

## Exception Handling

- Whenever an error occurs while executing a statement, it creates an exception object and then the normal flow of the program halts and JRE tries to find some handler for the raised exception.
- The exception object contains a lot of debugging information such as method hierarchy, line number where the exception occurred, type of exception etc.
- When the exception occurs in a method, the process of creating the exception object and handing the exception over to runtime environment is called “throwing the exception”.
- Exception can be checked ( compile time) or unchecked (run time).
- Checked exceptions:
  - caught and handled during compile time.
  - If no exception handling code ( e.g. try .. catch ..) is provided, then compiler signals a compilation error.
  - Mostly due to faults outside code like unavailable files, illegal class names, network errors, etc.
- Unchecked exceptions:
  - Compiler does not force us to explicitly handle them
  - Occur during the execution ( i.e. run time).
  - Normally, due to programming bugs, e.g. logic errors like Divide by Zero.
  - Can be avoided by careful programming.

- Five constructs are used in exception handling:
  - try – a block surrounding program statements to monitor for exceptions
  - catch – together with try, catches specific kinds of exceptions and handles them in some way
  - finally – specifies any code that absolutely must be executed whether or not an exception occurs
  - throw – used to throw a specific exception from the program
  - throws – specifies which exceptions a given method can throw

### Exception Handling Syntax:

```
try
{
    //code to be tried for errors
}
catch(ExceptionType1 obj1)
{
    //Exception handler for ExceptionType1
}
catch(ExceptionType2 obj2)
{
    //Exception handler for ExceptionType2
}
...

finally{
    //code to be executed before try block ends.
    // This executes whether or not an exception occurs in the try block.
}
```

#### throw

Used to throw an exception for a method

Cannot throw multiple exceptions

#### Syntax:

- **throw** is followed by an object (new type)
- used inside the method

#### throws

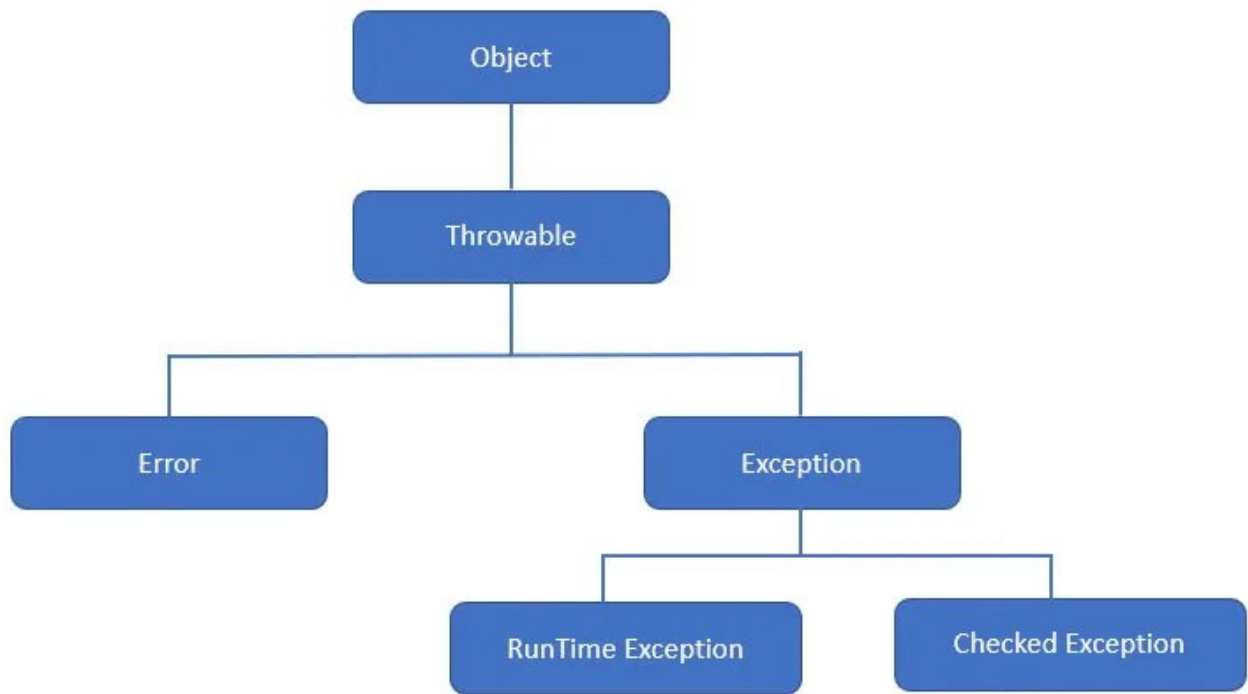
Used to indicate what exception type may be thrown by a method

Can declare multiple exceptions

#### Syntax:

- **throws** is followed by a class
- and used with the method signature

[https://www.w3schools.com/java/ref\\_keyword\\_throws.asp](https://www.w3schools.com/java/ref_keyword_throws.asp)



[www.educba.com](http://www.educba.com)

