

12/1/23

L & B -11

Dijkstra's

```
from collections import defaultdict
```

```
class Graph():
```

```
    def __init__(self):
```

```
        self.edges = defaultdict(list)
```

```
        self.weights = {}
```

```
    def addEdge(self, fromnode, tonode, wt):
```

```
        self.edges[fromnode].append(tonode)
```

```
        self.edges[tonode].append(fromnode)
```

```
        self.weights[(fromnode, tonode)] = wt
```

```
        self.weights[(tonode, fromnode)] = wt
```

```
    def dijkstra(self, initial, end):
```

```
        shortest_path = {initial: (None, 0)}
```

```
        curr_node = initial
```

```
        vis = set()
```

```
        while curr_node != end:
```

```
            vis.add(curr_node)
```

```
            dist = graph.edges[curr_node]
```

```
            ut_to_curr = shortest_path[curr_node][1]
```

```
        for next_node in dist:
```

```
            ut = graph.weights[(curr_node, next_node)] + ut_to_curr
```

```
            if next_node not in shortest_path:
```

```
                shortest_path[next_node] = (curr_node, ut)
```

```
            else:
```

```
                curr_short_ut = shortest_path[next_node][1]
```

```
                if curr_short_ut > ut:
```

```
                    shortest_path[next_node] = (curr_node, ut)
```

```

next_dest = None
for node in shortestpath:
    if node not in visited:
        if not next_dest:
            return "Route not possible"
        cur_node = min(next_dest, key = lambda K: next_dest[K][1])

```

```

path = []

```

```

while cur_node is not None:
    path.append(cur_node)
    next_node = shortestpath[cur_node][0]
    cur_node = next_node

```

~~o/p:~~ # Test case

```

g = Graph()

```

```

g.addEdge('a', 'b', 4)
g.addEdge('a', 'c', 2)
g.addEdge('b', 'c', 1)
g.addEdge('b', 'd', 5)
g.addEdge('c', 'd', 8)
g.addEdge('c', 'e', 10)
g.addEdge('d', 'e', 2)
g.addEdge('d', 'z', 6)
g.addEdge('e', 'z', 9)
dijkstra(g, 'a', 'z')

```

o/p: Shortest weight = 14
 ['a', 'c', 'b', 'd', 'z']

ALP
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