



BITS Pilani
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Introduction to DevOps

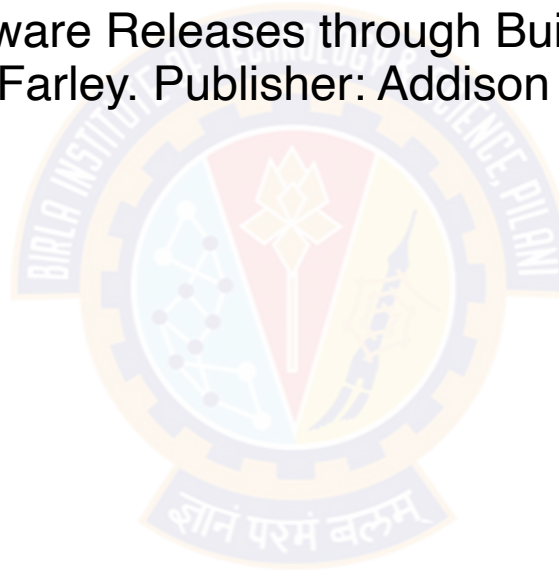
Sonika Rathi

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Text Books

T1 & T2

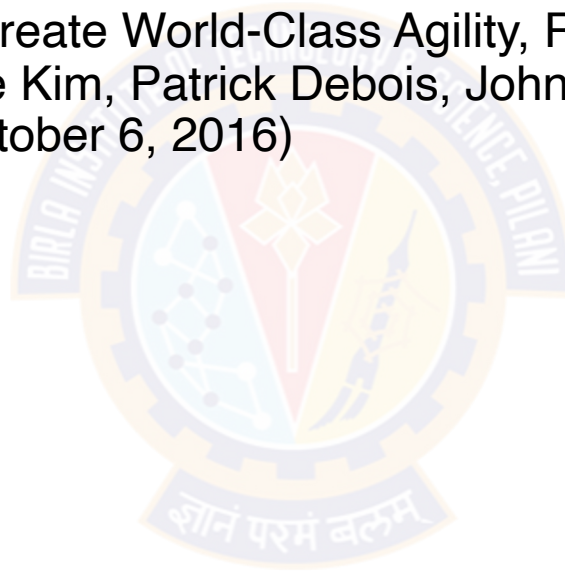
- DevOps: A Software Architect's Perspective (SEI Series in Software Engineering) by Len Bass, Ingo Weber, Liming Zhu , Publisher: Addison Wesley (18 May 2015)
- Continuous Delivery: Reliable Software Releases through Build, Test, and Deployment Automation by Jez Humble, David Farley. Publisher: Addison Wesley, 2011



Reference Books

R1 & R2

- Effective DevOps: Building A Culture of Collaboration, Affinity, and Tooling at Scale by Jennifer Davis , Ryn Daniels. Publisher: O'Reilly Media, June 2016
- The DevOPS Handbook: How to Create World-Class Agility, Reliability, and Security in Technology Organizations by Gene Kim, Patrick Debois, John Willis, Jez Humble, John Allspaw. Publisher: IT Revolution Press (October 6, 2016)



Agenda

Introduction

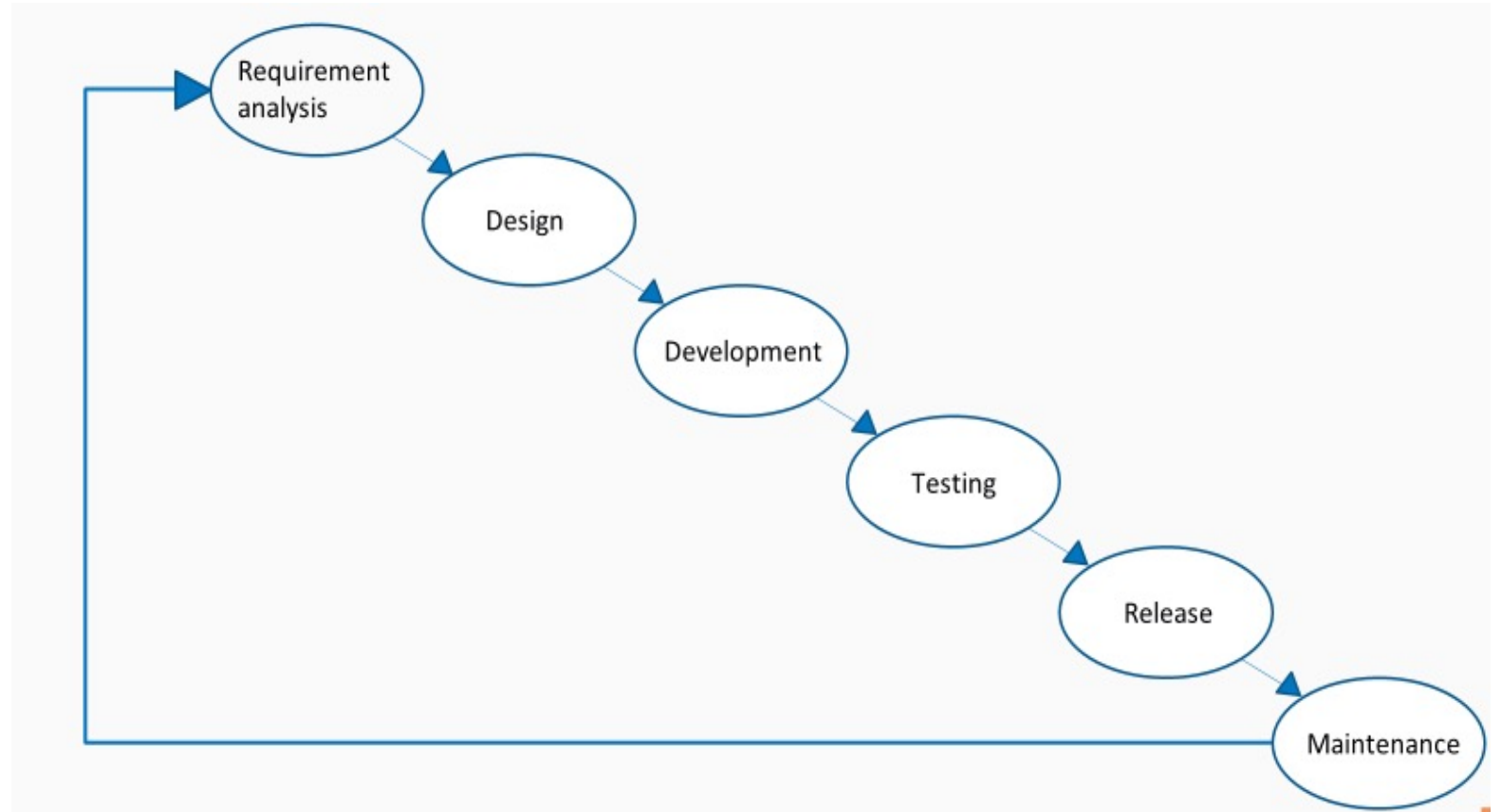
- Software development lifecycle
- The Waterfall approach : Advantages & Disadvantages
- Agile Methodology
- Operational Methodologies: ITIL



