

Parallel Computing

Assignment - 2

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1) a) Read-After-Write (RAW) Dependency.

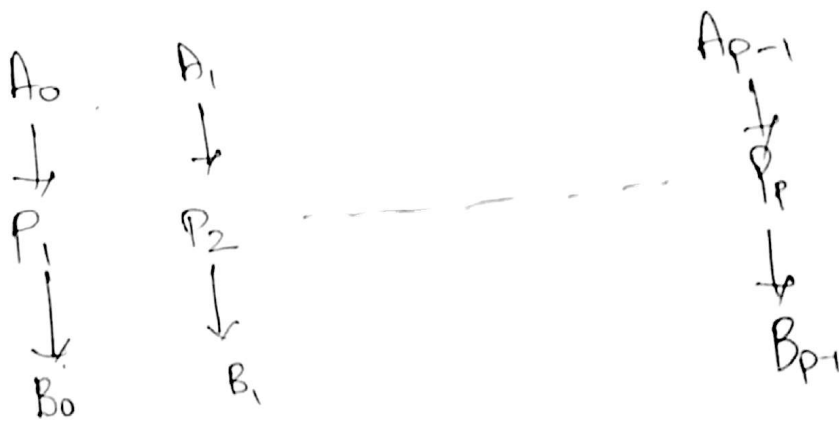
As we are reading the data from 'f' after it being
returned as the output.
(writing)

b) Let the given Array be A_0, A_1, \dots, A_{n-1} .

and let the no. of processors be P .

So, At first we take first P elements of the array 'A' and
assign it to P processors.

Graph would look like:-



After this we repeat this process until it ~~reaches~~
covers all the elements.

So, width = P

Now, Assuming that every operation here takes $O(1)$ time.

$2 * O(1) \rightarrow P$ elements.

To compute the entire array of n elements:-

$$C.P = \frac{2 \cdot O(1) \cdot n}{P} = \frac{2 \cdot n}{P}$$

Now, for writing each element of A into B , ~~or~~ 2 processes are happening:-

1) $f \rightarrow O(1)$ time.

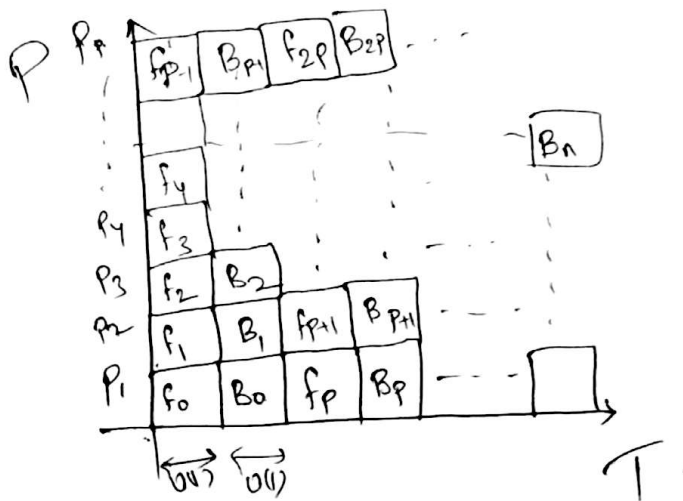
2) $B_j = f(A_j) \rightarrow O(1)$ time.

for n elements.

$$\text{Total work} = 2n$$

c) Schedule for P processors:-

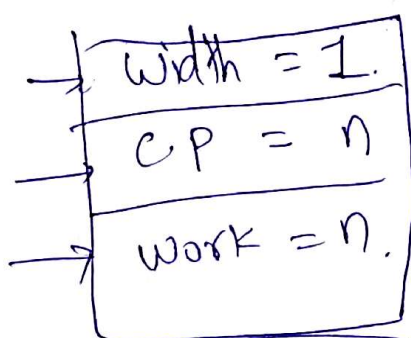
Since, we can say that All the ^{individual} processes are taking $O(1)$ time, I am making the schedule based on List Scheduling.



