Rajalakshmi Engineering College

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Ravi is building a basic hash table to manage student roll numbers for quick lookup. He decides to use Linear Probing to handle collisions.

Implement a hash table using linear probing where:

The hash function is: index = roll_number % table_sizeOn collision, check subsequent indexes (i+1, i+2, ...) until an empty slot is found.

You need to:

Insert a list of n student roll numbers into the hash table.Print the final state of the hash table. If a slot is empty, print -1.

Input Format

The first line of the input contains two integers n and table_size, where n is the

number of roll numbers to be inserted, and table_size is the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert into the hash table.

Output Format

The output should print a single line with table_size space-separated integers representing the final state of the hash table after all insertions.

If any slot remains unoccupied, it should be represented as -1.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 4 7
50 700 76 85
Output: 700 50 85 -1 -1 -1 76

Answer

```c
#include <stdio.h>

#define MAX 100

void initializeTable(int table[], int size) {
    for(int i = 0; i < size; i++) {
        table[i] = -1;
    }
}

int linearProbe(int table[], int size, int num) {
    int index = num % size;
    int start = index;
    while(table[index] != -1) {
        index = (index + 1) % size;
        if(index == start)
            return -1;
    }
    return index;
```

```c
        }
    void insertIntoHashTable(int table[], int size, int arr[], int n) {
        for(int i = 0; i < n; i++) {
            int index = arr[i] % size;
            if(table[index] == -1) {
                table[index] = arr[i];
            } else {
                int newIndex = linearProbe(table, size, arr[i]);
                if(newIndex != -1) {
                    table[newIndex] = arr[i];
                }
            }
        }
    }

    void printTable(int table[], int size) {
        for(int i = 0; i < size; i++) {
            printf("%d", table[i]);
            if(i != size - 1)
                printf(" ");
        }
        printf("\n");
    }

    int main() {
        int n, table_size;
        scanf("%d %d", &n, &table_size);

        int arr[MAX];
        int table[MAX];

        for (int i = 0; i < n; i++)
            scanf("%d", &arr[i]);

        initializeTable(table, table_size);
        insertIntoHashTable(table, table_size, arr, n);
        printTable(table, table_size);

        return 0;
    }
```

Status : Correct   **Marks : 10/10**