Software Development Life Cycle

SDLC Phases

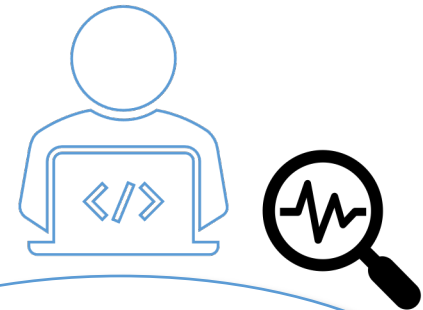
Diagram of our day-to-day activity
as software engineers



Software Development Life Cycle

Requirement Analysis

- Encounter majority of problems
- Find common language between people outside of IT and people in IT
- Leads to different problems around terminology
- Business flow being capture incorrectly
- Iterative approach



Requirement Analysis

Software Development Life Cycle

Requirement Analysis Contd..

Customer requirement



1. Have one trunk
2. Have four legs
3. Should carry load both passenger & cargo
4. Black in color
5. Should be herbivorous

Our Solution



1. Have one trunk ☒
2. Have four legs ☒
3. Should carry load both passenger & cargo ☒
4. Black in color ☒
5. Should be herbivorous ☒

Our Value add:

Also gives milk 😊

Software Development Life Cycle

Design

- Design our flows in language that IT crowd can understand straight away
- Overlaps with requirement analysis
- Desirable as diagrams are perfect middle language that we are looking for
- Minimal Viable Product

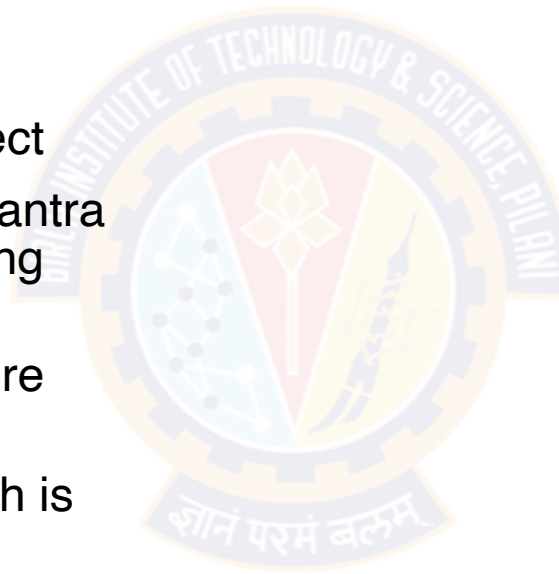


Design

Software Development Life Cycle

Development

- Software is built
- Builds technical artifacts that work and according to potentially flawed specification
- Our software is going to be imperfect
- Deliver early and deliver often is mantra followed to minimize impact of wrong specification
- Stakeholders can test product before problem is too big to be tackled
- Involving stakeholders early enough is good strategy
- No matter what we do, our software has to be modular so we can plug and play modules in order to accommodate new requirements

