

# ***Built-in Data Structures***

Unit 1

# Key differences

Data Structure	Ordered?	Mutable?	Allows Duplicates?	Indexed?
List	✓ Yes	✓ Yes	✓ Yes	✓ Yes
Tuple	✓ Yes	✗ No	✓ Yes	✓ Yes
Dictionary	✓ Yes (Python 3.6+)	✓ Yes	✗ No (keys)	✗ No
Set	✗ No	✓ Yes	✗ No	✗ No

# List

A **list** is a mutable (modifiable) **ordered** collection of elements.

## Characteristics of Lists

- Ordered (elements have a specific order)
- Mutable (can be changed)
- Can store **different** data types
- Supports indexing and slicing

# Example

- # Creating a list

```
my_list = [10, "Python", 3.14, True]
```

- # Empty list

```
empty_list = []
```

- # List with repeated elements

```
repeated_list = [1] * 5 # [1, 1, 1, 1, 1]
```

- # List of lists (nested lists)

```
nested_list = [[1, 2], [3, 4]]
```

# 1. Creating a List

```
shopping_list = ['apples', 'oranges', 'bananas',  
'cheese']
```

```
print(shopping_list)
```

- This initializes a **list** called shopping\_list with four string items. Printing shopping\_list displays the entire list.

# Accessing Elements

```
print(shopping_list[0])    # First item
print(shopping_list[2])    # Third item
print(shopping_list[0:2])  # First two items
print(shopping_list[0:3])  # First three items
```

- Lists are **zero-indexed**, so shopping\_list[0] returns "apples".
- shopping\_list[0:2] returns a **slice** of the first two elements.

# Adding an Item

```
shopping_list.append('blueberries')    # Adding an item at  
the end  
  
print(shopping_list)
```

- The .append() method adds "blueberries" at the end of the list.

- **Updating an Item**

```
shopping_list[0] = 'cherries' # Replacing 'apples' with  
'cherries' print(shopping_list)
```

- Lists are **mutable**, meaning we can modify elements using indexing.

# Removing an Item

```
del shopping_list[1]    # Deleting the second item  
('oranges')  
  
print(shopping_list)
```

- The del statement removes the item at index 1 ('oranges').



# Getting the Length of a List

```
print(len(shopping_list)) # Output: Number of items in  
the list
```

- The len() function returns the number of elements in the list.

# Combining Lists

```
shopping_list2 = ['bread', 'jam', 'pb']  
print(shopping_list + shopping_list2)  # Concatenation  
print(shopping_list * 2)  # Repeating the list
```

- The + operator **concatenates** two lists. The \* operator **repeats** the list.

# Finding the Maximum and Minimum in a List of Numbers

```
list_num = [1, 4, 7, 23, 6]  
  
print(max(list_num))    # Largest number  
print(min(list_num))    # Smallest number
```

- max() returns the largest value in list\_num.
- min() returns the smallest value in list\_num.

# In list

Concept	Method	Use
<b>Sorting</b>	<code>sort()</code> , <code>sorted()</code>	Organize data efficiently
<b>Binary Search</b>	<code>bisect.bisect()</code> , <code>bisect.insort()</code>	Fast lookup and insertion
<b>Slicing</b>	<code>list[start:stop:step]</code>	Extract specific portions of a sequence

# Sorting in list



Sorting is the process of arranging elements in a specific order (ascending or descending). Python provides two main ways to sort lists:



## **In-place Sorting using `sort()`**

Modifies the list directly.  
Faster since it doesn't create a new list.  
Default sorting is in ascending order.  
You can use the `key` parameter to sort based on a specific criterion.



## **Creating a Sorted Copy using `sorted()`**

Does not modify the original list.  
Returns a new sorted list.

