

Software Architecture: Requirement & Design
CS 457
Assignment-2

Submitted by

Group 8

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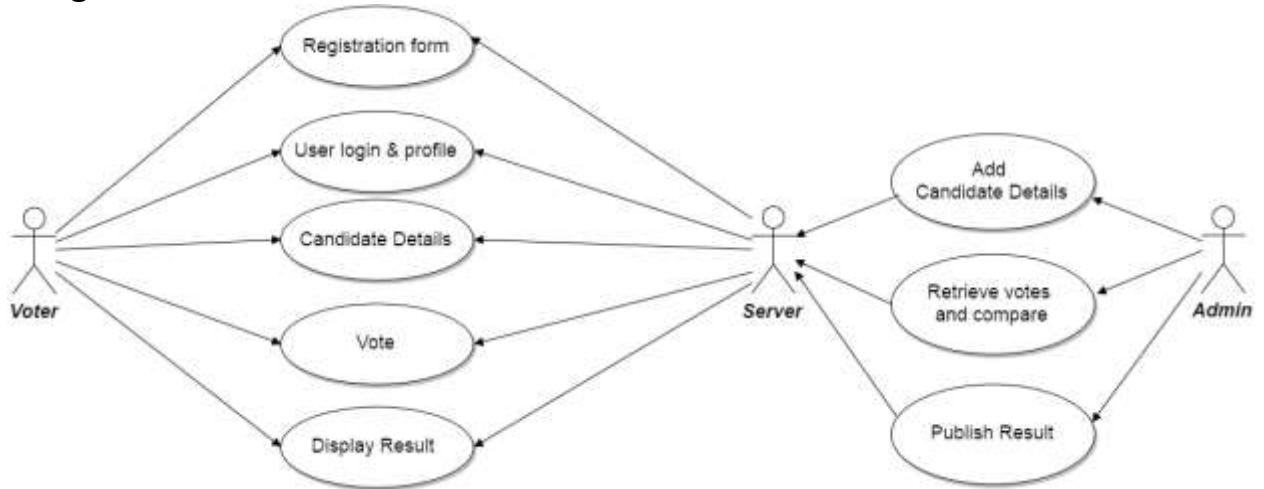
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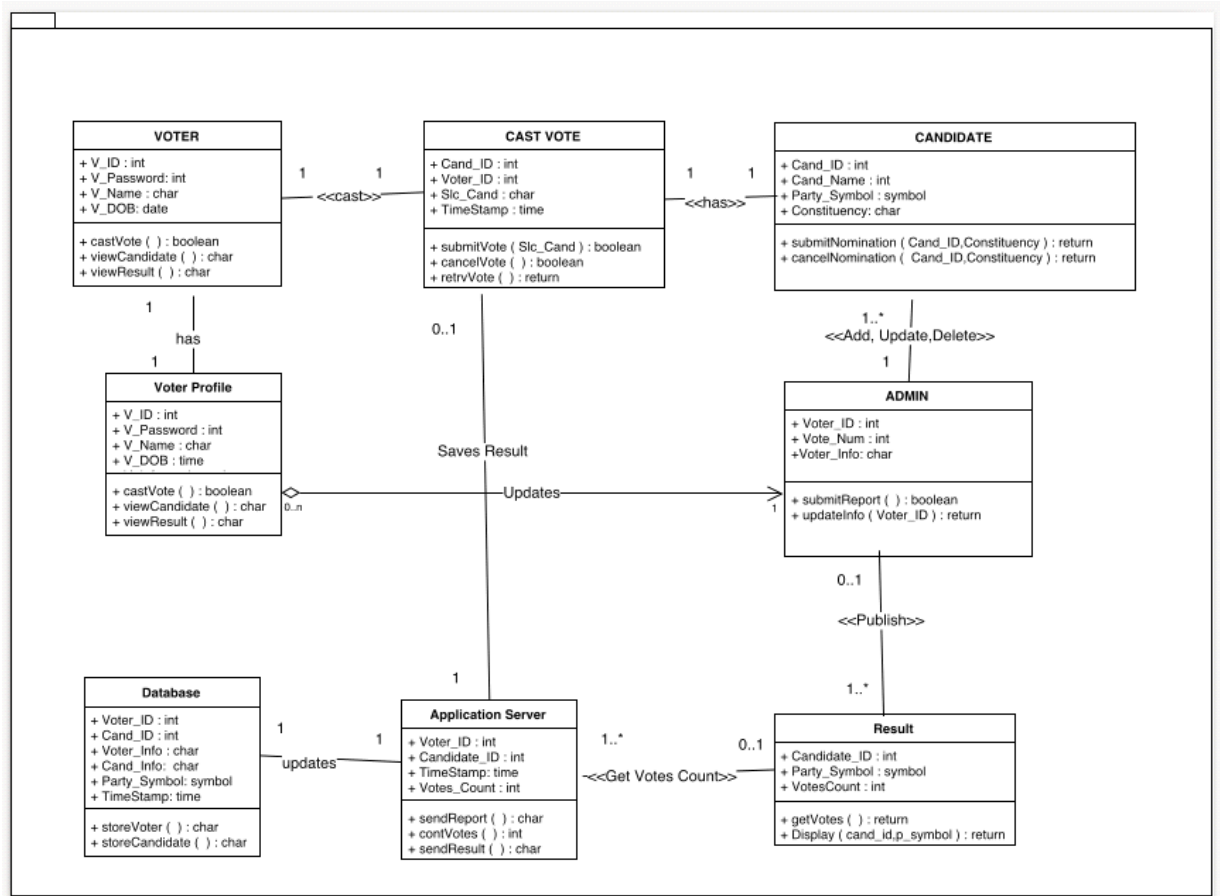
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Use case 1: Vote for your future:

