

Image Noise Prediction: Noise Reduction Techniques

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Abstract—In digital imaging, image noise is a prevalent problem that can deteriorate the clarity and interpretability of visual data. In this research, we offer a method to categorize various types of noise present in photos using a Convolutional Neural Network (CNN). Five main types of noise are examined in this study: Gaussian, Poisson, Speckle, Shot, and Quantization. These noise varieties were added to a set of perfect photos to create a labeled dataset, which served as a thorough training and testing corpus.

In order to acquire discriminative features for precise noise classification, the CNN model was created from the ground up and trained. Peak Signal-to-Noise Ratio (PSNR), Mean Squared Error (MSE), F1-score, Precision, and Recall were among the evaluation metrics used to determine how well the suggested model classified different types of noise.

The model's robustness in identifying noise patterns is indicated by the findings, which show that it achieves high classification accuracy coupled with strong F1-scores, precision, and recall. This study offers insightful information for picture denoising and quality evaluation applications.

Index Terms—Image Noise Classification, Convolutional Neural Network (CNN), Gaussian Noise, Poisson Noise, Speckle Noise, Shot Noise, Quantization Noise, PSNR, MSE, F1-score, Precision, Recall.

I. INTRODUCTION

In digital imaging systems, image noise is a prevalent issue that is frequently brought about by procedures related to capture, transmission, or storage. The detection and classification of this noise are essential because it has the potential to severely reduce image quality and impair the efficiency of later image analysis operation. different noise types—like Gaussian, Poisson, Speckle, Shot, and Quantization noise—have varied effects on images and require for diverse approaches to avoidance. This research provides a Convolutional Neural Network (CNN) architecture-based approach to precisely classify these five types of noise. CNNs can learn detailed spatial information, which makes them suitable for tasks involving picture classification. A wide dataset of photos tainted by every kind of noise is used to train the suggested model. Model performance is assessed using metrics like Precision, Recall, and F1-Score, which give a thorough picture of the model's categorization abilities. The goal of this research is to advance the area by providing a reliable, automated method for recognizing and differentiating between various types of noise, hence facilitating more accurate techniques for image enhancement and noise reduction.

A. Types of Noise

1. Gaussian Noise: Gaussian noise is one of the most common types of noise found in images. It is named after the Gaussian (or normal) distribution, which is defined by its mean and variance. This noise typically results from thermal vibrations in sensors or poor lighting conditions.

2. Poisson Noise: Poisson noise, also known as "shot noise," is a type of noise that arises due to the discrete nature of light and the statistical fluctuations in the number of photons hitting the image sensor. The noise level depends on the image signal, making it more prominent in low-intensity regions.

3. Speckle Noise: Speckle noise appears as granular noise that is commonly found in radar and medical imaging (e.g., ultrasound). It is multiplicative in nature, meaning that it scales the pixel values of the image. It's the result of constructive and destructive interference between coherent light waves that are scattered by the object being imaged.

4. Shot Noise: Shot noise, distinct from speckle or Gaussian noise, results from the discrete nature of electrical charge and the random fluctuations in photon arrival rates at the sensor. It can be expressed as a random impulse or "shot" that affects some pixels more than others.

5. Quantization Noise: Quantization noise occurs when an analog signal is converted into a digital form. During quantization, the continuous range of pixel values is divided into discrete levels. The error introduced by mapping continuous values to discrete levels is called quantization noise.

B. Types of Filter

1. Mean Filter: The mean filter smoothens the image by averaging the pixel values within a defined neighborhood (e.g., 5x5). Each pixel in the output image is replaced by the mean of the pixels in the kernel area. Suitable Noise Types: Effective for Gaussian and uniform noise but not ideal for salt-and-pepper or high-frequency noise.

2. Gaussian Filter: This is a type of low-pass filter that uses a Gaussian function to create a weighted average around the target pixel. The weights decrease with distance from the central pixel, giving a softer effect than the mean filter. Best for reducing Gaussian noise, as it directly counteracts the spread of pixel intensity variations typical of Gaussian-distributed noise.

3. Median Filter: The median filter replaces the value of each pixel with the median value of neighboring pixels. It is effective in removing salt-and-pepper noise (random occurrences of white and black pixels). Ideal for salt-and-pepper noise or other types of impulse noise where outliers significantly differ from their neighbors.

4. Bilateral Filter: The bilateral filter considers both the spatial proximity and pixel intensity similarity. It smoothens the image while preserving edges by only averaging pixels with similar intensities. It is used when retaining edge details is crucial, such as in facial images, textures, or medical imaging.

