DASC 5300: Fundamentals of Computing

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Exam 2: Data Structures & Algorithms

Complexity Analysis

Outcomes

- 1. Know how to compute the running time T(n) of an algorithm.
- 2. Identify the rate of growth of a function.
- 3. Be able to identify the best, worst, and average case complexity of an algorithm.
- 4. Be able to identify both the space and time complexity of an algorithm.

Suggested Practice

- 1. Read Chapter 2 of Data Structures and Algorithms in Python.
- 2. State the running time of the worst and best-case scenarios for the BubbleSort algorithm.
- 3. State the running time of the worst and best-case scenarios for the MergeSort algorithm.
- 4. State the big-Oh complexity of the algorithms above given its rate of growth.

Linked Lists

Outcomes

- 1. Know how to implement a linked list.
- 2. Know how to traverse a linked list.
- 3. Know how to insert and delete nodes in a linked list.
- 4. Know the running time of the operations above.

Suggested Practice

- 1. Read Chapter 3 of Data Structures and Algorithms in Python.
- 2. Implement a linked list in Python.

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- 3. Implement a function that inserts a node at the end of a linked list.
- 4. Implement a function that deletes a node from a linked list.
- 5. Implement a function that reverses a linked list.
- 6. Implement a function that returns the kth to last element of a linked list.

Stacks and Queues

Outcomes

- 1. Know how to implement a stack and queue.
- 2. Know the running time of push, pop, enqueue, and dequeue.
- 3. Know the difference between implementing a stack or queue with an array versus a linked list.

Suggested Practice

- 1. Implement a stack in Python.
- 2. Implement a queue in Python.
- 3. Implement a function that checks if a string is a palindrome using a stack.

Hash Maps

Outcomes

- 1. Know how to implement a hash map.
- 2. Know the running time of the operations of a hash map.
- 3. Know how to handle collisions in a hash map.

Suggested Practice

- 1. Implement a hash map in Python.
- 2. Be able to insert values into a hash table and handle collisions.

Red-Black Trees

Outcomes

- 1. Know how to implement a red-black tree.
- 2. Know the running time of the operations of a red-black tree.
- 3. Know how to insert and delete nodes in a red-black tree.

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Suggested Practice

- 1. Implement a red-black tree in Python.
- 2. Implement a function that inserts a node into a red-black tree.
- 3. Implement a function that deletes a node from a red-black tree.
- 4. Implement a function that checks if a red-black tree is balanced.

Graphs

Outcomes

- 1. Know how to implement a graph.
- 2. Know how to traverse a graph.
- 3. Know how to implement a graph using an adjacency matrix and adjacency list.
- 4. Know the running time of the operations of a graph.

Suggested Practice

- 1. Implement a function that traverses a graph using breadth-first search.
- 2. Implement a function that traverses a graph using depth-first search.
- 3. Implement a function that checks if a graph is bipartite.

Minimum Spanning Trees

Outcomes

- 1. Know how to find the MST of a graph using Prim's and Kruskal's algorithms.
- 2. Know the running time of the operations of Prim's and Kruskal's algorithms.

Suggested Practice

- 1. Implement Prim's algorithm in Python.
- 2. Implement Kruskal's algorithm in Python.

Shortest Path Algorithms

Outcomes

- 1. Know how to find the shortest path of a graph using Dijkstra's and Bellman-Ford algorithms.
- 2. Know the running time of the operations of Dijkstra's and Bellman-Ford algorithms.

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- 3. Know how to handle negative edge weights in a graph.
- 4. Know how to handle negative cycles in a graph.

Suggested Practice

- 1. Implement Dijkstra's algorithm in Python.
- 2. Implement Bellman-Ford algorithm in Python.
- 3. Implement a function that checks if a graph has a negative cycle.