# Example 1: Sorting numbers

```
nums = [7, 2, 5, 1, 3]
```

```
nums.sort()    # Sorts in ascending order
```

```
print(nums)    # Output: [1, 2, 3, 5, 7]
```

```
nums.sort(reverse=True)    # Sorts in descending order
```

```
print(nums)    # Output: [7, 5, 3, 2, 1]
```

## Example 2: Sorting strings by length

```
words = ['apple', 'banana', 'kiwi', 'grape']  
words.sort(key=len)  
print(words)    # Output: ['kiwi', 'grape', 'apple',  
                    'banana']
```

## Example 3: Sorting with sorted()

```
nums = [7, 2, 5, 1, 3]
sorted_nums = sorted(nums)  # Returns a new sorted list
print(sorted_nums)  # Output: [1, 2, 3, 5, 7]
print(nums)  # Original list remains unchanged: [7, 2, 5, 1, 3]
```



# Real-World Applications



**Sorting student grades** from highest to lowest.



**Sorting files by date** in a file management system.



**Sorting products by price** in an e-commerce application.

# Binary Search and Maintaining a Sorted List



The bisect module helps perform binary search and insertions efficiently in a sorted list.



**bisect.bisect(list, value)**

Returns the index where the value should be inserted to keep the list sorted.



**bisect.insort(list, value)**

Inserts the value at the correct index to maintain the sorted order.

# Example 1: Finding insertion points using `bisect.bisect()`

```
import bisect

nums = [1, 2, 2, 2, 3, 4, 7]

print(bisect.bisect(nums, 2))    # Output: 4 (position
where 2 should be inserted)

print(bisect.bisect(nums, 5))    # Output: 6 (position
where 5 should be inserted)
```

# Explanation

- `bisect.bisect(nums, 2)` returns **4** because:
- The last occurrence of 2 is at index **3**.
- The correct insertion point is **after the last 2**, which is index **4**.
- `bisect.bisect(nums, 5)` returns **6** because:
- 5 is **not in the list**.
- The correct position is **before 7**, which is at index **6**.

## Example 2: Inserting while maintaining order using bisect.insort()

```
import bisect
```

```
nums = [1, 2, 2, 2, 3, 4, 7]
```

```
bisect.insort(nums, 6)  # Inserts 6 at the correct  
position
```

```
print(nums)  # Output: [1, 2, 2, 2, 3, 4, 6, 7]
```

# Real-World Applications



**Auto-suggest features:** Searching where a word fits in a dictionary.



**Stock market data:** Maintaining a sorted list of stock prices.



**Scheduling tasks:** Inserting new tasks in an already sorted list of deadlines.

# Slicing in Python

- Slicing is a way to extract a portion of a sequence (list, tuple, string). The basic syntax is:

**sequence[start:stop:step]**

- start (optional) → Index to start slicing (default: beginning).
- stop → Index to stop slicing (not included).
- step (optional) → How many elements to skip.

## Example 1: Basic slicing

```
nums = [7, 2, 3, 7, 5, 6, 0, 1]
```

```
print(nums[1:5])    # Output: [2, 3, 7, 5]
```

## Example 2: Omitting start or stop

```
print(nums[:5])    # Output: [7, 2, 3, 7, 5]    (From  
beginning to index 5)
```

```
print(nums[3:])    # Output: [7, 5, 6, 0, 1]    (From index 3  
to the end)
```



## Example 3: Using negative indices

```
print(nums[-4:]) # Output: [5, 6, 0, 1] (Last 4 elements)
```

```
print(nums[-6:-2]) # Output: [3, 7, 5, 6]
```