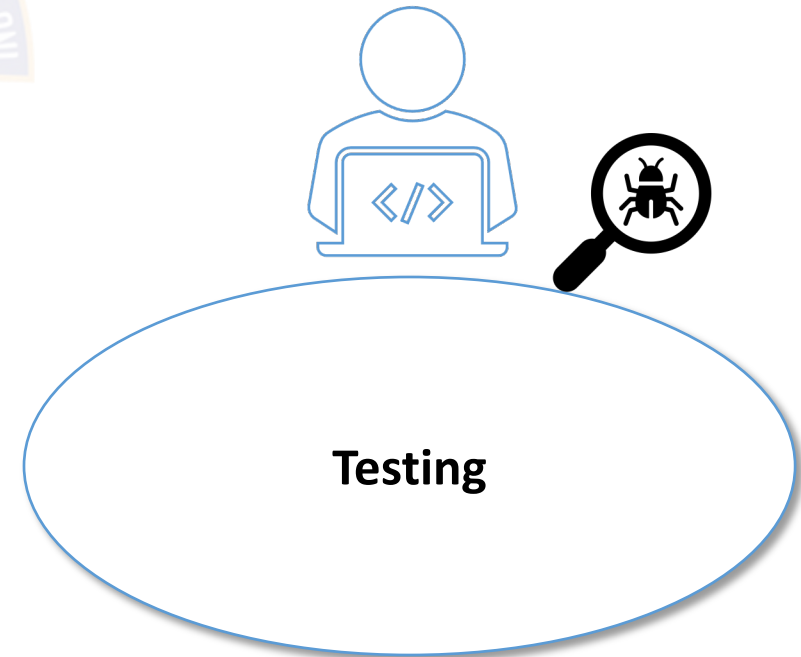


Development

Software Development Life Cycle

Testing

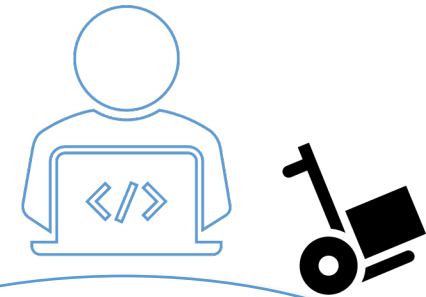
- Continuous Integration server will run testing and inform us about potential problems in application
- Depending on complexity of software, testing can be very extensive
- Continuous integration server focuses on running integration and acceptance



Software Development Life Cycle

Release

- Deliver software to what we call production
- There will be bugs and reason why we planned our software to be able to fix problems quickly
- Create something called as Continuous delivery pipelines
- Enables developers to execute build-test-deploy cycle very quickly
- Deploy = Release

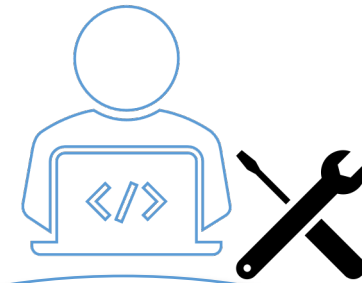


Release

Software Development Life Cycle

Maintenance

- There are two types of maintenance
evolutive and corrective
- Evolutive maintenance – evolve
software by adding new
functionalities or improving business
flows to suit business needs
- Corrective maintenance – One
where we fix bugs and
misconceptions
- Minimize latter but we can not totally
avoid

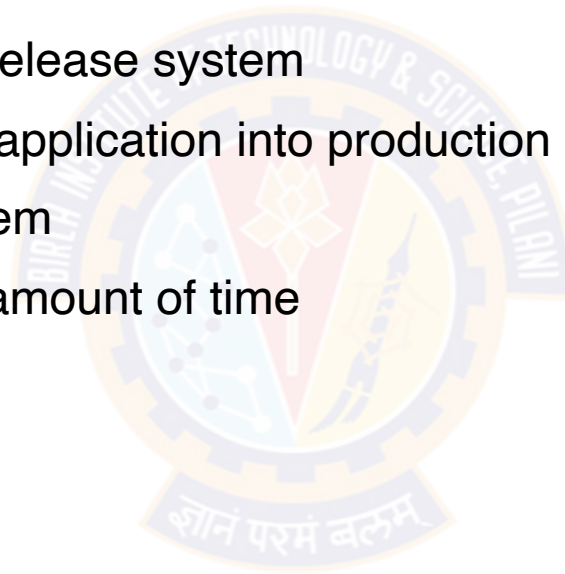


Maintenance

Case Study

The Power of Automated Deployment form Continuous Delivery Book

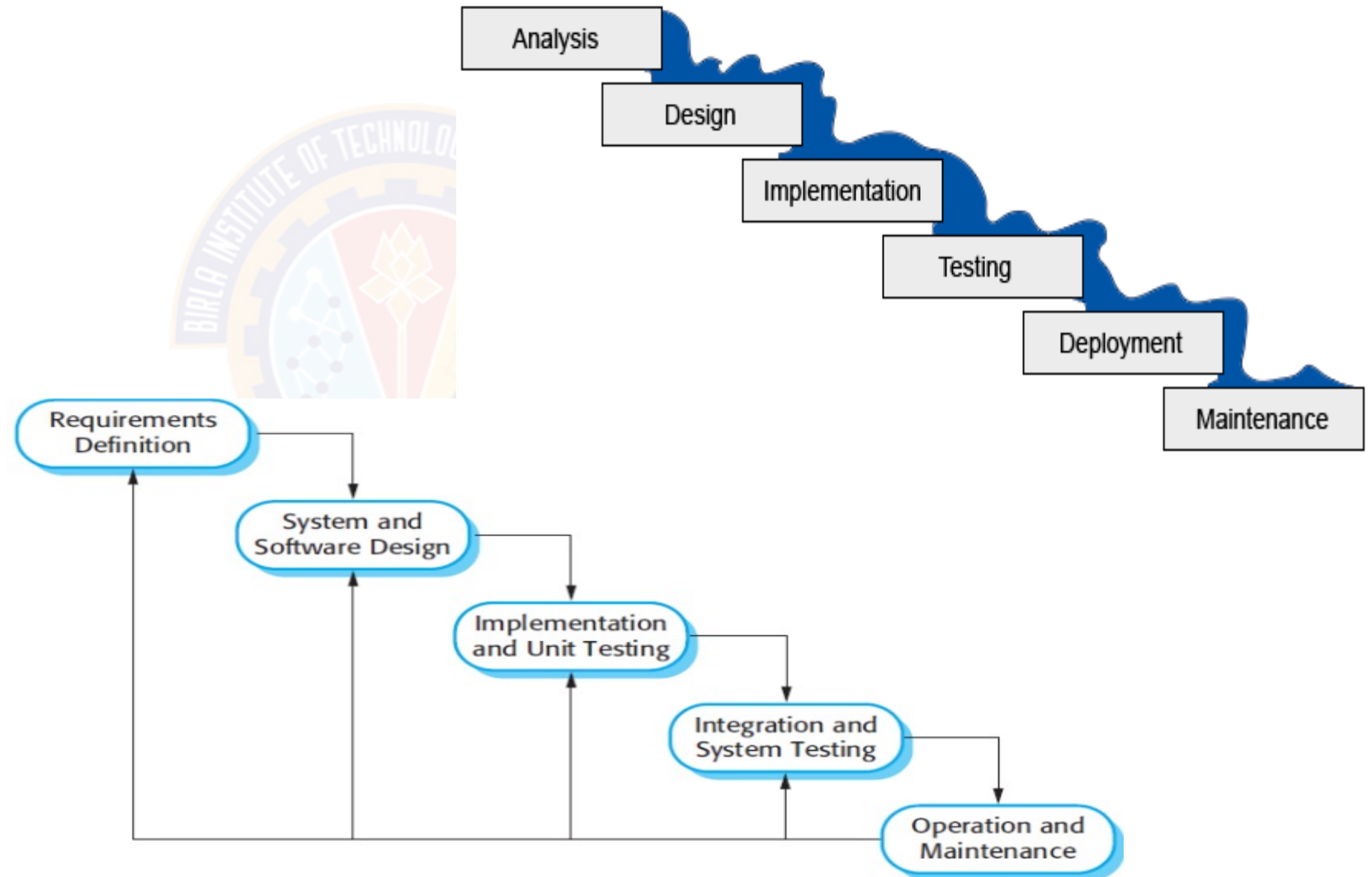
- Large team dedicated to release
- High level of intervention
- Automated build, deploy, test and release system
- Only seven seconds to deploy the application into production
- Successful deployment of the system
- Roll back the change in the same amount of time



