# **S NITHISH**

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2004-10-17 | Indian in linkedin.com/in/nithish-s-24bb20259

github.com/nithishsivakumar1551

#### **PROFILE**

A passionate and motivated individual with a strong foundation in Artificial Intelligence and Data Science. Hands-on experience in Machine Learning, Computer Vision, Data Analysis, and full-stack development through academic projects and practical work. Contributed to impactful real-world solutions and authored a research paper accepted at an IEEE conference. Familiar with technologies like Edge Computing and Virtual Reality, and skilled in data visualization, critical thinking, and problem-solving. Eager to apply knowledge in challenging environments and continuously grow through innovation and learning.

#### **EDUCATION**

**HSC - Higher Secondary Education,** Lisieux Matriculation Higher Secondary School

Coimbatore,, India

Grade: 84.6%

**SSLC - Secondary Education,** Lisieux Matriculation Higher Secondary School

Ooty, India

Grade: 89.6%

**B.Tech. Artificial Intelligence and Data Science,** *Coimbatore Institute of Technology* 

CGPA: 8.08

Coimbatore,, India

# **PROFESSIONAL EXPERIENCE**

# **Project Intern,** Samsung Prism

Coimbatore, India

Led an project at Samsung RDII Bangalore, developing an AI/ML model for webpage article detection & Simplified view, achieving over 95% accuracy.

**Tech Stack:** Python, Scikit-learn / TensorFlow, BeautifulSoup / Selenium (for scraping), NLTK / SpaCy (for NLP), Pandas

# Machine Learning Intern, Profitstory.ai

Coimbatore, India

•Developing an AI-powered sales forecasting system for e-commerce using algorithm, focusing on predictive analytics and machine learning.

# **Research Intern - Smart Cities,** *Telkom University* , *Bandung*, *Indonesia*

Bandung, Indonesia

- Collaborated with faculty and research teams on projects related to smart city infrastructure, sustainability, and intelligent urban systems.
- Gained exposure to international research environments, interdisciplinary collaboration.
- Derived a research paper from the internship work, accepted for publication.

# **POSITION OF RESPONSIBILITY**

#### **Class Representative**

Acted as a bridge between faculty and students, managed class communications, and coordinated academic activities.

**Board Member** 08/2023 – 05/2024

Managing the Association Events of AI & DS

#### **SKILLS**

#### **Programming Languages**

Python, C programming

#### **DBMS**

MySQL

#### **Managerial Skills**

Leadership , Team Work ,Decision-Making , Time Management

#### **Web Development**

HTML, CSS, JavaScript, Python Flask

#### **Visualizations**

Microsoft Power BI, Tableau

#### **Artificial Intelligence and Data Science**

Machine Learning, Deep Learning, Data Structures and Algorithms Prompt Engineering

#### **PROJECTS**

#### Third Eye(Pseudo Eye), Arduino project

Designed a device for visually impaired users, achieving a 92% survival rate. • Utilized ultrasonic sensors for obstacle detection, reducing navigation errors by 85%. • Enhanced user safety and mobility through effective audio feedback

# **Vehicle Speed and Traffic Analysis Using YOLO and Flask,** Computer Vision project

Developed a real-time vehicle detection and speed estimation system using YOLOv5 and Flask • Designed a two-line tracking system to calculate vehicle speed with 95% precision. • Built a Flask-based web interface for live traffic monitoring and analysis. •

# Webpage Article Detection and Simplified View Using AI/ML, Machine Learning

Developing an AI/ML-based system to detect and extract articles from webpages. • Implementing Natural Language Processing (NLP) and computer vision techniques for content identification. • Creating a simplified, reader-friendly view to enhance content accessibility. • Leveraging machine learning models to improve article detection accuracy and readability.

### **CERTIFICATES**

# **Machine Learning with Python**

# Augmented Reality (AR) and Virtual Reality (VR) Applications

- Explored use cases in gaming, simulation, education, and immersive user experiences.
- Gained exposure to tools and platforms like Unity and 3D modeling.

# **Edge Computing Fundamentals**

 Gained foundational knowledge and practical understanding of Edge Computing concepts, Explored use cases in Al

# **District level competition**

Achieved first position in District level chess competition • 4 times divisional player in chess • District level winners in volleyball held at Coonoor

# **SQL and Relational Databases**

Cognitive Class

# **Publications**

Vehicle Speed and Traffic Analysis Using YOLO and Flask, IEEE

#### **Interests**

• Playing chess | Vibe coding