

## Different thresholds

-description: we want to know how different aspects of our definition of models for state quality calculation will influence the solutions we find in our simulation. A very important aspect of our models is how we define thresholds for different types of resources. When we are assigning resource amounts of each resource for different countries, we use the Random function in excel that generates an integer in the range of [0, 10]. We multiply this number with a value n, which can be different for different resources, and add to a minimum value, which can also be different for different resources. So the resource amount that can be generated for a resource to a country is in the range of [min, min+10n]. Our definition of thresholds are also using this way of definition. Originally, the 1<sup>st</sup> threshold for materials is min + n, the 2<sup>nd</sup> threshold for materials is min + 4n, and the threshold for waste is min + 5n. We think it is worth experimenting how the results may change if we change these thresholds. For example, we can change the 1<sup>st</sup> threshold to min + 2n and see how it influences the results.

-initial state:

Coun try	pop ulati on	metal Eleme nts	ti m ber	lan dAr ea	w at er	met alAll oys	elec tron ics	ho usi ng	fo o d	metalAl loysWa ste	houisi ngWa ste	electro nicsWa ste	foo dWa ste
Atlan tis	110 00	1900	19 00 0	100 00	50 00	700	140 0	13 00 0	21 00 0	1100	1200	1300	150 0
Brob ding nag	110 00	1900	19 00 0	150 00	37 50 0	1100	500	12 00 0	20 00 0	1900	2000	1100	150 0
Carp ania	130 00	2000	70 00 0	300 00	52 50 0	700	700	20 00 0	19 00 0	1600	1500	1800	130 0
Dinot opia	110 00	1200	17 00 0	350 00	37 50 0	900	120 0	21 00 0	17 00 0	1100	1600	1700	150 0
Erew hon	110 00	2000	15 00 0	200 00	50 00 0	1400	130 0	20 00 0	18 00 0	1600	1500	2000	160 0
MyC ountr y	130 00	1800	13 00 0	300 00	40 00 0	800	900	16 00 0	19 00 0	1700	1800	1800	130 0

## Test 1

-description:

In this test, the input resources file contains the original thresholds for materials and wastes. Specifically, it is  $\text{min} + n$  for materials' 1<sup>st</sup> threshold,  $\text{min} + 4n$  for materials' 2<sup>nd</sup> threshold, and  $\text{min} + 5n$  for wastes' threshold.

-parameters:

initial\_state\_filename = "/input\_files/countries\_threshold.xlsx"

initial\_resources\_filename = "/input\_files/Resources\_Different\_Threshold original.xlsx"

output\_schedule\_filename = "/output\_files/change\_threshold original.txt"

depth = 4

solution\_limit = 100000

-output:

Number of solutions: 1

Best solution EU: 494686

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

Number of solutions: 5

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 10

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 50

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 100

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 500

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 1000

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 100000

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

## Test 2

-description:

In this test, the input resources file contains the changed 1<sup>st</sup> thresholds for materials, the same 2<sup>nd</sup> threshold for materials and same threshold for wastes, compared with the original thresholds. Specifically, it is  $\min + 2n$  for materials' 1<sup>st</sup> threshold,  $\min + 4n$  for materials' 2<sup>nd</sup> threshold, and  $\min + 5n$  for wastes' threshold.

-parameters:

initial\_state\_filename = "./input\_files/countries\_threshold.xlsx"

initial\_resources\_filename = "./input\_files/Resources\_Different\_Threshold 1st.xlsx"

output\_schedule\_filename = "./output\_files/change\_threshold 1st.txt"

depth = 4

solution\_limit = 100000

-output:

Number of solutions: 1

Best solution EU: 494686

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 100000

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Test 3

-description:

In this test, the input resources file contains the changed 2<sup>nd</sup> thresholds for materials, the same 1<sup>st</sup> threshold for materials and same threshold for wastes, compared with the original thresholds. Specifically, it is  $\min + n$  for materials' 1<sup>st</sup> threshold,  $\min + 8n$  for materials' 2<sup>nd</sup> threshold, and  $\min + 5n$  for wastes' threshold.

