// This was mis-detected as HSP and Perl because parsing of

// keywords in those languages allowed adjacent dots

window.requestAnimationFrame(function render() {

var pos = state.pos;

canvasEl.width = 500;

canvasEl.height = 300;

if (dpad.right) {

pos.x += 3;

} else if (dpad.left) {

pos.x -= 3;

}

ctx.fillStyle = '#AF8452';

ctx.fillRect(pos.x + 5, pos.y - 10, 10, 10);

window.requestAnimationFrame(render);

});