# Agile Simulation - Final Presentation

Project: TravelMate - Your Ultimate Trip-Planner App

### Team Mates

- Product Owner: Smithi Parthiban
- Scrum Master: Nithin Yash Menezes
- Developer 1: Ria Tyagi
- Developer 2: Juan Noronha

# TravelMate App: Your Ultimate Trip-Planner

Welcome to the final presentation of our Agile simulation project,
"TravelMate." We're excited to showcase how our mobile-first trip
planner reimagines travel organization.



## Introduction - What is TravelMate?

### Discover, Book, Organize

TravelMate simplifies travel by helping users discover destinations, book accommodations and flights, and organize trips through a personal itinerary and dashboard.

#### **Target Audience**

Designed for young travelers, frequent flyers, families, and digital nomads seeking a seamless planning experience.

### Why Agile?

Our Agile approach enabled iterative development, constant feedback integration, and continuous value delivery, ensuring the app evolved with user needs.



# Our Agile Workflow

Product Owner Prioritized backlog and represented user needs. Scrum Master Facilitated sprints and removed impediments. Developers Designed wireframes and iterated on features.

We adopted the **Scrum framework**, executing various ceremonies to ensure smooth progression and collaboration throughout the project.

### Why We Chose Trello for TravelMate Project

### Why Trello Was Our Project Management Tool

- Simple and visual task management tool
- Easy to assign members, track story points, and set priorities

### **Key Benefits of Trello**

- Kanban-style boards: Visual representation of workflow
- Flexible and customizable: Labels, due dates, checklists

### Why Trello Fit Our Team's Needs

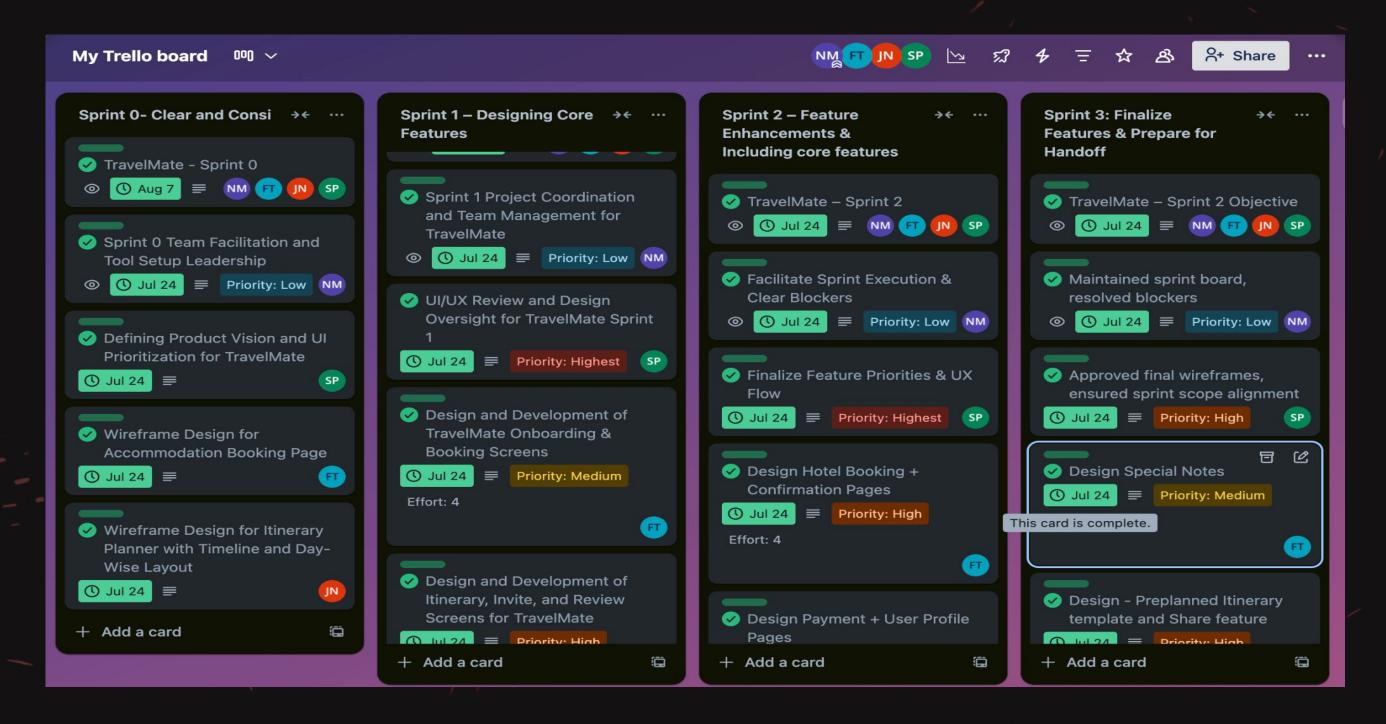
- Easy for remote collaboration
- Integrated well with wireframes and documentation