-parameters:

initial\_state\_filename = "./input\_files/countries\_threshold.xlsx"

initial\_resources\_filename = "./input\_files/Resources\_Different\_Threshold 2nd.xlsx"

output\_schedule\_filename = "./output\_files/change\_threshold 2nd.txt"

depth = 4

solution\_limit = 100000

-output:

Number of solutions: 1

Best solution EU: 494686

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

Number of solutions: 5

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 10

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 50

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Erewhon', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Erewhon', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 100

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 500

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Erewhon', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Erewhon', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 1000

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 100000

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1062670')  
('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1062670')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1316548')

Test 4

-description:

In this test, the input resources file contains the changed 1<sup>st</sup> and 2<sup>nd</sup> thresholds for materials and the same threshold for wastes, compared with the original thresholds. Specifically, it is  $\min + 2n$  for materials' 1<sup>st</sup> threshold,  $\min + 8n$  for materials' 2<sup>nd</sup> threshold, and  $\min + 5n$  for wastes' threshold.

-parameters:

initial\_state\_filename = "./input\_files/countries\_threshold.xlsx"

initial\_resources\_filename = "./input\_files/Resources\_Different\_Threshold 1st+2nd.xlsx"

output\_schedule\_filename = "./output\_files/change\_threshold 1st+2nd.txt"

depth = 4

solution\_limit = 100000

-output:

Number of solutions: 1

Best solution EU: 494686

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

Number of solutions: 5

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 10

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 50

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Erewhon', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Erewhon', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 100

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 500

Best solution EU: 1316548

Best Path:



('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Erewhon', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Erewhon', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 1000

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')  
('TRANSFER', 'Brodingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')  
('TRANSFER', 'MyCountry', 'Brodingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 100000

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 1062670')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('food', 2388.8888888888887), 'EU: 1062670')  
('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1316548')

## Test 5

-description:

In this test, the input resources file contains the same 1<sup>st</sup> and 2<sup>nd</sup> thresholds for materials and the changed threshold for wastes, compared with the original thresholds. Specifically, it is  $\text{min} + n$  for materials' 1<sup>st</sup> threshold,  $\text{min} + 4n$  for materials' 2<sup>nd</sup> threshold, and  $\text{min} + 7.5n$  for wastes' threshold.

-parameters:

initial\_state\_filename = "/input\_files/countries\_threshold.xlsx"

initial\_resources\_filename = "/input\_files/Resources\_Different\_Threshold\_waste.xlsx"

output\_schedule\_filename = "/output\_files/change\_threshold\_waste.txt"

depth = 4

solution\_limit = 100000

-output:

Number of solutions: 1

Best solution EU: 494686

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

Number of solutions: 5

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 10

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 50

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 100

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 500

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 1000

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Number of solutions: 100000

Best solution EU: 709286

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 709286')

Test 6

-description:

In this test, the input resources file contains the changed 1<sup>st</sup> and 2<sup>nd</sup> thresholds for materials and the changed threshold for wastes, compared with the original thresholds. Specifically, it is  $\text{min} + 2n$  for materials' 1<sup>st</sup> threshold,  $\text{min} + 8n$  for materials' 2<sup>nd</sup> threshold, and  $\text{min} + 7.5n$  for wastes' threshold.

-parameters:

initial\_state\_filename = "./input\_files/countries\_threshold.xlsx"

initial\_resources\_filename = "./input\_files/Resources\_Different\_Threshold\_1st+2nd +waste.xlsx"

output\_schedule\_filename = "./output\_files/change\_threshold\_1st+2nd +waste.txt"

depth = 4

solution\_limit = 100000

-output:

Number of solutions: 1

Best solution EU: 494686

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

Number of solutions: 5

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 10

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Dinotopia', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 50

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Erewhon', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Erewhon', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 100

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 500

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Erewhon', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Erewhon', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 1000

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1201388')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('electronics', 100), 'EU: 1316548')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('food', 2388.8888888888887), 'EU: 1316548')

Number of solutions: 100000

Best solution EU: 1316548

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494686')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890252')

('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 1062670')

('TRANSFER', 'MyCountry', 'Dinotopia', ('food', 2388.8888888888887), 'EU: 1062670')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 1316548')