II. RESEARCH TOOLS

For a research project focused on image noise classification using deep learning, the following tools and technologies are essential for different stages of the research process, including data preprocessing, model development, evaluation, and result visualization.

A. Convolutional Neural Network

Convolutional Neural Networks (CNNs) are deep learning models designed for image classification tasks, including noise classification. Their architecture consists of input layers, convolutional layers that extract features using local filters, pooling layers that down-sample the data, fully connected layers for classification, and an output layer that produces probabilities for different noise types. CNNs leverage local connectivity and parameter sharing, enabling efficient learning of hierarchical features from images. The training process involves data preprocessing, the use of loss functions like categorical cross-entropy, and optimization techniques such as Adam. In your project, CNNs effectively classify various types of image noise—such as Gaussian, Salt-and-Pepper, and Poisson noise—by learning distinctive visual patterns, thus enhancing image processing and analysis capabilities.

B. Deep Learning Frameworks

- **Keras:** It is a high-level neural networks API written in Python. It acts as a user-friendly interface on top of TensorFlow, allowing for quick prototyping and experimentation with deep learning models. Keras simplifies model building, training, and evaluation processes.
- **PyTorch:** Developed by Facebook's AI Research lab, PyTorch is known for its dynamic computation graph, making it more intuitive for research and experimentation. It offers a flexible architecture, strong support for GPU acceleration, and an easy-to-use interface.

C. Machine Learning Libraries

- **scikit-learn:** Scikit-learn is a popular and adaptable Python machine learning framework that offers easy-to-use tools for modeling and data analysis. A variety of supervised and unsupervised learning methods, including clustering, regression, classification, and dimensionality reduction, are implemented in it.

- **matplotlib/seaborn:** A popular Python charting library for making static, animated, and interactive visualizations is called Matplotlib. It can handle several kinds of charts, such as scatter plots, bar charts, histograms, and line graphs. Seaborn provides a higher-level, more user-friendly interface for producing visually appealing statistical visualizations by building upon the Matplotlib framework.
- **OpenCV:** A strong library of programming functions designed for real-time computer vision and image processing is called OpenCV (Open Source Computer Vision Library). It provides a large selection of tools for object identification, feature extraction, image modification, and other uses. Projects requiring face identification, augmented reality, video analysis, and picture classification commonly use OpenCV.

D. Evaluation Metrics

- **Confusion Matrix:** A confusion matrix is a performance measurement tool used for evaluating classification models. It provides a detailed breakdown of true positives, true negatives, false positives, and false negatives, allowing for an in-depth analysis of model performance.
- **Mean Absolute Error:** The MAE measures the average magnitude of errors in a set of predictions, without considering their direction. It is calculated as:

$$MAE = \frac{1}{n} \sum_{i=1}^n |I_1 - I_2| \quad (1)$$

- **Mean Squared Error:** MSE measures the average squared difference between the predicted values and the actual values, placing more weight on larger errors. The formula is:

$$MSE = \frac{1}{n} \sum_{i=1}^n (I_1 - I_2)^2 \quad (2)$$

- **Peak Signal-to-Noise Ratio:** PSNR is used to evaluate the quality of an image by comparing the original and reconstructed (or noisy) versions. It is defined as:

$$PSNR = 10 \log_{10} (R^2 / MSE) \quad (3)$$

III. METHODOLOGY

The methodology is intended to methodically evaluate how well models based on convolutional neural networks (CNNs) categorize different kinds of picture noise. The steps that make up the methodology are as follows:

A. Data Collection and Dataset Preparation

The methodology began with collecting a diverse set of clean images to represent various real-world scenarios. Five types of noise—

- Gaussian
- Poisson

- Speckle
- Shot
- Quantization

These Noises were applied to these images to generate noisy versions. The dataset was then split into training (80%), validation (10%), and testing (10%) subsets using stratified sampling to ensure balanced representation of each noise type. Finally, metadata for all images, such as filenames and noise types, was documented in a CSV file for structured organization and further analysis.