2.1)

a) Cint, sum
 for each i ,
 $\text{result} = \text{sum}(\text{result}, \text{array}[i])$

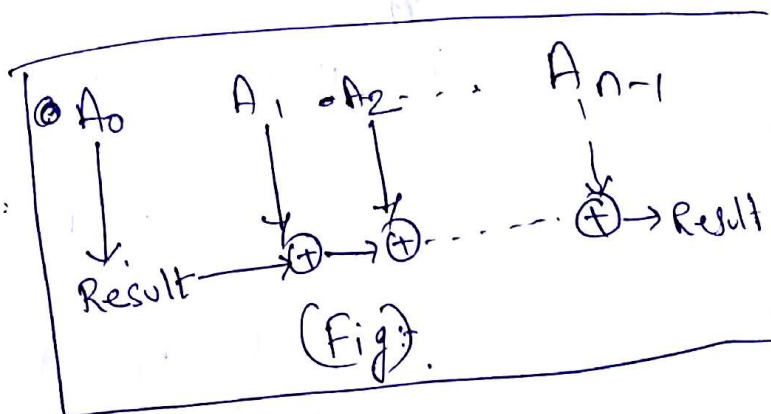
Initially taking 1 process for the sequential approach:-



[Assuming the sum function takes $O(1)$ time]

Dependency:- RAW

Read-after-write.



b). Introducing Mutual Exclusion in this case does help. as there is dependency between every iteration irrespective of the order. ~~Even if we do it in any order, the result is going to be the same.~~

c). Rewriting the code assuming P processors.

```

int reduce (int* array, size_t n)
{

```

// for Processor P_i , $i \in [1, n]$, where $P_i = \{0\}$.
local variable.

```

    for (j = 2*(i-1); j < n; j = j+p) {
         $P_i = P_i + (A[j] + A[j+1]);$ 
    }

```

// Now, for these processors we repeat the problem.

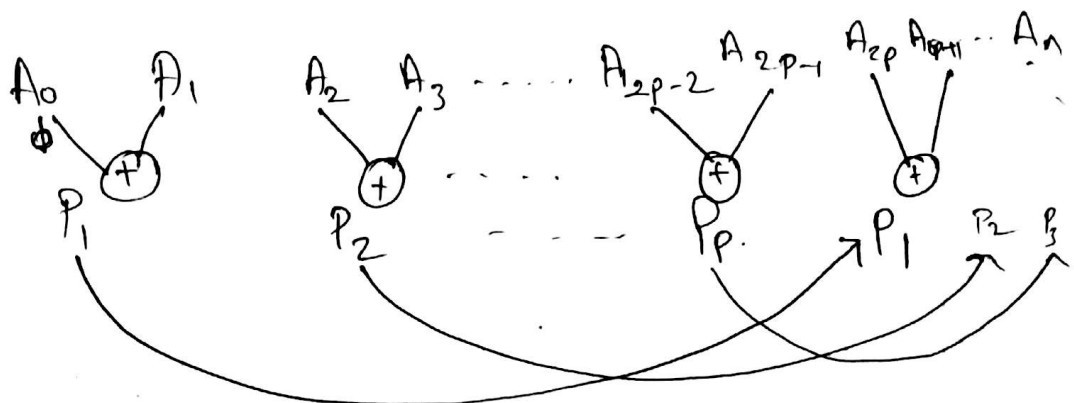
$i \in (1, P/2)$
 for ($j = 0$; $j \leq P$; $j = j+2$)
 {
 $P_i = \text{sum}(P_i, P_{j+1})$
 }

// and so on for $i \in (1, P/4)$, then $P/8, P/16 \dots$

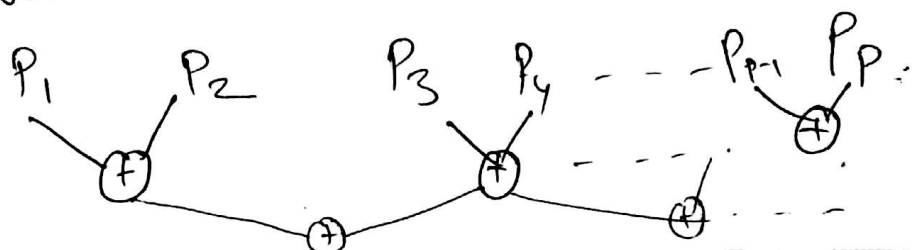
}

Dependency:

RAW!