#### Test Cases Result Explanation:

Comparing the generated results of the 6 tests, we can see that the expected utilities of the best solutions in Test 1 (original thresholds: 1<sup>st</sup> for materials being  $\min + n$ , 2<sup>nd</sup> for materials being  $\min + 4n$ , the threshold for waste being  $\min + 5n$ ), Test 2 (only change 1<sup>st</sup> threshold for materials, 1<sup>st</sup> for materials being  $\min + 2n$ , 2<sup>nd</sup> for materials being  $\min + 4n$ , the threshold for waste being  $\min + 5n$ ), Test 5 (only change threshold for wastes: 1<sup>st</sup> for materials being  $\min + n$ , 2<sup>nd</sup> for materials being  $\min + 4n$ , the threshold for waste being  $\min + 7.5n$ ) are all same (around 700000). We can also see that the expected utilities of the best solutions in Test 3 (only change 2<sup>nd</sup> thresholds: 1<sup>st</sup> for materials being  $\min + n$ , 2<sup>nd</sup> for materials being  $\min + 8n$ , the threshold for waste being  $\min + 5n$ ), Test 4 (change 1<sup>st</sup> and 2<sup>nd</sup> thresholds for materials, 1<sup>st</sup> for materials being  $\min + 2n$ , 2<sup>nd</sup> for materials being  $\min + 8n$ , the threshold for waste being  $\min + 5n$ ), Test 5 (only all thresholds: 1<sup>st</sup> for materials being  $\min + 2n$ , 2<sup>nd</sup> for materials being  $\min + 8n$ , the threshold for waste being  $\min + 7.5n$ ) are all same (around 1300000). This tells us that only our changes in 2<sup>nd</sup> threshold influence the decision that MyCountry does in its searches for successor states. When we look closely at the generated schedules, we can find that for Test 1, 2, and 5, the best schedule for MyCountry is doing 2 transforms of 128 electronics. But for Test 3, 4, and 6, the best schedule for MyCountry is doing 2 transforms of 128 electronics, then doing one trade that transfers some food for the other country's electronics, and doing another transform of 128 electronics. The reason behind this difference can be because of the initial resource amount of each resources for MyCountry. If we check the initial state of MyCountry, we can see that all of its resources have amount equal to or larger than  $\min + 3n$ , which is even larger than our changed 1<sup>st</sup> threshold. Since the first threshold is the survival threshold,

this indicates that MyCountry is in a relatively resource-rich state, so it will not eagerly search for operators that can increase its most demanded resources for survival. This is also the reason for why we do not see solutions change when we change the 1<sup>st</sup> threshold for materials. According to our models, the materials are usually most encouraged to be traded to other countries when their amount is between 1<sup>st</sup> and 2<sup>nd</sup> thresholds because the market is saturated after the 2<sup>nd</sup> threshold. Because most of the resources for MyCountry are between  $\text{min} + 4n$  and  $\text{min} + 8n$ , the resources for MyCountry are mostly above original 2<sup>nd</sup> threshold ( $\text{min} + 4n$ ). This makes MyCountry more inclined to do transform instead of transfer. And since electronics' resource amount is low but weight is high, it can give the most increase in state quality among all possible transforms for MyCountry. So MyCountry would like to do 2 transforms of electronics for Test 1, 2, and 5 when the 2<sup>nd</sup> threshold for materials is only  $\text{min} + 4n$ . But when we change it to  $\text{min} + 8n$  in Test 3, 4, and 6, a lot of the resources for MyCountry are then between 1<sup>st</sup> and 2<sup>nd</sup> thresholds. This makes MyCountry more inclined to do trades, and since electronics' amount is still relatively smaller but can bring large increase in state quality for MyCountry, MyCountry are inclined to trade its other resources for another country's electronics. The reason behind no change in wastes can be because the weights and amounts for wastes are low, so they do not play very important roles in any types of operations in our defined world. So even if we make big changes to the thresholds, no change is made in solutions.