# Project Management with Trello

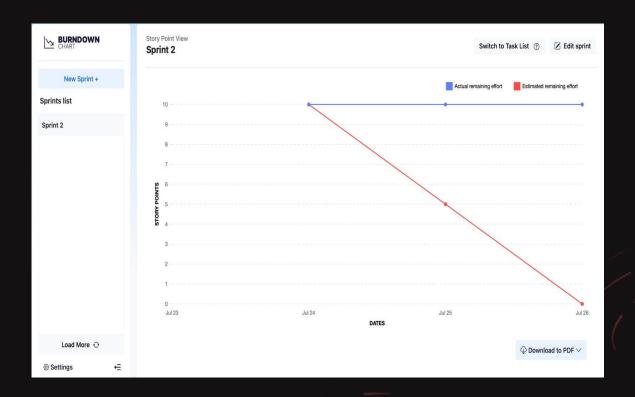
- Organized tasks into columns Completed In Progress | Rollover | Overdue | Backlog
- Each card included:
  - User story in proper format
  - Story points and acceptance criteria
  - Priority and Effort level along with date and time deadlines
  - Assigned team members
- Enable daily stand up updates and sprint tracking

Trello Board link: https://trello.com/b/lorNAHMQ/my-trello-board

# Project Management with Trello

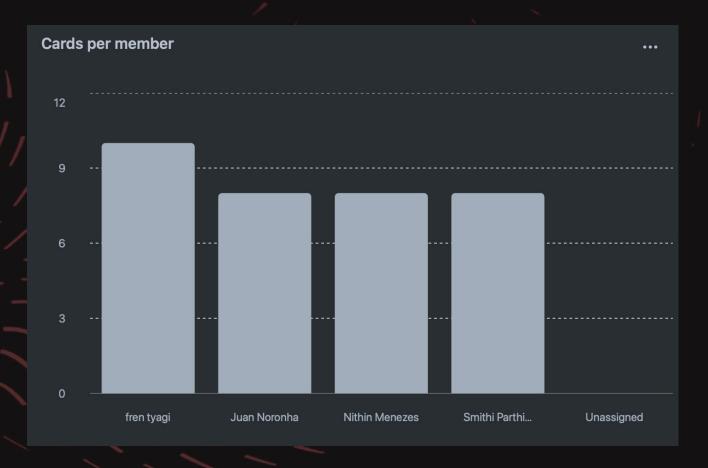


# Tracking Our Progress



#### Burndown Chart: Steady Task Completion

The burndown chart visually represents our consistent progress, showing a steady decline in remaining story points across the sprints.



### Velocity Chart: Predictable Performance

Our velocity chart demonstrates our team's capacity and helps us predict how much work we can confidently commit to in future sprints.

These metrics were crucial in keeping our project on track, providing clear insights into our progress and enabling accurate future planning.