Waterfall Model

Waterfall Model and Feedback Amendment in Waterfall Model

- Classical Life cycle /Black Box Model
- Sequential in Nature
- Systematic, sequential approach to software development that begins with customer specification of requirements and progresses through planning, modeling, construction, and deployment, culminating in ongoing support of the completed software



Waterfall Model Contd..

Advantages

- Easy to use and follow
- Cost effective
- Each phase completely developed
- Development processed in sequential manner, so very less chance of rework
- Easy to manage the project
- Easy documentation



Waterfall Model Contd..

Waterfall Model Problems

- The main drawback of the waterfall model is the difficulty of accommodating change after the process is underway
- In principle, a phase has to be complete before moving onto the next phase
- Inflexible partitioning of the project into distinct stages makes it difficult to respond to changing customer requirements
 - Therefore, this model is only appropriate when the requirements are well-understood and changes will be fairly limited during the design process
 - Few business systems have stable requirements
- Does Waterfall ends????
- The waterfall model is mostly used for large systems engineering projects where a system is developed at several sites
 - In those circumstances, the plan-driven nature of the waterfall model helps coordinate the work

Waterfall Model Contd..

When to apply Waterfall?



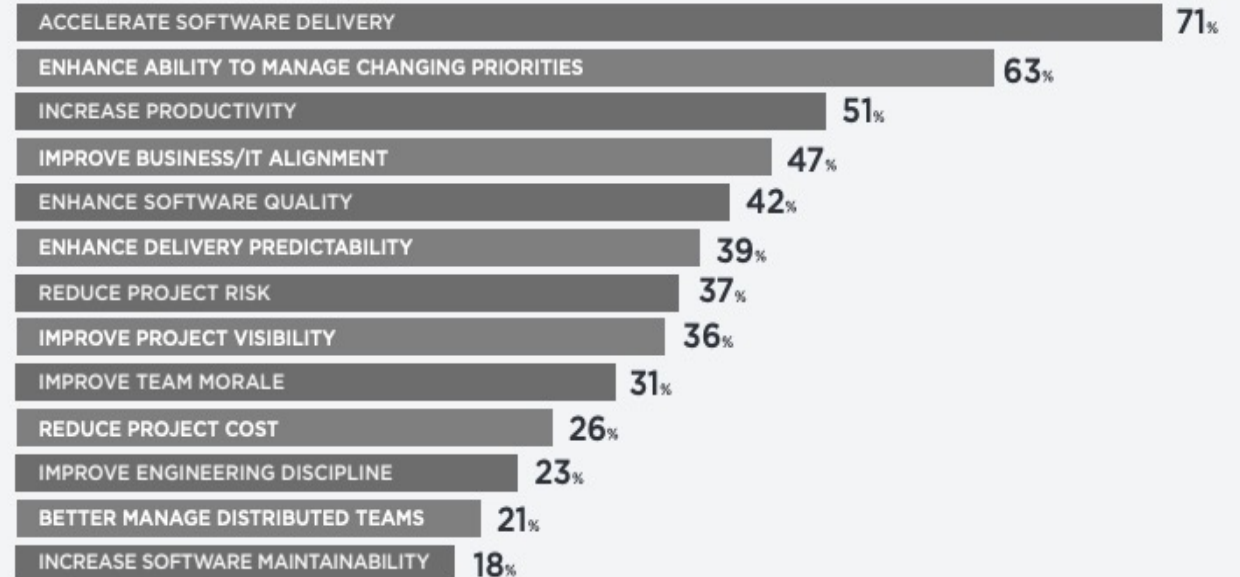
Need of Agile

Why Agile?