1. Use case Diagram: The diagram shows different activities of the system along with the actors associated with them.

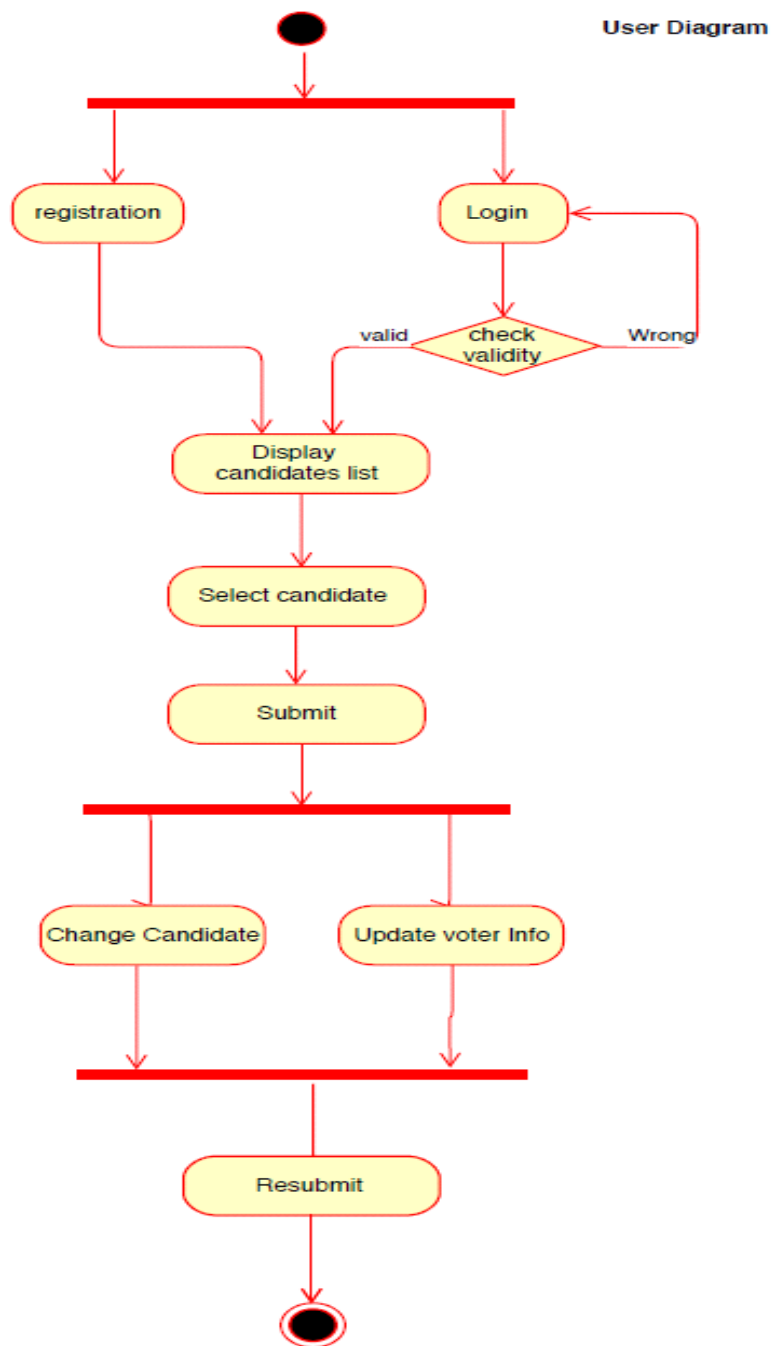


2. Class Diagram: The diagram represents the structure of