



# Learning Embedding of 3D Models with Quadric Loss

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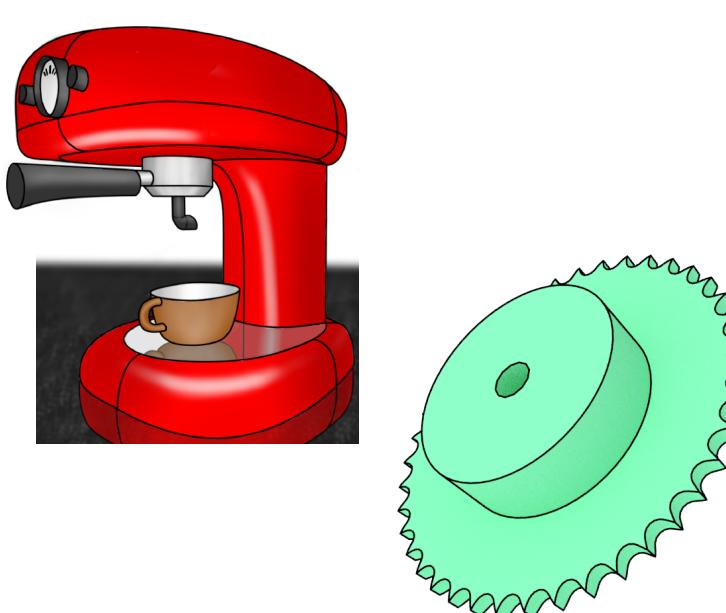
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Project Webpage - <https://www.ics.uci.edu/~agarwal/quadricLoss>

## Motivation

Sharp features such as edges, corners and boundaries are important for human visual perception. Current loss functions for reconstructing 3D objects, especially for point or mesh based networks, focus on either the overall shape or the input point distribution.

