# DESIGN AND ANALYSIS OF ALGORITHM (CSB 252)

# **ASSIGNMENT - 5**

### **INTRODUCTION TO P VS. NP PROBLEMS**

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# **INTRODUCTION**

#### **COMPLEXITY CLASSES:**

A complexity class contains a set of problems that are all solvable in polynomial time and with an exponential space with respect to input size.

- They contain a set of problems that tell us about **how much time and space** they require to **solve problems and verify solutions**.
- Few common Complexity Classes are :
  - 1. P Class
  - 2. NP Class
    - NP-Hard Class
    - NP-Complete Class

#### **FEW IMPORTANT TERMS:**

#### **DECISION PROBLEMS:**

 Decision Problems are those problems whose return values are either YES or NO.

#### **POLYNOMIAL TIME:**

- An algorithm is said to be solvable in polynomial time if the number of steps required to complete the algorithm for a given input is  $O(n^k)$ .
- Polynomial-time algorithms are said to be "fast."

#### NON-DETERMINISTIC TURING MACHINE:

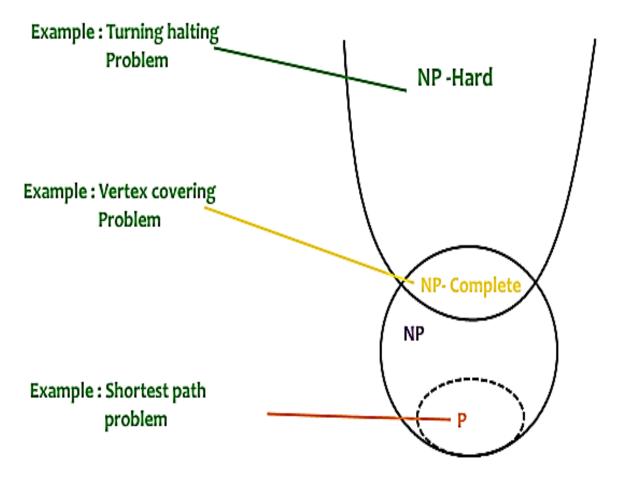
• It is a branching machine that has a set of rules that prescribes **more than** one action for a given situation.

#### **REDUCTION:**

- Reduction is an algorithm for transforming one problem into another problem
- Intuitively, problem A is reducible to problem B if an algorithm for solving problem B efficiently could also be used as a subroutine to solve problem A efficiently.
- It is a reflexive and transitive relation.
- Let there be two problems X and Y. Problem X is reducible to problem Y if:
  - 1. Every instance 'a' of 'A' can be transformed to some instance 'b' of 'B' in polynomial time.
  - 2. Answer of 'a' is 'YES' if and only if answer of 'b' is 'YES'.

Therefore, we can conclude that if A is reduced to B in polynomial time then:

- If B is hard then A is also hard.
- If B is in P then A is also in P and vice-versa.
- If this is proven that A can't be solved in polynomial time then B is also can't be solved in polynomial time.



The figure above represents the following Complexity Classes: P Class, NP Class, NP-Hard Problems and NP-Complete Problems

### **PCLASS**

P Class contains a set of decision problems that are solvable in polynomial time.

- These problems can be solved in time  $O(n^k)$  in worst-case, where **k** is constant.
- The problem belongs to class **P** if it's easy to find a solution for the problem.
- These problems are called as tractable.
- Can be solved on a deterministic sequential machine like, Turing Machine.
- Few examples of P Class problems are :
  - o To check if a given string is a palindrome or not
  - To find the maximum element in an array
  - o Simple Mathematical problems –Addition, Subtraction, Multiplication, etc
  - Shortest Path problems, etc

### NP CLASS

### NP Class contains a set of problems that can not be obtained in polynomial time but can be verifiable in polynomial time.

- The problem belongs to NP, if it's easy to check a solution that may have been very tedious to find.
- Also called as intractable or superpolynomial.
- Can be solved by a non-deterministic Turing Machine.
- If we are able to solve a problem in polynomial time, we will surely be able to verify in polynomial time, so every P problem will also be a NP problem. Therefore, we can say that

#### $P \subseteq NP$ i.e., P is a subset of NP

- Few examples of NP Class problems are :
  - o Travelling Salesman Problem
  - o Sudoku Puzzle
  - o To check if a number is composite or not
  - The Vertex Cover Problem

# P VS. NP - DIFFERENCE

| P CLASS   | NP CLASS  |
|---|---|
| <ul><li>Can be obtained in<br/>polynomial time</li></ul>  | <ul> <li>Can be verified in polynomial<br/>time</li> </ul>                                  |
| <ul> <li>Easy to find the solution</li> </ul>   | <ul> <li>Easy to check the solution</li> </ul>  |
| <ul> <li>Tractable</li> </ul>   | <ul><li>Intractable or<br/>Superpolynomial</li></ul>  |
| <ul> <li>Can be solved using         Determiistic Turing Machine         (DTMs)     </li> </ul> | <ul> <li>Can be solved using Non-<br/>Deterministic Turning<br/>Machines (NDTMs)</li> </ul> |
| ❖ P is subest of NP   | ❖ NP is a superset of P   |

### NP- HARD PROBLEMS

A problem X is NP-hard if for every problem Y in NP, there is a polynomialtime reduction from Y to X.

- More generally, if a problem X is reducible to problem Y if an algorithm for solving problem Y could also be used to solve problem X.
- An NP-hard problem is at least as hard as every problem in NP, and it might be much harder.
- NP-hard problems do not have to be in NP.
- For example :
  - The Halting Problem
  - The Vertex Cover Problem
  - The Travelling Salesman Problem

### NP- COMPLETE PROBLEMS

NP\_Complete problems are those problems which are both in NP and NP-hard.

- A problem Y is NP-complete if it satisfies two conditions :
  - o Y is in NP
  - Every X in NP is polynomial time reducible to Y.
- NP-Complete problems are among the hardest problems in NP set of problems.
- Any problem in NP can be reduced to a NP-Complete problem in polynomial time.
- Few examples of NP-Complete problems are :
  - o To Determine whether a graph has a Hamiltonian Cycle/Path
  - To Determine whether a graph has a Euler Cycle/Path
  - o The Travelling Salesman problem
  - Graph Colouring problem