/\* digit separators \*/

int number = 2'555'555'555; // digit separators

float exponentFloat = .123'456e3'000; // digit separators in floats

float suffixed = 3.000'001'234f // digit separators in suffixed numbers

char word[] = { '3', '\0' }; // make sure digit separators don't mess up chars

float negative = -123.0f; // negative floating point numbers