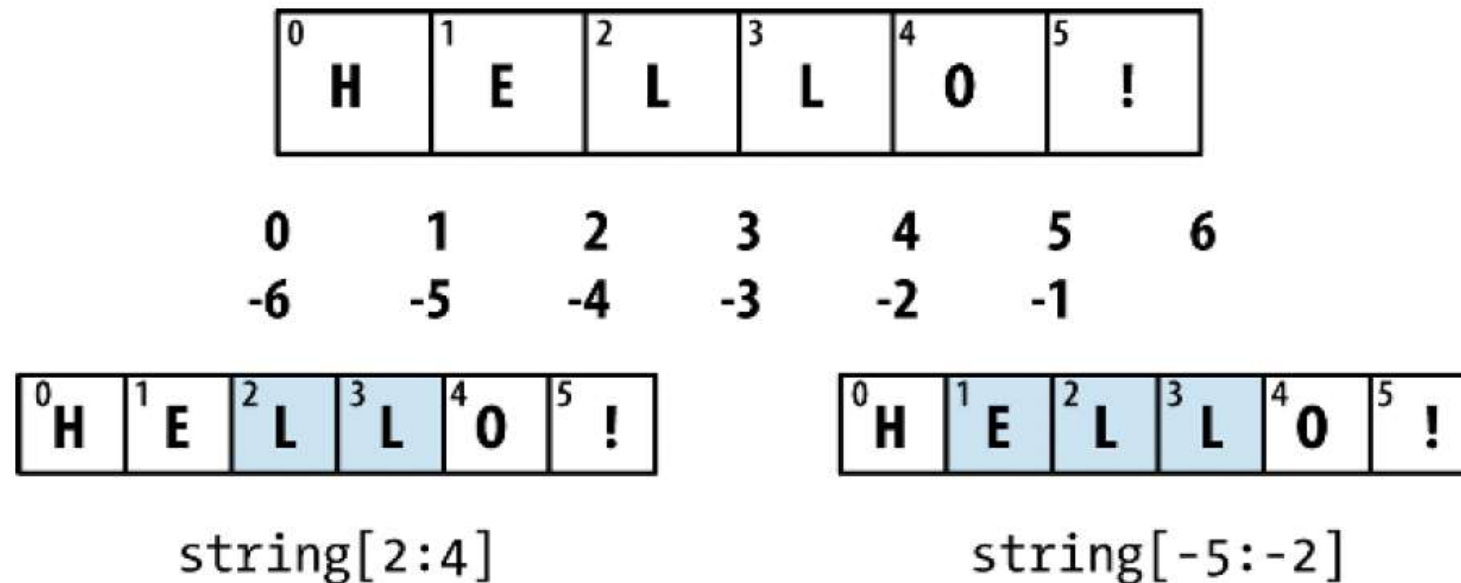


Figure 3-1. Illustration of Python slicing conventions

# Real-World Applications



**Processing text data:** Extracting parts of a string (e.g., `sentence[:10]` gets the first 10 characters).



**Image processing:** Cropping images using slices of pixel arrays.



**Financial time-series analysis:** Extracting a subset of historical prices.

# Tuple



A **tuple** in Python is an **immutable** and **ordered** collection of elements.



It is similar to a list but with the key difference that tuples cannot be modified after creation.



This makes them useful for storing fixed collections of items.

# Creating Tuples

1. Using **commas**

```
tup = 4, 5, 6
```

```
print(tup)    # Output: (4, 5, 6)
```

2. Using **parentheses** (recommended for clarity):

```
tup = (4, 5, 6)
```

3. Creating a **nested tuple**:

```
nested_tup = (4, 5, 6), (7, 8)
```

```
print(nested_tup)    # Output: ((4, 5, 6), (7, 8))
```

## Converting other sequences (like lists or strings) into tuples:

```
tuple_from_list = tuple([4, 0, 2])  
print(tuple_from_list)    # Output: (4, 0, 2)
```

```
tuple_from_string = tuple('string')  
print(tuple_from_string)  # Output: ('s',  
't', 'r', 'i', 'n', 'g')
```

# Accessing Tuple Elements

- Tuples use **zero-based indexing**, similar to lists:

```
tup = ('s', 't', 'r', 'i', 'n', 'g')
```

```
print(tup[0])    # Output: 's'
```

# Immutability of Tuples

- Once a tuple is created, its elements **cannot** be modified:

```
tup = ('foo', [1, 2], True)
```

```
tup[2] = False    # X TypeError: 'tuple' object does not  
support item assignment
```

- However, if a **mutable object** (like a list) is inside a tuple, its contents **can be changed**:

```
tup[1].append(3)
```

```
print(tup)    # Output: ('foo', [1, 2, 3],  
True)
```

# Concatenation and Multiplication

- Tuples can be **combined** using the + operator:

```
new_tup = (4, None, 'foo') + (6, 0) + ('bar',)  
print(new_tup)    # Output: (4, None, 'foo', 6, 0,  
                    'bar')
```

