

## **Sprint 3 Plan**

Team Name: iM Keys

Team Product: iOS Easy Keyboard

Sprint Completion Date: 7/22/19

Revision Number: 3

Revision Date: 7/15/19

### **Goal**

Build an iOS keyboard app that visually and sonically models a selected scale when a key is pressed

### **Track Listing**

US 1. As a user, I want to be able to easily find and see buttons on the screen, so that I can use the keyboard efficiently.

-Task 1: Improve button shape and layout (2)

Total for User Story 1: 2

US 2. As a user, I want the interface to flow easily, so that I know where buttons are and I can easily understand what they do.

-Task 1: Improve general UI (2)

Total for User Story 2: 2

US 3. As a user, I want a UI that is compatible with my iOS device, so that I can use the application on any of my iOS devices.

-Task 1: Make the UI relative to work for all iOS devices (2)

Total for User Story 2: 2

## Team Role

Arturo: Product Owner, Developer, View Designer

Brandon: Developer, View Designer

Nithin: Scrum Master, View Designer, Developer

Sangwoo: Developer, View Designer

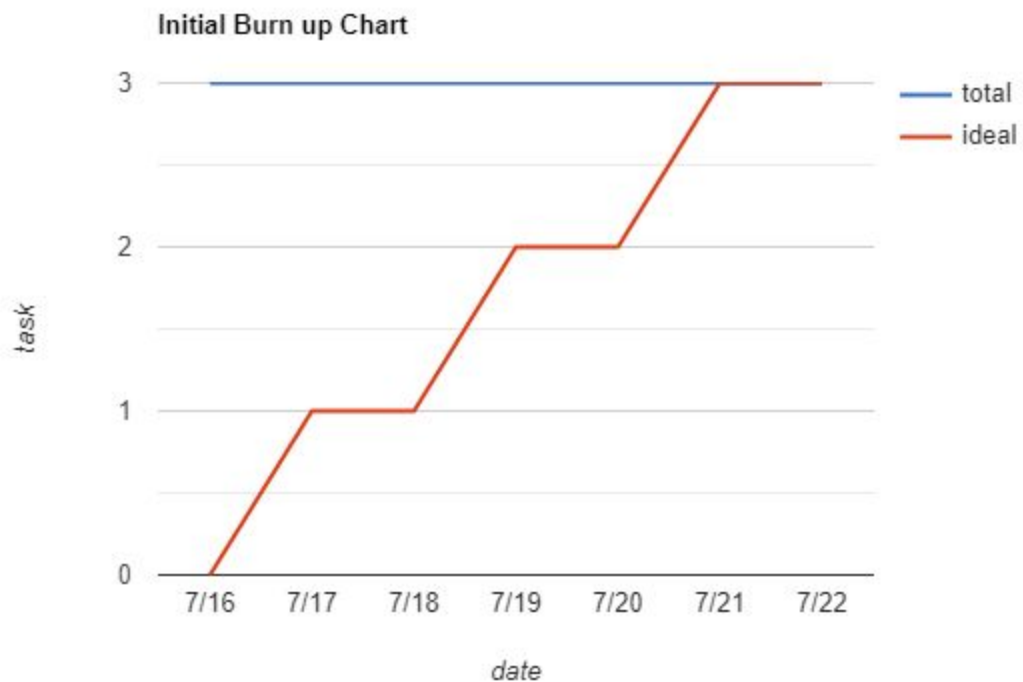
## Initial Task Assignment

Arturo: US 1, Task 1

Brandon: US 3, task 1

Nithin: US 2, Task 1

Sangwoo: US 1, Task 1



### Initial Scrum Board

US 1	Task 1		
US 2	Task 1		
US 3	Task 1		

### Scrum Time (Tentative)

7/16/19 - 1:30 PM

7/18/19 - 1 PM

7/20/19 - 1 PM