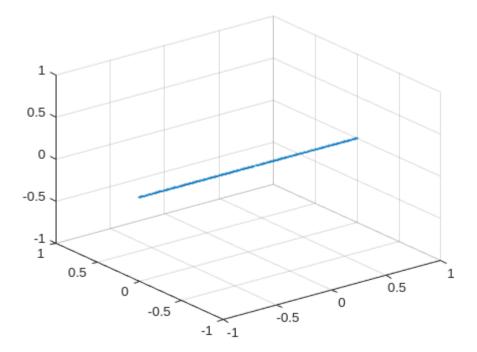
Custom functions

```
function r = gen_points_RS(RBV)
    r = [];
    for i = 1:10000
        k1 = -1 + 2*rand(1);
        k2 = -1 + 2*rand(1);
        r = [r, k1*RBV(1,:)'+k2*RBV(2,:)'];
    end
end
function r = gen_points_CS(CSV)
    r = [];
    for i = 1:10000
        k1 = -1 + 2*rand(1);
       k2 = -1 + 2*rand(1);
        r = [r, k1*CSV(:,1)+k2*CSV(:,2)];
    end
end
function r = Check_subspace(A,y)
    if(rank([A,y]) == rank(A))
        fprintf("This lies in column space")
    elseif(rank([A;(y')]) == rank(A))
        fprintf("This lies in row space")
    elseif(A*y == 0)
        fprintf("This lies in null space")
    else
        fprintf("This does not lie in a subspace")
    end
end
```

Q1

```
M = [1 0 0;0 0 0;0 0 3];
[RR, ic] = rref(M);
RBV = M(1:length(ic),:);
N = null(M);
RSpts = [];
NSpts = [];
for i = 1:1000
    k1 = -1 + 2*rand(1);
    k2 = -1 + 2*rand(1);
    RSpts = [RSpts,k1*RBV(1,:)'+k2*RBV(2,:)'];
    %NSpts = [NSpts,k1*NSV(1,:)]
end
scatter3(RSpts(1,:),RSpts(2,:),RSpts(3,:),1)
```



Q2

```
A = [1 4;0 5];
B = [0 0; 0 5];
C = zeros(2,2)
```

 $C = 2 \times 2$ $0 \qquad 0$ $0 \qquad 0$

N1 = null(A)

N1 =

2×0 empty double matrix

N2 = null(B)

N3 = null(C)

N3 = 2×2 1 0 0 1

NSpts2 = gen_points_RS(N2)

NSpts2 = 1×10000 0.3344 -0.4678 0.1425 -0.3522 0.3568 0.5791 0.9419 -0.1121 · · ·

```
NSpts3 = gen_points_RS(N3)
NSpts3 = 2×10000
```

-0.4273

-0.8264

-0.2226 -0.9715 •••

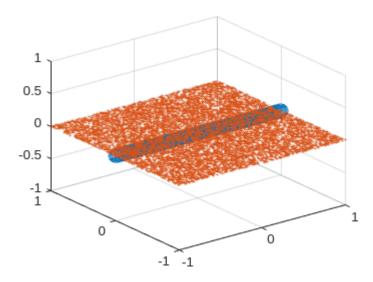
0.4528

0.0814

-0.0170 -0.2015

-0.0574 -0.6529

```
clc
scatter3(NSpts2(1,:),zeros(1,10000),zeros(1,10000),100)
hold on
scatter3(NSpts3(1,:),NSpts3(2,:),zeros(1,10000),1)
hold off
```



0.6669 - 0.5325 - 0.4771 - 0.9970 - 0.1029 - 0.5537

Q3

```
M = randi([0 9],3,2)';
M(3,:) = randi([1 3])*M(1,:) + randi([1 3])*M(2,:);
[RR, ic] = rref(M);
RSBV = RR(1:length(ic),:);
CSBV = rref(M')
```

