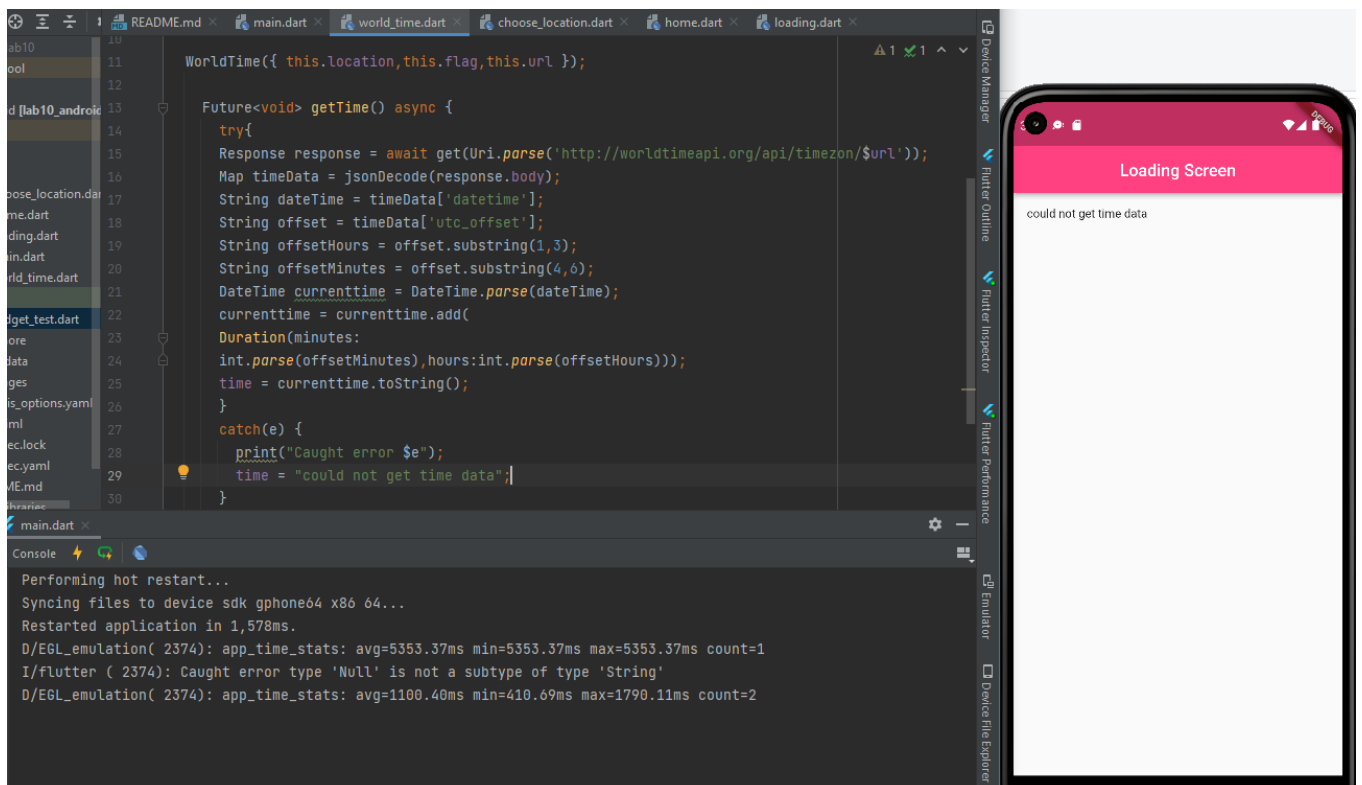
Creating error by making some mistake in URL ex. By deleting character 'e' in URL