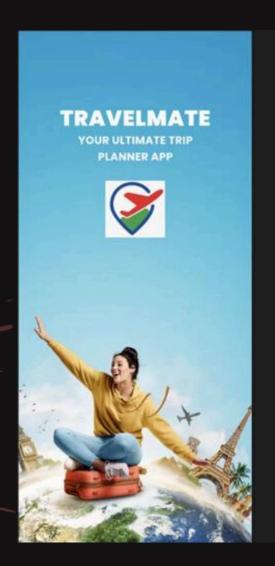


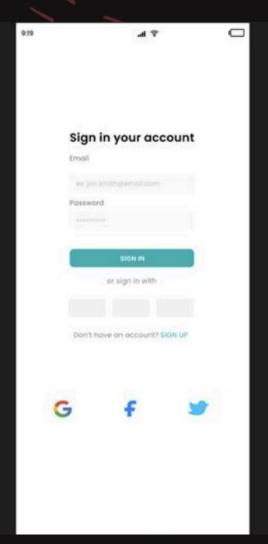


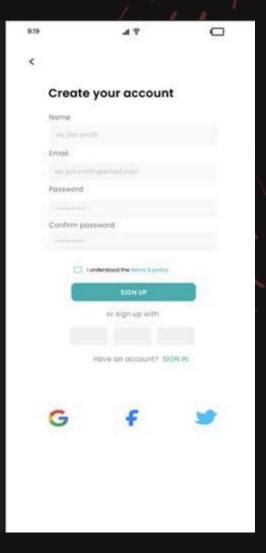
# Sprint 1 – Core Features

In Sprint 1, we focused on establishing the foundational elements of the TravelMate app, designing critical pages for user entry and initial exploration.

Each wireframe was crafted to ensure intuitive user flow and a seamless introduction to TravelMate's capabilities.

