

# Secure Deduplication Across Files

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  - DD-Across
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- Large amount of data stored in cloud storage.
- Multiple users store the same file.
- Service providers need to employ space saving techniques to keep cost down.

## Definition

Technique that enables storage providers to store a single copy of the data.

# Deduplication in Action

- Alice uploads a file  $M$  to the server  $S$ .
- Bob requests to upload his copy of the same file  $M$  to  $S$ .
- The server identifies that  $M$  is already stored.
- Server updates *only the metadata* associated with  $M$  to show that the file is owned by both Alice and Bob.

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# Secure Deduplication

- Deduplication along with privacy is a conflicting idea
- Users would like their data to be encrypted
- To enable deduplication, servers need to “know the data”

# Motivation I



- Photos taken one after the other are often *almost* identical to each other.

# Motivation II

- These multiple files are not supported in existing file level deduplication.
- **Challenge:** Identify that plaintexts underneath these ciphertexts are close to each other and store only the difference.
- **Problem Statement:** Achieve deduplication across files, which are close to each other, in a privacy preserving way.



# How to achieve Secure Deduplication

- **Key Idea:** Derive the key from the message itself.
- Generate a “tag” from the ciphertext.
- Compare the tags of different ciphertexts to see if they are the same.
- We can achieve security only for unpredictable data.

# Related Work - Interactive Message Locked Encryption

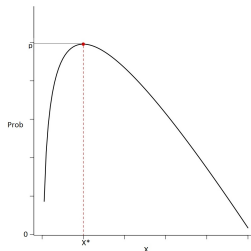
- Uses interaction.
- Defined using one algorithm and three protocols
  - 1  $\text{Init}(1^\lambda)$  - The initialization algorithm.
  - 2  $\text{Reg}$  - Register a client with the server.
  - 3  $\text{Put}(M, \sigma_C)$  - Puts a plaintext  $M$  and returns  $f$ , an identifier
  - 4  $\text{Get}(f, \sigma_C)$  - Fetches the file  $f$ .

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# Entropy

- Entropy is a measure of randomness
- Min-entropy of  $X$  is the negative log of maximum predictability.

$$H_{\infty}(X) = -\log \left( \max_x \Pr[X = x] \right)$$



- Guessing Probability of  $X$  is  $GP(X) = 2^{-H_{\infty}(X)}$

- A family of extractors  $\text{Ext} = \{\text{Ext}_\lambda\}$
- $\text{Ext}_\lambda : \{0, 1\}^{s(\lambda)} \times \{0, 1\}^{l(\lambda)} \rightarrow \{0, 1\}^{\kappa(\lambda)}$ 
  - $s$  - seed length
  - $l$  - input length
  - $\kappa$  - output length
- $(l, m, \kappa, \epsilon)$ -strong extractor  $\Rightarrow \forall$  min-entropy  $m$  distributions  $W$  on  $\{0, 1\}^l$

$$\mathbf{SD}((\text{Ext}(W; X), X), (U_\kappa, X)) \leq \epsilon$$

where  $X$  is uniform on  $\{0, 1\}^s$

- The source  $S$  is an algorithm:  $(\mathbf{m}_0, \mathbf{m}_1) \leftarrow S(1^\lambda, d)$  where  $d \in \{0, 1\}^*$ .
- All components of the tuples  $\mathbf{m}_0$  and  $\mathbf{m}_1$  are unique.
- $|\mathbf{m}_0| = |\mathbf{m}_1| = m(\lambda)$ .
- Guessing probability of source:

$$\mathbf{GP}_S(\lambda) = \max_{i,b,d} (\mathbf{GP}(\mathbf{m}_b[i]))$$

- We require  $\mathbf{GP}_S(\lambda)$  to be negligible.