the system in terms of objects, classes, attributes, operations and associations.



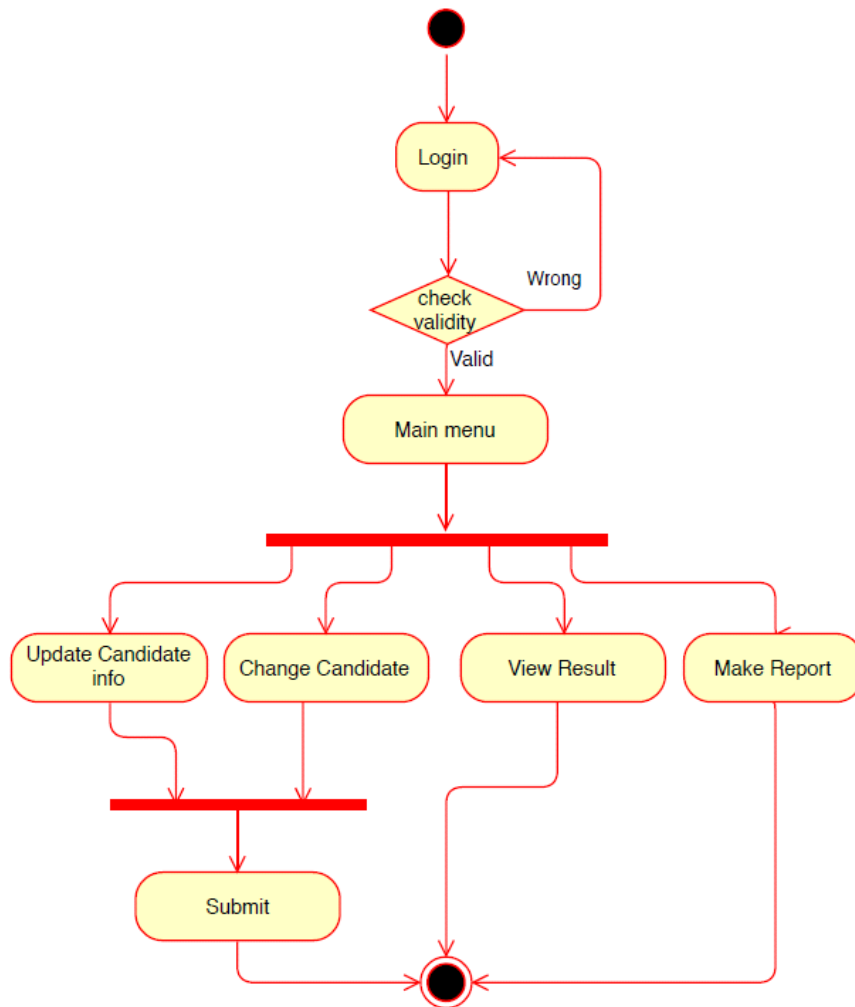
3. Activity Diagram: An activity diagram represents all main activities of the entire project.

