

```

#include<stdio.h>
double sumaver(int a ,int b);
void printeven (int n1, int n2);
void main()
{
    int a, b, c;
    int l1,l2;
    printf("Enter 3 numbers:\n");
    scanf("%d%d%d", &a, &b, &c);
    if(a >= b && a >= c)
    {
        l1=a;
        if(b >= c)
            l2=b;
        else
            l2=c;
    }
    else if(b >= a && b >= c)
    {
        l1=b;
        if(a >= c)
            l2=a;
        else
            l2=c;
    }
    else if(c >=a && c>=b)
    {
        l1=c;
        if(a>=b)
            l2=a;
        else
            l2=b;
    }
    printf("the greater among three numbers are %d %d\n",l1,l2);
    double avg=sumaver(l1,l2);
    printeven(l1,l2);
}

```

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Execute

Color Chooser

```
printf("the greater among three numbers are %d %d\n",l1,l2);
double avg=sumaver(l1,l2);
prnteven(l1,l2);
printf("the average is %f\n",avg);
}
double sumaver(int a,int b)
{
    int s=a+b;
    printf("the sum is %d\n",s);
    double av=s/2;
    return av;
}
void prnteven(int n2,int n1)
{
    int i=0;
    printf("the series is");
    if(n1%2==0)
    {
        for(i=n1;i<n2;i=i+2)
        {
            printf("%d\t",i);
        }
    }
    else
    {
        int i=0;
        for(i=n1+1;i<n2;i=i+2)
        {
            printf("%d\t",i);
        }
    }
}
```



Enter 3 numbers:

10

18

24

the greater among three numbers are 24 18

the sum is 42

the series is 18 20      22      the average is 21.000000

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(program exited with code: 25)

Press any key to continue . . .