Class and Objects

1.Class

```
class Student
{
    float id;
    String name;
    public static void main(String args[])
    {
        Student s1=new Student();
        System.out.println(s1.id);
        System.out.println(s1.name);
    }
}
Output:
```

```
Microsoft Windows [Version 10.0.22621.2428]
(c) Microsoft Corporation. All rights reserved.

C:\Users\gauta\OneDrive\Desktop\Temp\Ai-04>javac Student.java

C:\Users\gauta\OneDrive\Desktop\Temp\Ai-04>java Student
0.0
null

C:\Users\gauta\OneDrive\Desktop\Temp\Ai-04>
```

2.Object

```
class Student{
  int id;
  String name;
}
class Student2{
  public static void main(String args[]){
  Student s1=new Student();
  Student s2=new Student();
  s1.id=101;
  s1.name="Ali";
  s2.id=102;
  s2.name="Amit";
```

```
System.out.println(s1.id+" "+s1.name);
System.out.println(s2.id+" "+s2.name);
}
```

Output:

```
Microsoft Windows [Version 10.0.22621.2428]
(c) Microsoft Corporation. All rights reserved.

C:\Users\gauta\OneDrive\Desktop\Temp\Ai-04>javac Student2.java

C:\Users\gauta\OneDrive\Desktop\Temp\Ai-04>java Student2
101 Ali
102 Amit

C:\Users\gauta\OneDrive\Desktop\Temp\Ai-04>
```