### **Weight scaling:**

In this test we considered how the changes in our grouped resources (raw materials, produced materials, waste materials), will affect the trading or transformation between and within countries. We scaled each resource group weight separately increasing from 0.5, 0.75, 1.25. What we expected was that the weight scaling for raw materials scaled up will reflect a hoarding of sorts for raw materials, for the scaling in produced materials we expected that the countries will value transforms which generate the produced materials more with the 0.5, 0.75 and 1.25 up scale. Last, we also scaled the weights of all waste expecting a similar preference for transforms compared to trades.

raw materials weight 1.5x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal1.txt"

Number of solutions: 1

Best solution EU: 617764

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 617764')

Number of solutions: 5

Best solution EU: 1379511

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 617764')

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 617764')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1111975')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1379511')

Number of solutions: 100000

Best solution EU: 1379511

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 617764')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1111975')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1379511')

raw materials 1.75x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal2.txt"

Number of solutions: 1

Best solution EU: 657365

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 657365')

Number of solutions: 5

Best solution EU: 1475742

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 657365')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1183257')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1475742')

Number of solutions: 10

Best solution EU: 1475742

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 657365')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1183257')





192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1183257')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1475742')

raw materials 2.25x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal3.txt"

Number of solutions: 1

Best solution EU: 736567

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

Number of solutions: 5

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

Number of solutions: 10

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

Number of solutions: 50

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

Number of solutions: 100

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

Number of solutions: 500

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

Number of solutions: 1000

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

Number of solutions: 100000

Best solution EU: 1668203

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 736567')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1325821')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1668203')

produced materials 1.5x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal4.txt"

Number of solutions: 1

Best solution EU: 728641



('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1311554')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1588115')

Number of solutions: 1000

Best solution EU: 1588115

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 728641')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1311554')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1588115')

Number of solutions: 100000

Best solution EU: 1588115

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 728641')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1311554')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1588115')

produced materials 1.75x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal5.txt"

Number of solutions: 1

Best solution EU: 823680

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 823680')

Number of solutions: 5

Best solution EU: 1788647

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 823680')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1482625')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1788647')

Number of solutions: 10



Number of solutions: 100000

Best solution EU: 1788647

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 823680')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1482625')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1788647')

produced materials 2.25x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal6.txt"

Number of solutions: 1

Best solution EU: 1013759

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1013759')

Number of solutions: 5

Best solution EU: 2189712

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1013759')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1824767')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 2189712')

Number of solutions: 10

Best solution EU: 2189712

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1013759')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1824767')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 2189712')

Number of solutions: 50

Best solution EU: 2189712

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1013759')





-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal7.txt"

Number of solutions: 1

Best solution EU: 538562

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

Number of solutions: 5

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 10

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 50

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 100

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 500

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 1000

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 100000

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

waste materials 1.75x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal8.txt"

Number of solutions: 1

Best solution EU: 538562

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

Number of solutions: 5

Best solution EU: 1187051

Best Path:



Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 100000

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

waste materials 2.25x

-initial state:

-parameters:

initial\_state\_filename = "./input\_files/countries.xlsx"

output\_schedule\_filename = "./output\_files/equal9.txt"

Number of solutions: 1

Best solution EU: 538562

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

Number of solutions: 5

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

Number of solutions: 10

Best solution EU: 1187051

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')



192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969412')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187051')

**Results:** Looking across all 9 tests with 3 subtests, we did not expect that an increase in the weight of raw materials will still push transforms as preferred over transfers as shown in the equal1.txt, equal2.txt, and equal3.txt. Also, the expected utility for the raw materials for a scale of 1.5, 1.75, and 2.25 upscale of raw materials weight increases as expected because we prioritize higher values. Now an explanation that we settled on for the increased transforms is that raw materials were hoarded by each country without a want to acquire any in trades between others and themselves. Now, for the rest of the scaling we expected such a focus on transforms because produced resources and waste amounts were increased through transforms. Overall, we saw an increase in expected utility as the best schedule displayed.

### Inequality in the World

- Description: For this test we wanted to look at how inequality in the world and the actor's relative wealth affect the schedules being generated by our simulation. As a measurement of a world state's wealth inequality, we used the mean log deviation(MLD) of each country's state quality. This is normalized so that an MLD of 0 represents completely equal state qualities and 1 represents only a single country having any resources at all. To measure the actor's relative quality(ARQ) we used the proportion of the actor's state quality to the average state quality. An ARQ of 1 represents the actor having average wealth while  $ARQ > 1$  means the actor is wealthy and  $ARQ < 1$  means the actor is poor. We ran 9 simulations in which the world was equal, slightly unequal or extremely unequal and the actor was poor, average or rich.

