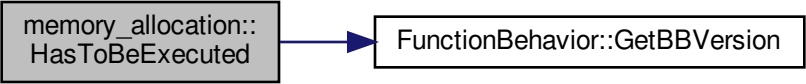


memory_allocation::
HasToBeExecuted



```
graph LR; A[memory_allocation::HasToBeExecuted] --> B[FunctionBehavior::GetBBVersion]
```

FunctionBehavior::GetBBVersion