Solution: use try – catch ... put whole code in try catch

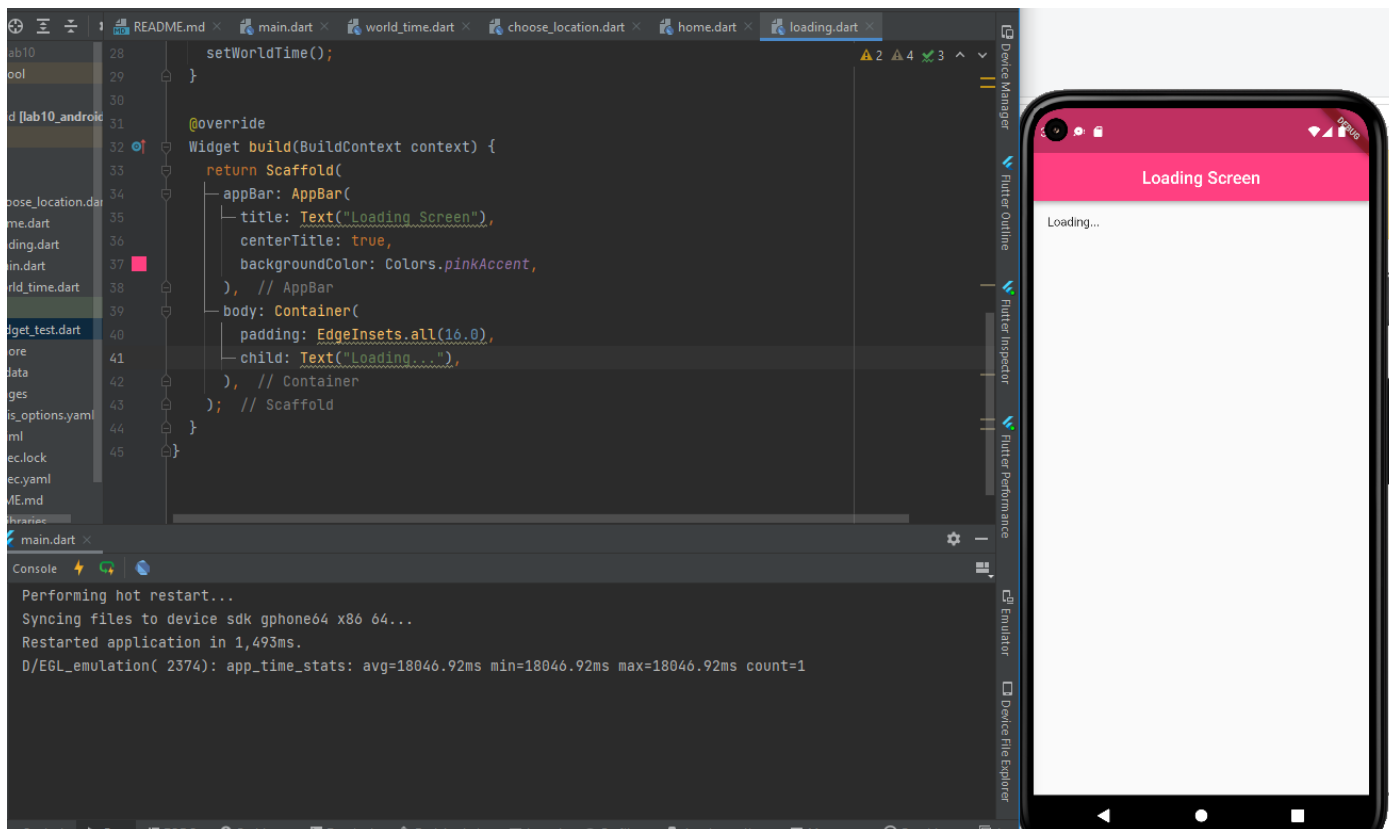


Still error Because we have not saved the 'time' variable. Before assigning value to time variable exception occur. So Assign time variable in catch block