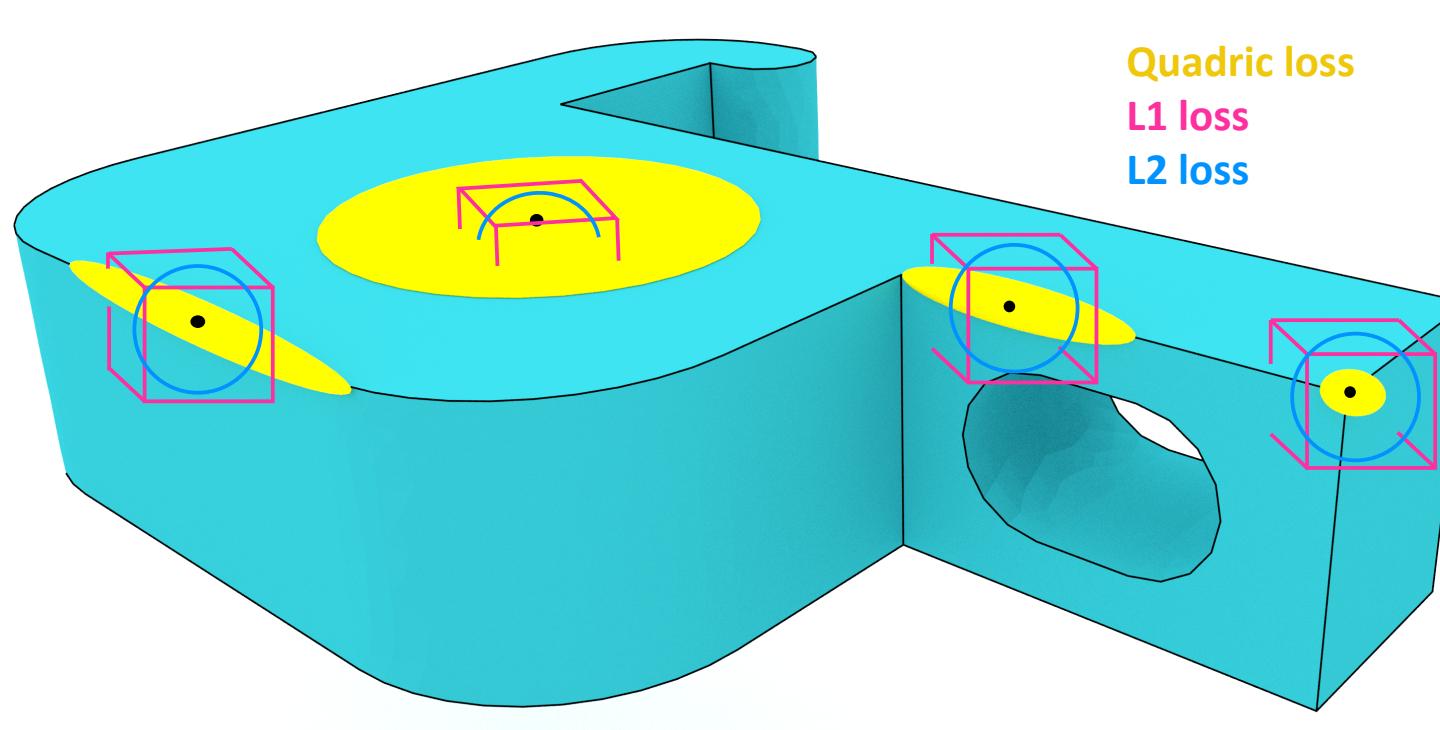


**Our loss function encourages points to lie along sharp features.**

## Contributions

We propose a new loss function namely, **Quadric loss**:

- A point-surface loss function.
- It **preserves sharp features** - edges, corners and boundaries.
- Works with any point/mesh based architecture for 3D reconstruction.
- No Hyperparameters.
- Differentiable.
- Fast and easy to optimize.



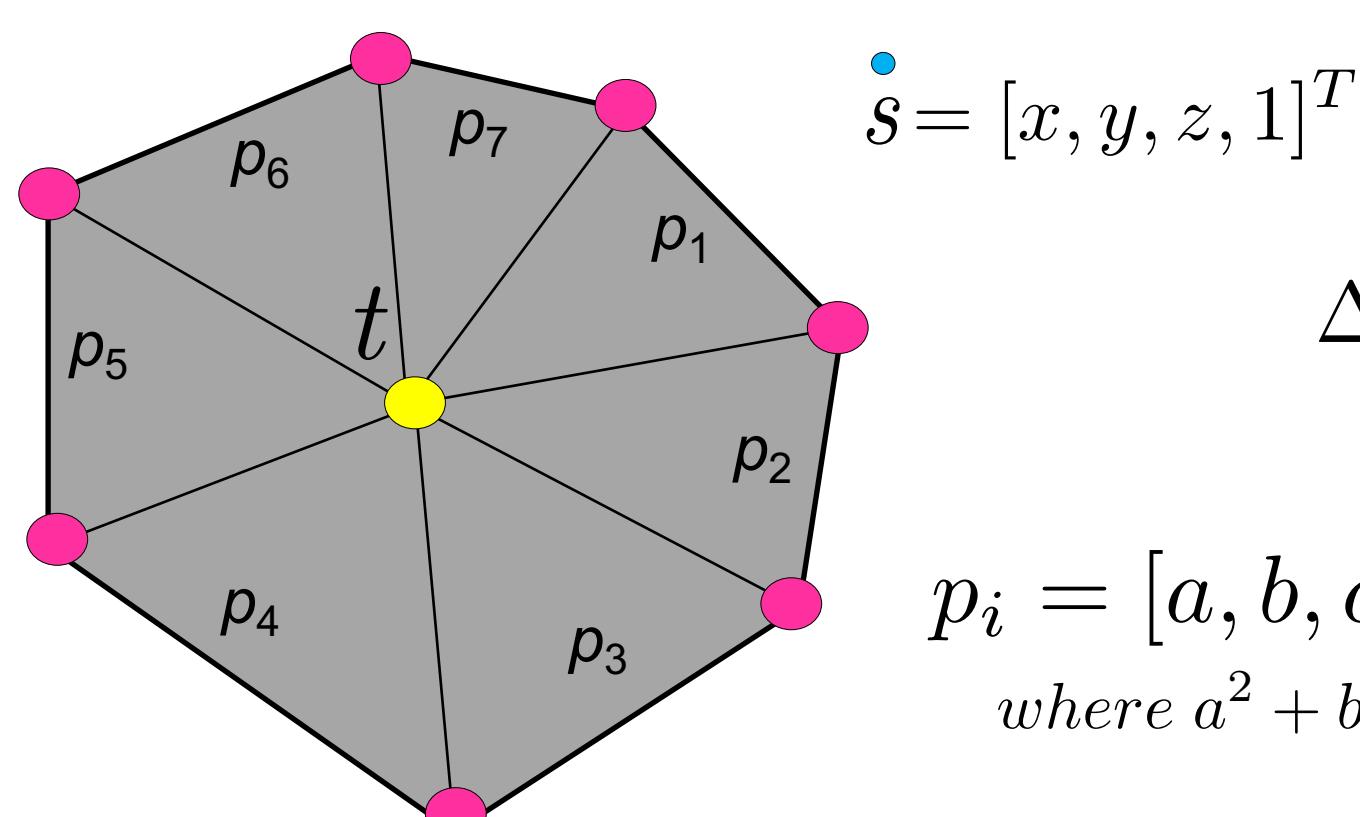
The code and data are available on project page



