import Animate

import SeasonsGreetingsTheme

import "myhelper.xl"

theme "SeasonsGreetings"

function X:real -> sin(X\*0.5) + 16#0.002

page "A nice car",

// --------------------------------------

// Display car model on a pedestal

// --------------------------------------

clear\_color 0, 0, 0, 1

hand\_scale -> 0.3

// Display the background image

background -4000,

locally

disable\_depth\_test

corridor N:integer ->

locally

rotatez 60 \* N

translatex 1000

rotatey 90

color "white"

texture "stars.png"

texture\_wrap true, true

texture\_transform

translate (time + N) \* 0.02 mod 1, 0, 0

scale 0.2, 0.3, 0.3

rectangle 0, 0, 100000, 1154