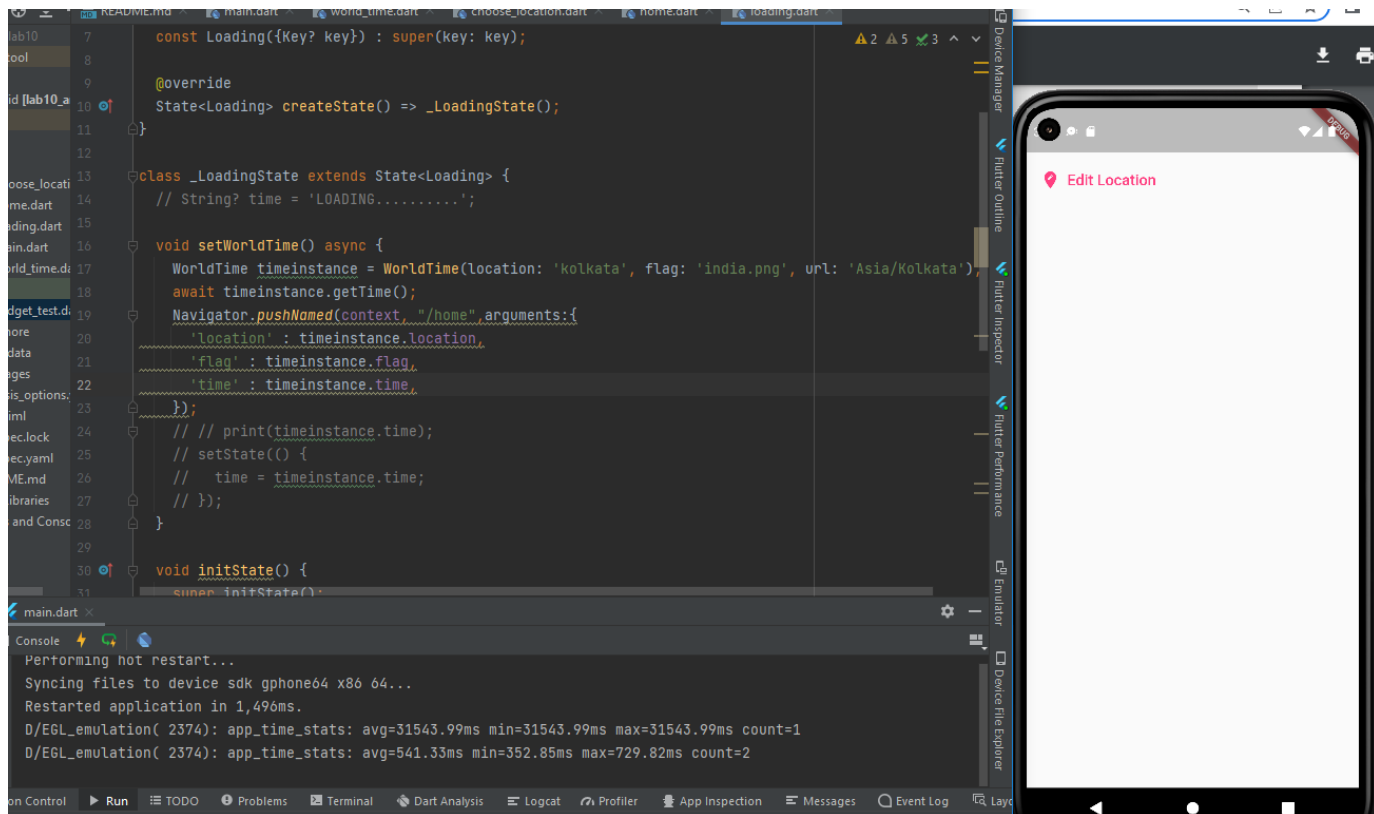
Code test 2 : Data passing between route....