- Test 1

- o Description: The MLD is ~0 and the ARQ is ~0.5 representing nearly equal world in which the actor is poor.
- o Parameters:
  - initial\_state\_filename = "./input\_files/countries\_threshold.xlsx"
  - initial\_resources\_filename = "./input\_files/MLD0\_ARQ0.5.xlsx"
  - output\_schedule\_filename = "./output\_files/MLD0\_ARQ0.5.txt"
  - depth = 5
  - solution\_limit = 100
- o Output:

Number of solutions: 1

Best solution EU: 340946

MLD: 0.032380

ARQ: 0.521300

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 340946')

Number of solutions: 5

Best solution EU: 601028

MLD: 0.034980

ARQ: 0.506232

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 340946')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 450223')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 534566')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 598923')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 601028')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 1050.0), 'EU: 601028')

Number of solutions: 10

Best solution EU: 601028

MLD: 0.034980

ARQ: 0.506232

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 340946')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 450223')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 534566')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 598923')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 601028')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 1050.0), 'EU: 601028')

Number of solutions: 50

Best solution EU: 601028

MLD: 0.034980

ARQ: 0.506232

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 340946')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 450223')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 534566')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 598923')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('metalElements', 100), 'EU: 601028')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('timber', 1050.0), 'EU: 601028')

Number of solutions: 100

Best solution EU: 601028

MLD: 0.034980

ARQ: 0.506232

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 340946')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 450223')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 534566')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 598923')

('TRANSFER', 'Carpania', 'MyCountry', ('metalElements', 100), 'EU: 601028')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 1050.0), 'EU: 601028')

Number of solutions: 100

Best solution EU: 601028

MLD: 0.034980

ARQ: 0.506232

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 340946')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 450223')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 534566')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('metalElements', 100), 'EU: 549995')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('timber', 1050.0), 'EU: 549995')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 601028')

## - Test 2

- Description: The MLD is 0 and the ARQ is 1 representing completely equal world.

- Parameters:

- initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
- initial\_resources\_filename = “./input\_files/MLD0\_ARQ1.xlsx”
- output\_schedule\_filename = “./output\_files/MLD0\_ARQ1.txt”
- depth = 5
- solution\_limit = 100

- Output:



Number of solutions: 1

Best solution EU: 538562

MLD: 0.000013

ARQ: 0.988428

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

Number of solutions: 5

Best solution EU: 1209508

MLD: 0.000182

ARQ: 0.958599

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1209508')

Number of solutions: 10

Best solution EU: 1209508

MLD: 0.000182

ARQ: 0.958599

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1209508')

Number of solutions: 50

Best solution EU: 1209508

MLD: 0.000182

ARQ: 0.958599

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')

('TRANSFER', 'MyCountry', 'Atlantis', ('food', 1166.6666666666667), 'EU: 1209508')

Number of solutions: 100

Best solution EU: 1209508

MLD: 0.000178

ARQ: 0.958599

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')

('TRANSFER', 'Brobdingnag', 'MyCountry', ('metalElements', 100), 'EU: 1209508')

('TRANSFER', 'MyCountry', 'Brobdingnag', ('electronics', 48.83720930232558), 'EU: 1209508')

Number of solutions: 100

Best solution EU: 1209508

MLD: 0.000178

ARQ: 0.958599

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')

('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')

('TRANSFER', 'Dinotopia', 'MyCountry', ('metalElements', 100), 'EU: 1209508')

('TRANSFER', 'MyCountry', 'Dinotopia', ('food', 1166.6666666666667), 'EU: 1209508')

### - Test 3

- Description: The MLD is ~0 and the ARQ is ~2 representing nearly equal world in which the actor is wealthy.
- Parameters:
  - initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”

- initial\_resources\_filename = “./input\_files/MLD0\_ARQ2.xlsx”
- output\_schedule\_filename = “./output\_files/MLD0\_ARQ2.txt”
- depth = 5
- solution\_limit = 100

○ Output:

Number of solutions: 1

Best solution EU: 504965

MLD: 0.068229

ARQ: 1.982283

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 504965')

Number of solutions: 5

Best solution EU: 717283

MLD: 0.066172

ARQ: 1.965504

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 504965')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 597752')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 667164')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 717283')

Number of solutions: 10

Best solution EU: 717283

MLD: 0.066172

ARQ: 1.965504

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 504965')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 597752')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 667164')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 717283')

