

Operators are special symbols or keywords used to perform operations on operands (variables and values).

$$a + b = c$$

+ = are the operators

a b are the operands

1) Arithmetic operators

Perform mathematical operations such as addition, subtraction, multiplication, division.

$$a=5 \ b=3$$

+ Addition $a+b$

$$8$$

- Subtraction $a-b$

$$2$$

* Multiplication $a*b$

$$15$$

/ Division a/b

$$1.6$$

% Modulus $a \% b$

$$2$$

(Returns remainder)

// Floor division $a // b$

$$1$$

** Exponentiation $a^{**}b$

$$125$$

2) Relational operators

is used to compare two values and return a Boolean result (True or False)

$$a=34 \ b=87$$

== equal $a == b$

$$\text{False}$$

!= Not equal $a != b$

$$\text{True}$$

> Greater than $a > b$

$$\text{False}$$

< Less than $a < b$

True

\geq Greater than or equal to $a \geq b$

False

\leq Less than or equal to $a \leq b$

True

3) **logical operators** are used to combine conditional statements.

and Returns True if both statements are true

or Returns True if one of the statements is true

not Reverse the result, returns False if result is true

a b and or nor xor xnor nand

$$0 \ 0 \ 0 \ 0 \ 1 \ 1 \ 0 \ 1$$

$$1 \ 0 \ 0 \ 1 \ 0 \ 0 \ 1 \ 0$$

$$0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1$$

$$1 \ 1 \ 1 \ 1 \ 0 \ 0 \ 1 \ 0$$

4) Bitwise operators

used to perform operations on values and variables.

& AND Returns 1 if both bits are 1
else 0

- Returns 1 if either of the bits is 1 else 0

- Returns 1 if one of bits is 1 else return 0

| OR Inverts all the bits

~ XOR

NOT

<< Zero fill left shift

>> signed right shift

Bitwise Right shift ($>>$) shifts the bits of the number to the right and fills 0 on void left (fills 1 in the case of a negative numbers) as a result.

eg. $a = 10$ Binary - 0000 1010
 $a >> 1$ 0000 0101 = 5.

Bitwise left shift ($<<$) shifts the bits of the number to the left and fills 0 on void right.

eg $a = 5$ Binary 0000 0101
 $a << 1$ 0000 1010 = 10.

5. **Membership operators** are used to compare the memory locations of two objects, not just equal but if they are same objects.

It checks whether a given value is a member of a sequence (such as strings, lists and tuples) or not.

In Membership Returns true if a sequence with the specified value is present in object a in b

not in Returns true if sequence with specified value is not present a not in b.

eg. $gfp = [1, 2, 3, 5, 8, 7]$ 9 not in gfp

9 in gfp

False

True.

6. identity operators

is Returns True if both variables are same object

a is b

is not Returns False if both variables are not same object

a is not b

eg $a = 5$ $b = 9$ a is b False

$a = 5$ $b = 5$ a is b True

conditional statements allows you to execute code based on condition evaluates to True or False

Types of conditional statements :

1. if
2. if-else
3. If-elif-else
4. Nested if else
5. if else if ladder / continuous if else

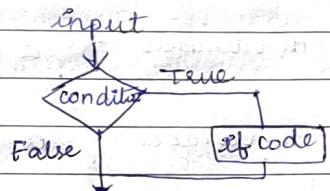
1. **if statement** used to test a condition and execute a block of code only if the condition is true

Syntax : if (condition):

statements

(# Indentation - whitespace at the beginning of a line)

if statement flow diagram.



Ex - age = 26

if age > 19:

print ("You are an adult")

- ii) 'if-else' statement : provides an alternative block of code to execute if the condition is false

Syntax :

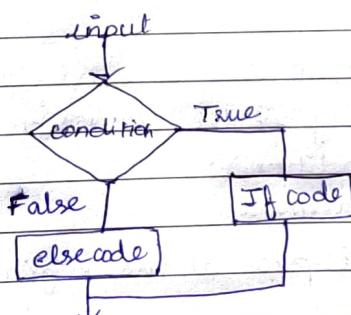
if (condition):

 statement of if

else :

- statements of else .

Note : We cannot write conditions in else .



iii) if - elif - else conditional statement

Syntax :

if (condition1):

 # code to execute if condition 1 is true

elif (condition2):

 # code to execute if condition 2 is true

else

 # code to execute if none are true

eg. score = 85

if score >= 90:

 print ("Grade - A")

elif score >= 80:

 print ("Grade - B")

elif score >= 70:

 print ("Grade - C")

else :

 print ("Grade - D")

iv) Nested 'if-else' conditional statement:
placing an if-else statement inside another
if-else statement.

Syntax:

if condition 1 :

code block for condition 1 being True

if condition 2 :

code block for condition 2 being True

else :

code block for condition 2 being False

else :

code block for condition 1 being False

eg.

if number > 0 :

if number % 2 == 0 :

print ("The number is positive and even")

else :

print ("The no is positive and odd.")

else :

if number == 0 :

print ("The number is zero.")

else :

print ("The number is negative.")