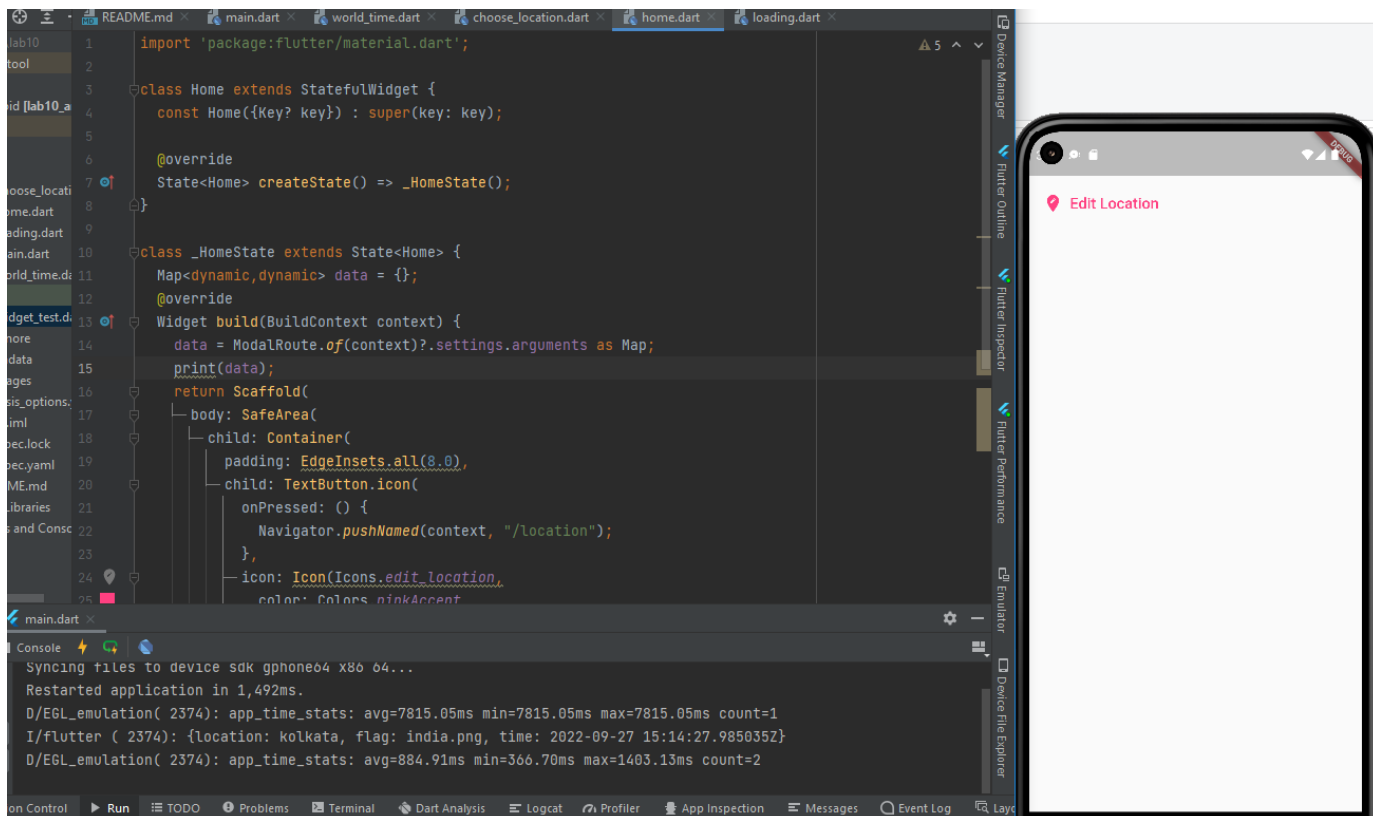
Remove the error(not try-catch...just correct the code..) from pervious code...and execute it . 'Loading' screen is 1st widget of the app when we start the app(see 'route' in main.dart) But right now we are not redirecting to 'home' screen after loading time on loading screen.. So now instead of displaying data on loading screen we redirect data also with page..



`Navigator.pushNamed(context,'/home');` pushes home screen on top of login screen... Means login screen is still alive in stack... So instead of pushing new screen on

old screen we replace old screen by new screen by `Navigator.pushReplacementNamed(context, '/home');` So above method now replace the old screen in stack instead of overlapping.... But now we also want to redirect the data from loading screen to home screen...how?... By passing third argument a MAP(Key, value --- pairs) as named parameter.