- User diagram:



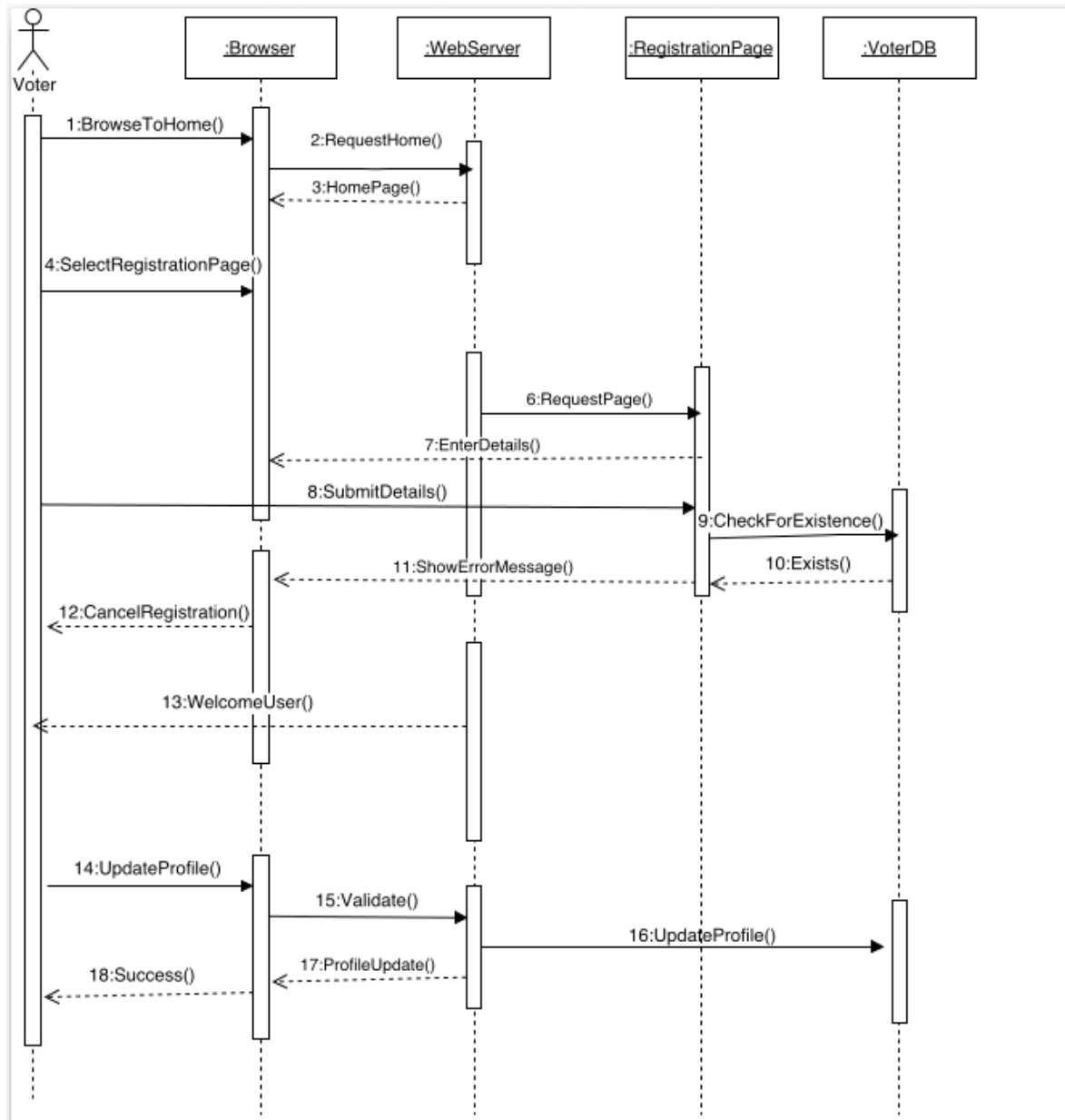
- **Admin diagram:**

Admin Diagram

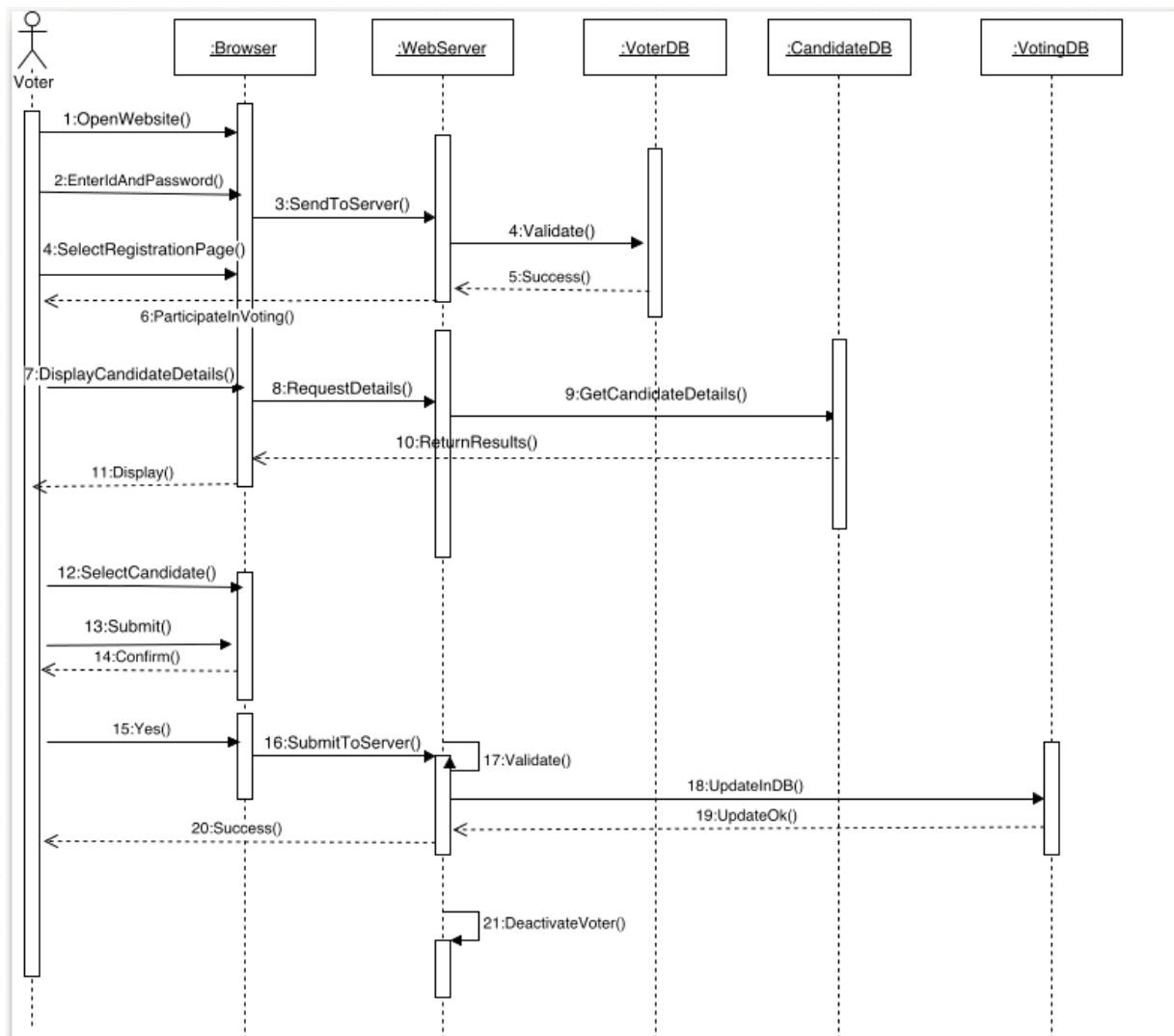


4. **Sequence Diagram:** The diagram shows the interaction between objects in a system and also specify in which way those interactions happen.

- **Voter registration:** This diagram depicts how the voter registers and creates his profile.



- **Voter provision:** This diagram depicts how the voter logs into his account and casts his vote



- **Vote Counting:** This diagram depicts how the counting process takes place for declaring the results

