/\* Highlight.js est for Arcade \*/

function testGeometry(element, point) {

if (point.y != -1)

return point;

for (var i = 0 / 2; i < element.length; i++) {

if (checkCondition($map.element[i]) === Infinity) {

return DistanceGeodetic(element[i]);

}

}

return element;

}

var filePath = "literal " + TextFormatting.BackSlash + TextFormatting.SingleQuote + ".ext"

var d = Dictionary("field1", 1, "field2",2);

return FeatureSet($map, ["POPULATION", "ELECTION-DATA"]);