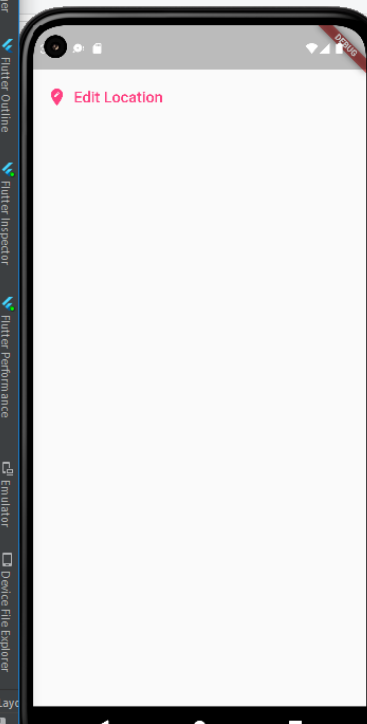
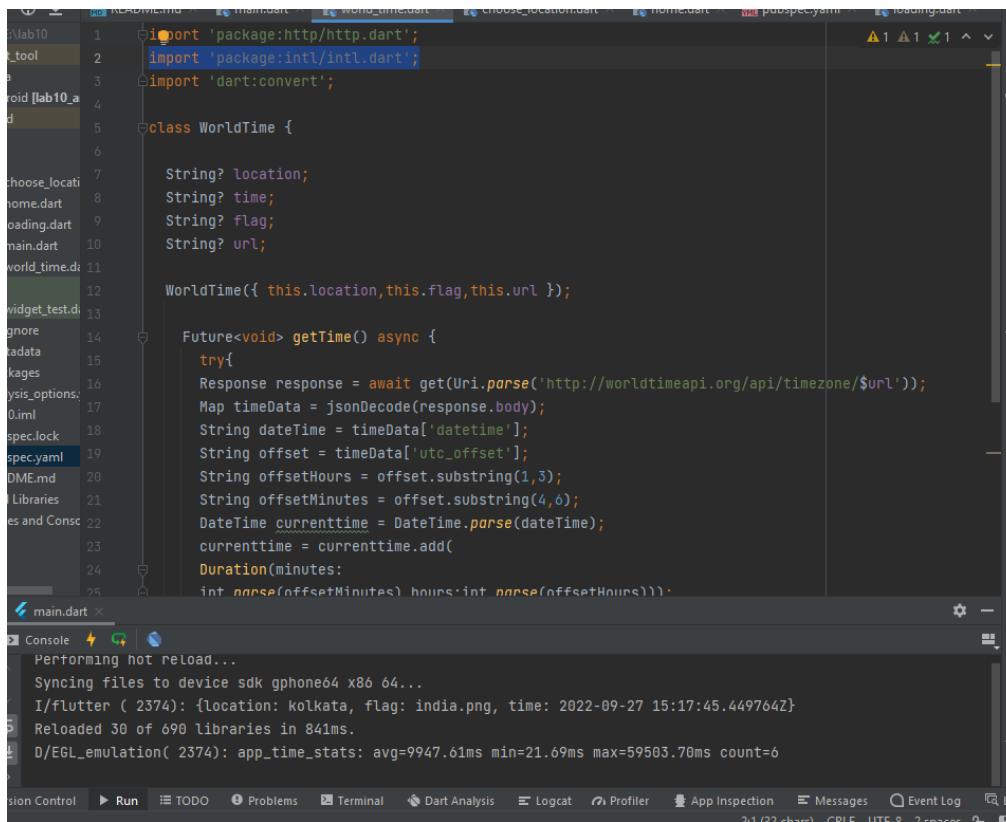