# Deterministic Encryption

- $SE = (E, D)$
- $c \leftarrow E(1^\lambda, k, m)$
- $m \leftarrow D(1^\lambda, k, c)$
- **Correctness:**  $D(1^\lambda, k, E(1^\lambda, k, m)) = m \quad \forall \text{ plaintexts}$   
 $m \in \{0, 1\}^* \quad \forall \text{ keys } k \in \{0, 1\}^{\kappa(\lambda)} \quad \forall \lambda \in \mathbb{N}.$

# Error Correcting Codes

- $(\mathcal{M}, K, \tau)$ -code  $C$ .
- $C$  is a subset  $\{w_0, w_1, \dots, w_K\}$  of  $\mathcal{M}$ .
- $\tau > 0$  is the largest number such that there is at most one valid code word  $c \in C$  for a message  $w$  such that  $\text{dis}(w, c) \leq \tau$ .
- Enc - The map from  $i$  to  $w_i$ .
- Dec - The map that finds, given  $w$ , the  $c \in C$  such that  $\text{dis}(w, c) \leq \tau$



# Collision Resistant Hash Functions

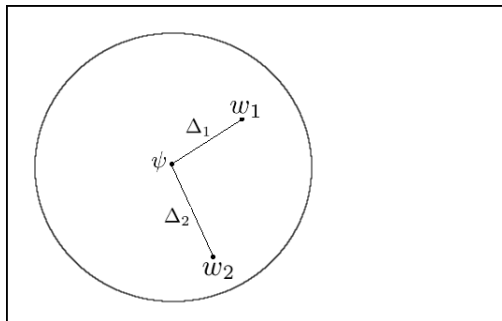
- $\mathcal{H} : \{0, 1\}^n \rightarrow \{0, 1\}^m$
- Collision resistant if
  - $m < n$  and
  - $\forall \text{PPT } \mathcal{A}, \exists$  a negligible function  $\text{negl}(\lambda)$  such that  $\forall$  security parameters  $\lambda \in \mathbb{N}$ ,

$$\Pr [(x_0, x_1) \leftarrow \mathcal{A}(1^\lambda, \mathcal{H}) : x_0 \neq x_1 \wedge \mathcal{H}(x_0) = \mathcal{H}(x_1)] \leq \text{negl}(\lambda)$$

- Family of hash functions:  $\mathcal{H} = (\mathcal{HK}, \mathcal{H})$

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- DD – Across (deduplication across files) which enables deduplication even for files that are close to each other.



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- An honest-but-curious server.
- A set of clients.
- $\mathcal{A}$  can control a subset of these clients.
- Formally modelled using a game  $G$ .
- $G$  sets up and controls an instance of a server.

# Adversarial Model

- Adversary  $\mathcal{A}$  is invoked with oracle access to the following:
  - $\text{MSG}()$ : allows adversary to set up multiple clients and to send arbitrary messages to the server.
  - $\text{INIT}()$ : starts protocol instances on behalf of a legitimate client  $L$ , using inputs chosen by  $A$ .
  - $\text{STEP}()$ : advances a protocol instance by running the next step algorithm.
  - $\text{STATE}()$ : returns the server's state - including stored ciphertexts, public parameters, etc.

# The recovery game $\text{REC}$

Challenger

$\text{win} \leftarrow \text{False}$   
 $\sigma_S \leftarrow \$\text{Init}(1^\lambda)$

Adversary

$\text{REG}()$  // Set up a legitimate client  
 $\text{INIT}()$   
 $\text{STEP}()$   
 $\text{MSG}()$   
 $\text{STATE}()$   
 $\text{win} \leftarrow \text{WINCHECK}()$



$\text{win}$

# The privacy game $\text{PRIV}$

Challenger

$b \leftarrow_{\$} \{0, 1\}$

$\sigma_S \leftarrow_{\$} \text{Init}(1^\lambda)$

$(\mathbf{m}_0, \mathbf{m}_1) \leftarrow S(1^\lambda, \epsilon)$

Ret  $b = b'$

Adversary

$\text{REG}()$

$\text{PUT}(i)$

$\text{STEP}()$

$\text{MSG}()$

$\text{STATE}()$

↓  
 $b'$



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# DD-Across Ingredients

- A metric space  $(\mathcal{M}, \text{dis})$  with hamming distance as the distance metric.
- An  $(l, m, \kappa, \epsilon)$ -strong extractor.
- An error-correcting code  $C = (\mathcal{M}, K, \tau)$ .
- A collision resistant hash function family  $H = (\mathcal{HK}, \mathcal{H})$ .
- $SE = (E, D)$  denotes a symmetric encryption scheme.