Now, where



c) float, sum is exact case as int, sum.
Hence correct for both.

d) float, max is exact same case as int, max.
Hence, correct for both.

3) Find first.

3.1 a).

for an array 'arr' of n elements, and ~~val~~ be
the search element.

Algo:-

for ($i=0$; $i < n$; $i++$).

{
if ($arr[i] == val$)

{
return i ;
}

}
return n ;

(Here ' i ' is 'pos')

b) The above Algorithm has a complexity of
 $O(pos)$. irrespective of n .

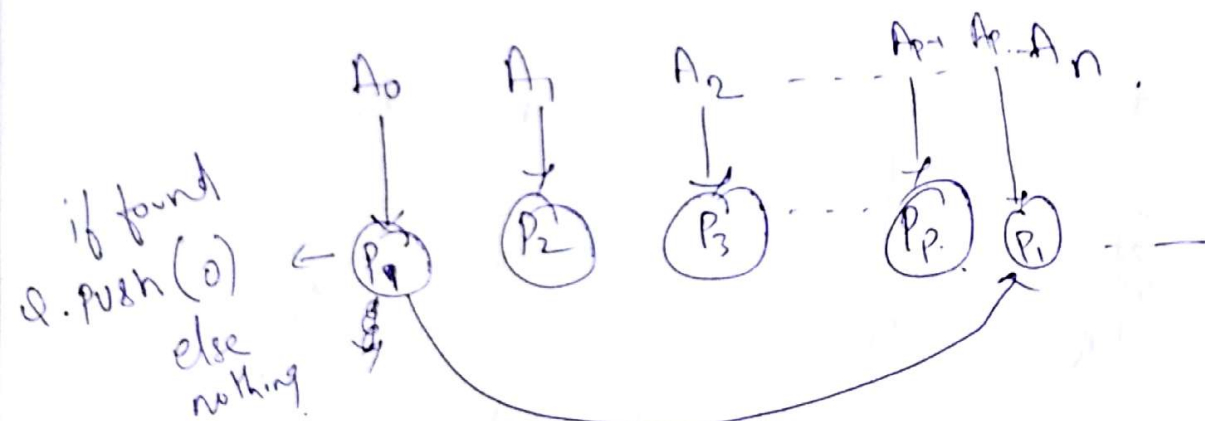
But if the element is not found in the array,
then
complexity :- $O(n)$.

c) for $O(n)$ work, ~~we take~~ with P processors,

we take first P elements and then search
~~into~~ 1 element assigned to each processor, and record
the value (found, not found).

if found, we store the index of the element
into a queue.

Finally we pop out the ^{queue,} first element would
be our required index.



Work :- $O(n)$

C.P :- $(n/p) + 1$, if $n \div p \neq 0$, else $\underline{(n/p)}$.

width :- P .

d). We follow the same procedure as 'c' part, but
when we find the first element that is found,
we ~~return~~ exit the search process then and there
and return the index of the element.

$$\text{work} = O(\text{pos})$$

$$C.P = \left(\frac{\text{pos}}{p} + 1 \right) \text{ if } \text{pos} \% p \neq 0, \text{ else } \frac{\text{pos}}{p}$$

width:- p .

