Assignment 2

RRC summer sessions 2019

May 15, 2019

1 Instructions

- Python or MATLAB are preferable languages.
- Try to build a toolbox for common functions you will be working with.
- Deadline May 16th 2019 11:00 PM, (by email: mithun.babu@research.iiit.ac.in)

2 Direct Linear Transform

In this section, we will implement and test Direct Linear Transform (DLT) to calibrate a camera. We will use <u>rubicks cube</u> image for this section. Edge length of each block in rubicks cube is 19 mm.

- 1. Let us start by finding the correspondences between world points X_i and image points x_i manually. Write a function correspondences 3D2D that allows user to select points graphically and input the world coordinates of selected point.
- 2. Write a function calibrateDLT that takes these sets of correspondences and returns projection matrix *P*.
- 3. Use the function decomposeRQ from assignment-1 to decompose P into K, R and t.

- 4. Write a function visualizeScene to visualize a scene having a 3D object(dummy cube) and a camera (translucent pyramid from Assignment-1).
- 5. How does your estimated parameters change if the edge length change to 190mm or 1900mm?
- 6. How can you compare your parameters with your friend's parameters and say which is the best?