Number of solutions: 50

Best solution EU: 717283

MLD: 0.066172

ARQ: 1.965504

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 504965')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 597752')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 667164')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 717283')

Number of solutions: 100

Best solution EU: 717283

MLD: 0.066172

ARQ: 1.965504

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 504965')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 597752')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 667164')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 717283')

Number of solutions: 100

Best solution EU: 717283

MLD: 0.066172

ARQ: 1.965504

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 504965')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 597752')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 667164')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 717283')

#### - Test 4

- Description: The MLD is ~0.25 and the ARQ is ~0.5 representing a sizeable but not extremely unequal world in which the actor is average.
- Parameters:
  - initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
  - initial\_resources\_filename = “./input\_files/MLD0.25\_ARQ0.5.xlsx”
  - output\_schedule\_filename = “./output\_files/MLD0.25\_ARQ0.5.txt”
  - depth = 5

- solution\_limit = 100

- Output:

Number of solutions: 1

Best solution EU: 473761

MLD: 0.280556

ARQ: 0.470321

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 473761')

Number of solutions: 5

Best solution EU: 852770

MLD: 0.283243

ARQ: 0.457449

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 473761')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 852770')

Number of solutions: 10

Best solution EU: 852770

MLD: 0.283243

ARQ: 0.457449

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 473761')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 852770')

Number of solutions: 50

Best solution EU: 852770

MLD: 0.283243

ARQ: 0.457449

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 473761')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 852770')

Number of solutions: 100

Best solution EU: 852770

MLD: 0.283243

ARQ: 0.457449

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 473761')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 852770')

Number of solutions: 100

Best solution EU: 852770

MLD: 0.283243

ARQ: 0.457449

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 473761')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 852770')

#### - Test 5

- Description: The MLD is ~0.25 and the ARQ is ~1 representing a sizeable but not extremely unequal world in which the actor is average.

- Parameters:

- initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
- initial\_resources\_filename = “./input\_files/MLD0.25\_ARQ1.xlsx”
- output\_schedule\_filename = “./output\_files/MLD0.25\_ARQ1.txt”
- depth = 5
- solution\_limit = 100

- Output:

Number of solutions: 1

Best solution EU: 494767

MLD: 0.254733

ARQ: 1.048162

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)), (('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494767')

Number of solutions: 5

Best solution EU: 951983

MLD: 0.254890

ARQ: 1.062958

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)), (('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494767')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)), (('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890358')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)), (('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 951983')

Number of solutions: 10

Best solution EU: 951983

MLD: 0.254890

ARQ: 1.062958

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494767')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890358')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 951983')

Number of solutions: 50

Best solution EU: 951983

MLD: 0.254890

ARQ: 1.062958

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494767')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890358')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 951983')

Number of solutions: 100

Best solution EU: 951983

MLD: 0.254890

ARQ: 1.062958

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494767')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890358')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 951983')

Number of solutions: 100

Best solution EU: 951983

MLD: 0.254890

ARQ: 1.062958

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494767')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890358')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 951983')

#### - Test 6

- The MLD is ~0.25 and the ARQ is ~2 representing a sizeable but not extremely unequal world in which the actor is average.

- Parameters:
  - initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
  - initial\_resources\_filename = “./input\_files/MLD0.25\_ARQ2.xlsx”
  - output\_schedule\_filename = “./output\_files/MLD0.25\_ARQ2.txt”
  - depth = 5
  - solution\_limit = 100
- Output:

Number of solutions: 1

Best solution EU: 193432

MLD: 0.249820

ARQ: 2.013956

Best Path:

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 193432')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 193432')

Number of solutions: 5

Best solution EU: 495180

MLD: 0.245029

ARQ: 1.994176

Best Path:

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 193432')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 193432')

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 348179')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 348179')

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 470044')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 470044')

('TRANSFER', 'Atlantis', 'MyCountry', ('metalAlloys', 100), 'EU: 495180')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 1100.0), 'EU: 495180')

Number of solutions: 10

Best solution EU: 495180

MLD: 0.246124

ARQ: 1.995386

Best Path:

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 193432')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 193432')

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 348179')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 348179')

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 470044')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 470044')

('TRANSFER', 'Carpania', 'MyCountry', ('metalAlloys', 100), 'EU: 495180')