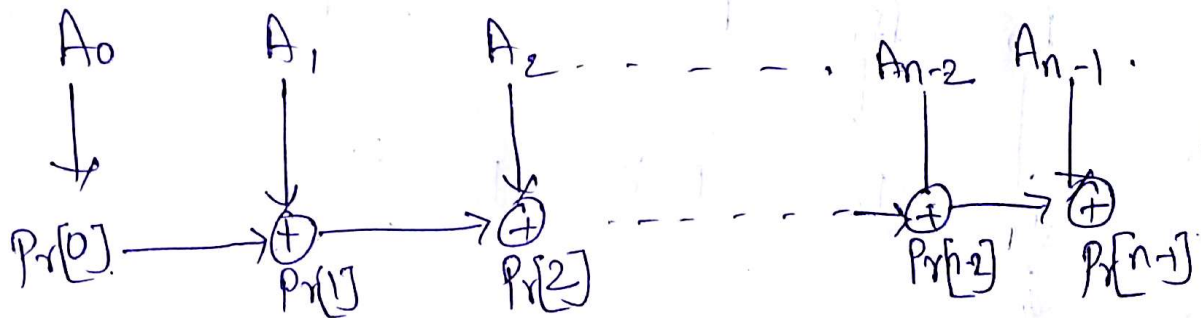
3.2

Since Linked list is a sequential data structure,

where you cannot jump from 1 index to another without traversing. Hence, No parallelism is possible in this case.

4)

g)



→ Read After Write (RAW) Dependency.

** NOTE:- 4(b) written at the end.

5)

a) Merge Sort is divided into 2 parts :-

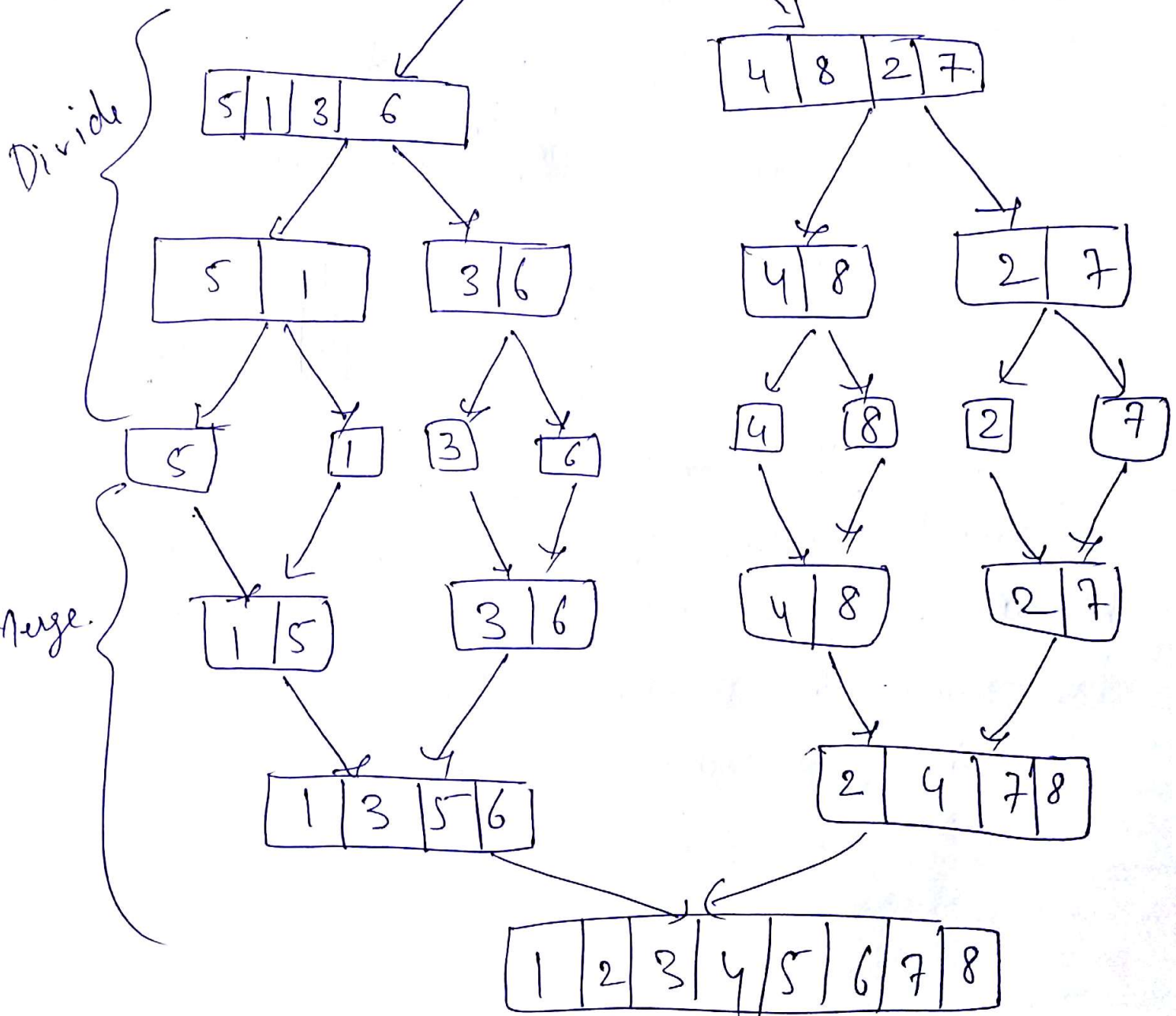
Divide \rightarrow & then Merge.