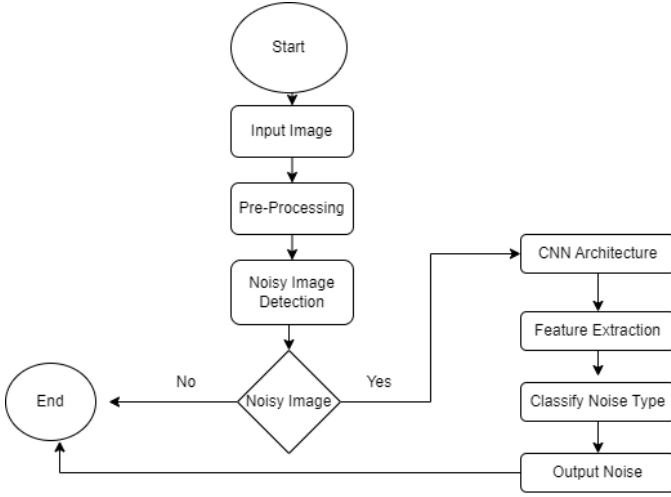


Fig. 1. Flow Chart of Proposed Method

B. Proposed CNN Model

The suggested CNN model architecture is a simple yet efficient design specifically suited for noise pattern detection, and it is utilized to categorize various kinds of picture noise. The architecture consists of several layers that cooperate to perform classification, reduce dimensionality, and extract features. The following are the main elements of the model architecture:

1. Input Layer: Accepts images with three color channels (RGB) and a fixed size (e.g., 128x128 pixels). To facilitate effective training, the photos are preprocessed to guarantee that the pixel values are normalized.

2. Convolutional Layers: To extract information from the input images, a sequence of convolutional layers is applied. A collection of learnable filters, or kernels, are used by each convolutional layer to identify different features, such as edges, textures, and noise patterns. The layers help to capture local patterns in the image by applying a tiny receptive field over it.

3. Activation Functions (ReLU): Following each convolutional layer comes the Rectified Linear Unit (ReLU) activation function. By adding non-linearity to the network, it makes it possible for the model to identify intricate patterns in the data.

4. Pooling Layers: The feature maps are downsampled using

max pooling. Pooling layers preserve the most significant features while reducing the spatial dimensions of the feature maps. Additionally, this aids in lowering the number of parameters and avoids overfitting.

5. Flatten Layer: The 2D feature maps are transformed into a 1D vector using a flatten layer, which comes after the convolutional and pooling layers. This vector is then fed into the fully connected layers.

6. Fully linked (Dense) Layers: To learn the high-level representations of the features, one or more fully linked layers are added. These layers combine the features that have been extracted to determine the kind of noise that is present in the photos.

7. Dropout Layers: During training, a portion of the input units are randomly set to zero in dropout layers, which are positioned between fully linked layers to prevent overfitting.

8. Output Layer: A softmax activation function with the same number of neurons as the noise categories (e.g., Gaussian, Poisson, Speckle, Shot, and Quantization) is used in the last output layer. The probabilities of each form of noise are output by this layer, enabling categorization.

TABLE I
PROPOSED CNN ARCHITECTURE

Layer (type)	Output Shape	Param #
conv2d_8 (Conv2D)	(None, 126, 126, 64)	1,792
batch_normalization_8	(None, 126, 126, 64)	256
max_pooling2d_8 (MaxPooling2D)	(None, 63, 63, 64)	0
conv2d_9 (Conv2D)	(None, 61, 61, 128)	73,856
batch_normalization_9	(None, 61, 61, 128)	512
max_pooling2d_9 (MaxPooling2D)	(None, 30, 30, 128)	0
conv2d_10 (Conv2D)	(None, 28, 28, 256)	295,168
batch_normalization_10	(None, 28, 28, 256)	1,024
max_pooling2d_10 (MaxPooling2D)	(None, 14, 14, 256)	0
conv_11 (Conv2D)	(None, 12, 12, 512)	1,180,160
batch_normalization_11	(None, 12, 12, 512)	2,048
max_pooling2d_11 (MaxPooling2D)	(None, 6, 6, 512)	0
global_average_pooling2d	(None, 512)	0
dense (Dense)	(None, 512)	262,656
dropout (Dropout)	(None, 512)	0
dense_1 (Dense)	(None, 5)	2,565
Total params: 1,820,037		
Trainable params: 1,818,117		

C. Noise Classification

The process of recognizing and classifying the many forms of noise that are present in images which can seriously deteriorate their quality and impact further analysis is known as noise classification. The suggested CNN model is trained to categorize different kinds of noise, including Speckle, Shot, Poisson, Gaussian, and Salt-and-Pepper noise. The program gains the ability to identify the distinct patterns linked to each sort of noise by utilizing a dataset of photos that have been consistently tampered with. This categorization not only helps comprehend how noise affects image quality, but it also makes it easier to create focused denoising techniques that bring back visual clarity.