('TRANSFER', 'MyCountry', 'Carpania', ('timber', 1100.0), 'EU: 495180')

Number of solutions: 50

Best solution EU: 495180

MLD: 0.246375

ARQ: 1.994054



Best Path:

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 193432')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 193432')  
('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 348179')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 348179')  
('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 470044')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 470044')  
('TRANSFER', 'Erewhon', 'MyCountry', ('metalAlloys', 100), 'EU: 495180')  
('TRANSFER', 'MyCountry', 'Erewhon', ('timber', 1100.0), 'EU: 495180')

Number of solutions: 100

Best solution EU: 495180

MLD: 0.246280

ARQ: 1.994420

Best Path:

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 193432')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 193432')  
('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 348179')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 348179')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 470044')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('timber', 2150.0), 'EU: 470044')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalAlloys', 100), 'EU: 495180')  
('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 1100.0), 'EU: 495180')

Number of solutions: 100

Best solution EU: 495180

MLD: 0.247882

ARQ: 1.996965

Best Path:

('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 193432')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 193432')  
('TRANSFER', 'Carpania', 'MyCountry', ('electronics', 100), 'EU: 348179')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 2150.0), 'EU: 348179')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('electronics', 100), 'EU: 470044')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('timber', 2150.0), 'EU: 470044')  
('TRANSFER', 'Carpania', 'MyCountry', ('metalAlloys', 100), 'EU: 495180')  
('TRANSFER', 'MyCountry', 'Carpania', ('timber', 1100.0), 'EU: 495180')

#### - Test 7

- Description: The MLD is ~0.5 and the ARQ is ~0.5 representing an extremely unequal world in which the actor is poor.
- Parameters:
  - initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
  - initial\_resources\_filename = “./input\_files/MLD0.5\_ARQ0.5.xlsx”
  - output\_schedule\_filename = “./output\_files/MLD0.5\_ARQ0.5.txt”
  - depth = 5

- solution\_limit = 100

- Output:

Number of solutions: 1

Best solution EU: 494729

MLD: 0.488814

ARQ: 0.492414

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494729')

Number of solutions: 5

Best solution EU: 952264

MLD: 0.485746

ARQ: 0.509341

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494729')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890363')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 952264')

Number of solutions: 10

Best solution EU: 952264

MLD: 0.485746

ARQ: 0.509341

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494729')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890363')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 952264')

Number of solutions: 50

Best solution EU: 952264

MLD: 0.485746

ARQ: 0.509341

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494729')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890363')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 952264')

Number of solutions: 100

Best solution EU: 952264

MLD: 0.485746

ARQ: 0.509341

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494729')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890363')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 952264')

Number of solutions: 100

Best solution EU: 952264

MLD: 0.485746

ARQ: 0.509341

Best Path:

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 494729')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 890363')

('TRANSFORM', 'MyCountry', (('population', 192), ('metalElements', 128), ('metalAlloys', 128)),  
(('population', 192), ('electronics', 128), ('electronicsWaste', 128)), 'EU: 952264')

#### - Test 8

- Description: The MLD is ~0.5 and the ARQ is ~1 representing an extremely unequal world in which the actor is average.

- Parameters:

- initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
- initial\_resources\_filename = “./input\_files/MLD0.5\_ARQ1.xlsx”
- output\_schedule\_filename = “./output\_files/MLD0.5\_ARQ1.txt”
- depth = 5
- solution\_limit = 100

- Output:

Number of solutions: 1

Best solution EU: 538562

MLD: 0.495631

ARQ: 0.993148

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys',  
192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')

Number of solutions: 5

Best solution EU: 1209508

MLD: 0.495293

ARQ: 0.963196

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1209508')

Number of solutions: 10

Best solution EU: 1209508

MLD: 0.495293

ARQ: 0.963196

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1209508')

Number of solutions: 50

Best solution EU: 1209508

MLD: 0.495293

ARQ: 0.963196

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')  
('TRANSFER', 'MyCountry', 'Atlantis', ('food', 1166.6666666666667), 'EU: 1209508')

Number of solutions: 100

Best solution EU: 1209508

MLD: 0.495520

ARQ: 0.963985

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1206122')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1206122')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('metalElements', 100), 'EU: 1209508')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('electronics', 48.83720930232558), 'EU: 1209508')