- The project will produce the wrong product
- The project will produce a product of inferior quality
- The project will be late
- We'll have to work 80 hour weeks
- We'll have to break commitments
- We won't be having fun
- Storm called Agile
- According to VersionOne's State of Agile Report in 2017 says 94% of organizations practice Agile, and in 2018 it reported 97% organizations practice agile development methods

REASONS FOR ADOPTING AGILE

Accelerating software delivery and enhancing ability to manage changing priorities remain the top reasons stated for adopting Agile. Respondents indicated this year that reasons for adoption were less about reducing project cost (26% compared to 41% last year), and more about reducing project risk (37% compared to 28% last year).



*Respondents were able to make multiple selections

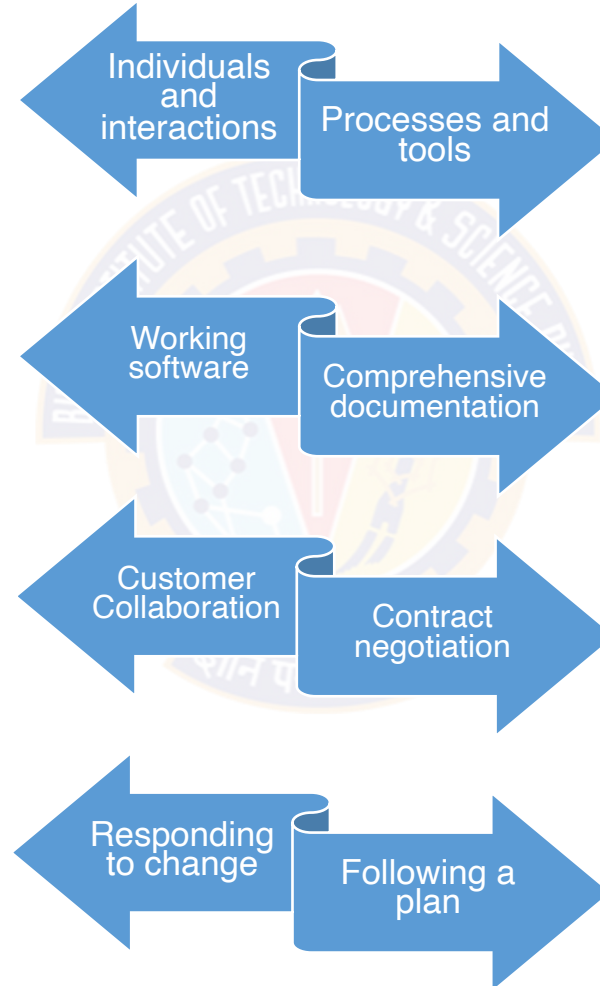
Principles of Agile Methodology

Twelve Principles

1. Our highest priority is to satisfy the customer through early and continuous delivery of valuable software
2. Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage
3. Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale
4. Business people and developers must work together daily throughout the project
5. Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done
6. The most efficient and effective method of conveying information to and within a development team is face-to-face conversation
7. Working software is the primary measure of progress
8. Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely
9. Continuous attention to technical excellence and good design enhances agility
10. Simplicity--the art of maximizing the amount of work not done--is essential
11. The best architectures, requirements, and designs emerge from self-organizing teams
12. At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly

