

* Questions on addressing Modes L-12

Memory

| | Opcode | Mode | Mode | Registers |
|-----|--------------------|-------|------|-----------------|
| 200 | | | | |
| 201 | Add. | = 500 | | |
| 202 | Next instruction | | | $PC = 200$ 202 |
| 399 | 450 | | | $Reg = 400$ 399 |
| 400 | 700 | | | |
| | | | | $XR = 100$ |
| 500 | 800 | | | (Index Reg.) |
| 600 | 900 | | | AC |
| 702 | Target instruction | | | |
| 800 | 300 | | | |

* calculate the effective address and the operand for every given mode based on the information given above?

| | Mode | Effective add. | Operand |
|---|---------------------------------------|-------------------|---------|
| 1 | Immediate Mode | 201 | 500 |
| 2 | Direct Mode | 500 | 800 |
| 3 | Indirect Mode | 800 | 300 |
| 4 | Register Mode | — | 400 |
| 5 | " Indirect Mode | 400 | 700 |
| 6 | Autoincrement Mode (Pre decrement) | 399 | 450 |
| 7 | Indexed Mode | $500 + 100 = 600$ | 900 |
| 8 | PC-Relative Mode | $202 + 500$ | — |

* Note: we do not have effective add. for registers?

Question: 1

An instruction is stored at location 300 with its add. field at location 301. The add. field has the value 250. A processor register R1 contains the number 200. Evaluate the effective address, if addressing mode is:

- 1) Direct — 250
- 2) Relative — $302 + 250$
- 3) Register Indirect — 200

PC = 302

| | |
|-----|-------------|
| 300 | Instruction |
| 301 | add. 250 |

Reg

200

Q2: A relative branch mode type instruction is stored in memory add. at 300. The branch is made to an add. 450

① what should be the value of relative add. field of instruction?

Ans: Target add. = 450
 $\quad = PC + \text{offset}$
 $450 = 301 + \text{offset}$
 $\text{offset} = 149$ Ans

Memory

| | |
|-----|-------------|
| 300 | Instruction |
|-----|-------------|

PC = 301

Q Determine the value of PC before instruction fetch, after the fetch and after execution phase?

Ans
Before fetch = 300
After — " = 301
After execution = 450

* Note Special purpose register are never explicitly addressed.

LW → Loading Content from RAM to register
CMP → Compare
Beq → Branch if equal