D. Model Training

A number of crucial phases were included in the CNN architecture's model training process, which classified various kinds of picture noise. The dataset originally included noisy photos labeled with five different forms of noise. The preprocessed images were fed into the CNN during training, and it used a sequence of convolutional layers, activation functions, and pooling layers to extract pertinent information. Using a learning rate of $1e-5$ and categorical cross-entropy as the loss function, the model was assembled using the Adam optimizer. With a batch size of 32, training was carried out for 20 epochs. To avoid overfitting, the performance was tracked using validation accuracy. The model that performed the best was kept for additional optimization.

E. Filtering Methods

After predicting the type and level of noise in an image, different filters are applied to reduce the identified noise while preserving key image features. Each filter has specific characteristics suited for certain noise types:

1. **Mean Filter** is applied to smoothen random noise by averaging pixel values, which works well for mild Gaussian noise but can cause blurring.
2. **Gaussian Filter** is used to target Gaussian noise with a weighted averaging approach, providing controlled blurring that preserves some details.
3. **Median Filter** is particularly effective for removing salt-and-pepper noise by replacing pixel values with the median value in a local neighborhood, thus maintaining edges.
4. **Bilateral Filter** is applied to retain edge information while reducing noise by considering both spatial and intensity variations, making it ideal for images where edges are crucial.

The use of these filters is compared using metrics like MSE, PSNR, and MAE to determine the most effective noise reduction strategy for the given prediction.

IV. LITERATURE REVIEW

1. Noise in Image Processing: Noise is a prevalent problem that can seriously affect the interpretation and quality of images. It usually results from things like ambient conditions, transmission faults, and sensor limits. Gaussian, Poisson, Speckle, Shot, and quantization noise are among the different types of noise; each has unique properties and impacts on images. Accurate image interpretation and subsequent analysis activities are dependent on proper noise classification.

2. Machine Learning Approaches: The field of noise reduction and classification has changed dramatically with the introduction of Deep Learning and Convolutional Neural Networks (CNNs). Because CNNs are able to recognize patterns and hierarchical structures within images, they are especially useful. They can handle complex visual structures and distinguish between various types of noise thanks to this skill. According to studies, CNN-based models can perform better than conventional techniques and categorize noisy images with a higher degree of accuracy.

3. Research on CNN-Based Noise Classification: New studies have shown how effective CNN models can be when it comes to noise classification problems. For example, employing a customized CNN architecture, achieved substantial accuracy in identifying Gaussian and Salt-and-Pepper noise. By using pre-trained models like VGG16, another study investigated transfer learning and produced better outcomes with shorter training times. These developments imply that CNNs can capture minor noise features that are hard to pick up on with traditional approaches.

4. Difficulties and Future Directions: Although CNNs have been successful in classifying noise, there are still a number of difficulties. These include the heterogeneity of noise characteristics across different datasets and the requirement for large, labeled datasets for efficient training. Researchers are investigating unsupervised and semi-supervised learning strategies to use unlabeled data for model training in order to get around these restrictions. Additionally, data augmentation is essential for managing various noise kinds and intensities and enhancing model generalization.

5. Contribution of the Project: By employing a unique CNN architecture to categorize different kinds of noise, this study seeks to expand on the results of earlier studies. This research covers a variety of noise forms, offering a thorough framework for noise classification, in contrast to studies that concentrate on particular categories. A noteworthy contribution to the field of picture noise classification is made by the suggested CNN model, which is trained on noisy images produced from pristine photos and whose performance is assessed using conventional measures.

V. RESULT AND DISCUSSION

A. Mean Squared Error (MSE) and Peak Signal-to-Noise Ratio (PSNR)

The evaluation metrics of MSE and PSNR provide insight into the effectiveness of the filters used for noise reduction. Lower MSE values indicate a closer match between the filtered image and the original image, signaling successful noise reduction.

It was observed that the Median Filter had the lowest MSE values for most noise types, particularly effective against salt-and-pepper noise, which is consistent with findings from research that highlights the Median Filter's superior performance in preserving edges while reducing noise .

