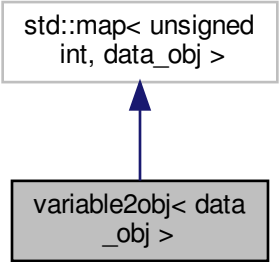


```
std::map< unsigned  
int, data_obj >
```



A diagram illustrating a mapping between a variable and a C++ type. A blue arrow points from the variable 'variable2obj' to the 'std::map' type. The variable is enclosed in a grey box, and the type is enclosed in a white box with a grey border.

```
variable2obj< data  
_obj >
```