Pillars of Agile Methodology

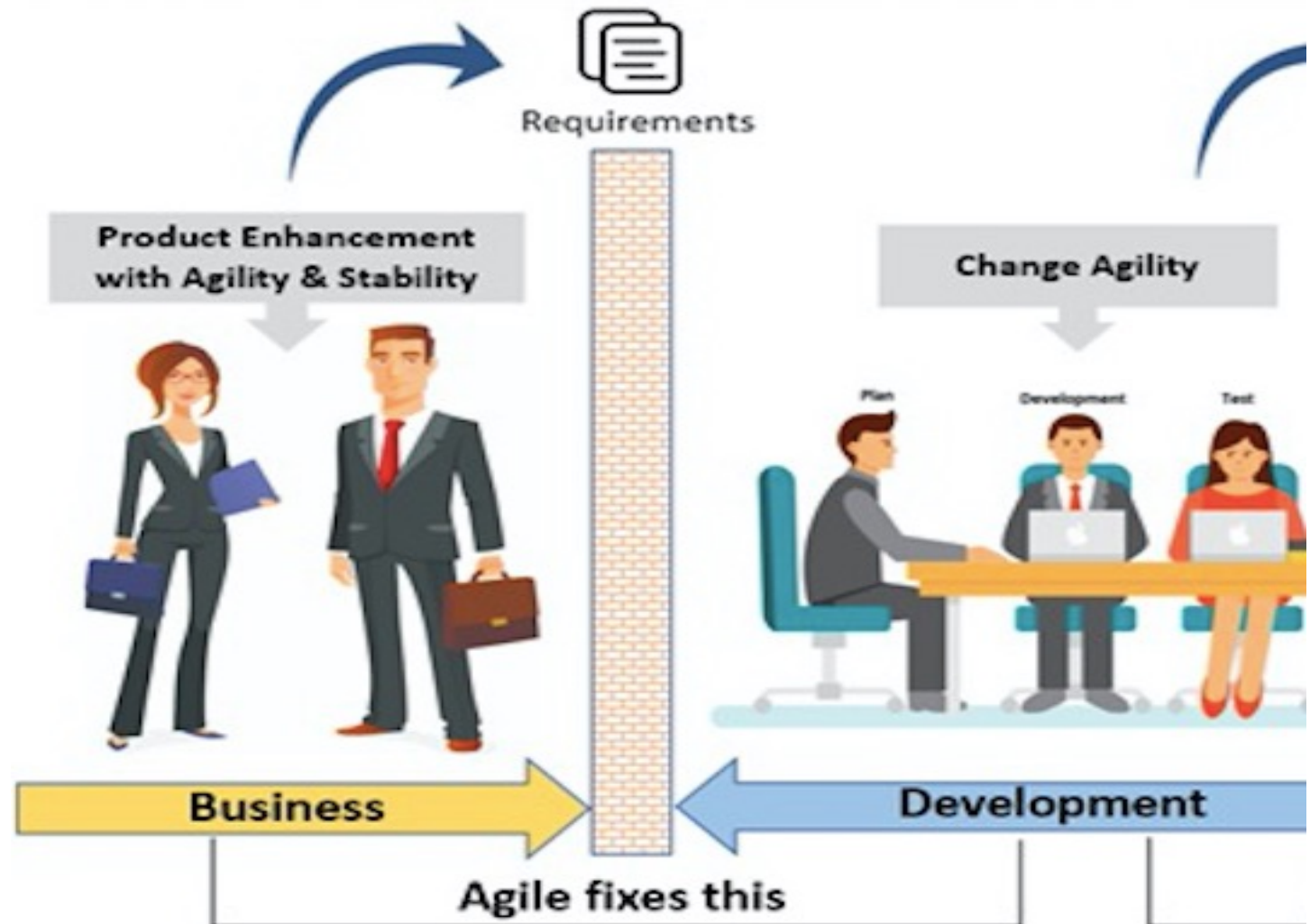
Agile focuses on



Agile Brings What??

Being Agile

- Effective (rapid and adaptive) response to change
- Effective communication among all stakeholders
- Drawing the customer onto the team
- Organizing a team so that it is in control of the work performed



Agile Methodologies

Few of Agile Methodologies

- Scrum
- Extreme Programming [XP]
- Test driven Development [TDD]
- Feature Driven Development [FDD]
- Behavior-driven development [BDD]