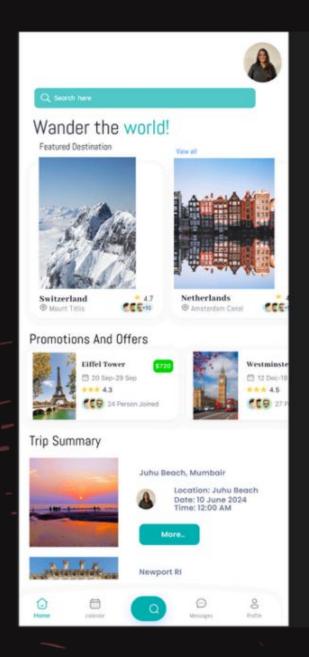


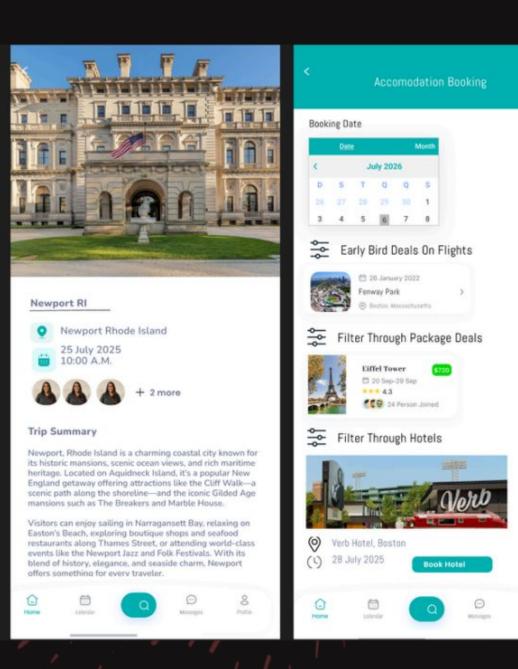




- Sign Up page
- Login Page

# Sprint 1 – Core Features



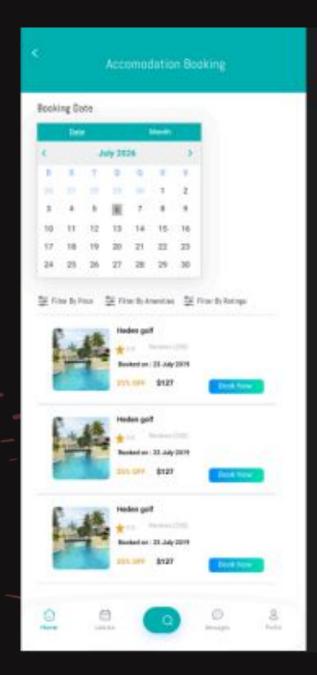


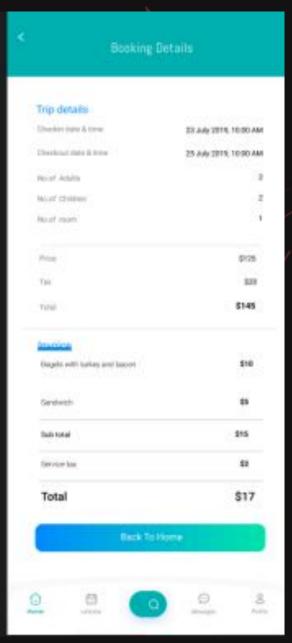
- Home Page
- Trip Summary Page
- Booking Page

# Sprint 2 – Booking & Checkout

Sprint 2 advanced TravelMate's functionality by developing the crucial booking and checkout processes, alongside a personalized user dashboard.

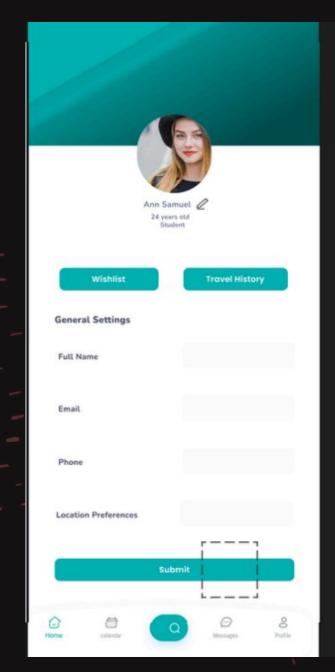
These designs focused on enhancing the user experience from selection to confirmation, making the booking journey efficient and straightforward.