They can also be **multiplied** (repeated):

```
repeated_tup = ('foo', 'bar') * 4  
print(repeated_tup)  
# Output: ('foo', 'bar', 'foo', 'bar', 'foo', 'bar',  
           'foo', 'bar')
```



# Tuple Unpacking

- Tuple unpacking allows assignment of values from a tuple into separate variables:

```
tup = (4, 5, 6)
```

```
a, b, c = tup
```

```
print(b)    # Output: 5
```

It also works for **nested tuples**:

```
tup = 4, 5, (6, 7)
```

```
a, b, (c, d) = tup
```

```
print(d)    # Output: 7
```

# Iterating Over Tuples

- Tuples can be used in loops for **structured unpacking**:

```
seq = [ (1, 2, 3) , (4, 5, 6) , (7, 8, 9) ]
```

```
for a, b, c in seq:
```

```
    print(f'a={a} , b={b} , c={c}')
```

# Tuple Methods

- Since tuples are **immutable**, they have very few built-in methods.
- Counting occurrences (count)

```
a = (1, 2, 2, 2, 3, 4, 2)
```

```
print(a.count(2))    # Output: 4
```

# When to Use Tuples Instead of Lists?

Feature	Tuple	List
Mutability	✗ Immutable	✓ Mutable
Performance	✓ Faster	✗ Slower
Memory Usage	✓ Less	✗ More
Hashability	✓ Hashable (if containing only immutable items)	✗ Not Hashable



## Use tuples when:

You need **fixed** data that should not be modified.

You want **faster** operations (tuples are more optimized).

You need a **hashable** object (e.g., as dictionary keys).



## Use lists when:

You need to **modify** or **grow** the collection.

# Examples

```
# Introduction to Tuples
```

```
tup = ('oranges', 'apples', 'bananas')
```

```
print(tup)
```

```
# tup[0] = 'cherries'    # Uncomment to see error.
```

```
print(tup[0:2])
```

```
###
```

```
tup2 = (12, 14)
```

```
tup3 = tup + tup2
```

```
print(tup3)
```

A row of stylized 3D buildings with a red roof on the central one.

# BUILT-IN SEQUENCE FUNCTIONS

# Built-in Sequence Functions

---

Function	Description	Practical Uses
<code>enumerate()</code>	Adds an index to an iterable	Tracking positions, creating dictionaries
<code>sorted()</code>	Returns a sorted list	Sorting numbers, words, or objects
<code>zip()</code>	Pairs elements from multiple sequences	Combining data, parallel iteration
<code>reversed()</code>	Iterates over a sequence in reverse order	Reversing lists, undo operations

# enumerate

- The enumerate function is used when you need to loop over a sequence and keep track of the index of each element.
- **Practical Applications:**
  - Keeping track of line numbers in a text file.
  - Creating an index-value dictionary (mapping).
  - Tracking iterations while processing data.

```
fruits = ['apple', 'banana', 'cherry']  
  
for index, fruit in enumerate(fruits):  
    print(f"Index {index}: {fruit}")
```

Index 0: apple  
Index 1: banana  
Index 2: cherry



# Example: Creating a Dictionary Mapping Items to Indices

```
colors = ['red', 'blue', 'green']  
color_mapping = {color: i for i, color in  
enumerate(colors)}  
print(color_mapping)
```

Output:

```
{ 'red': 0, 'blue': 1, 'green': 2 }
```

# zip

- The `zip()` function combines multiple sequences into a list of tuples.

```
names = ["Alice", "Bob", "Charlie"]  
ages = [25, 30, 35]  
zipped_data = list(zip(names, ages))  
print(zipped_data)
```

Output:

```
[('Alice', 25), ('Bob', 30), ('Charlie', 35)]
```

# Handling Different Lengths:

- If the sequences are of different lengths, `zip()` stops at the shortest one.

```
names = ["Alice", "Bob"]
```

```
ages = [25, 30, 35]
```

```
print(list(zip(names, ages)))
```