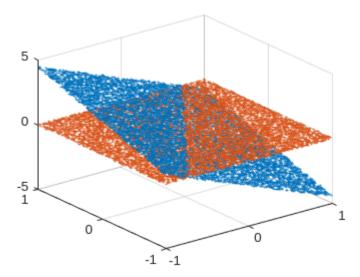
CSBV = 3x3 1 0 3 0 1 2 0 0 0

```
RSpts = gen_points_RS(RSBV)
```

```
RSpts = 3x10000
   0.9345
             -0.0296
                       0.0574
                                   0.9725
                                            -0.7522
                                                       0.7672
                                                                 0.5160
                                                                           -0.3010 ...
   0.0122
             -0.8544
                       -0.3759
                                  0.0694
                                             0.1063
                                                       0.2401
                                                                 0.1282
                                                                           -0.8017
   -2.3956
             -1.5319
                       -0.8560
                                  -2.3863
                                             2.1470
                                                      -1.5338
                                                                 -1.0943
                                                                           -0.7300
```

CSpts = gen points CS(CSBV)

```
CSpts = 3 \times 10000
             -0.9900
                                                                -0.9885
                                                                           0.2827 •••
  -0.5988
                       -0.8831
                                 -0.4747
                                             0.6244
                                                      -0.3306
  -0.2551
             0.9548
                       0.4387
                                  0.7075
                                             0.1560
                                                       0.0384
                                                                 0.0348
                                                                         -0.6842
```



Q4

hold off

```
M = randi([0 9],3,1)';
M(2,:) = randi([1 3])*M(1,:);
M(3,:) = randi([1 3])*M(1,:) + randi([1 3])*M(2,:);
[RR, ic] = rref(M);
CS = rref(M')
```

```
CSpts = gen_points_CS(CS)
```

```
CSpts = 3 \times 10000
                                                                               -0.2279 •••
   -2.0794
               0.5529
                        -1.0792
                                     1.3231
                                             -0.6619
                                                           0.3001
                                                                      0.0825
         0
                    0
                               0
                                          0
                                                     0
                                                                0
                                                                           0
                                                                                      0
         0
                    0
                                          0
                                                     0
                                                                0
                                                                           0
                                                                                      0
                               0
```

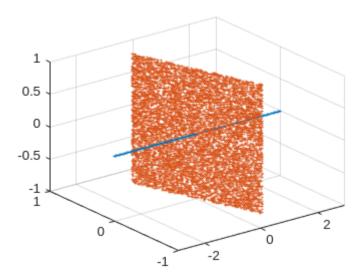
```
scatter3(CSpts(1,:),CSpts(2,:),CSpts(3,:),1)
hold on
LNS = null(M)
```

```
LNS = 3×2
-0.7071 0
0.7071 0
0 1.0000
```

LNSPts = gen_points_CS(LNS)

```
LNSPts = 3 \times 10000
  0.5521 -0.4098 0.6937
                            0.6437
                                     -0.3835
                                             0.4515
                                                      -0.2358 0.4013 •••
  -0.5521 0.4098 -0.6937
                           -0.6437
                                     0.3835
                                              -0.4515
                                                       0.2358 -0.4013
  -0.8660
          -0.3070 -0.0598
                           -0.2757
                                      0.8139
                                               0.4473
                                                       -0.6004
                                                                -0.7376
```

```
scatter3(LNSPts(1,:),LNSPts(2,:),LNSPts(3,:),1)
hold off
```



Q5

$A = [1 \ 3 \ 4 \ 7; \ 2 \ 4 \ 6 \ 10; \ 3 \ 5 \ 8 \ 13; \ 4 \ 6 \ 10 \ 16]$

 $A = 4 \times 4$ 3 4 7 1 2 4 6 10 3 5 8 13 4 6 10 16

u = [-2; -3; 1; 1]

u = 4x1 -2 -3 1 1

Check_subspace(A,u)

This lies in null space

v = [5;8;11;14];
Check_subspace(A,v)

This lies in column space

```
w = [1;1;2;3];
Check_subspace(A,w)
```

This lies in row space

```
y = [1;2;0;-1];
Check_subspace(A,y)
```

This lies in null space

```
m = [-1;1;1;-1];
Check_subspace(A,m)
```

Q6

```
A=[1 -1 2 3;0 2 1 4;1 1 3 1;2 0 5 4];
v=[5;1;-2;0];
Check_subspace(A,v)
```

This lies in null space

```
w=[0;2;2;2];
Check_subspace(A,w)
```

This lies in column space

```
u=[-1;2;-1;1];
Check_subspace(A,u)
```

This does not lie in a subspace

```
m=[3;-1;7;7];
Check_subspace(A,m)
```

This lies in row space