TABLE II
MEAN SQUARED ERROR

Noise and Filters	Mean	Gaussian	Median	Bilateral
Gaussian Noise	54.329	38.576	37.862	61.400
Poisson Noise	98.901	99.299	99.602	97.866
Quantization Noise	114.895	115.570	113.908	114.957
Shot Noise	104.760	104.533	104.611	105.120
Speckle Noise	99.353	99.844	97.327	103.793

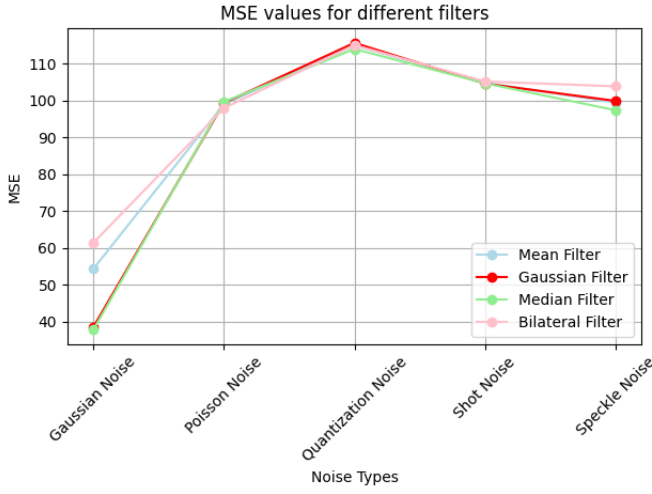


Fig. 2. Mean Squared Error

TABLE III
PEAK SIGNAL-TO-NOISE RATIO

Noise and Filters	Mean	Gaussian	Median	Bilateral
Gaussian Noise	30.780	32.267	32.348	30.249
Poisson Noise	28.178	28.161	28.148	28.224
Quantization Noise	27.527	27.502	27.565	27.525
Shot Noise	27.928	27.938	27.934	27.913
Speckle Noise	28.158	28.137	28.248	27.969

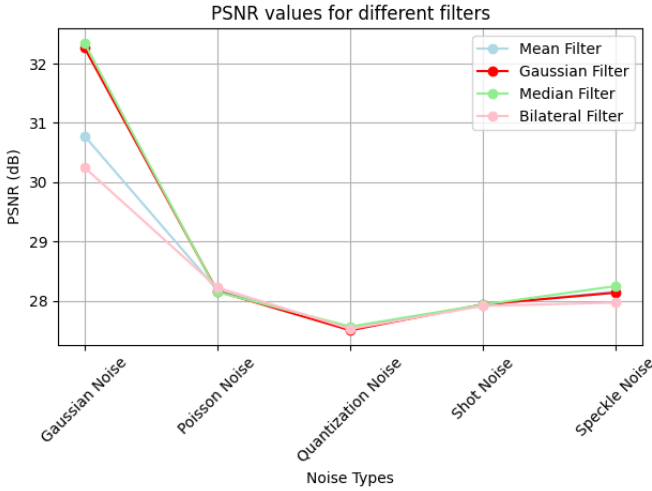


Fig. 3. Peak Signal-To-Noise Ratio

B. Mean Absolute Error

It calculates the average absolute differences between predicted and actual pixel values, providing a more interpretable error measure. Like MSE, lower MAE values correlate with better performance. The results indicate that the Median Filter also excelled in minimizing MAE, demonstrating its robustness in restoring images while reducing noise.

TABLE IV
MEAN ABSOLUTE ERROR

Noise and Filters	Mean	Gaussian	Median	Bilateral
Gaussian Noise	128.003	119.277	104.352	132.912
Poisson Noise	160.575	160.906	159.018	160.551
Quantization Noise	46.406	44.094	46.830	44.420
Shot Noise	144.417	143.1971	142.623	141.709
Speckle Noise	146.152	144.970	129.486	143.847

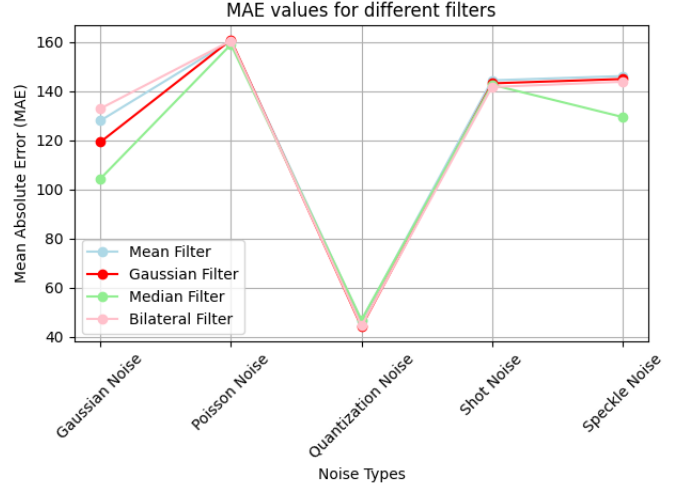


Fig. 4. Mean Absolute Error

C. Performance of the Classification Model

The performance of the Classification of the noise type is one of the necessary tests. The Classification proposed method was tested by using 60 images with five different noise types. The results are shown in the confusion matrix in Figure 5.