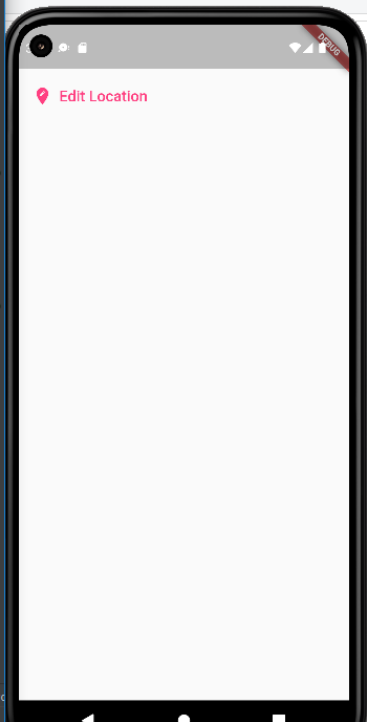
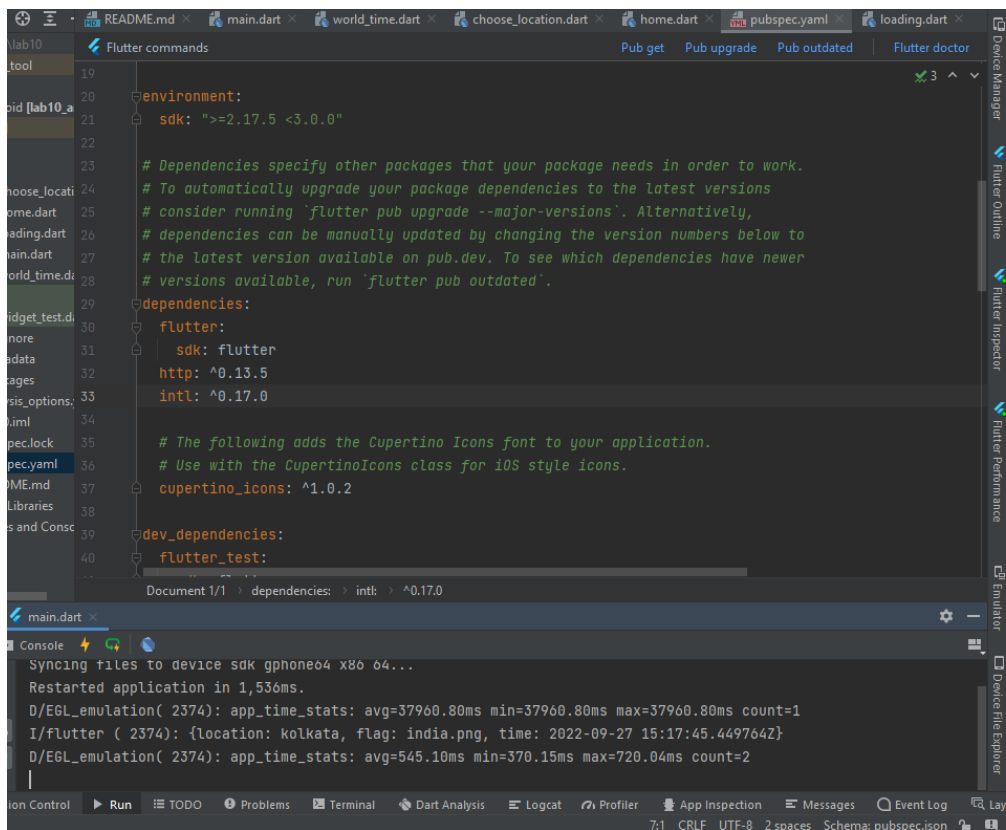