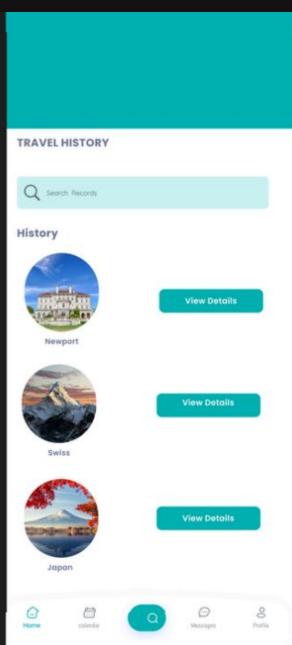


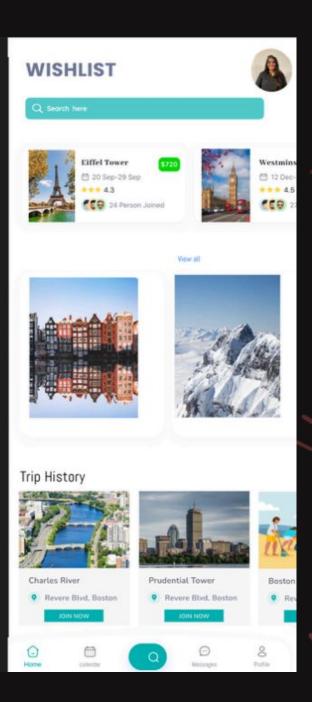


- Accommodation Booking Page
- Confirmation Page

### Sprint 2 – Booking & Checkout



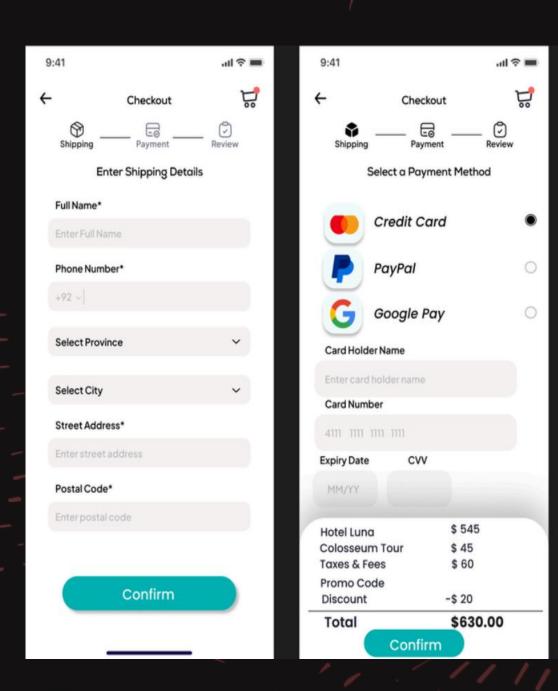


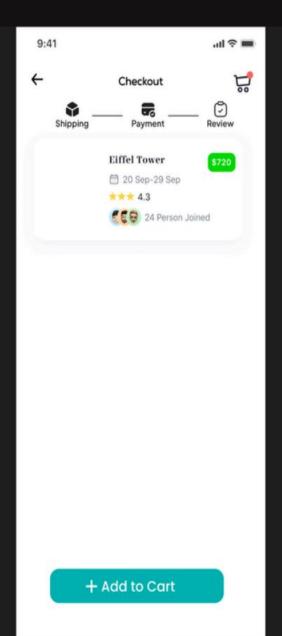


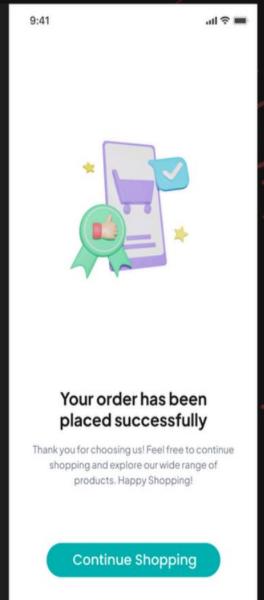
### User Dashboard:

- Wishlist: Allow users to save destinations, hotels, and activities for future planning.
- Basic Profile Management: Include the option to update personal details like name, contact info, and preferences
- Travel History: Display completed trips with basic details like destination, dates, and amount spent

