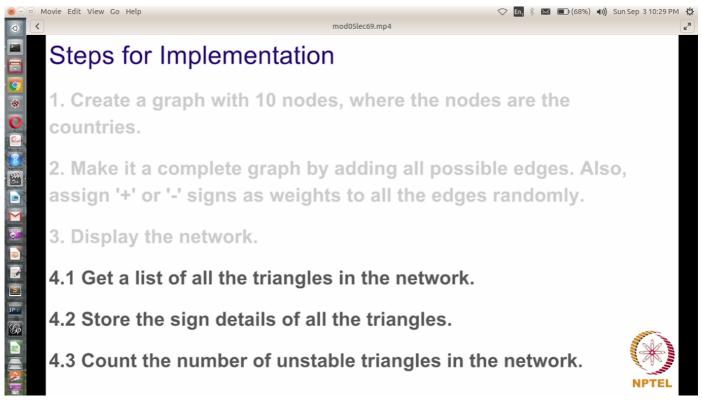
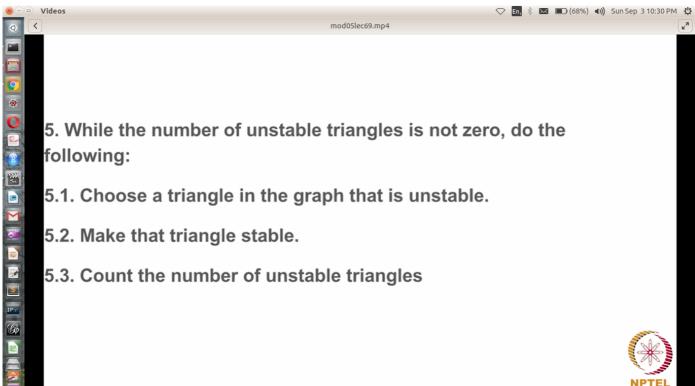
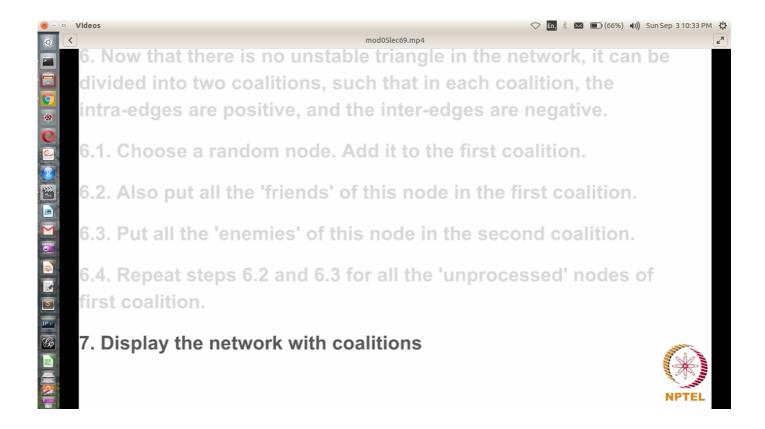
## Lec69: +ve and -ve Relationships: Outline of Implementation



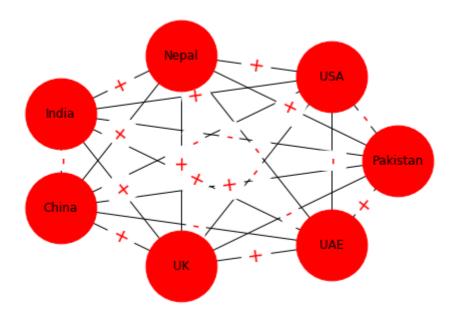




Lec70: +ve and -ve Relationships: Creating graphs, displaying it and counting unstable triangles

```
import networkx as nx
import matplotlib.pyplot as plt
import random
import itertools
# 1. Create graph with n nodes(countries)
G = nx.Graph()
n = 7
G.add nodes from([i for i in range(1, n+1)])
mapping = {1: "India", 2: "Pakistan", 3: "China", 4: "USA", 5: "UK", 6: "UAE", 7: "Nepal",
G = nx.relabel nodes(G, mapping)#dict of old and new lane
# 2. Mak it a complete graph
signs = ['+', '-']
for i in G.nodes():
    for j in G.nodes():
        if i != j:
            G.add edge(i, j, sign = random.choice(signs))
# 3. Display the network
edge labels = nx.get edge attributes(G, 'sign')
pos = nx.circular layout(G)
nx.draw(G, pos, with labels=1, node size=5000)
nx.draw networkx edge labels(G, pos, edge labels=edge labels, font color='red', fon
plt.show()
/home/gokul/anaconda2/lib/python2.7/site-packages/networkx/drawing/nx
pylab.py:126: MatplotlibDeprecationWarning: pyplot.hold is deprecated.
    Future behavior will be consistent with the long-time default:
    plot commands add elements without first clearing the
    Axes and/or Figure.
  b = plt.ishold()
/home/gokul/anaconda2/lib/python2.7/site-packages/networkx/drawing/nx
pylab.py:137: MatplotlibDeprecationWarning: pyplot.hold is deprecated.
    Future behavior will be consistent with the long-time default:
    plot commands add elements without first clearing the
    Axes and/or Figure.
  plt.hold(b)
/home/gokul/anaconda2/lib/python2.7/site-packages/matplotlib/ init .
py:917: UserWarning: axes.hold is deprecated. Please remove it from yo
ur matplotlibrc and/or style files.
  warnings.warn(self.msg depr set % key)
```