**Example#1: Default Exception Handler**

```
1  import java.util.Scanner;
2
3  class Division {
4  public static void main(String[] args) {
5
6      int a, b, result;
7
8      Scanner input = new Scanner(System.in);
9      System.out.println("Input two integers");
10
11     a = input.nextInt();
12     b = input.nextInt();
13
14     result = a / b;
15
16     System.out.println("Result = " + result);
17 }
18 }
19
```

**TODO:**

- i. Provide Non-Zero integers as input ( for a and b) and see the results
- ii. Provide Non-Zero (for a) integer and Zero (for b) as input and see the results

**Explain what and why you got the output in your report**

**Example#2: Exception Handling with try and catch**

```
DivisionExp.java ✕
1  import java.util.Scanner;
2
3  class DivisionExp {
4  public static void main(String[] args) {
5
6      int a, b, result;
7
8      Scanner input = new Scanner(System.in);
9      System.out.println("Input two integers");
10
11     a = input.nextInt();
12     b = input.nextInt();
13
14     // try block
15     try {
16         result = a / b;
17         System.out.println("Result = " + result);
18     }
19
20     // catch block
21     catch (ArithmeticException e) {
22         System.out.println("Exception caught: Division by zero.");
23     }
24 }
25 }
26
```

**TODO:**

**Explain what and why you got the output. Also, explain how this example is different than Example#1**

**Example#3: Finally and call stack**

```

ExceptionTraceDemo.java ✕
1 public class ExceptionTraceDemo{
2
3     public static void main(String[] args) {
4
5         printAverage(100, 0);
6         System.out.println("Exit main().");
7     }
8
9     public static void printAverage(int totalSum, int totalNumber) {
10
11         try {
12
13             int average = totalSum/totalNumber;
14             System.out.println("Average = " +
15                 totalSum + " / " + totalNumber + " = " + average);
16
17         } catch (ArithmeticException ae) {
18
19             //The stack trace displayed by the default error handler shows the
20             // sequence of method invocations that led up to the error
21             ae.printStackTrace();
22             System.out.println("Exception handled in " + "printAverage().");
23
24         } finally {
25
26             System.out.println("Finally done.");
27         }
28         System.out.println("Exit printAverage().");
29     }
30 }

```

**TODO:**

Explain the output in reference with **“finally”** and **“call stack”**

**Example#4: Throwing exceptions**

- The throw keyword is used to explicitly throw an exception - both checked or unchecked exceptions
- We can even create our own kind of exception and tell the exception object which one is to be thrown
- Exception Instance must be of type Throwable or a subclass of Throwable

```

4  class ThrowDemo {
5
6      //function to check if a GPA value is valid or not
7      public static void validate_gpa(double gpa) {
8          if ((gpa > 4) || (gpa < 0)) {
9              //throw Arithmetic exception if GPA is over 4.0
10             throw new ArithmeticException("The GPA is NOT valid");
11         }
12         else {
13             System.out.println("The GPA is Valid!!");
14         }
15     }
16
17     public static void main(String args[]) {
18         double myGpa = 5;
19         validate_gpa(myGpa);
20     }
21 }

```

**TODO:**

- Provide myGpa = 2 and see the results
- Provide myGpa = 7 and see the results

**Explain what and why you got the output in your report**

**Example#5: Using throws keyword**

- 'throws' keyword is used in the method's signature to tell what exception this method may throw
- The method's caller have to handle the thrown exception using a try-catch block.

```

ThrowsExample.java ✖
1  // The throws keyword tells what kind of exception may be thrown by a method.
2  class ThrowsExample {
3
4      //function to check if a GPA value is valid or not
5      public static void validate_gpa(double gpa) throws ArithmeticException {
6          if ((gpa > 4) || (gpa < 0)) {
7              //throw Arithmetic exception if GPA is over 4.0
8              throw new ArithmeticException("The GPA is NOT valid");
9          }
10         else {
11             System.out.println("The GPA is Valid!!");
12         }
13     }
14
15     public static void main(String args[]) {
16         double myGpa = 5;
17         validate_gpa(myGpa);
18     }
19 }
20

```

**TODO:**

Explain the output



**Example#6: Declaring our own Exception**

- The Exception class is the superclass of all exceptions
- We need to extend the java.lang.Exception to create our custom exception

```
OwnExceptionDemo.java ✕
1
2 class NonGCSEException extends Exception{
3     ...
4     NonGCSEException(String s){
5         super(s);
6     }
7 }
8
9 class OwnExceptionDemo{
10     ...
11     static void checkStudent(String collage)throws NonGCSEException{
12         if( collage != "GCES")
13             throw new NonGCSEException(" not a GCES buddy");
14         else
15             System.out.println("welcome to GCES");
16     }
17
18     public static void main(String args[]){
19         ...
20         try{
21             checkStudent("PNC");
22         }
23         catch(Exception e){
24             System.out.println("Exception occured: "+ e);
25         }
26         finally{
27             System.out.println("END");
28         }
29     }
30 }
31
```