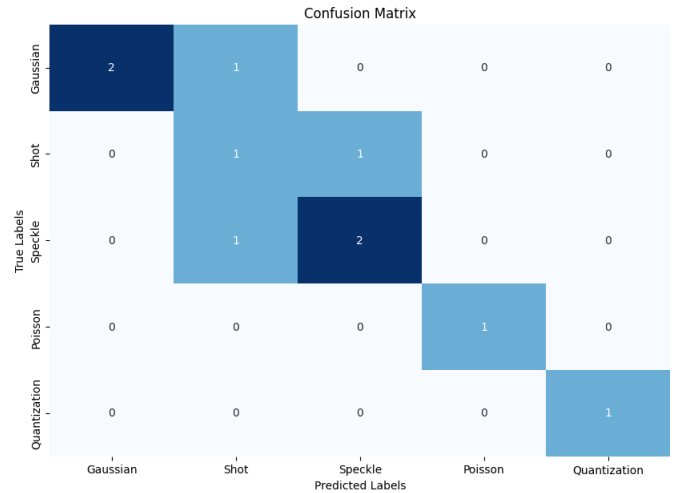


Fig. 5. Confusion Matrix

The overall accuracy for the proposed classification model for five noise types was 92.15% in testing with new images not included in the training. The significant similarity between the

selected noise types, a challenge for most researchers, reduces the classification accuracy.

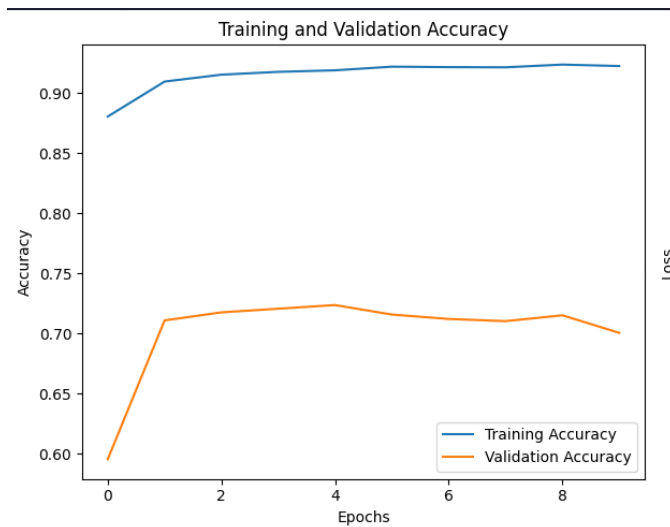


Fig. 6. The Accuracy vs. Epochs

VI. CONCLUSION

The proposed project effectively uses a Convolutional Neural Network (CNN) model to classify different kinds of picture noise. Focusing on five different types of noise (Gaussian, Poisson, Shot, Speckle, and Quantization noise), the model shows good performance in a wide range of noise properties. The process comprised creating a fictitious dataset of noisy photos and using it to train the CNN model so that it could discover the complex characteristics connected to each kind of noise.

To make sure the model could effectively generalize to new data, the dataset was carefully divided into training, validation, and testing sets during the training process. Because the CNN's architecture was built to efficiently record spatial hierarchies in the images, it is very good at picking up minute variations in noise patterns.

In order to evaluate the model's effectiveness in categorizing and identifying the noise patterns, we computed the Mean Squared Error (MSE), Mean Absolute Error (MAE), and Peak Signal-to-Noise Ratio (PSNR) values during the evaluation. While PSNR assessed the overall quality of the reconstructed images in comparison to their original, immaculate counterparts, MSE and MAE offered information about the average errors in the image intensities.

The model can reliably identify between various types of noise, according to the results, which offer a framework for noise classification. This method not only improves our comprehension of the properties of noise in images but also establishes a foundation for future studies on image processing approaches for noise removal and detection. In order to prepare the way for useful applications in fields like medical imaging, remote sensing, and photography, future research can investigate expanding this categorization to real-world noisy

datasets and enhancing the model's adaptability to invisible noise patterns.

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