/home/gokul/anaconda2/lib/python2.7/site-packages/matplotlib/rcsetup.p y:152: UserWarning: axes.hold is deprecated, will be removed in 3.0 warnings.warn("axes.hold is deprecated, will be removed in 3.0")



## In [2]:

```
def get signs of tris(tris list, G):
    #I/P : tris_list = [[1,2,3], [4,5,2], ....]
    #0/P : all_signs = [['+','-','-'], [..],....]
    all signs = []
    for i in tris_list:
        temp = []
        temp.append(G[i[0]][i[1]]['sign'])
        temp.append(G[i[1]][i[2]]['sign'])
        temp.append(G[i[2]][i[0]]['sign'])
        all signs.append(temp)
    return all_signs
def count unstable(all signs):
    unsta\overline{b}le = 0
    stable = 0
    for i in all signs:
        plus cnt = i.count('+')
        if plus cnt == 2 or plus cnt == 0:
            unstable += 1
        else:
            stable += 1
    print 'Number of stable traingle out of ', stable+unstable, ' are ', stable
    print 'Number of unstable traingle out of ', stable+unstable, ' are ', unstable
    return unstable
# 4.1 Get a list of all triangle in the network
nodes = G.nodes()
tris_list = [list(x)  for x  in itertools.combinations(nodes, 3)]
# 4.2 Store the sign details of all the triangles
all signs = get signs of tris(tris list, G)#[['+', '-', '-'], [..], [..], ...]
# 4.3 Count the number of unstable triangles
unstable = count_unstable(all_signs)
unstable track = [unstable]
```

Number of stable traingle out of 35 are 16 Number of unstable traingle out of 35 are 19 Lec71 : +ve and -ve Relationships : Moving a network from unstable to stable state

```
# 5. While the number if unstable traingles is non zero
# 5.1 Choose a triangle that is unstable
# 5.2 Make that triangle stable
# 5.3 Count the number of unstable triangles
def move a tri to stable(G, tris list, all signs):
     found unstable = False
     while found unstable == False:
          index = random.randint(0, len(tris list)-1)
          if all signs[index].count('+') == 2 or all signs[index].count('+') == 0:
               found unstable = True
          else:
               continue
     #Move the unstable triangle to the stable state
     #[1, 2, 3]
     r = random.randint(1, 3)
     if all signs[index].count('+') == 2:
          if r == 1:
               if G[tris list[index][0]][tris list[index][1]]['sign'] == '+':
                    G[tris_list[index][0]][tris_list[index][1]]['sign'] = '-'
               elif G[tris_list[index][0]][tris_list[index][1]]['sign'] == '-':
                    G[tris list[index][0]][tris list[index][1]]['sign'] = '+'
          elif r == 2:
               if G[tris list[index][1]][tris list[index][2]]['sign'] == '+':
                    G[tris list[index][1]][tris list[index][2]]['sign'] = '-'
               elif G[tris list[index][1]][tris list[index][2]]['sign'] == '-':
                    G[tris list[index][1]][tris list[index][2]]['sign'] = '+'
          elif r == 3:
               if G[tris list[index][2]][tris list[index][0]]['sign'] == '+':
                    G[tris list[index][2]][tris list[index][0]]['sign'] = '-'
               elif G[tris_list[index][2]][tris_list[index][0]]['sign'] == '-':
                    G[tris list[index][2]][tris list[index][0]]['sign'] = '+'
     elif all signs[index].count('+') == 0:
               G[tris list[index][0]][tris list[index][1]]['sign'] = '+'
          elif r == 2:
               G[tris list[index][0]][tris list[index][1]]['sign'] = '+'
          elif r == 3:
               G[tris list[index][0]][tris list[index][1]]['sign'] = '+'
     return G
while unstable != 0:
     G = move_a_tri_to_stable(G, tris_list, all_signs)
     all signs = get signs of tris(tris list, G)
     print all signs
     unstable = count unstable(all signs)
     unstable track.append(unstable)
[['-', '+', '+'], ['-', '+', '-'], ['-', '-', '+'], ['-', '-', '-'],
['-', '-', '+'], ['+', '+', '-'], ['+', '+', '+'], ['+', '+', '-'],
['+', '-', '+'], ['-', '-', '+'], ['-', '+', '-'], ['-', '-', '+'],
['+', '+', '-'], ['+', '-', '+'], ['-', '+', '+'], ['+', '+', '+'],
['+', '+', '-'], ['+', '-', '-'], ['+', '-', '-'], ['-', '-', '-'],
['+', '+', '-'], ['+', '-', '-'], ['+', '+', '+'], ['+', '-', '-'],
['-', '+', '-'], ['+', '-', '-'], ['+', '+', '+'], ['+', '+', '+'],
```