Lets explain Merge Sort through an exemplar

A :-

5	1	3	6	4	8	2	7
---	---	---	---	---	---	---	---

Divide :-



Algorithm wise:- (Recursive).

Merge-sort (A, p, r)

{

if ($p < r$)

{

$$q = (p+r)/2$$

Merge-sort (A, p, q)

Merge-sort ($A, q+1, r$)

Merge (A, p, q, r)

}

n → total no. of elements

A → Given Array

p → first element

r → Last element-

} → divide part

} → Merge (each stage).

Initially: $p=0, r=n-1$

b). → Dependency, here can be on the levels at the time of Divide & Merge. we cannot ~~complete~~ ^{compute} a level until the previous level is finished. So, kind of RAW dependency

→ C.P is the longest dependency route.

n numbers → divides into $\log_2 n$ levels
and then ~~builds~~ merges in another $\log_2 n$ levels.

So, $C.P = 2 \cdot \log_2 n$

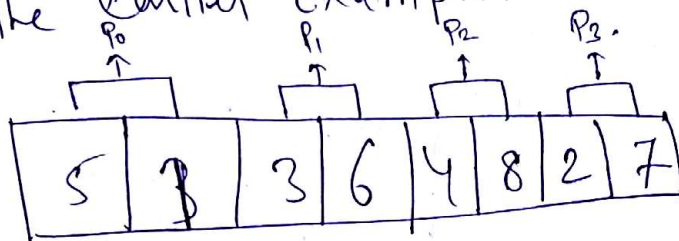
→ $Work = n-1$

width = p (uptil $p=n/2$, then it should be $n/2$).

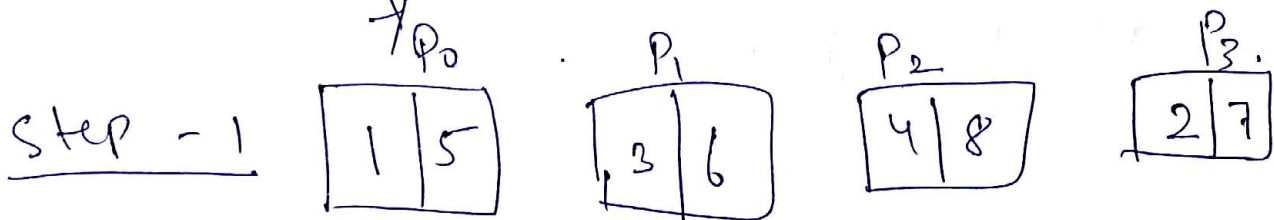
c) for a Parallel Algorithm with $P=4$.

first we divide the array into 4 parts. for each processor.