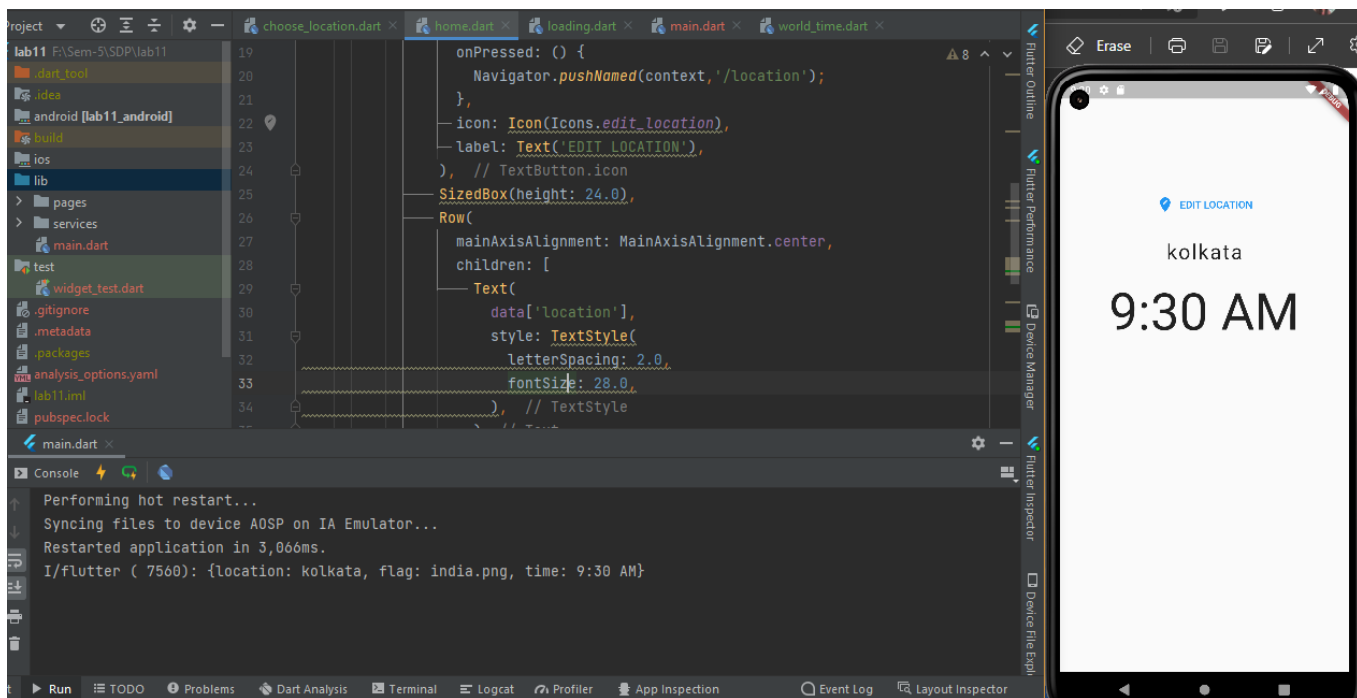
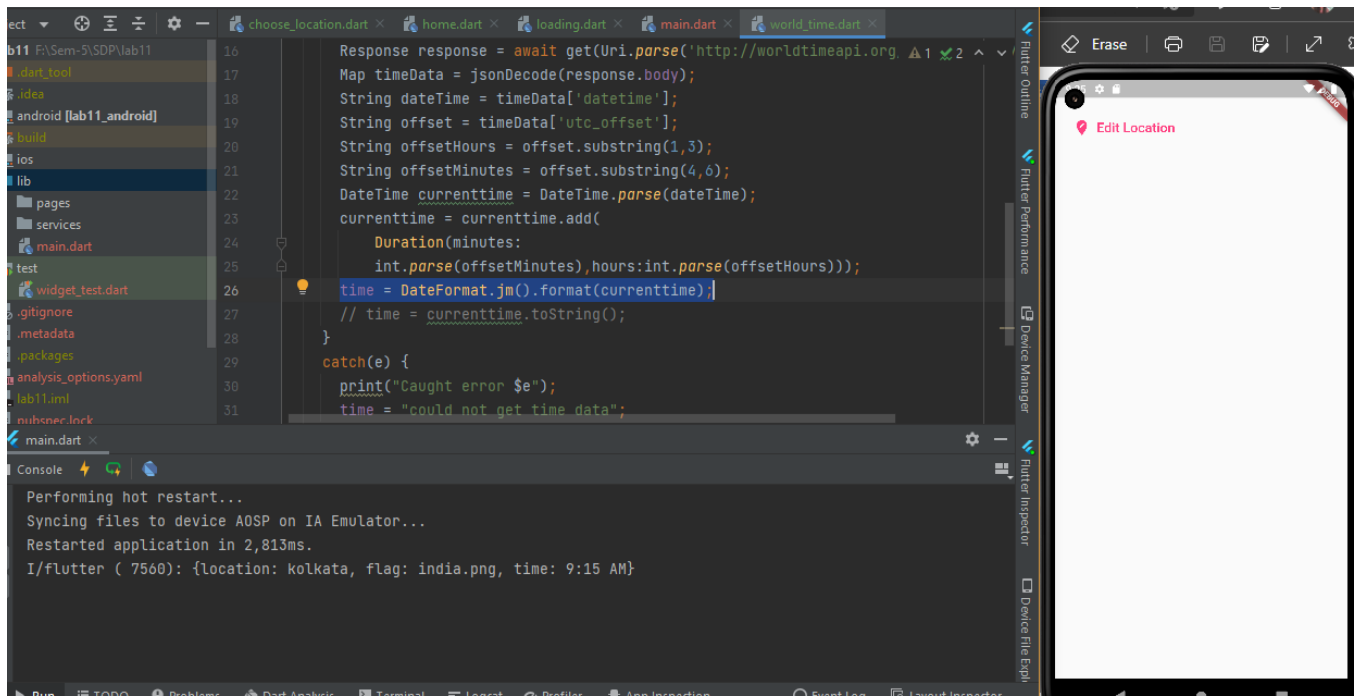