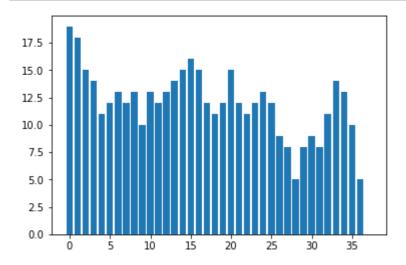
```
Number of stable traingle out of 35 are 17

Number of unstable traingle out of 35 are 18

[['-', '+', '-'], ['-', '+', '-'], ['-', '+'], ['-', '-', '-'], ['-', '-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['+', '+'], ['+', '+'], ['+', '+'], ['+', '+'], ['+', '+'], ['+', '+'], ['+', '+'], ['+', '+'], ['+', '-'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['+', '-'], ['-', '+'], ['+', '-'], ['-', '+'], ['+', '-'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '+'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-', '-'], ['-', '-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'], ['-', '-'],
```

## In [4]:

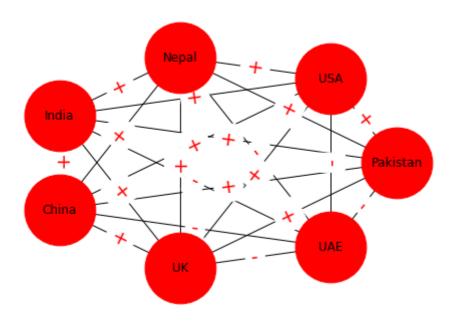
```
plt.bar([i for i in range(len(unstable_track))], unstable_track)
plt.show()
```



Lec72: +ve and -ve Relationships: Forming two coalitions

['UAE']

```
# 6. Now there is no unstable triangle
# 6.1. Choose the random node. Add it to the first coalition
# 6.2. Put all the friends of this node in the same coalition
# 6.3. Put all the enemies in the othe coaltion
# 6.4. Repeat the above two steps for all the unprocessed nodes
def see coalitions(G):
    first coalition = []
    second_coalition = []
    nodes = G.nodes()
    r = random.choice(nodes)
    print "Random : ", r
    first_coalition.append(r)
    processed nodes = []
    to be processed = [r]
    for each in to_be_processed:
        if each not in processed nodes:
            neigh = G.neighbors(each)
            for i in range(len(neigh)):
                if G[each][neigh[i]]['sign'] == '+':
                    if neigh[i] not in first coalition:
                        first coalition.append(neigh[i])
                    if neigh[i] not in to be processed:
                        to be processed.append(neigh[i])
                elif G[each][neigh[i]]['sign'] == '-':
                    if neigh[i] not in second_coalition:
                        second coalition.append(neigh[i])
                        processed nodes.append(neigh[i])
            processed nodes.append(each)
    return first coalition, second coalition
first, second = see coalitions(G)
print first
print second
# 3. Display the network
edge labels = nx.get edge attributes(G, 'sign')
pos = nx.circular_layout(G)
nx.draw(G, pos, with_labels=1, node_size=5000)
nx.draw networkx edge labels(G, pos, edge labels=edge labels, font color='red', fon
plt.show()
Random: USA
['USA', 'Pakistan', 'Nepal', 'India', 'China', 'UK']
```



Lec73: +ve and -ve Relationships: Forming two coalitions (continued)

In [6]:

# Explanation of see coalitions functions

## Lec74: +ve and -ve Relationships: Displaying the network with two coalitions

```
#raw_input()
edge_labels = nx.get_edge_attributes(G, 'sign')
print edge_labels
# 7. Display the network with coalitions
pos = nx.circular_layout(G)
nx.draw_networkx_nodes(G, pos, nodelist = first, node_color = 'red', node_size = 30
nx.draw_networkx_nodes(G, pos, nodelist = second, node_color = 'blue', node_size =
nx.draw_networkx_labels(G, pos, font_size=15, font_family='sans-serif')
nx.draw_networkx_edges(G, pos)
nx.draw_networkx_edges(G, pos, edge_labels = edge_labels, font_size = 20, fon
plt.show()
```

{('Nepal', 'China'): '+', ('India', 'China'): '+', ('Pakistan', 'UK'): '+', ('China', 'UK'): '+', ('Pakistan', 'India'): '+', ('USA', 'Nepal'): '+', ('USA', 'UAE'): '-', ('Nepal', 'UAE'): '-', ('Nepal', 'UK'): '+', ('UK', 'UAE'): '-', ('USA', 'China'): '+', ('China', 'UAE'): '-', ('Pakistan', 'USA', 'UK'): '+', ('USA', 'India'): '+', ('Pakistan', 'Nepal'): '+', ('Nepal', 'India'): '+', ('India', 'UK'): '+', ('Pakistan', 'China'): '+', ('India', 'UAE'): '-'}

