integer = <span class="hljs-number">1234</span>

big\_integer = <span class="hljs-number">1\_234\_000</span>

neg\_integer = <span class="hljs-number">-20\_000</span>

float = <span class="hljs-number">2.34</span>

sci\_float = <span class="hljs-number">2.4e23</span>

plus\_sci\_float = <span class="hljs-number">2.4e+23</span>

small\_sci\_float = <span class="hljs-number">2.4e-23</span>

cap\_sci\_float = <span class="hljs-number">2.4E23</span>

binary = <span class="hljs-number">0b1010</span>

strange\_binary = <span class="hljs-number">0b1010\_1010\_1010</span>

octal = <span class="hljs-number">0o777</span>

strange\_octal = <span class="hljs-number">0o777\_666\_555</span>

hex = <span class="hljs-number">0x1ABEF</span>

strange\_hex = <span class="hljs-number">0x1234\_FACE\_987D</span>