Output:

```
[('Alice', 25), ('Bob', 30)]
```

# Unzipping a Zipped List:

```
zipped = [('Alice', 25), ('Bob', 30), ('Charlie', 35)]  
names, ages = zip(*zipped)  
print(names)    # ('Alice', 'Bob', 'Charlie')  
print(ages)     # (25, 30, 35)
```

# Example: Iterating Over Multiple Lists Simultaneously

```
subjects = ["Math", "Science", "History"]  
marks = [85, 90, 78]  
for subject, mark in zip(subjects, marks):  
    print(f"{subject}: {mark}")
```

Math: 85  
Science: 90  
History: 78

# reversed

- The reversed() function returns an iterator that iterates over a sequence in reverse order.

```
nums = [1, 2, 3, 4, 5]
```

```
print(list(reversed(nums)))
```

Output:

```
[5, 4, 3, 2, 1]
```

# Reversing a String:

```
text = "hello"  
print("".join(reversed(text)))
```

Output:

"olleh"

# Reversing a Tuple:

```
tuple_data = (10, 20, 30)  
print(tuple(reversed(tuple_data)))
```

(30, 20, 10)

- **Practical Applications:**

- Iterating in reverse without modifying the original data.
- Implementing undo/rollback operations in applications.
- Processing logs in reverse order.

# Dictionaries (dict)



A dictionary (dict) is a built-in data structure in Python that stores data in key-value pairs.



It is also known as a **hash map** or **associative array** in other programming languages.



**Keys:** Must be immutable (e.g., strings, numbers, tuples).



**Values:** Can be of any data type (e.g., string, list, another dict).



**Order:** Since Python 3.7, dictionaries maintain the insertion order of keys.



# dictionary (or dict)



A **dictionary** (or dict) is a built-in data structure in Python that stores key-value pairs.



Dictionaries are often referred to as hash maps or associative arrays in other languages.



They are:

**Mutable:** You can add, modify, and remove items.

**Unordered (until Python 3.7):** Although from Python 3.7 onward, dictionaries maintain insertion order.

**Indexed by keys:** The keys must be **hashable** (immutable types like integers, floats, strings, or tuples).

# Creating a Dictionary

- A dictionary is created using curly braces {} with keys and values separated by a colon :

# Creating an empty dictionary

```
empty_dict = {}
```

# Creating a dictionary with key-value pairs

```
student = {  
    "name": "Alice",  
    "age": 20,  
    "grades": [85, 90, 92],  
    "is_passed": True  
}
```

```
print(student)
```

Output:

```
{'name': 'Alice', 'age': 20, 'grades': [85, 90, 92], 'is_passed': True}
```

# Using the dict() Constructor

*# Creating a dict from a list of tuples*

```
mapping = dict([('x', 1), ('y', 2)])
```

```
print(mapping)    # Output: {'x': 1, 'y': 2}
```

*# Using zip to pair two sequences*

```
keys = range(5)
```

```
values = reversed(range(5))
```

```
mapping = dict(zip(keys, values))
```

```
print(mapping)    # Output: {0: 4, 1: 3, 2: 2, 3: 1,  
4: 0}
```

# Dict Comprehensions

- Dict comprehensions provide an elegant way to create dictionaries:

```
# Create a dictionary of squares
```

```
squares = {x: x*x for x in range(1, 6)}
```

```
print(squares)    # Output: {1: 1, 2: 4, 3: 9, 4:  
16, 5: 25}
```

# Accessing and Modifying Dictionary Elements

- **Accessing Values**

- Access a value using its key:

```
print(d1['a'])    # Output: 'some value'
```

- If the key does not exist, a `KeyError` is raised. To avoid this, you can use:
- The `get` method, which allows a default value

```
print(d1.get('nonexistent', 'default'))    #  
Output: 'default'
```

# Inserting and Updating

- Assign a new value to a key:

```
d1[7] = 'an integer' print(d1) # Now includes key  
7 with its value
```

- If you update an existing key, its value is replaced:

```
d1['b'] = 'new value' print(d1)
```