Number of solutions: 100

Best solution EU: 1209508

MLD: 0.495520

ARQ: 0.963985

Best Path:

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 538562')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 969411')  
('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 1187050')  
('TRANSFER', 'Dinotopia', 'MyCountry', ('metalElements', 100), 'EU: 1206122')  
('TRANSFER', 'MyCountry', 'Dinotopia', ('electronics', 48.83720930232558), 'EU: 1206122')  
('TRANSFER', 'Atlantis', 'MyCountry', ('metalElements', 100), 'EU: 1209508')  
('TRANSFER', 'MyCountry', 'Atlantis', ('electronics', 48.83720930232558), 'EU: 1209508')

#### - Test 9

- The MLD is ~0.5 and the ARQ is ~2 representing an extremely unequal world in which the actor is wealthy.
- Parameters:
  - initial\_state\_filename = “./input\_files/countries\_threshold.xlsx”
  - initial\_resources\_filename = “./input\_files/MLD0.5\_ARQ2.xlsx”
  - output\_schedule\_filename = “./output\_files/MLD0.5\_ARQ2.txt”
  - depth = 5
  - solution\_limit = 100
- Output:

Number of solutions: 1

Best solution EU: 193418

MLD: 0.480669

ARQ: 2.015587

Best Path:

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 193418')  
('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 193418')

Number of solutions: 5

Best solution EU: 565900

MLD: 0.462950

ARQ: 1.991896

Best Path:

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 193418')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 193418')

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 348154')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 348154')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 441763')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 513177')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 565900')

Number of solutions: 10

Best solution EU: 565900

MLD: 0.462950

ARQ: 1.991896

Best Path:

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 193418')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 193418')

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 348154')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 348154')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 441763')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 513177')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 565900')

Number of solutions: 50

Best solution EU: 565900

MLD: 0.462950

ARQ: 1.991896

Best Path:

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 193418')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 193418')

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 348154')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 348154')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 441763')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 513177')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 565900')

Number of solutions: 100

Best solution EU: 565900

MLD: 0.462950

ARQ: 1.991896

Best Path:

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 193418')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 193418')

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 348154')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 348154')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 441763')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 513177')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 565900')

Number of solutions: 100

Best solution EU: 565900

MLD: 0.462950

ARQ: 1.991896

Best Path:

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 193418')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 193418')

('TRANSFER', 'Atlantis', 'MyCountry', ('electronics', 100), 'EU: 348154')

('TRANSFER', 'MyCountry', 'Atlantis', ('timber', 2150.0), 'EU: 348154')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 441763')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 513177')

('TRANSFORM', 'MyCountry', (('population', 320), ('metalElements', 64), ('timber', 320), ('metalAlloys', 192), ('landArea', 64)), (('population', 320), ('housing', 64), ('housingWaste', 64)), 'EU: 565900')

#### - Results and analysis

Test	Initial MLD	Final MLD	Initial ARQ	Final ARQ	Expected Utility
1	0.030936	0.034980	0.530062	0.506232	601028
2	0	0.000178	1	0.958599	1209508
3	0.070406	0.066172	1.999822	1.965504	707283
4	0.278010	0.284217	0.483133	0.452939	852770
5	0.254643	0.254890	1.037349	1.062958	952983
6	0.251509	0.247882	2.021784	1.996965	495180
7	0.491184	0.485746	0.480049	0.509341	952264
8	0.495629	0.495520	1.004765	0.963985	1209508

9	0.498422	0.462950	2.024543	1.991896	565900
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From this we see that the simulation finds schedules with the most expected utility when the actor has average wealth and the least when it is wealthy. The low gains when the actor is wealthy can be explained by the logistic nature of our state quality function. There is a diminished reward when the state quality is high. When the ARQ is low, the utility of the schedules is low because the actor does less transfers due to small resource quantities not meeting the utility threshold.

When the actor is poor, it does better in a less equal world. This way there are other poor countries to trade with. When the actor is wealthy, it does worse in a less equal world because there are less viable trade partners. The inequality in the world and actor's relative quality generally decrease throughout a schedule even when the actor is already the wealthiest country. This means that the trading strategy is mostly non-exploitive as other countries are able to improve as well.