Taking the earlier Example:-

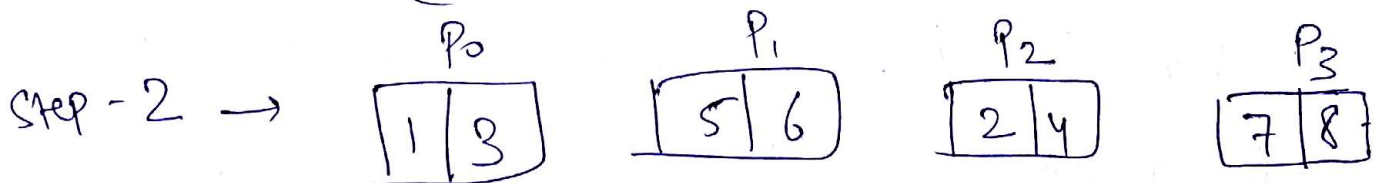


→ First we sort the individual parts locally using sequential Merge sort.

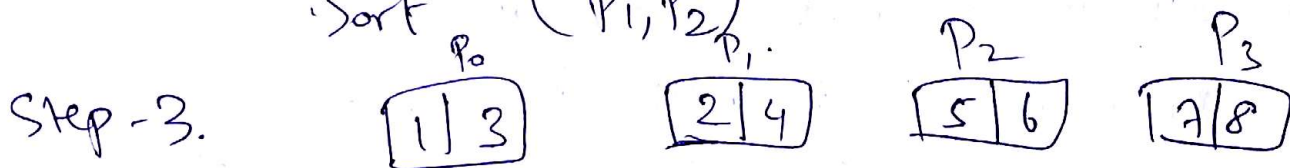


Sort.

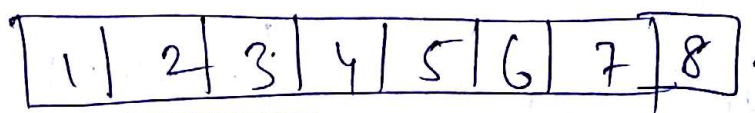
Merge (P_0, P_1) and (P_2, P_3).



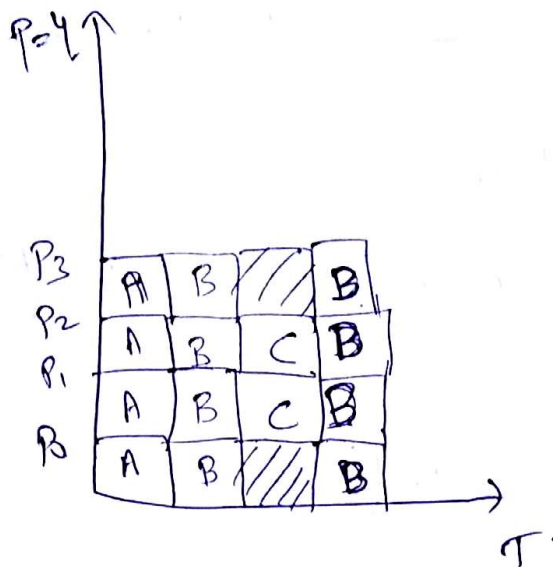
Sort (P_1, P_2).



Repeat Step 2. & Merge:-



Schedule:-



Array
A:- divide into 4 parts.

B:- Sorting (P_0, P_1) & (P_2, P_3) .

C:- Sorting (P_1, P_2) and the

~~and the~~

(Rough Diagram).

q d) following the same process as 'C' as we increases, the time reduces.

~~This~~ Since, all the steps parallelly are in the linear form, The time Complexity should be of the order $O(n)$. ~~for sufficiently large~~

4(b).

Let the Array be like



To explain the parallel algorithm, ~~let us take an array~~ of size n
~~we take an empty array B and initialize it to 0.~~

Note:- We can also take P processors for this process and repeat the process until it reaches to n' .