- DD – Across[ $C, H, SE$ ].
- Server maintains 3 tables
  - **fil**: which contains the encryptions of the files uploaded by the clients.
  - **delt**: which stores the  $\Delta$ .
  - **own**: which stores the ownership information.

# DD-Across Construction - Init

Init

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$S \leftarrow_{\$} \{0, 1\}^{s(\lambda)}$

$K_h \leftarrow_{\$} \mathcal{HK}(1^\lambda)$

$p = (S || K_h)$

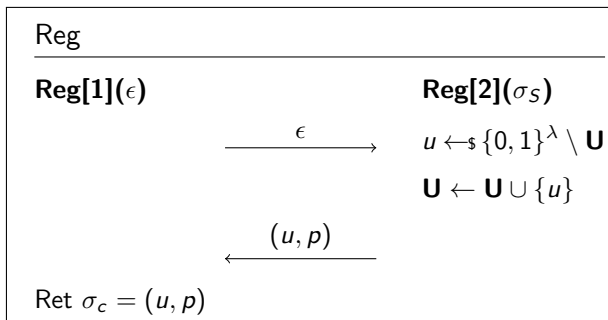
$\mathbf{U} \leftarrow \phi$

$\mathbf{fil} \leftarrow \phi; \mathbf{delt} \leftarrow \phi$

$\mathbf{own} \leftarrow \phi$

Ret  $\sigma_S = (p, \mathbf{U}, \mathbf{fil}, \mathbf{delt}, \mathbf{own})$

# DD-Across Construction - Reg



# DD-Across Construction - Put

Put

**Put[1]**((u,p),m)

$\psi \leftarrow \text{Dec}(m)$

$k \leftarrow \text{Ext}_\lambda(S, \psi)$

$C_\psi \leftarrow \text{Enc}_{S||K_h}(k, \psi)$

$\Delta \leftarrow \text{Diff}(\psi, m)$

$\xrightarrow{u, C_\psi, \Delta}$

**Put[2]**( $\sigma_S$ )

$t_1 \leftarrow \mathcal{H}(K_h, C_\psi)$

$t_2 \leftarrow \mathcal{H}(K_h, \Delta)$

$t = (t_1, t_2)$

$\text{SiffE}(\mathbf{fl}, t_1, C_\psi)$

$\text{SiffE}(\mathbf{delt}, t_2, \Delta)$

$\text{SiffE}(\mathbf{own}, (u, t), 1)$

$\xleftarrow{t}$

Ret ( $t, k$ )

# DD-Across Construction - Get

Get

**Get[1]**((u,p),t,k)

**Get[2]**( $\sigma_S$ )

$u, t$

$C_\psi \leftarrow \mathbf{fil}[t_1]$

$\Delta \leftarrow \mathbf{delt}[t_2]$

$o \leftarrow \mathbf{own}[u, t]$

**if**  $o = \perp$  **then**

$C_\psi = \perp$

$\Delta = \perp$

$C_\psi, \Delta$

**if**  $C_\psi = \perp$  **then** Ret  $\perp$ ; **fi**

$\psi \leftarrow \mathit{Dec}_{S||K_h}(k, C_\psi)$

$m \leftarrow \mathbf{Comb}(\psi, \Delta)$

Ret  $m$

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- Recovery is guaranteed.
- For  $\mathcal{A}$  to “win”,  $m_{\text{put}} \neq m_{\text{retrieved}}$
- Immutability of the tables means once put, file cannot be changed.
- Reduces to the security of hash collision.

## Definition

The error-correcting code  $C = (\mathcal{M}, K, \tau)$  is said to be compatible with a source  $S$  with min-entropy  $\mu(\lambda)$  iff  $2^{\mu(\lambda) - \tau}$  is negligible.