Roles in Agile

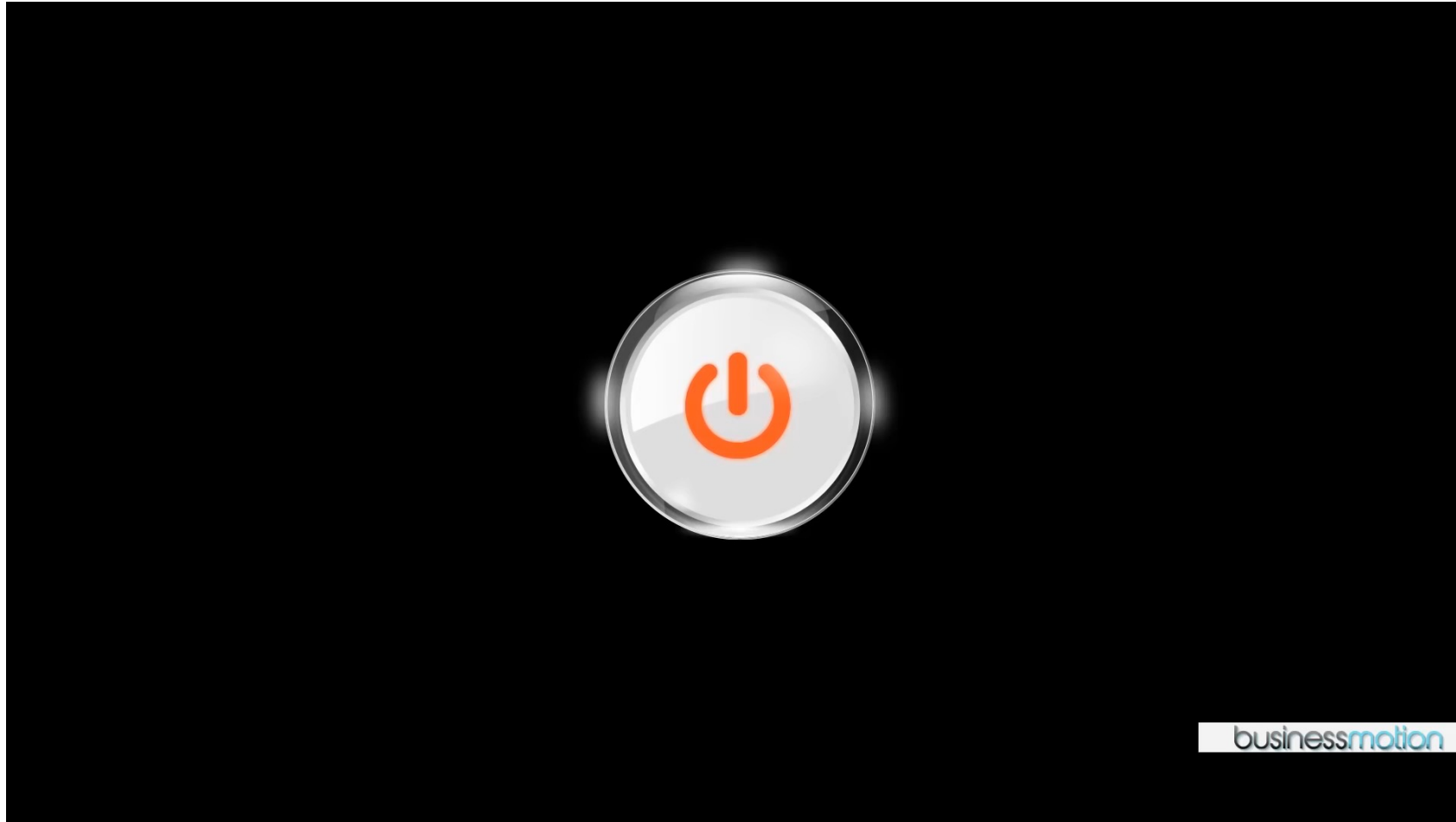
Basic roles involved

- User
- Product Owner
- Software Development Team



Agile Methodology

Summary

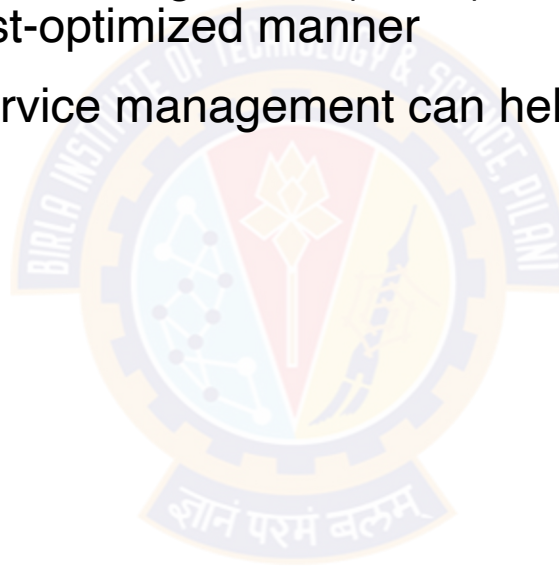


<https://www.youtube.com/watch?v=1iccpf2eN1Q>

Operational Methodology

ITIL

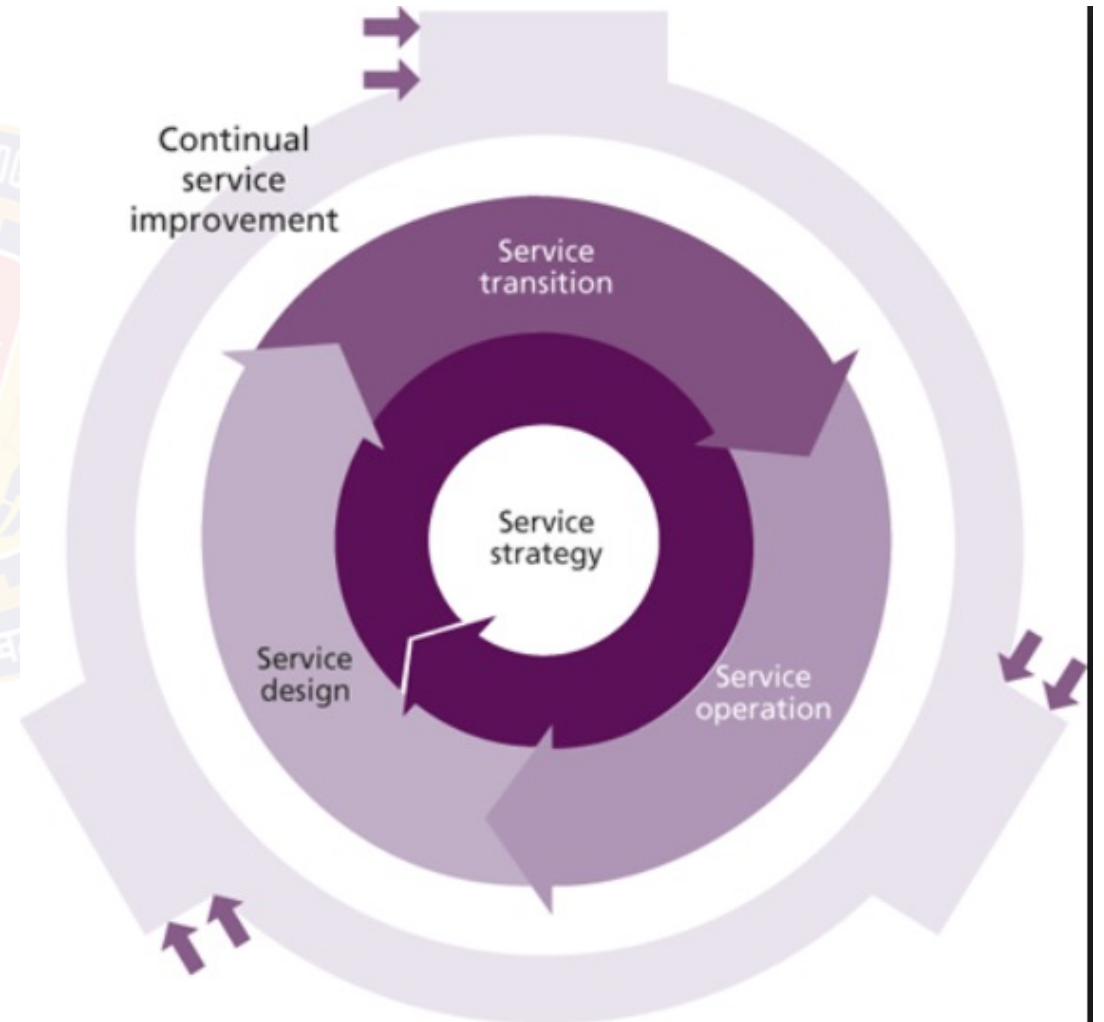
- ITIL is a framework of best practices for delivering IT services
- The ITIL processes within IT Service Management (ITSM) ensure that IT Services are provided in a focused, client-friendly and cost-optimized manner
- ITIL's systematic approach to IT service management can help businesses
 - Manage risk
 - Strengthen customer relations
 - Establish cost-effective practices
 - And build a stable IT environment
- that allows for
 - Growth
 - Scale and
 - Change