# Deleting Items

- you can remove keys from a dictionary:

Using the del keyword: `del d1[7]`

- Using the pop method, which also returns the removed value:

```
value = d1.pop('a') print(value) # Output: 'some  
value'
```

# Dictionary Methods for Keys, Values, and Items

- **keys()** returns an iterator over the keys:

```
keys = list(d1.keys()) print(keys) # Example:  
['b']
```

- **values()** returns an iterator over the values:

```
values = list(d1.values()) print(values) #  
Example: ['new value', [1, 2, 3, 4]]
```

- **items()** returns an iterator over key-value pairs (as tuples):
- for key, value in d1.items():

```
print(f"Key: {key}, Value: {value}")
```



# Merging Dictionaries

- The update method lets you merge one dictionary into another:

```
d1.update({'b': 'foo', 'c': 12})
```

```
print(d1)
```

```
# Output: {'b': 'foo', 'c': 12} plus any keys that  
weren't updated.
```

# Practical Applications of Dictionaries

## 1. Frequency Counting

```
text = "hello world"

freq = {}

for char in text:

    freq[char] = freq.get(char, 0) + 1

print(freq)

# Example output: {'h': 1, 'e': 1, 'l': 3, 'o': 2, ' ': 1, 'w': 1, 'r': 1, 'd': 1}
```

# Set in Python

---

A Set in Python is used to store a collection of items with the following properties.

---

No duplicate elements. If try to insert the same item again, it overwrites previous one.

---

An unordered collection. When we access all items, they are accessed without any specific order and we cannot access items using indexes as we do in lists.

---

Internally use hashing that makes set efficient for search, insert and delete operations. It gives a major advantage over a list for problems with these operations.

---

Mutable, meaning we can add or remove elements after their creation, the individual elements within the set cannot be changed directly.

# Creating a Set

- A set can be created using:

## 1. `set()` function

```
set([2, 2, 2, 1, 3, 3]) # Output: {1, 2, 3}
```

## 2. Curly braces `{}`

```
{2, 2, 2, 1, 3, 3} # Output: {1, 2, 3}
```

# Set Operations

- Sets support mathematical operations like **union**, **intersection**, and **difference**.
- **Union** (`|` or `union()`)
- Combines elements from both sets.

```
a = {1, 2, 3, 4, 5} b = {3, 4, 5, 6, 7, 8} a | b
```

```
# Output: {1, 2, 3, 4, 5, 6, 7, 8}
```

```
a.union(b)
```

```
# Output: {1, 2, 3, 4, 5, 6, 7, 8}
```

# Intersection (& or intersection())

- Finds common elements in both sets.

```
a & b
```

```
# Output: {3, 4, 5}
```

```
a.intersection(b)
```

```
# Output: {3, 4, 5}
```

# In-place Operations (Efficient for Large Sets)

- `|=` (Update set with union)
- `&=` (Update set with intersection)

```
c = a.copy()
```

```
c |= b # c now contains union of a and b
```

```
print(c) # Output: {1, 2, 3, 4, 5, 6, 7, 8}
```

```
d = a.copy()
```

```
d &= b # d now contains intersection of a and b
```

```
print(d) # Output: {3, 4, 5}
```

# Set Properties

- **Elements must be immutable** (e.g., numbers, strings, tuples).
- **Lists cannot be directly added**, but tuples can:

```
my_data = [1, 2, 3, 4]
```

```
my_set = {tuple(my_data)}
```

```
print(my_set) # Output: {(1, 2, 3, 4)}
```



# Subset and Superset Checks

- **Subset (issubset())** → Checks if all elements of one set exist in another.
- **Superset (issuperset())** → Checks if one set contains all elements of another.

```
a_set = {1, 2, 3, 4, 5}
```

```
print({1, 2, 3}.issubset(a_set)) # Output: True
```

```
print(a_set.issuperset({1, 2, 3})) # Output: True
```

- **Set Equality**
  - Sets are **equal** if they contain the same elements (order doesn't matter).

```
{1, 2, 3} == {3, 2, 1} # Output: True
```