SCAN ME

## Quadric Loss

### Background:



$$\begin{aligned}\Delta(s) &= \sum_{i \in \mathcal{N}(t)} (p_i^T s)^2 \\ \Delta(t) &= 0 \\ p_i &= [a, b, c, d]^T \\ \text{where } a^2 + b^2 + c^2 &= 1\end{aligned}$$

$$\begin{aligned}&= \sum_{i \in \mathcal{N}(t)} s^T (p_i p_i^T) s \\ &= s^T \left( \sum_{i \in \mathcal{N}(t)} Q_{P_i} \right) s \\ &= s^T \mathbf{Q}_s s\end{aligned}$$

### Computation:

$$\begin{aligned}M_1 &\rightarrow t \\ S_2 &\rightarrow s \\ Loss_{quad}(S_2, M_1) &= \sum_{s \in S_2} s^T Q_t s \\ &\quad \sum_{(B \times N \times 16)} (s^T \otimes s^T) \cdot Q_t \\ \text{Input Surface} & \quad \text{Reconstruction}\end{aligned}$$

### Comparison:

	Focus	Optimizes	No Manual Annotations	Differentiable	Fast & Efficient
<b>Surface Loss</b>	overall shape	point-triangle	✓	✓	✗
<b>Edge Loss</b>	sharp features	point-edge	✗	✓	✓
<b>Normal Loss</b>	high order features	inner-product	✓	✓	✗
<b>Quadric Loss</b>	sharp features	point-plane	✓	✓	✓

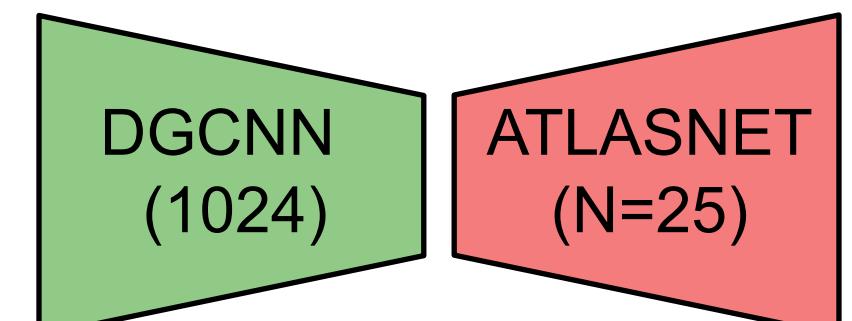
Garland et al., Surface Simplification using Quadric Error Metrics, SIGGRAPH 1997

Yu et al., EC-Net: an Edge-aware Point set Consolidation Network, ECCV 2018

Wang et al., Pixel2Mesh: Generating 3D Mesh Models from Single RGB Images, ECCV 2018