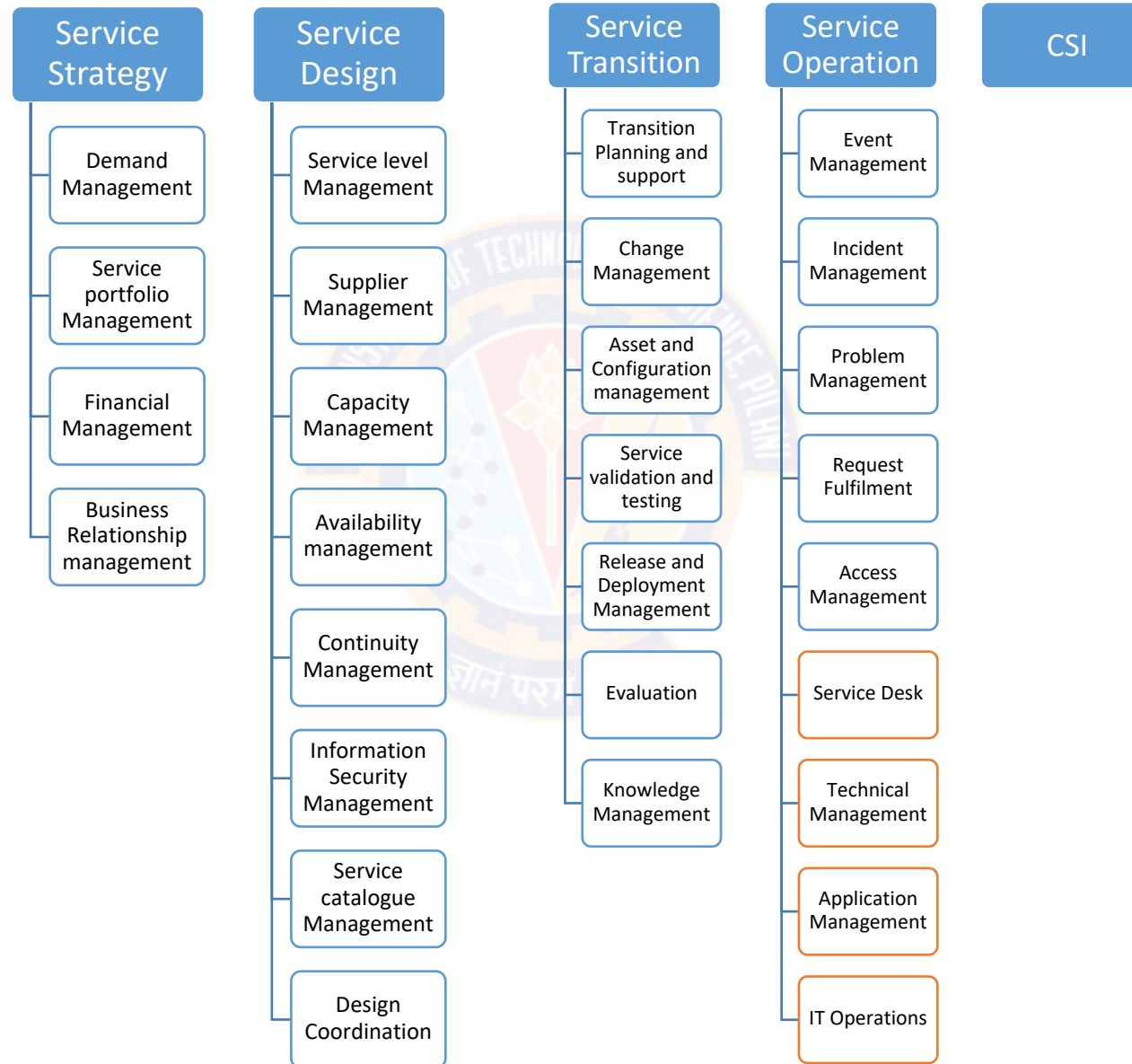
IT Service Management (ITSM)

Lifecycle

- ITIL views ITSM as a lifecycle
- Five Phases:
 - Service Strategy
 - Service Design
 - Service Transition
 - Service Operation
 - Service Improvement [create and maintain value]

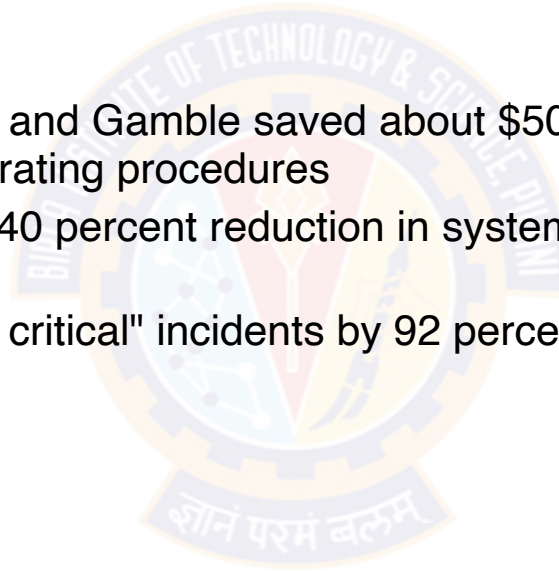


Framework



Is a Project???

- ITIL is not a “Project”
- ITIL is ongoing journey
- Benefits of ITIL:
 - Pink Elephant reports that Procter and Gamble saved about \$500 million over four years by reducing help desk calls and improving operating procedures
 - Nationwide Insurance achieved a 40 percent reduction in system outages and estimates a \$4.3 million ROI over three years
 - Capital One reduced its "business critical" incidents by 92 percent over two years



Lets Review



<https://www.youtube.com/watch?v=FSfgovmPHO8>



Thank You!

In our next session: