

INDEX

Contents

INTRODUCTION	1
1.1 MySQL and Relational DBMS	1
1.2 PHP	1
2. DESIGN	3
ER-DIAGRAM:	3
SCHEMA DIAGRAM:.....	6
RELATION SCHEMA:	7
NORMALIZATION:.....	8
3. IMPLEMENTATION.....	12
COMPUTERIZED TOLL COLLECTION SYSTEM: SOFTWARE	12
4. RESULTS	13
4.1 .Login page	14
4.2 Get bill	Error! Bookmark not defined.
4.3 Retrieve data	16
4.4 Retrieve and delete.....	Error! Bookmark not defined.
.....	Error! Bookmark not defined.
5. CONCLUSION	18
6. REFERENCES.....	19

CHAPTER 1

INTRODUCTION

As the name suggests “Semi-Automatic Toll Plaza” the key theme of our project is the semi-automation. So here we will just take the over look of what is mean by Semi-Automation. So in very simple language the Semi-Automation means to replace the human being from the process with the machines upto a certain extent. Before moving further we will just take the overlook of history of the toll plazas. In early days toll booths means there are two people for opening & closing of the gate & another two are for reception of the money & data keeping etc. But by using semi automatic toll plazas data is stored in computers only two personals are required for single booth.

1.1 MySQL and Relational DBMS

A Database is a separate application that stores a collection of data. Each database has one or more distinct APIs for creating, accessing, managing, searching and replicating the data it holds. Nowadays, we use relational database management systems (RDBMS) to store and manage huge volume of data. This is called relational database because all the data is stored into different tables and relations are established using primary keys or other keys known as Foreign Keys. Relational Database Management System (RDBMS) is a software that- Enables you to implement a database with tables, columns and indexes. Guarantees the Referential Integrity between rows of various tables. Updates the indexes automatically.

1.2 PHP

PHP (PHP: Hypertext Preprocessor) is a scripting language that helps people make web pages more interactive by allowing them to do more things. Instead of lots of commands to output HTML (as seen in C or Perl), PHP pages contain HTML with embedded code that does "something". The PHP code is enclosed in special start and end processing instructions `<? php and?>` that allow you to jump into and out of "PHP mode."

What distinguishes PHP from something like client-side JavaScript is that the code is executed on the server, generating HTML which is then sent to the client. The client would receive the results of running that script, but would not know what the underlying code was. You can even configure your web server to process all your HTML files with PHP. A website programmed with PHP can have

pages that are password protected. A website with no programming cannot do this without other complex things.

1.3 HTML

Hypertext Mark-up Language (HTML) is the standard mark-up language for creating web pages and web applications. With Cascading Style Sheets (CSS) and JavaScript it forms a triad of cornerstone technologies for the World Wide Web. Web browsers receive HTML documents from a web server or from local storage and render them into multimedia web pages. HTML describes the structure of a web page semantically and originally included cues for the appearance of the document.

HTML elements are the building blocks of HTML pages. With HTML constructs, images and other objects, such as interactive forms, may be embedded into the rendered page. It provides a means to create structured documents by denoting structural semantics for text such as headings, paragraphs, lists, links, quotes and other items.

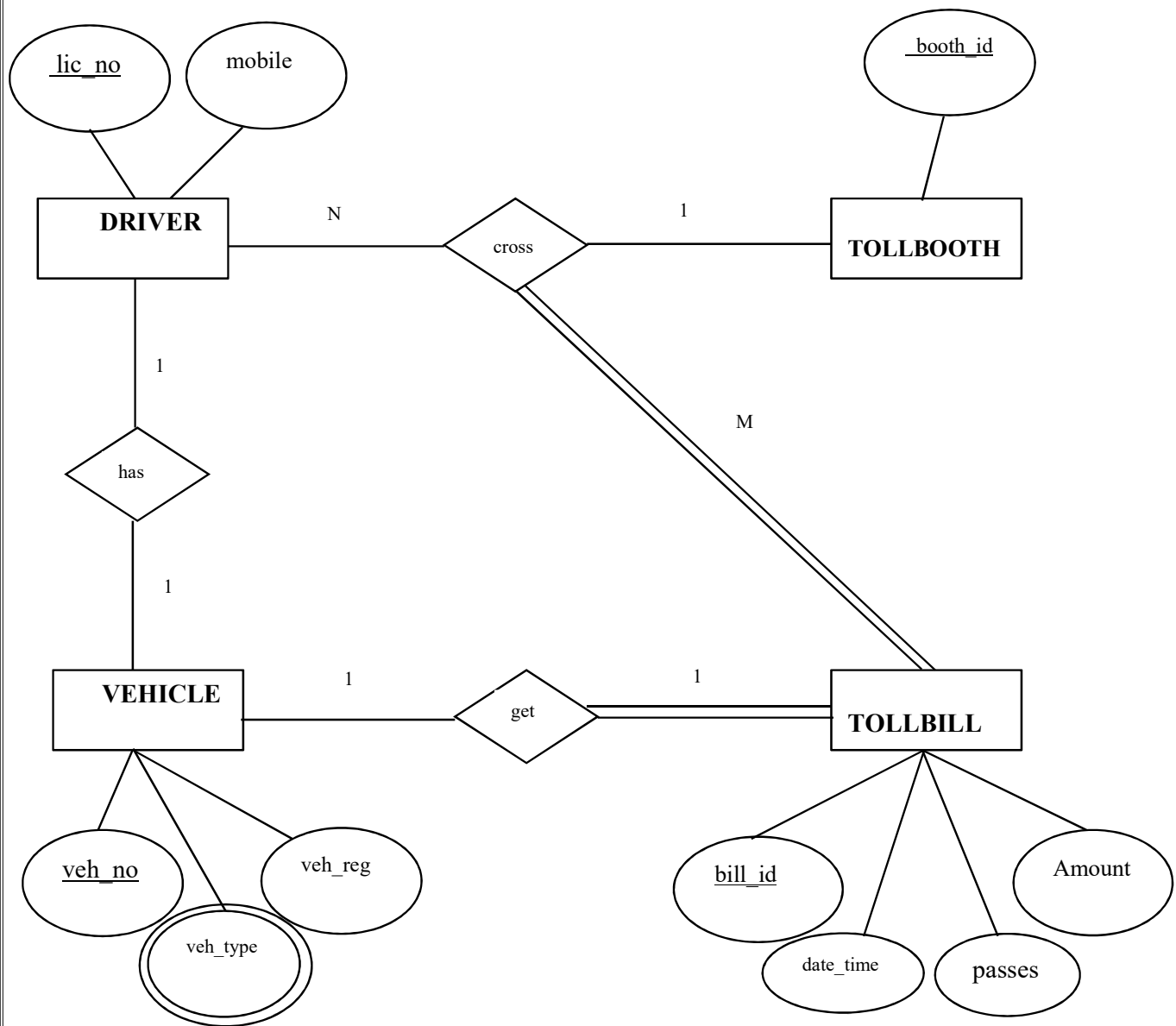
1.4 XAMPP

XAMPP is a free and open source cross-platform web server solution stack package developed by Apache Friends, consisting mainly of the Apache HTTP Server, MariaDB database, and interpreters for scripts written in the PHP and Perl programming languages. XAMPP stands for Cross-Platform (X), Apache (A), MariaDB (M), PHP (P) and Perl (P). It is a simple, lightweight Apache distribution that makes it extremely easy for developers to create a local web server for testing and deployment purposes. Since most actual web server deployments use the same components as XAMPP, it makes transitioning from a local test server to a live server extremely easy as well. Everything needed to set up a web server – server application (Apache), database (MariaDB), and scripting language (PHP) – is included in an extractable file. XAMPP is also cross-platform, which means it works equally well on Linux, Mac and Windows.

CHAPTER 2

DESIGN

2.1 ER-diagram:



2.2 RELATIONAL SCHEMA (E-R TO RELATIONAL SCHEMA)

STEP 1: MAPPING OF REGULAR ENTITY TYPES

VEHICLE

<u>veh_no</u>	veh_state	veh_type	lic_no	bill_id
---------------	-----------	----------	--------	---------

DRIVER

<u>lic_no</u>	veh_no
---------------	--------

TOLLBOOTH

<u>booth_id</u>	email	place	bill
-----------------	-------	-------	------

VEHICLE_TYPE

<u>type_id</u>	cash
----------------	------

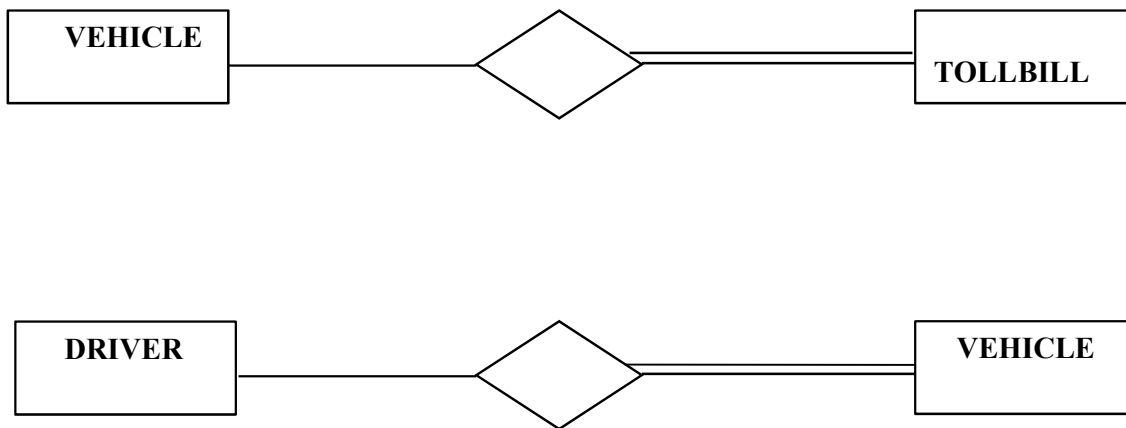
crosses

<u>lic_no</u>	<u>booth_id</u>	<u>bill_id</u>
---------------	-----------------	----------------

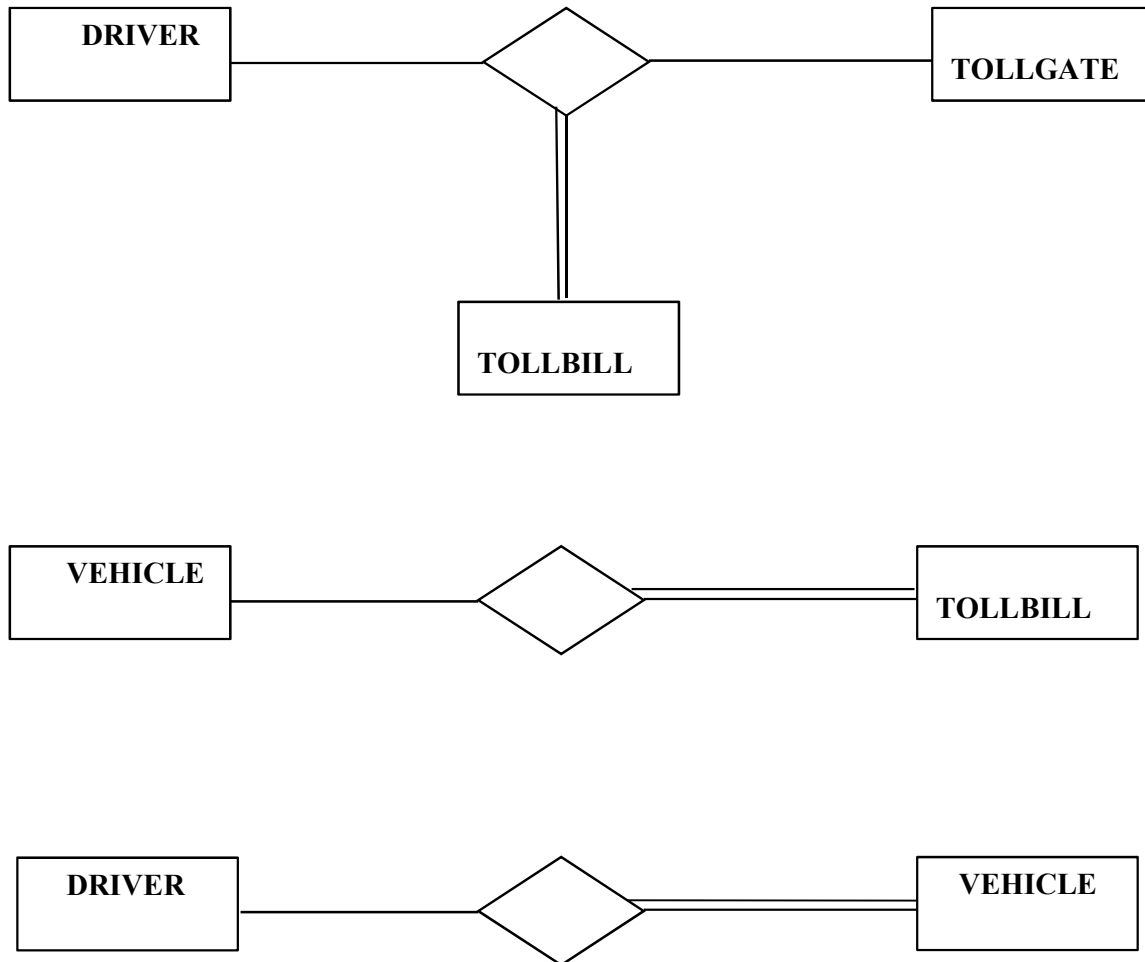
STEP 2: MAPPING OF WEAK ENTITY TYPES

TOLLBILL

<u>bill_id</u>	passes	amount	veh_no	lic_no	datetime
----------------	--------	--------	--------	--------	----------

STEP 3: MAPPING OF BINARY ENTITY TYPES

Mapping of

SCHEMA DIAGRAM:

RELATION SCHEMA:**VEHICLE**

<u>veh_no</u>	veh_state	veh_type	lic_no	bill_id
---------------	-----------	----------	--------	---------

DRIVER

<u>lic_no</u>	veh_no
---------------	--------

TOLLBOOTH

<u>booth_id</u>	email	place	bill
-----------------	-------	-------	------

TOLLBILL

<u>bill_id</u>	passes	amount	veh_no	lic_no	datetime
----------------	--------	--------	--------	--------	----------

VEHICLE_TYPE

<u>type_id</u>	cash
----------------	------

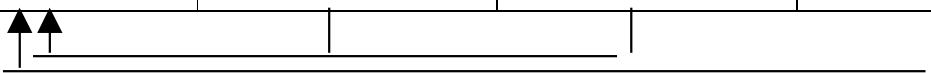
crosses

<u>lic_no</u>	<u>booth_id</u>	<u>bill_id</u>
---------------	-----------------	----------------

NORMALIZATION:

TOLLBOOTH

<u>booth_id</u>	email	place	bill
-----------------	-------	-------	------



BOOTH_BILL

<u>booth_id</u>	bill
-----------------	------

BOOTH_DETAIL

<u>booth_id</u>	email	place
-----------------	-------	-------

CHAPTER 3

IMPLEMENTATION

COMPUTERIZED TOLL COLLECTION SYSTEM: SOFTWARE

System Requirements

Operating System: Windows XP/7/8/10 / MacOS / Linux (any distro).

Memory: Minimum of 256Mb of RAM, Minimum of 1GB harddisk space.

Software requirement: MySQL server 5.0 or above, php Web Browser (any).

3.1 Login

In proposed system, there is a provision of login for administrator and booth, admin and booths have to enter their ID and Password before entering to the database. If all the details match, then operator can login to the toll system. If a new booth has to register into the database, then it has to fill the registration form and need to login again.

3.2 Toll Operating Software

When vehicle enter in the toll plaza firstly the vehicle license plate number has to be entered along with other details. After filling the complete form, the toll operator submits the data to the database. This action will save all the information regarding the vehicle into the database and prints the bill.

This data can be retrieved from the database by the authorized persons whenever needed.

Database of toll system is divided into mainly two parts:

1. Database Admin
2. Booth database

The admin database contains details of all toll booths. The booth database includes all registered vehicles with details like vehicle number, driver license number, date and time of passing etc. Both the database admin and booth database is connected to a centralized database where all the data is saved. All toll-booths records stored at central server and these records could be seen and printed by day, date, month, and year. All these records are maintained at corresponding toll-booth.

3.3 Table structure

ADMIN

Name	Type
username 	varchar(20)
email	varchar(15)
password	varchar(20)

BOOTH

Name	Type
username 	varchar(20)
email	varchar(25)
password	varchar(10)

VEHICLE

Name	Type
vehno 	varchar(20)
vehreg	varchar(20)
vehntype	varchar(20)
date_time	datetime

DRIVER

Name	Type
licno 	varchar(20)
mobile	varchar(20)
vehno 	varchar(20)

TOLL_BILL

Name	Type
billid 	int(5)
vehno 	varchar(20)
licno 	varchar(20)
passes	varchar(20)
amount	int(10)
date_time	datetime

VEHICLE_TYPE

Name	Type
typeid 	varchar(20)
price	int(5)

CHAPTER 4

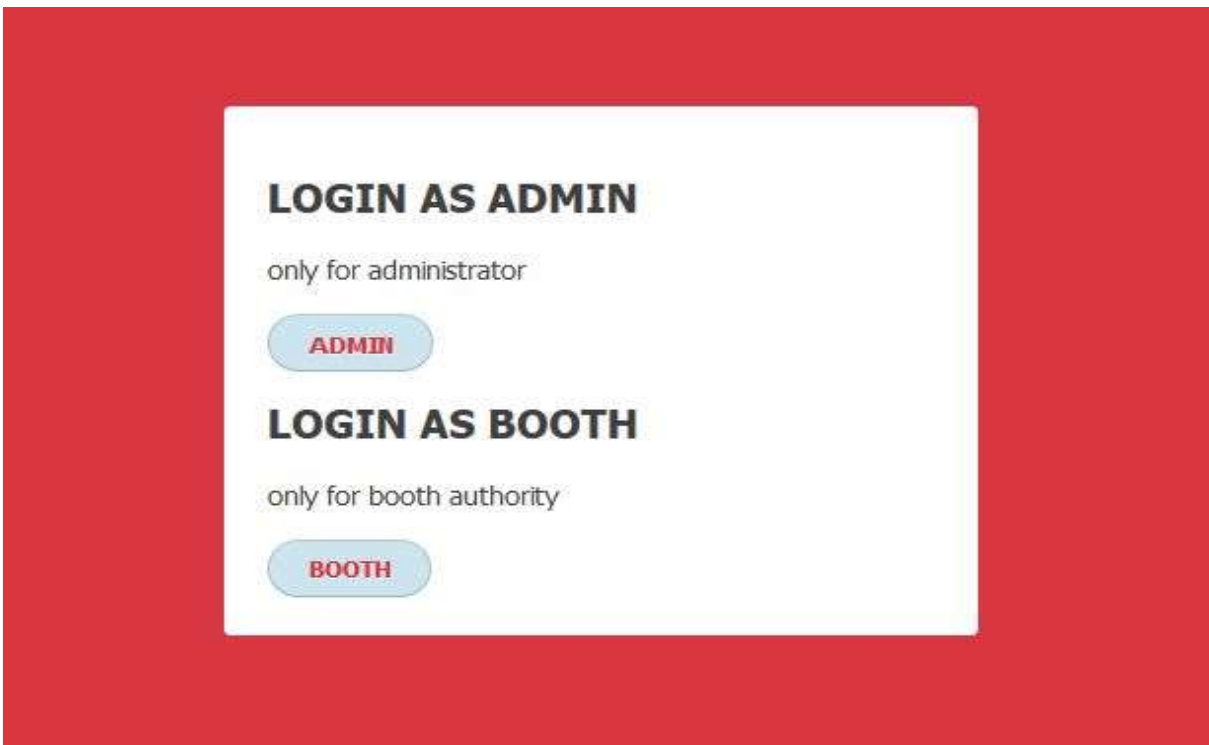
RESULTS

If we implement this method on toll plazas having traditional manual toll collecting method the whole time duration for payment of toll or retrieval of data will be less. We can also get vehicle information at customer account registration time and when vehicles crosses booth.

These records can be seen by using driver name or vehicle number. This computarized toll plaza system will also results in less usage of man power, fuel saving, reduced complexity in storing and retrieving data etc.

4.1 Login page

There is a login page for both admin and the booth.



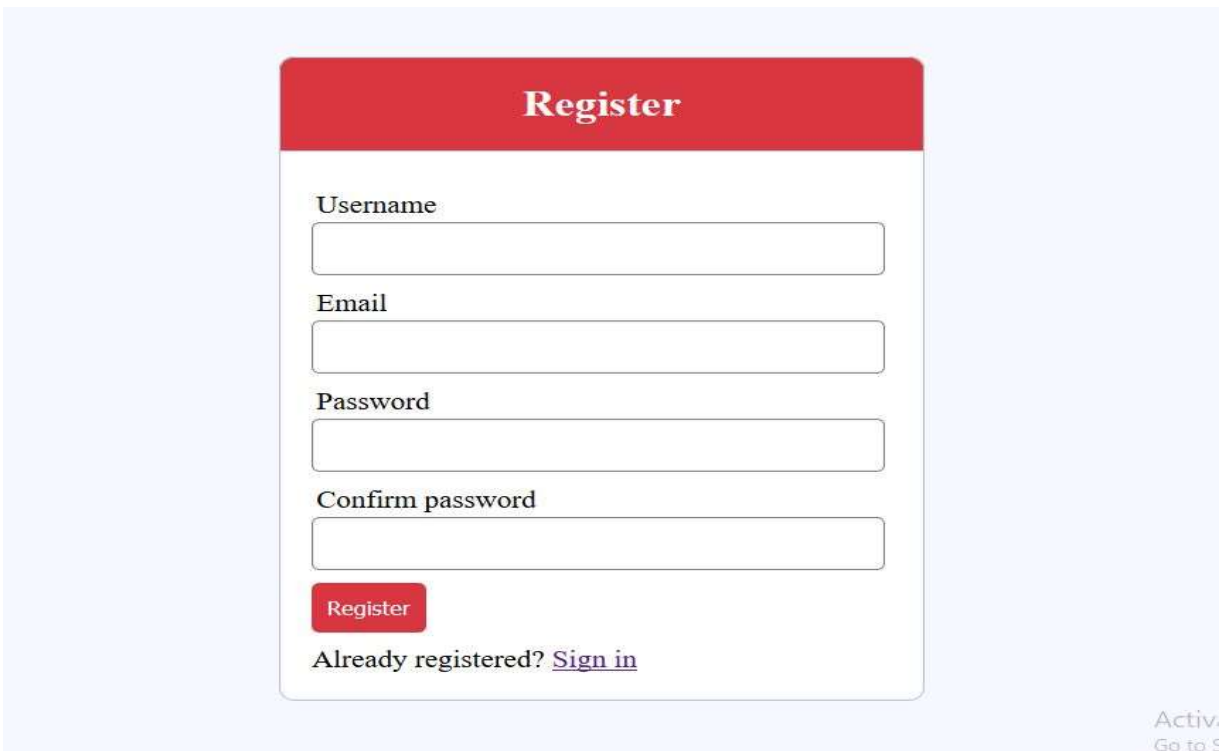
The image shows a login interface with a red background. A white rectangular box in the center contains two login options. The first option is 'LOGIN AS ADMIN' in bold black text, followed by 'only for administrator' in a smaller, lighter font. Below this is a blue rounded button with the word 'ADMIN' in red. The second option is 'LOGIN AS BOOTH' in bold black text, followed by 'only for booth authority' in a smaller, lighter font. Below this is a blue rounded button with the word 'BOOTH' in red.

Enter the correct username and password to continue.



The image shows a login form titled 'Login to Booth Database' in white text on a red header. The form has a white background with a light blue border. It contains two input fields: 'Username' with the placeholder text 'boothid' and 'Password' with the placeholder text 'password'. Below the password field is a red 'Login' button. At the bottom, it says 'Not yet registered? [Sign up](#)'.

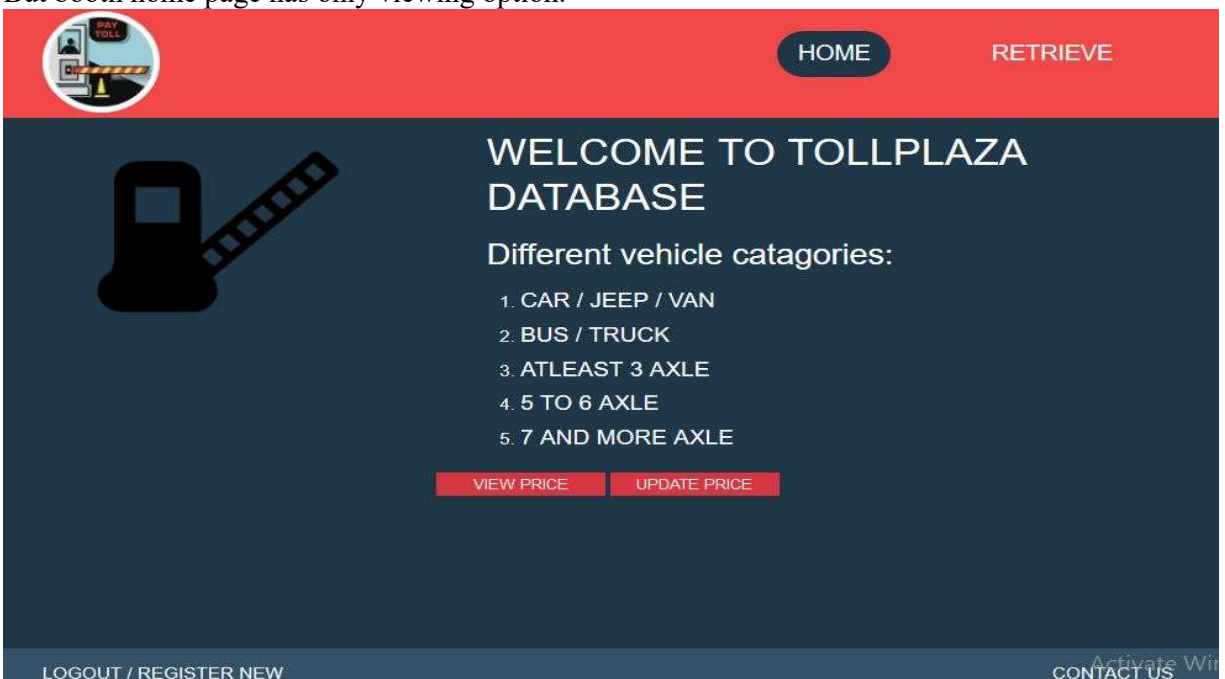
New booth can register to the Database. Without logging in one can't move forward.



The image shows a 'Register' form with a red header. The form contains four input fields: 'Username', 'Email', 'Password', and 'Confirm password'. Below the fields is a red 'Register' button. At the bottom, there is a link: 'Already registered? [Sign in](#)'. On the right side of the form, there is a partially visible link: 'Activ... Go to S'.

4.2 Home page

Admin home page is provided with options for both viewing and updating different vehicle prices. But booth home page has only viewing option.



The image shows the 'HOME' page of the 'TOLLPLAZA DATABASE'. The page has a red header with a logo on the left and 'HOME' and 'RETRIEVE' buttons on the right. The main content area is dark blue and features a large icon of a toll booth. The text 'WELCOME TO TOLLPLAZA DATABASE' is displayed in white. Below this, it says 'Different vehicle catagories:' (note the typo) followed by a list of five categories: 1. CAR / JEEP / VAN, 2. BUS / TRUCK, 3. ATLEAST 3 AXLE, 4. 5 TO 6 AXLE, and 5. 7 AND MORE AXLE. At the bottom of the main content area, there are two red buttons: 'VIEW PRICE' and 'UPDATE PRICE'. The footer is dark blue and contains the text 'LOGOUT / REGISTER NEW' on the left and 'CONTACT US' on the right. There is also a partially visible link: 'Activate Wi...' on the right side of the footer.

4.3 Get bill

This page is restricted only for booth. Different informations about the vehicle is entered into the database in this page.

Enter the below information:

vehicle-no

driver-licence

driver-contact

vehicle-reg ☒ karnataka ☐ other

vehicle-type

passes

Amount

LOGOUT / REGISTER NEW CONTACT US

4.4 Retrieve data

Retrieval of the data from the database is possible for both admin and booth. Options to search by vehno and licno are provided in booth account.

Search by vehicle number:

vehicle

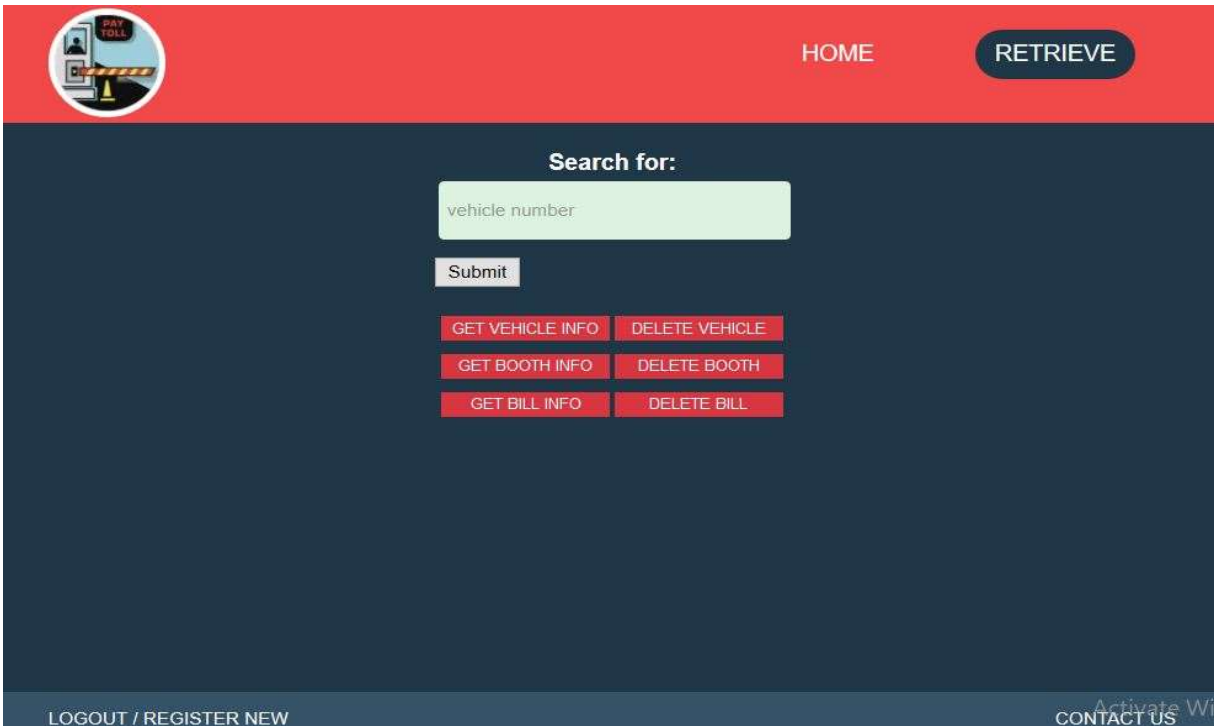
Search by billid:

billid

LOGOUT / REGISTER NEW CONTACT US

4.5 Retrieve and modify

This page is accessible only for the admin. In this page the admin can view the details of all the information about the vehicles that are entered into the database by the booths. Admin can also delete the booths and other user information from the database.



The screenshot displays the 'RETRIEVE' page of the Toll Plaza Management system. The interface features a red header bar with a toll plaza icon on the left, a 'HOME' link, and a 'RETRIEVE' button. The main content area has a dark blue background. It includes a 'Search for:' label above a light green input field containing the text 'vehicle number'. Below the input field is a 'Submit' button. Underneath the submit button are six red buttons arranged in a 3x2 grid: 'GET VEHICLE INFO', 'DELETE VEHICLE', 'GET BOOTH INFO', 'DELETE BOOTH', 'GET BILL INFO', and 'DELETE BILL'. The footer consists of a dark blue bar with 'LOGOUT / REGISTER NEW' on the left and 'CONTACT US' on the right. A faint 'Activate Wi-Fi' watermark is visible in the bottom right corner of the main content area.

CHAPTER 5

CONCLUSION

By doing semi-automation of toll plaza we can have the best solution over money loss at toll plaza by reducing the man power and also can reduce the traffic indirectly resulting in reduction of time at toll plaza.

In our project we have implemented the computarized way of storing the information regarding the vehicles that passes through the toll gate. By implementing this project the benefits include better audit control by centralizing accounts, expand capacity without building more infrastructures, easy way to retrieve vehicle data.

REFERENCES

1. MySQL Documentation and Reference Manual:<http://dev.mysql.com/docs/en>
2. Php Documentation:<http://php.net/manual/en/book.com.php>
3. Vehicle_Registration_Plates_of_India.Available:http://en.wikipedia.org/wiki/Vehicle_registration_plates_of_India.