## Reconstruction Results from ABC Dataset

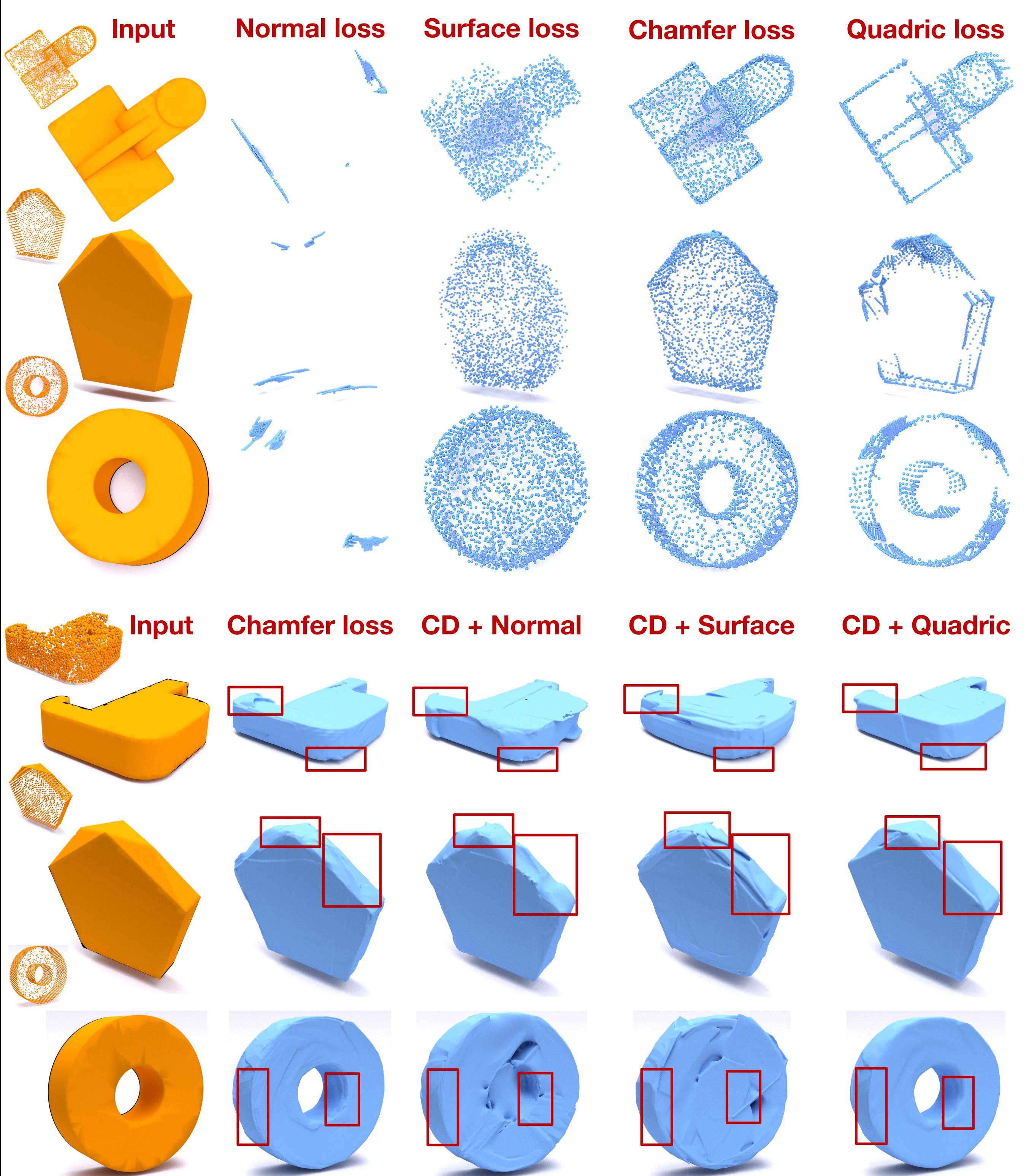
Using an autoencoder network, we study the effect of various loss functions on reconstruction quality of models from ABC dataset. All hyperparameters were kept constant.



### Result without Chamfer Loss

Losses	CD		Metro	
	median	max	median	max
Normal loss	397.09	1750.6	10.65	28.38
Surface loss	21.86	398.85	6.11	24.93
Quadric loss	9.44	217.5	3.18	20.80
Chamfer loss	1.97	40.87	3.13	19.08

Losses	CD		Metro	
	median	max	median	max
Normal loss	2.97	39.83	3.38	19.21
Surface loss	2.23	37.04	3.16	18.87
Quadric loss	2.21	36.78	2.96	18.80



## Reconstruction Results from ModelNet40 Dataset

Input	Using the same autoencoder we also test quadric loss on shapes from ModelNet40.			
	Quadric	Chamfer	CD + Quadric	CD + Chamfer
Losses	CD		Metro	
	median	max	median	max
Quadric loss	51.92	400.02	3.18	11.25
Chamfer loss	4.51	96.76	3.05	13.60
Quadric + Chamfer	5.59	89.46	3.09	11.10