# Sprint 2 – Booking & Checkout





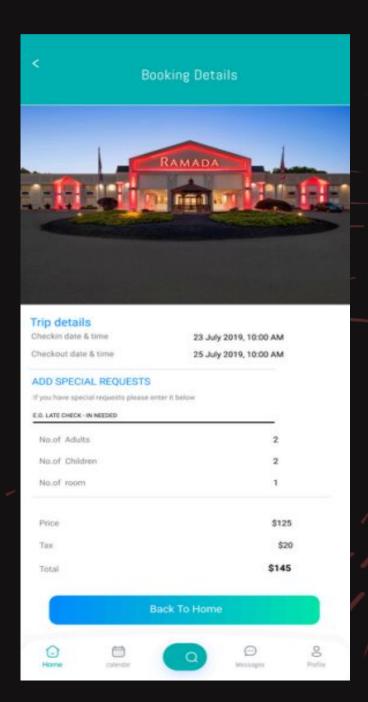


Payments & Checkout Page

### Sprint 3 – Final Touches

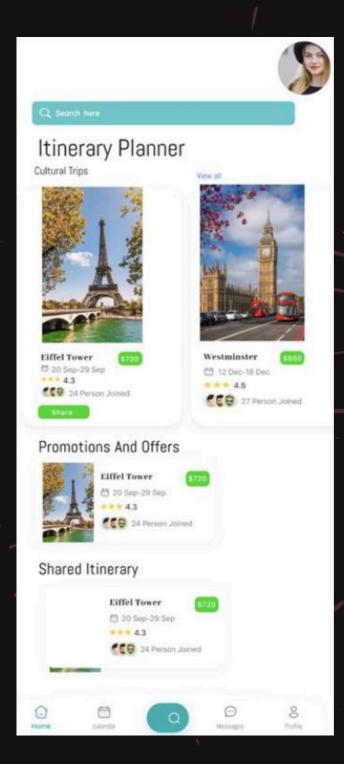
In our final sprint, we refined TravelMate with essential features that add convenience and support, ensuring a complete and user-friendly experience.

These additions streamline user interactions and provide comprehensive assistance, completing TravelMate's robust feature set.



- Special Notes for Booking:
  - Add an option for users to provide special notes (e.g., "Late check-in needed")

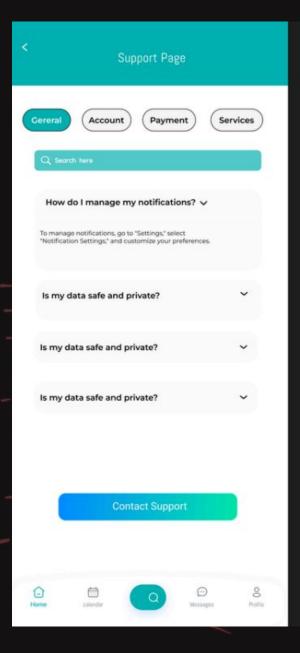
## Sprint 3 – Final Touches

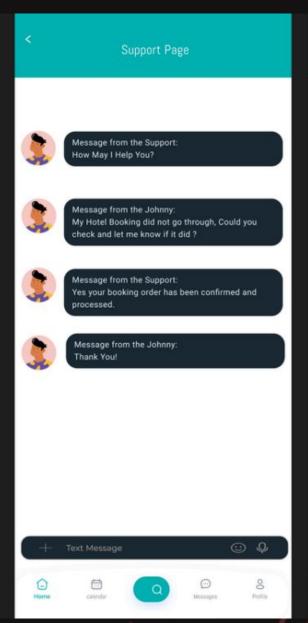


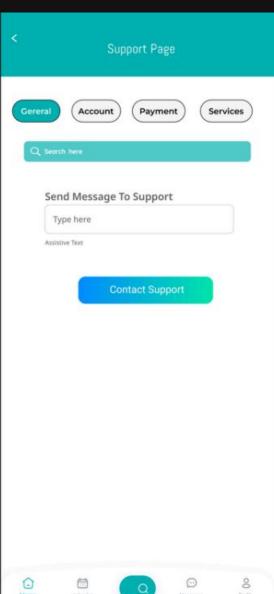
### Itinerary Planner:

- Pre-Planned Templates: Offer suggested itineraries for different trip types (adventure, relaxation, cultural, etc.).
- Add a button to allow users to share their itinerary with others.

### Sprint 3 – Final Touches







- Support & Help Basic Contact Form:
  - Collect user queries and forward them to customer support via email button.
     Add live chat to assist with FAQs and basic booking queries

# How Agile Helped Us Succeed



### Adaptive Design

Agile allowed for crucial flexibility, enabling us to adapt quickly as design priorities evolved and user feedback emerged.



#### Focused Iteration

Sprint-based development helped us concentrate on achieving small, tangible wins, building features incrementally and effectively.



#### Clear Visibility

Trello provided transparent visibility into tasks and potential blockers, ensuring everyone was aligned and informed.



### On-Track Progress

We effectively managed scope and stayed on schedule, even when new inputs emerged mid-sprint, thanks to our point tracking.



### Seamless Adaptation

Our team swiftly adapted to virtual coordination, fostering strong peer collaboration and efficient problem-solving.

# Thank You