

Printer Spooler Problem

As we know that a printer is a peripheral device, so it is slower in comparison to CPU and memory. So, if multiple users send some file to the printer to print then spooler comes into play. Spooler is a program in the printer which stores all the files coming to print and when printer is free it gives it to the printer in sequential manner.

Example:

This four line code is executed by each process in order to store its file in the spooler directory to print.

```
Load Ri, m[in]  
store SD[Ri], "F-N"  
INCR Ri  
store m[in], Ri
```

in: Shared variable

m: Memory location

Ri: Register

F-N: File name

SD: Spooler directory

1. Line 1: In line one we are loading free memory location $m[in]$, in register Ri
2. Line 2: In line two we are storing file name (F-N) in spooler directory (SD) at position Ri , which is for instance 0
3. Line 3: In line three we are incrementing the count of Ri from 0 to 1, so next file can be stored in at index 1
4. Line 4: In line four the new file will be stored at incremented memory location $m[in]$

So this was all about printer spooler problems. Hope you liked it and learned something new from it.

Real Life Example

Managing and supporting a large enterprise's print infrastructure is a complex task. It is a huge challenge to manage printers in different buildings, different plants, even different countries. You don't know immediately when a printer is offline, jammed, out of toner or just swamped with too many print jobs. This lack of a single view of your enterprise print infrastructure leads to lost productivity at your company.