## Theorem

*If  $\mathcal{E}$  is CPA-secure and the code  $C = (\mathcal{M}, K, \tau)$  is compatible with the source  $S$ , then  $\text{DD} - \text{Across}_{\text{RO}}[\mathcal{E}, C]^a$  is PRIV-secure.*

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<sup>a</sup> $\text{DD} - \text{Across}_{\text{RO}}$  is the ROM analogue of  $\text{DD} - \text{Across}$  which models  $H$  as a random oracle

# DD-Across Privacy Hybrids

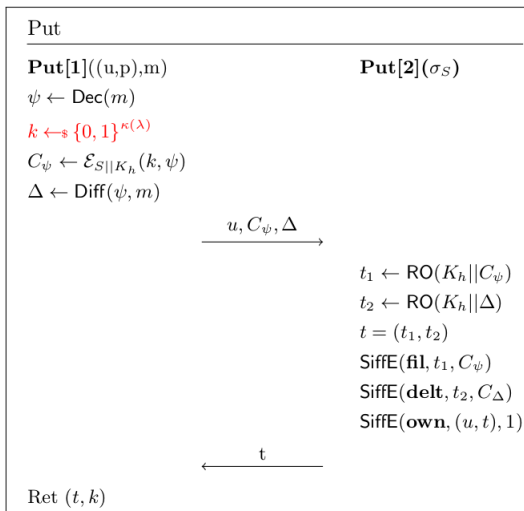


Figure: The Put protocol in game  $H_2$

# DD-Across Privacy Hybrids

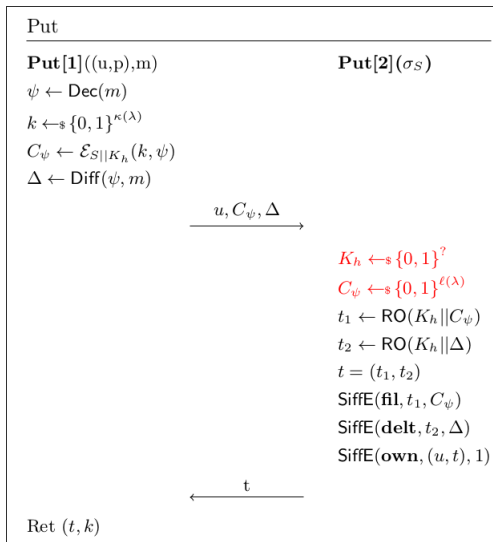


Figure: The Put protocol in game  $H_3$

# DD-Across Privacy Hybrids

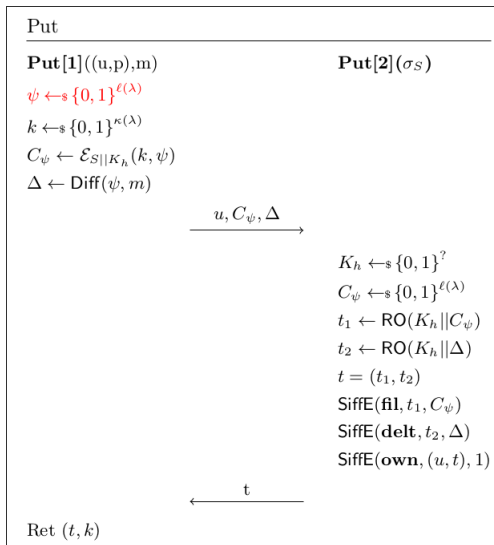


Figure: The Put protocol in game  $H_4$

# Open Problems and Future Work

- DD – Across allows deduplication across files when the files map to same code-word.
- Connection of Fuzzy Extractors with the existing scheme.
- Implementing the scheme to record real world performance gains.

# For Further Reading



Mihir Bellare, Sriram Keelveedhi, Thomas Ristenpart  
Message-Locked Encryption and Secure Deduplication.  
*Advances in Cryptology EUROCRYPT*, 2013.



Mihir Bellare, Sriram Keelveedhi  
Interactive Message-Locked Encryption and Secure  
Deduplication.  
*Public Key Cryptography EUROCRYPT*, 2015.

# Thank You!