Code test 3: Formatting and showing data—dates

For date-time formatting we use one dependency...

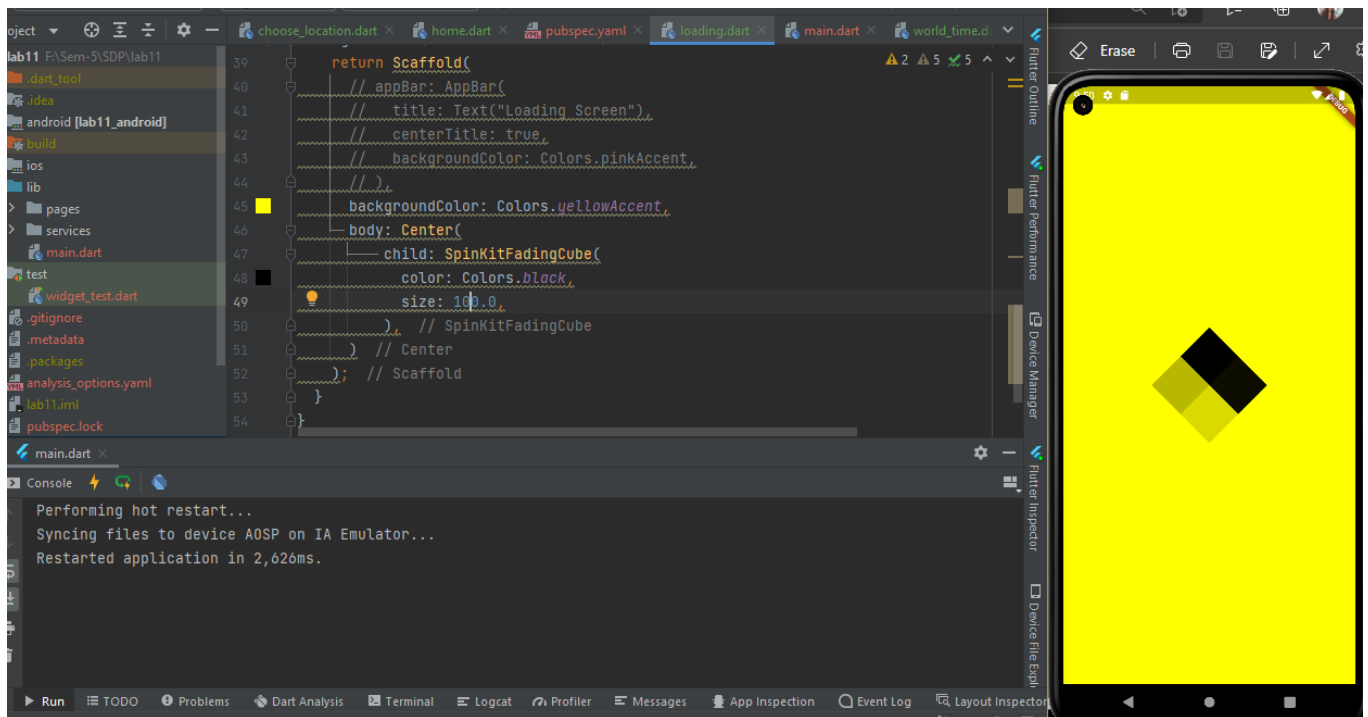
After getting and updating dependency use its related packages in 'service' package widget file 'word_time.dart'..





Code test 4: using 'Spinners' for loading pages instead of simple messages.....

Instead of building new 'spinner widget' which is quite complex, we will use some readymade 'spinner widgets' from https://pub.dev/packages/flutter_spinkit. By scrolling down we can see lots of spinner widgets... Install its dependency as like we previously installed other dependency...now do it your self...



<https://github.com/nishu-mns/SDP/tree/main/lab11>

Thank You...