Nithin Senthil Kumar

Software development enthusiast and problem solver with strong fundamentals in Distributed Systems, Parallel Computing, Datastructures, Algorithms, Virtualization, and Network and Storage Infrastructure.

■ nithin.tsk@gmail.com

EDUCATION

THE OHIO STATE UNIVERSITY M.S. in Computer Science

Expected May 2021 | Columbus, OH CGPA: 4.0 / 4.0

R.V. College of Engineering **B.E in Electronics and Communication**

Grad. Jun 2017 | Bangalore, India CGPA: 9.04 / 10

SKILLS

Languages & Programming Models

C/C++ • Python • Shell • Java • MATLAB HTML/CSS • Javascript • CUDA • MPI

Frameworks & Libraries

Flask • React • Pandas • Numpy • Jekyll

Systems & Technologies

Git • Docker • Kubernetes • Sockets SQL • AWS • ESXi • KVM • Elasticsearch MongoDB • Hadoop • Spack(HPC) Infiniband • SAN • VDIs

COURSEWORK

Advanced Operating Systems Algorithms and Data Structures High Performance Deep Learning **Cloud Computing Network Programming** Parallel Computing Data Mining

ACHIEVEMENTS

Awards

- Scholarship Recipient 2020-21 for Academic Performance @ OSU
- Nutanix Hackathon Winner 2017 for category "Strengthening the Core"

Leadership Roles

- Certifications Examiner 2018-2019 for the Nutanix India region
- Mentored interns at Nutanix on projects and Linux fundamentals
- Nutanix University Hiring Team 2019 Took technical interviews of students
- Placement Coordinator 2017 College representative to industry hiring teams

EXPERIENCE

NOWLAB. OSU | GRADUATE RESEARCH ASSOCIATE

Apr 2020 - Present | Columbus, OH

- Drove the **public launch** of MVAPICH2-X and MVAPICH2-GDR MPI libraries on the HPC package management platform, **Spack**. [Python, Shell]
- Focusing on identifying and tuning algorithms to optimize the performance of **GPU-GPU data transfers in NVIDIA and AMD GPUs** using CUDA-Aware MPI.
- Contributed the multi-process latency benchmark, osu latency mp to the open-source software, OSU Micro-Benchmarks. [C, Shell] %

NUTANIX | SYSTEMS RELIABILITY ENGINEER II

Jul 2017 - Jun 2019 | Bangalore, India

- Spearheaded the winning team "Project Pulsify" @ Nutanix Hackathon 4.0
- Mentored & led a team of interns to design and launch a web platform integrated with Salesforce to fetch and summarize critical cluster alerts in a dynamic feed to SREs, thereby decreasing production downtime. [Flask, Docker, Elasticsearch]
- **Proactively proposed** and pioneered **automation projects** that interfaced with Salesforce and Slack to improve management efficiency. [Python, Shell]
- Gained expertise in resolving critical performance issues in storage, virtualization and networking infrastructure on **Nutanix and VMware platforms**.

NUTANIX | INTERN, SYSTEMS RELIABILITY ENGINEERING

Jan 2017 - Jun 2017 | Bangalore, India

- Deployed an automatic alert generation tool to speed up case resolution times by parsing logs and tracking trends in cluster performance. [Python, HTML, PHP, JS]
- Developed a data extraction and migration tool to boost accessibility of historical records for sales analytics. [Java, PostgreSQL, Elasticsearch]

IIT HYDERABAD | SUMMER RESEARCH FELLOWSHIP

May 2016 - Jul 2016 | Hyderabad, India

• Implemented graph coloring and barrier synchronization approaches to parallelize and tune the performance of the Finite Elements Method. [C++]

PRO JECTS

IMDb TV RATINGS VISUALIZER (tv-ratings.live) | Jul 2020 🕠 %

Created a website to search for and visualize a heatmap of season-wise IMDb ratings of TV shows. Try it out using the link above. [Flask, ReactJS, AWS EC2]

ROBUST UDP GAME CLIENT | Feb 2020 - Mar 2020

Designed a UDP game client with multicast capabilities that can handle dropped or malformed packets and auto-reconnect to game servers. [C, Socket Programming]

ADAPTIVE MESH REFINEMENT | Sep 2019 - Nov 2019 🕠

Implementation and comparison of different parallelization approaches to speed up dissipation of heat in an adaptive mesh using a weighted-average heat dissipation model. [C, pthreads, openMP, CUDA, MPI]

SOUND REACTIVE LED STRIP LIGHTING | Jun 2019 - Jul 2019 |

Developed the firmware and soldered the circuitry to create strip lighting patterns for the WS2812B addressable LED strips that change based on the pitch and amplitude of ambient sound. [C++, Arduino, WS2812B, Circuit Design]